

Wednesday 8 August 2018 at 1300hrs

M7 & M8 – Level 1, Crown Conference Centre Crown Promenade

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CROWN MELBOURNE LIMITED BOARD MEETING

Wednesday 8th August, 2018 1.00pm

M7 & M8 - Level 1, Crown Conference Centre, Crown Promenade

Attendees: John Alexander, Ken Barton, Rowena Danziger, John Horvath, Barry Felstead

Also Invited: Guy Jalland, Michael Johnston, Mary Manos, Alan McGregor, Todd Nisbet,

Joshua Preston, Xavier Walsh

Apologies:

AGENDA

1. Minutes of Previous Meetings

1.1. Minutes 3rd July 2018

2. Financial Results

- 2.1. F18 Full Year Results
- 2.2. Executive Review
- 2.3. Results YTD July 2018
- 2.4. Capital Report
- 2.5. Balance Sheet
- 2.6. Cash Flow

3. Current Issues

3.1. Current Issues

4. Development Update

4.1. Development Update

5. Audit and Compliance Update

- 5.1. Regulatory and Governance Update
- 5.2. Section 25 Update
 - 5.2.1. Letter to VCGLR Sixth Review of the Casino Operator and Licence
- 5.3. Audit Committee Minutes 1 August 2018
- 5.4. Compliance Committee Minutes 1 August 2018

6. Responsible Gaming Update

6.1. Responsible Gaming Committee Minutes - 1 August 2018

7. Occupational Health & Safety Report

7.1. OH&S Committee Report

8. Other Business

8.1. Memo to the Board - Aristocrat Technologies: Proposed Games Licence and Gaming Hardware - Master Supply Agreement.



AGENDA ITEM 1:

Minutes of Previous Meetings

CROWN MELBOURNE LIMITED

MINUTES OF THE MEETING OF DIRECTORS HELD GARDEN ROOM 1, LEVEL 1, CROWN TOWERS TUESDAY, 3 JULY 2018 11:00AM

IN ATTENDANCE:

Board: Mr John Alexander (Chairman) (via teleconference from Sydney)

Professor John Horvath (via teleconference from Sydney Mrs Rowena Danziger (via teleconference from Sydney)

Mr Barry Felstead Mr Ken Barton

Mr Joshua Preston (Co-Secretary) Ms Mary Manos (Co-Secretary)

By invitation: Mr Todd Nisbet

Mr Alan McGregor

Apologies: Mr Xavier Walsh

Minutes of meeting: The Minutes of the Board meeting held on 21 February 2018 were

approved.

The Minutes of the Board meeting held on 2 May 2018 were

approved.

Financial Results: Mr Felstead spoke to the financial results generally and also the Day

1 Estimate and noted as follows:

theoretical EBIDTA was \$7.4m (15%) above budget and \$7.5m (15.3%) above last year;

- ➤ local contribution was \$4.1m (8.9%) above budget and \$4.8m (10.7%) above last year;
- ➤ Table Games was \$0.9m (3.1%) above budget and \$2.3m (8.5%) above last year. Drop was \$2.6m above budget however hold was poor;
- ➤ Gaming Machines was \$0.2m (1.3%) below budget and \$0.8m (4.4%) below last year. Volumes were above budget and above the prior year, however hold was slightly below budget but in line with last year;
- > Food & Beverage is down on budget but up on last year;
- April and May were particularly bad months for Food & Beverage;
- > Hotels made budget and was up on last year;
- > Support departments were again favourable to budget;
- > VIP had an excellent year being up on budget and on last year however there was a poor variance to theoretical.
- Overall the performance of the business, which is in line with budget and up on last year, was positive considering the various headwinds that had been confronted over the course of the 12

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months.

F19-F22 Financial Plan

Mr Felstead noted the F19-F22 Financial Plan which was taken as read.

It was noted that the Crown Resorts Limited Board had approved the Financial Plan and that it had been discussed at length by the Board which comprised all Directors apart from Ms Danzinger.

Ms Danzinger noted that she had reviewed the plan and was satisfied with it.

Current Issues:

 $\ensuremath{\mathsf{Mr}}$ Felstead noted the Current Issues paper which was taken as read.

The following matters were specifically noted:

- ➤ The Section 25 Casino Review report was ultimately a good outcome, noting that there were some challenges in reaching the final version of the report. The initial version of the report did not, in Crown's views, properly reflect various positions accurately, however the Board noted it was pleasing that the management team together with the support of others were able to reach a more positive outcome:
- the development of the Teak Room Non-Smoking Gaming Machine area had now started and was scheduled for completion in late September 2018;
- there had been a focus on re-engaging with 200,000 inactive members through Food and Beverage offerings;
- a new Group General Manager Loyalty and Rewards, Mark Kelly, had been appointed. Mr Kelly had previous experience with Body Shop, Virgin and Caltex;
- Crown Melbourne is currently in the process of negotiating the Enterprise Bargaining Agreement for Gaming Area Managers, Surveillance, Security & Cage;
- the RSG issue from January 2018 involving a barred patron who had injured himself and our Security Officers through setting himself alight, had now entered rehab and had also been charged by police with various offences. Our Security and RSG staff members had exercised great courage and but for their actions the barred patron would not have survived;
- it was noted that one of the granite panels on the Gas Brigades had a failure in its infrastructure with a granite panel falling off. All Gas Brigades are currently under full review with works to be undertaken to ensure that no further incidents of this nature
- ➤ Lightning Link and Dragon Link were continuing to perform well with the number of units to increase to 700 over F19 due to their popularity;
- ➤ there are currently 234 employees in the CROWNability program across Perth and Melbourne with 115 employees and 10 contracts in Crown Perth and 98 employees and 11 contractors at Crown Melbourne;

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- the CROWNability Ambassador, Kurt Fearnley, delivered a presentation to Crown Melbourne in June to celebrate CROWNability Day during Crown's Community week;
- there are currently 201 employees in the Crown Indigenous Employment Program with 113 employees at Crown Melbourne and 88 at Crown Perth;
- Mr Felstead noted that he was currently in negotiations with Jason O'Connor for a new potential role with Crown Melbourne;
- ➤ Mr Horvath raised the issue of the current media coverage related to a former staff member who had taken video footage of a continuous machine being played. It was noted that the former staff member is a current Gold Tier Member and that the person who was with him was a former Channel 9 Reporter and related to the Nick Xenophon Group. Mr Felstead noted that the continuous machines all operated within the various approvals and their spin cycles were all in accordance with approved spin rates. It was noted that a watching brief would be maintained on these issues.

Development Update:

The Development Update was taken as read.

It was noted that there was still some interest in Queensbridge in terms of financing arrangements from other parties and also that there was 8 months before the relevant permits expired and that the Victorian Government would need to be engaged to seek an extension to the permit expiry dates.

Audit and Compliance Committee Updates:

Mr Preston spoke to the Audit and Compliance update, noting that there are no dedicated Audit Committee or Compliance Committee meetings during the period, however a paper had been prepared on relevant matters.

In this respect Mr Preston spoke to the Regulatory and Governance Update which was taken as read. Mr Preston referred to the following specific items for update:

- the AUSTRAC Compliance Assessment from early 2017, largely related to junkets had been closed out by AUSTRAC;
- the AUSTRAC Compliance Assessment from November 2017, related to the Wilkie EGM allegations had resulted in no adverse findings. There were 10 recommendations for Crown to consider which it is reviewing and will respond to in due course;
- the AUSTRAC enquiry regarding Suncity Group continues with no response from AUSTRAC to Crown's submission;
- there was an expectation that Crown would be invited to join AUSTRAC Fintel's Alliance. This was a very positive step regarding Crown's relationship with AUSTRAC and also will provide a stronger level of intelligence to assist our business with its commitment to AML/CTF;
- the corporate risk profile had been reviewed with several key events being considered, specifically in terms of any impact that they had on Crown Melbourne's risk profile. Those matters

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considered in the context of the risk profile included the blanking buttons matter, the April 2018 Wilkie Allegations, the draft Section 25 Review Report, AUSTRAC matters, the premium gaming turnover being above budget in Melbourne, bad debts provisions, the recent terrorist security threat in February 2018, the 2018 Federal Budget position regarding restriction on \$10,000 above cash transactions, and the VCGLR's position and status regarding the China investigation.

- it was noted that these events impacted the premium gaming business bad debt risk which was increased to high and the brand reputation/image risk which was also being increased from significant to high;
- ➤ Mr Preston provided an update to the Risk Management framework, including details on the work that was being undertaken to further enhance the risk framework in Melbourne. This work was progressing well under the guidance of Anne Siegers, Group General Manager Risk & Audit and included staff resources being increased to support the enhanced structure;
- it was also noted that the enhancement of the compliance framework continued with the new compliance management tool, CURA, being rolled out to 13 departments with a further 8 departments to come on line over the next several months;
- the VCGLR will continue to investigate the China matter with its position to be presented to the Commission in due course. Crown together with Richard Murphy from MinterEllison will continue to remain engaged with the VCGLR to manage this process;
- a new Gaming Initiatives Form had been developed and implemented to support the control and compliance framework at Crown to reduce the risk of any future compliance failures occurring, such as the blanking buttons matter;
- it was noted that the new Crown trial data analytics model for RSG was to be rolled out during the month of June with reports to be prepared and provided back into the Crown Resorts Limited Responsible Gaming Sub-Committee;
- ➤ an increase in staffing had been approved to support the Responsible Gaming commitment for Crown Melbourne;
- Mr Preston spoke to the Section 25 Review Report recommendations and noted that although they had and will present some challenges they would ultimately have a positive effect on the business, and that Crown was in support of working towards strong outcomes over the next review period.

Responsible Gaming:

It was noted that the recommendations from the Section 25 Report would be built into a formal work plan with time KPIs attached to each one.

It was noted that there had been a change in the limit on TITO tickets from \$20,000 to \$10,000 and that the Play Periods had been revised from 24 hours down to 12 hours at which point in time patrons would be assessed and engaged with if appropriate.

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Safety Report:

Occupational Health & Ms Manos noted that the Crown Resorts Occupational Health and Safety Committee had requested that the Boards of each of Crown's major operating businesses be updated periodically on health and safety matters across the group. It was noted that the same Report which is presented to the Committee and includes information on Crown Perth would be included in both the Crown Melbourne Limited and Burswood Limited Board papers moving forward.

The Occupational Health & Safety Report was taken as noted.

Deed of Cross Guarantee:

Ms Manos spoke to the Deed of Cross Guarantee paper.

The Directors considered the advantages and disadvantages associated with the Company remaining a party to the Deed of Cross Guarantee between Crown Resorts Limited and the Company dated 21 June 2017 and taking advantage of the relief afforded by ASIC Corporations (Wholly-owned Companies) Instrument 2016/785 and **RESOLVED** that the Company should continue to remain a party to

the Deed of Cross Guarantee.

Other Business: There was no other business.

Closure: The meeting closed at 12pm.

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Chairman



AGENDA ITEM 2:

Financial Results

Monthly Performance Review Actual Budget Variance Prito Prit			CUR	RENT MONT	Н			Crown Melbourne			YE	AR TO DATE			
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49,740 45,645 4,095 9,0% 44,921 4,819 10.7% Local Contribution 560,448 560,343 106 0.0% 552,623 7,825 1,4% 7,082 3,614 3,468 96.0% 4,215 2,866 68.0% Total Program Play (® Theoretical) 99,713 49,819 49,894 100.2% 44,024 55,689 126.5% 56,822 49,259 7,563 15.4% 49,136 7,685 15.6% Theoretical EBITDA 660,161 610,61 50,000 8.2% 596,647 63,514 10.6% 27,590 0 27,590 N/A 4,256 23,334 548.3% Variance from Theoretical (74,119) (0) (74,119) N/A (26,006) (48,113) (185.0%) 84,412 49,259 35,153 71.4% 53,392 31,020 58.1% Reported EBITDA 586,042 610,161 (40,0%) 570,641 15,401 2.7% (14,618) (14,155) (462) (3.3%)															
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7,082 3,614 3,468 96.0% 4,215 2,866 68.0% Total Program Play (@ Theoretical) 99,713 49,819 49,894 100.2% 44,024 55,689 126,5% 56,822 49,259 7,563 15.4% 49,136 7,685 15.6% Theoretical EBITDA 660,161 610,161 50,000 8.2% 596,647 63,514 10.6% 27,590 0 27,590 N/A 4,256 23,334 548.3% Variance from Theoretical (74,119) (0) (74,119) N/A (26,006) (48,113) (185.0%) 84,412 49,259 35,153 71.4% 53,392 31,020 581,% Reported EBITDA 586,042 610,161 (24,119) (4.0%) 570,641 15,401 2.7% (14,618) (14,155) (462) (3.3%) (13,763) (855) (6.2%) Depreciation & Amortisation (177,510) (177,040) (470) (0.3%) (188,613) 11,103 5.9% 69,794 35,103															
56,822 49,259 7,563 15.4% 49,136 7,685 15.6% Theoretical EBITDA 660,161 610,161 50,000 8.2% 596,647 63,514 10.8% 27,590 0 27,590 N/A 4,256 23,334 548.3% Variance from Theoretical (74,119) (0) (74,119) N/A (26,006) (48,113) (185.0%) 84,412 49,259 35,153 71.4% 53,392 31,020 581.9% Reported EBITDA 586,042 610,161 (24,119) (4.0%) 570,641 15,401 2.7% (14,618) (14,155) (462) (3.3%) (13,763) (855) (6.2%) Depreciation & Amortisation (177,510) (177,040) (470) (0.3%) (188,613) 11,103 5.9% 69,794 35,103 34,691 98.8% 39,629 30,165 76.1% EBIT 408,532 433,121 (24,589) (5.7%) 382,028 26,504 6.9% (14,579) 0 (14,579)	49,740	45,645	4,095	9.0%	44,921	4,819	10.7%	Local Contribution	560,448	560,343	106	0.0%	552,623	7,825	1.4%
27,590 0 27,590 N/A 4,256 23,334 548.3% Variance from Theoretical (74,119) (0) (74,119) N/A (26,006) (48,113) (185.0%) 84,412 49,259 35,153 71.4% 53,392 31,020 58.1% Reported EBITDA 586,042 610,61 (24,119) (4.0%) 570,641 15,401 2.7% (14,618) (14,155) (462) (3.3%) (13,763) (855) (6.2%) Depreciation & Amortisation (177,510) (177,040) (470) (0.3%) (18,613) 11,103 5.9% 69,794 35,103 34,691 98.8% 39,629 30,165 76.1% EBIT 408,532 433,121 (24,589) (5.7%) 382,028 26,504 6.9% (14,579) 0 (14,579) N/A (15,991) 1.412 8.8% Significant Items (net of tax) (25,779) 0 (25,779) N/A (40,574) 14,796 36.5%	7,082	3,614	3,468	96.0%	4,215	2,866	68.0%	Total Program Play (@ Theoretical)	99,713	49,819	49,894	100.2%	44,024	55,689	126.5%
84,412 49,259 35,153 71.4% 53,392 31,020 58.1% Reported EBITDA 586,042 610,161 (24,119) (4.0%) 570,641 15,401 2.7% (14,618) (14,155) (462) (3.3%) (13,763) (855) (6.2%) Depreciation & Amortisation (177,510) (177,040) (470) (0.3%) (188,613) 11,103 5.9% 69,794 35,103 34,691 98.8% 39,629 30,165 76.1% EBIT 408,532 433,121 (24,589) (5.7%) 382,028 26,504 6.9% (14,579) 0 (14,579) N/A (15,991) 1,412 8.8% Significant Items (net of tax) (25,779) 0 (25,779) N/A (40,574) 14,796 36.5%	56,822	49,259	7,563	15.4%	49,136	7,685	15.6%	Theoretical EBITDA	660,161	610,161	50,000	8.2%	596,647	63,514	10.6%
(14,618) (14,155) (462) (3.3%) (13,763) (855) (6.2%) Depreciation & Amortisation (177,510) (177,040) (470) (0.3%) (188,613) 11,103 5.9% 69,794 35,103 34,691 98.8% 39,629 30,165 76.1% EBIT 408,532 433,121 (24,589) (5.7%) 382,028 26,504 6.9% (14,579) 0 (14,579) N/A (15,991) 1,412 8.8% Significant Items (net of tax) (25,779) 0 (25,779) N/A (40,574) 14,796 36.5%	27,590	0	27,590	N/A	4,256	23,334	548.3%	Variance from Theoretical	(74,119)	(0)	(74,119)	N/A	(26,006)	(48,113)	(185.0%)
69,794 35,103 34,691 98.8% 39,629 30,165 76.1% EBIT 408,532 433,121 (24,589) (5.7%) 382,028 26,504 6.9% (14,579) 0 (14,579) N/A (15,991) 1,412 8.8% Significant Items (net of tax) (25,779) 0 (25,779) N/A (40,574) 14,796 36.5%	84,412	49,259	35,153	71.4%	53,392	31,020	58.1%	Reported EBITDA	586,042	610,161	(24,119)	(4.0%)	570,641	15,401	2.7%
(14,579) 0 (14,579) N/A (15,991) 1,412 8.8% Significant Items (net of tax) (25,779) 0 (25,779) N/A (40,574) 14,796 36.5%	(14,618)	(14,155)	(462)	(3.3%)	(13,763)	(855)	(6.2%)	Depreciation & Amortisation	(177,510)	(177,040)	(470)	(0.3%)	(188,613)	11,103	5.9%
	69,794	35,103	34,691	98.8%	39,629	30,165	76.1%	EBIT	408,532	433,121	(24,589)	(5.7%)	382,028	26,504	6.9%
55,215 35,103 20,112 57.3% 23,638 31,577 133.6% EBIT after Significant Items 382,754 433,121 (50,368) (11.6%) 341,453 41,300 12.1%	(14,579)	0	(14,579)	N/A	(15,991)	1,412	8.8%	Significant Items (net of tax)	(25,779)	0	(25,779)	N/A	(40,574)	14,796	36.5%
	55,215	35,103	20,112	57.3%	23,638	31,577	133.6%	EBIT after Significant Items	382,754	433,121	(50,368)	(11.6%)	341,453	41,300	12.1%

Run July 17, 2018 at 13:18 Run July 17, 2018 at 13:18

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			RENT MONT				Crown Melbourne				EAR TO DATE			
Actual	Budget	Varian		Actual	Variance	Variance	Monthly Performance Review	Actual	Budget	Varia		Actual	Variance	Variance
Jun 18	Jun 18	F/(U)	F/(U)	Jun 17	F/(U)	F/(U)		Jun 18	Jun 18	F/(U)	F/(U)	Jun 17	F/(U)	F/(U)
\$'000	\$'000	\$'000	%	\$'000	\$'000	%	Period 12, F18	\$'000	\$'000	\$'000	%	\$'000	\$'000	%
							1.1 KEY PERFORMANCE INDICATORS (PR	ROGRAM PLA	Y AT 1.40%)					
32.1%	29.1%		3.0%	31.8%		0.3%	EBITDA Margin Total (Theo Ex Comps)	28.7%	29.1%		(0.4%)	29.7%		(1.0%)
1,692,393	1,711,276	(18,883)	(1.1%)	1,761,632	(69,239)	(3.9%)	Gaming Floor Entries	21,098,835	23,183,313	(2,084,478)	(9.0%)	22,867,932	(1,769,097)	(7.7%)
							Main Floor Tables							
128,396	126,058	2,338	1.9%	115,138	13,258	11.5%	Drop (\$'000)	1,548,541	1,574,909	(26,368)	(1.7%)	1,515,607	32,933	2.2%
6,266	6,530	(263)	(4.0%) (6.5%)	5,982 70,834	285 (230)	4.8% (0.3%)	Average Weekly Win \$'000 Average Weekly Patron Hours	6,231 74,527	6,414	(183)	(2.9%)	6,163	67	1.1%
70,604	75,492 22.2%	(4,888)		22.3%	(230)		Hold %	21.0%	77,243 21.2%	(2,716)		75,262 21.2%	(735)	(0.2%)
20.9% 23.2%	22.2%		(1.3%)	22.3%		(1.3%)		21.0%	21.2%		(0.3%)	21.2%		(0.2%)
23.2%	23.3%		(0.1%)	23.3%		(0.0%)	Hold % (excl Poker)	23.2%	23.4%		(0.2%)	23.4%		(0.2%)
							Premium Non Program Play							
181,876	176,186	5,690	3.2%	162,353	19,522	12.0%	Total Drop	2,209,549	2,139,066	70,483	3.3%	2,103,174	106,375	5.1%
19.4%	20.0%		(0.7%)	20.9%		(1.6%)	Hold %	19.7%	20.0%		(0.3%)	19.4%		0.3%
							Total Local Table Games							
310,272	302,244	8,028	2.7%	277,491	32,780	11.8%	Total Drop	3,758,090	3,713,975	44,115	1.2%	3,618,781	139,308	3.8%
62,080	63,279	(1,200)	(1.9%)	59,597	2,483	4.2%	Total Win	761,096	762,996	(1,899)	(0.2%)	730,189	30,907	4.2%
20.0%	20.9%		(0.9%)	21.5%		(1.5%)	Hold %	20.3%	20.5%		(0.3%)	20.2%		0.1%
20.8%	21.3%		(0.5%)	21.8%		(1.0%)	Hold % (excl Poker)	21.0%	21.3%		(0.3%)	20.9%		0.1%
							Gaming Machines							
462,905	441,813	21,092	4.8%	450,049	12,856	2.9%	Turnover	5,552,343	5,478,145	74,198	1.4%	5,468,671	83,673	1.5%
\$100.37	\$99.48	\$0.89	0.9%	\$104.82	(\$4.45)	(4.3%)	Average Win per Patron Hour	\$101.87	\$101.05	\$0.82	0.8%	\$101.81	\$0.06	0.1%
85,712	85,618	94	0.1%	79,484	6,228	7.8%	Average Weekly Patron Hours	83,871	85,728	(1,857)	(2.2%)	83,822	49	0.1%
8.0%	8.3%		(0.3%)	7.9%		0.0%	Win %	8.0%	8.2%		(0.2%)	8.1%		(0.1%)
\$467.64	\$462.99	\$4.65	1.0%	\$452.91	\$14.73	3.3%	Win / Machine / Day	\$464.44	\$470.92	(\$6.48)	(1.4%)	\$463.89	\$0.55	0.1%
							International & Interstate Program Play							
2,398,067	1,900,000	498,067	26.2%	1,426,272	971,795	68.1%	Turnover - International Programs (\$'000)	39,298,744	25,000,000	14,298,744	57.2%	21,849,981	17,448,763	79.9%
1.70%	1.40%		0.30%	1.54%		0.2%	Win % - International Programs	1.34%	1.40%		(0.06%)	1.59%		(0.2%)
300,685	247,392	53,293	21.5%	206,327	94,358	45.7%	Turnover - Interstate Programs (\$'000)	4,539,854	3,053,943	1,485,911	48.7%	3,360,118	1,179,736	35.1%
2.07%	1.40%		0.67%	2.89%		(0.8%)	Win % - Interstate Programs	0.86%	1.40%		(0.54%)	1.64%		(0.8%)
2,698,752	2,147,392	551,360	25.7%	1,632,599	1,066,153	65.3%	Turnover - Total Programs (\$'000)	43,838,597	28,053,943	15,784,654	56.3%	25,210,099	18,628,498	73.9%
1.74%	1.40%		0.34%	1.71%		0.0%	Win % - Total Programs	1.29%	1.40%		(0.11%)	1.59%		(0.3%)
							Food & Beverage							
331,474	339,508	(8,034)	(2.4%)	304,820	26,654	8.7%	Restaurant Covers (Incl Comp Outlets)	4,148,052	4,118,786	29,266	0.7%	3,860,976	287,076	7.4%
\$36.65	\$35.83	\$0.82	2.3%	\$34.63	\$2.02	5.8%	Revenue per Restaurant Cover	\$35.52	\$36.34	(\$0.82)	(2.3%)	\$36.18	(\$0.66)	(1.8%)
841,643	856,388	(14,745)	(1.7%)	742,840	98,803	13.3%	Bar Covers (Incl Comp Outlets)	9,685,812	9,993,572	(307,760)	(3.1%)	9,575,981	109,831	1.1%
							Hatal Occasions							
93.0%	94.0%		(1.0%)	92.6%		0.4%	Hotel Operations Towers - Occ. Rate % (physical rooms)	96.3%	96.3%		0.0%	96.7%		(0.3%)
93.0%	94.0%		(1.0%)	92.6%		0.4%	Towers - Occ. Rate % (physical rooms) Towers - Occ. Rate % (available rooms)	96.4%	96.3%		0.0%	96.7%		(0.3%)
\$362.21	\$359.90	\$2.31	0.6%	\$338.44	\$23.78	7.0%	Towers - Average Room Rate	\$384.03	\$389.55	(\$5.52)	(1.4%)	\$374.87	\$9.16	2.4%
***	φυυσ.συ	Ψ2.31		ψ550.44	ψ23.76	7.076	•	• • • • • • • • • • • • • • • • • • • •	ψ369.33	(ψ3.32)	(1.470)	ψ3/4.0/	φ9.10	
91.2%	94.4%		(3.2%)	88.2%		3.0%	Promenade - Occ. Rate % (physical rooms)	94.1%	95.3%		(1.1%)	93.4%		0.8%
92.0%	94.4%		(2.3%)	88.5%		3.6%	Promenade - Occ. Rate % (available rooms)	94.3%	95.3%		(0.9%)	93.5%		0.8%
\$225.10	\$231.21	(\$6.11)	(2.6%)	\$211.94	\$13.16	6.2%	Promenade - Average Room Rate	\$234.32	\$242.10	(\$7.78)	(3.2%)	\$232.85	\$1.47	0.6%
89.7%	89.8%		(0.1%)	85.2%		4.5%	Metropol - Occ. Rate % (physical rooms)	93.8%	94.3%		(0.5%)	92.2%		1.6%
89.7%	89.8%		(0.1%)	85.2%		4.5%	Metropol - Occ. Rate % (available rooms)	93.8%	94.3%		(0.5%)	92.5%		1.3%
\$239.34	\$269.55	(\$30.21)	(11.2%)	\$240.45	(\$1.11)	(0.5%)	Metropol - Average Room Rate	\$261.70	\$279.43	(\$17.73)	(6.3%)	\$268.42	(\$6.72)	(2.5%)
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			RENT MONT				Crown Melbourne				AR TO DATE			
Actual	Budget	Variar		Actual	Variance	Variance	Monthly Performance Review	Actual	Budget	Varian		Actual	Variance	Variance
Jun 18	Jun 18	F/(U)	F/(U)	Jun 17	F/(U)	F/(U)	B	Jun 18	Jun 18	F/(U)	F/(U)	Jun 17	F/(U)	F/(U)
\$'000	\$'000	\$'000	%	\$'000	\$'000	%	Period 12, F18	\$'000	\$'000	\$'000	%	\$'000	\$'000	%
							CONSOLIDATED SUMMARY (PROGRAM	PLAY AT 1.35%	6)					
							REVENUE							
63 326	63 403	(77) 263	(0.1%) 0.7%	59 626 36 134	3 700 1 012	6.2% 2.8%	Local Table Games	767 123 449 946	766 496 456 284	628 (6 339)	0.1%	733 465 449 200	33 658 746	4.6%
37 147 28 360	36 883 27 738	622	2.2%	24 665	3 695	15.0%	Gaming Machines Food & Beverage	337 432	340 136	(2 704)	(1.4%)	324 082	13 350	0.2% 4.1%
14 562	14 539	23	0.2%	13 516	1 046	7.7%	Hotel Operations	186 387	189 590	(3 202)	(1.7%)	184 718	1 669	0.9%
4 892	4 887	5	0.1%	4 266	625	14.7%	Other Non-Gam ng Operations	59 809	59 221	587	1.0%	55 810	3 998	7.2%
757	359	399	111.2%	1 092	(334)	(30.6%)	Support Departments	4 117	4 498	(381)	(8.5%)	5 802	(1 685)	(29.0%)
149,044	147,808	1,235	0.8%	139,299	9,744	7.0%	Local Business Revenue	1,804,814	1,816,225	(11,411)	(0.6%)	1,753,077	51,737	3.0%
36,458	29,753	6,704	22.5%	22,186	14,272	64.3%	Program Play Revenue (Theoretical)	594,863	387,870	206,993	53.4%	343,411	251,452	73.2%
185,502	177,562	7,940	4.5%	161,485	24,016	14.9%	Total Revenue (Theoretical)	2,399,677	2,204,095	195,582	8.9%	2,096,488	303,189	14.5%
195,955	178,636	17,319	9.7%	167,386	28,569	17.1%	Total Revenue (Reported)	2,372,424	2,218,122	154,303	7.0%	2,157,857	214,568	9.9%
29.4%	27.3%		2.1%	30.1%		(0.6%)	EBITDA Margin (Theoretical)	26.9%	27.2%		(0.3%)	28.1%		(1.2%)
33.4%	30.9%		2.5%	32.2%		1.1%	EBITDA Margin Local (Incl Comps)	31.1%	30.9%		0.2%	31.5%		(0.5%)
13.3%	9.4%		3.9%	16.4%		(3.1%)	EBITDA Margin Int'l & l'state (Theo)	14.2%	10.1%		4.1%	10.5%		3.7%
43.1%	27.1%		16.0%	31.9%		11.2%	EBITDA Margin (Reported)	24.7%	27.0%		(2.3%)	26.4%		(1.7%)
							Business Units							
29 941	29 042	899	3.1%	27 596	2 345	8.5%	Local Table Games	346 382	344 485	1 897	0.6%	328 273	18 109	5.5%
18 218	18 463	(244)	(1.3%)	19 062	(844)	(4.4%)	Gaming Machines	225 723	228 861	(3 138)	(1.4%)	227 102	(1 379)	(0.6%)
4 907	4 567	340	7.4%	3 336	1 571	47.1%	Food & Beverage	54 780	56 828	(2 048)	(3.6%)	50 638	4 142	8.2%
8 002	7 181	821	11.4%	6 319	1 683	26.6%	Hotel Operations	97 870	97 856	14	0.0%	94 136	3 734	4.0%
3 889	4 049	(160)	(4.0%)	4 144	(256)	(6.2%)	Other Non-Gam ng Operations	47 356	47 264	92	0.2%	44 446	2 909	6.5%
64,957	63,302	1,655	2.6%	60,457	4,500	7.4%	Sub-Total	772,110	775,293	(3,183)	(0.4%)	744,595	27,515	3.7%
							Support Departments							
(852)	(1 415)	563	39.8%	(1 673)	821	49.1%	Marketing & Entertainment	(20 132)	(20 653)	522	2.5%	(23 531)	3 399	14.4%
(4 493)	(5 748)	1 255	21.8%	(4 702)	209	4.4%	Property Support Services	(66 430)	(68 932)	2 502	3.6%	(56 560)	(9 870)	(17.5%)
(7 763)	(7 576)	(188)	(2.5%)	(6 901)	(863)	(12.5%)	Security Cage & Other Services	(92 870)	(90 553)	(2 317)	(2.6%)	(86 185)	(6 685)	(7.8%)
(1 806)	(1 826)	20	1.1%	(1 778)	(28)	(1.6%)	Rates & Taxes	(21 917)	(21 909)	(7)	(0.0%)	(19 661)	(2 256)	(11.5%)
(308)	(345)	37	10.7%	(330)	22	6.8%	Insurance	(3 763)	(4 056)	293	7.2%	(3 918)	155	4.0%
(15,217)	(748) (17,657)	753 2.440	100.7% 13.8%	(152) (15,536)	158 320	103.4% 2.1%	Other Costs Sub-Total	(6 550) (211,662)	(8 847) (214,951)	2 297 3.289	26.0% 1.5%	(2 118) (191,973)	(4 432)	(209.3%)
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49,740	45,645	4,095	9.0%	44,921	4,819	10.7%	Local Contribution	560,448	560,343	106	0.0%	552,623	7,825	1.4%
4 854	2 807	2 047	72.9%	3 641	1 213	33.3%	Total Program Play (@ Theoretical)	84 597	39 315	45 282	115.2%	36 200	48 397	133.7%
54,594	48,452	6,142	12.7%	48,562	6,032	12.4%	Theoretical EBITDA	645,045	599,657	45,388	7.6%	588,823	56,222	9.5%
29 817	0	29 817	N/A	4 830	24 988	517.4%	Variance from Theoretical	(59 003)	0	(59 003)	N/A	(18 182)	(40 820)	(224.5%)
84,412	48,452	35,960	74.2%	53,392	31,020	58.1%	Reported EBITDA	586,042	599,657	(13,615)	(2.3%)	570,641	15,401	2.7%
(14 618)	(14 155)	(462)	(3.3%)	(13 763)	(855)	(6.2%)	Depreciation & Amortisation	(177 510)	(177 040)	(470)	(0.3%)	(188 613)	11 103	5.9%
69,794	34.296	35,498	103.5%	39,629	30,165	76.1%	EBIT	408.532	422.617	(14.085)	(3.3%)	382,028	26,504	6.9%
09,794	34,290	30,496	103.5%	39,029	30,105	70.1%	EBII	400,032	422,017	(14,065)	(3.3%)	302,028	20,304	0.9%
(14 579)	0	(14 579)	N/A	(15 991)	1 412	8.8%	Significant Items (net of tax)	(25 779)	0	(25 779)	N/A	(40 574)	14 796	36.5%
55,215	34.296	20,919	61.0%	23,638	31.577	133.6%	EBIT after Significant Items	382,754	422,617	(39.864)	(9.4%)	341.453	41,300	12.1%
	,		/-		,				,,	(,)	(=10)	,	,	/0

		CUF	RRENT MONT	Н			Crown Melbourne			Y	EAR TO DAT			
Actual	Budget	Varia	nce	Actual	Variance	Variance	Monthly Performance Review	Actual	Budget	Varia	nce	Actual	Variance	Variance
Jun 18	Jun 18	F/(U)	F/(U)	Jun 17	F/(U)	F/(U)		Jun 18	Jun 18	F/(U)	F/(U)	Jun 17	F/(U)	F/(U)
\$'000	\$'000	\$'000	%	\$'000	\$'000	%	Period 12, F18	\$'000	\$'000	\$'000	%	\$'000	\$'000	%
							1.1 KEY PERFORMANCE INDICATORS (PR	OGRAM PLA	Y AT 1.35%)				
31.1%	28.8%		2.2%	31.6%		(0.5%)	EBITDA Margin Total (Theo Ex Comps)	28.3%	28.8%		(0.5%)	29.5%		(1.2%)
1 692 393	1 711 276	(18 883)	(1.1%)	1 761 632	(69 239)	(3.9%)	Gaming Floor Entries	21 098 835	23 183 313	(2 084 478)	(9.0%)	22 867 932	(1 769 097)	(7.7%)
						, ,					,			
128 396	126 058	2 338	1.9%	115 138	13 258	11.5%	Main Floor Tables Drop (\$ 000)	1 548 541	1 574 909	(26 368)	(1.7%)	1 515 607	32 933	2.2%
6 266	6 530	(263)	(4.0%)	5 982	285	4.8%	Average Week y Win \$ 000	6 2 3 1	6 414	(183)	(2.9%)	6 163	67	1.1%
70 604	75 4 92		(6.5%)	70 834	(230)	(0.3%)		74 527	77 243	(2 716)	(3.5%)	75 262	(735)	(1.0%)
		(4 888)			(230)		Average Week y Patron Hours			(2 / 10)			(735)	
20.9%	22.2%		(1.3%)	22.3%		(1.3%)	Hold %	21.0%	21.2%		(0.3%)	21.2%		(0.2%)
							Premium Non-Program Play							
181 876	176 186	5 690	3.2%	162 353	19 522	12.0%	Total Drop	2 209 549	2 139 066	70 483	3.3%	2 103 174	106 375	5.1%
19.4%	20.0%		(0.7%)	20.9%		(1.6%)	Hold %	19.7%	20.0%		(0.3%)	19.4%		0.3%
							Total Local Table Games							
310 272	302 244	8 028	2.7%	277 491	32 780	11.8%	Total Drop Total Drop	3 758 090	3 713 975	44 115	1.2%	3 618 781	139 308	2.00/
														3.8%
62 080	63 279	(1 200)	(1.9%)	59 597	2 483	4.2%	Total Win	761 096	762 996	(1 899)	(0.2%)	730 189	30 907	4.2%
20.0%	20.9%		(0.9%)	21.5%		(1.5%)	Hold %	20.3%	20.5%		(0.3%)	20.2%		0.1%
							Gaming Machines							
462 905	441 813	21 092	4.8%	450 049	12 856	2.9%	Turnover	5 552 343	5 478 145	74 198	1.4%	5 468 671	83 673	1.5%
\$100.37	\$99.48	\$0.89	0.9%	\$104.82	(\$4,45)	(4.3%)	Average Win per Patron Hour	\$101.87	\$101.05	\$0.82	0.8%	\$101.81	\$0.06	0.1%
85 712	85 618	94	0.1%	79 484	6 228	7.8%	Average Week y Patron Hours	83 871	85 728	(1 857)	(2.2%)	83 822	49	0.1%
8.0%	8.3%	0,	(0.3%)	7.9%	0220	0.0%	Win %	8.0%	8.2%	(1001)	(0.2%)	8.1%	,,	(0.1%)
\$467.64	\$462.99	\$4.65	1.0%	\$452.91	\$14.73	3.3%	Win / Machine / Day	\$464.44	\$470.92	(\$6.48)	(1.4%)	\$463.89	\$0.55	0.1%
							International & Interstate Program Play							
2 398 067	1 900 000	498 067	26.2%	1 426 272	971 795	68.1%	Turnover - Internat onal Programs (\$ 000)	39 298 744	25 000 000	14 298 744	57.2%	21 849 981	17 448 763	79.9%
1.70%	1.35%		0.35%	1.54%		0.2%	Win % - International Programs	1.34%	1.35%		(0.01%)	1.59%		(0.2%)
300 685	247 392	53 293	21.5%	206 327	94 358	45.7%	Turnover - Interstate Programs (\$ 000)	4 539 854	3 053 943	1 485 911	48.7%	3 360 118	1 179 736	35.1%
2.07%	1.35%	55 255	0.72%	2.89%	34 330	(0.8%)	Win % - Interstate Programs	0.86%	1.35%	1 400 311	(0.49%)	1.64%	1 173 730	(0.8%)
2.0770	1.0070		0.7270	2.0070		(0.070)	Tim / moratae r rogramo	0.0070	1.0070		(0.7070)	1.0770		(0.070)
2 698 752	2 147 392	551 360	25.7%	1 632 599	1 066 153	65.3%	Turnover - Total Programs (\$ 000)	43 838 597	28 053 943	15 784 654	56.3%	25 210 099	18 628 498	73.9%
1.74%	1.35%		0.39%	1.71%		0.0%	Win % - Total Programs	1.29%	1.35%		(0.06%)	1.59%		(0.3%)
							Food & Beverage							
331 474	339 508	(8 034)	(2.4%)	304 820	26 654	8.7%	Restaurant Covers (Incl Comp Outlets)	4 148 052	4 118 786	29 266	0.7%	3 860 976	287 076	7.4%
\$36.65	\$35.83	\$0.82	2.3%	\$34.63	\$2.02	5.8%	Revenue per Restaurant Cover	\$35.52	\$36.34	(\$0.82)	(2.3%)	\$36.18	(\$0.66)	(1.8%)
841 643	856 388	(14 745)	(1.7%)	742 840	98 803	13.3%	Bar Covers (Incl Comp Outlets)	9 685 812	9 993 572	(307 760)	(3.1%)	9 575 981	109 831	1.1%
							Hotel Operations							
93.0%	94.0%		(1.0%)	92.6%		0.4%	Towers - Occ. Rate % (phys cal rooms)	96.3%	96.3%		0.0%	96.7%		(0.3%)
93.0%	94.0%		(1.0%)	92.7%		0.3%	Towers - Occ. Rate % (available rooms)	96.4%	96.3%		0.1%	96.7%		(0.3%)
\$362.21	\$359.90	\$2.31	0.6%	\$338.44	\$23.78	7.0%	Towers - Average Room Rate	\$384.03	\$389.55	(\$5.52)	(1.4%)	\$374.87	\$9.16	2.4%
4002.21	4000.00	Q 2.01	0.070	φοσο. FT	Q.20.70	7.070		400 1.00	\$000.00	(40.02)	(/ 0)	Q07 1.07	ψο. 10	2.773
91.2%	94.4%		(3.2%)	88.2%		3.0%	Promenade - Occ. Rate % (physical rooms)	94.1%	95.3%		(1.1%)	93.4%		0.8%
92.0%	94.4%		(2.3%)	88.5%		3.6%	Promenade - Occ. Rate % (available rooms)	94.3%	95.3%		(0.9%)	93.5%		0.8%
\$225.10	\$231.21	(\$6.11)	(2.6%)	\$211.94	\$13.16	6.2%	Promenade - Average Room Rate	\$234.32	\$242.10	(\$7.78)	(3.2%)	\$232.85	\$1.47	0.6%
00.70/	00.00/		(0.40()	05.00/		4.50/	W. 10 B. W. 1 . 1	00.00/	0.4.00/		(0.50()	00.00/		4.007
89.7%	89.8%		(0.1%)	85.2%		4.5%	Metropol - Occ. Rate % (physical rooms)	93.8%	94.3%		(0.5%)	92.2%		1.6%
89.7%	89.8%	(000.04)	(0.1%)	85.2%	(04.44)	4.5%	Metropol - Occ. Rate % (available rooms)	93.8%	94.3%	(0.17.70)	(0.5%)	92.5%	(00 70)	1.3%
\$239.34	\$269.55	(\$30.21)	(11.2%)	\$240.45	(\$1.11)	(0.5%)	Metropol - Average Room Rate	\$261.70	\$279.43	(\$17.73)	(6.3%)	\$268.42	(\$6.72)	(2.5%)

		CUR	RENT MONT	H			Crown Melbourne			YE	AR TO DATE			
Actual	Budget	Varian	ce	Actual	Variance	Variance	Monthly Performance Review	Actual	Budget	Variar	ce	Actual	Variance	Variance
Jun 18	Jun 18	F/(U)	F/(U)	Jun 17	F/(U)	F/(U)		Jun 18	Jun 18	F/(U)	F/(U)	Jun 17	F/(U)	F/(U)
\$'000	\$'000	\$'000	%	\$'000	\$'000	%	Period 12, F18	\$'000	\$'000	\$'000	%	\$'000	\$'000	%
							1.2 GROSS REVENUE SUMMARY							
							Main Floor Tables							
26,855	27,984	(1,129)	(4.0%)	25,635	1,220	4.8%	- Win	324,881	334,436	(9,556)	(2.9%)	321,365	3,516	1.1%
1,269	123	1,146	928.9%	82	1,187	1,448.9%	- Sundry Revenue	6,029	3,500	2,529	72.3%	3,511	2,518	71.7%
28,124	28,107	17	0.1%	25,717	2,407	9.4%		330,910	337,936	(7,026)	(2.1%)	324,876	6,034	1.9%
							Premium Non Program Play							
35,202	35,295	(94)	(0.3%)	33,909	1,293	3.8%	- Win	436,213	428,559	7,654	1.8%	408,584	27,629	6.8%
0	0	0	N/A	0	0	N/A	- Sundry Revenue	0	0	0	N/A	4	(4)	(99.8%)
35,202	35,295	(94)	(0.3%)	33,909	1,293	3.8%		436,213	428,559	7,654	1.8%	408,589	27,625	6.8%
							Gaming Machines							
36,869	36,502	367	1.0%	35,708	1,161	3.3%	- Win	445,501	451,712	(6,211)	(1.4%)	444,971	530	0.1%
278 37,147	381 36,883	(103) 263	(27.1%) 0.7%	427 36,134	(149) 1,012	(34.9%)	- Sundry Revenue (Adjustments)	4 445 449,946	4 572 456,284	(128)	(2.8%)	4 228 449,200	216 746	5.1% 0.2%
37,147	30,003	203	0.7 76	30,134	1,012	2.070		449,940	430,204	(6,339)	(1.470)	449,200	740	0.276
							Food & Beverage							
4,833	5,133	(300)	(5.9%)	4,475	358	8.0%	- Casual Dining	57,249	60,582	(3,333)	(5.5%)	57,102	147	0.3%
5,510 3,453	5,497 3,556	13 (103)	0.2% (2.9%)	4,528 3,243	982 210	21.7% 6.5%	Premium Dining Events & Conferencing	68,543 47,283	69,851 50,175	(1,308) (2,892)	(1.9%) (5.8%)	62,962 49,036	5,581 (1,753)	8.9% (3.6%)
7,533	7.032	501	7.1%	5,990	1.543	25.7%	- Bars	79.957	79.694	264	0.3%	75.902	4.056	5.3%
662	734	(72)	(9.9%)	625	37	5.9%	- Promenade Hotel	9,297	9,040	257	2.8%	8,976	321	3.6%
845	864	(19)	(2.2%)	876	(31)	(3.5%)	- Metropol Hotel	10,929	11,407	(479)	(4.2%)	11,276	(347)	(3.1%)
4,582 224	4,362 162	220 61	5.0% 37.6%	4,074 324	508 (101)	12.5% (31.0%)	- Comp Bars & Restaurants - Sundry Revenue	53,891 4,606	53,039 1,950	851 2,656	1.6% 136.2%	52,539 1,943	1,352 2,662	2.6% 137.0%
719	397	322	81.2%	531	188	35.4%	- The Palms	5,678	4,398	1,280	29.1%	4,346	1,332	30.7%
28,360	27,738	622	2.2%	24,665	3,695	15.0%		337,432	340,136	(2,704)	(0.8%)	324,082	13,350	4.1%
							Hatal Occasions							
4,643	4,532	112	2.5%	4,266	377	8.8%	Hotel Operations - Towers	60,206	61,254	(1,048)	(1.7%)	59,402	804	1.4%
1,074	854	220	25.7%	1,204	(130)	(10.8%)	- Villas & Crystal Club	14,473	11,331	3,141	27.7%	13,299	1,174	8.8%
3,055	3,082	(26)	(0.8%)	2,729	326	11.9%	- Promenade	37,660	39,385	(1,724)	(4.4%)	37,233	428	1.1%
4,508	4,787	(279)	(5.8%)	4,031	477	11.8%	Metropol Valet Parking	58,162	62,249	(4,087)	(6.6%)	58,623	(461)	(0.8%)
505 468	584 411	(79) 56	(13.5%) 13.6%	510 456	(5) 11	(1.1%) 2.4%	- Valet Parking - Spa & Leisure - Total Hotels	6,214 5,650	6,727 4.852	(513) 798	(7.6%) 16.4%	6,396 5,976	(182) (327)	(2.9%) (5.5%)
271	241	31	12.7%	255	16	6.3%	- Mini Bar - Total Hotels	3,326	3,015	311	10.3%	3,029	297	9.8%
38	49	(11)	(22.8%)	64	(26)	(41.0%)	- Sundry Revenue	697	777	(80)	(10.3%)	761	(64)	(8.4%)
14,562	14,539	23	0.2%	13,516	1,046	7.7%		186,387	189,590	(3,202)	(1.7%)	184,718	1,669	0.9%
							Property Support Services							
0	0	0	N/A	0	0	N/A	- Crown Properties	0	0	0	N/A	0	0	N/A
0	0	0	N/A	0	0	N/A	- Sundry Revenue	0	0	0	N/A	0	0	N/A
0	0	0	N/A	0	0	N/A		0	0	0	N/A	0	0	N/A
							Security, Cage & Other Services							
191	238	(46)	(19.4%)	321	(130)	(40.4%)	- Sundry Revenue	3 178	2 851	327	11.5%	3 735	(557)	(14.9%)
1.743	1,707	36	2.1%	1.490	253	17.0%	Other Non Gaming Operations - Parking	20.660	20.062	598	3.0%	20.032	627	3.1%
1,743	35	33	95.2%	39	253	73.6%	- Parking - Crown Retail	20,660 895	563	332	58.9%	530	365	69.0%
2,986	3,146	(160)	(5.1%)	2,738	248	9.1%	- Tenancies	37,777	38,596	(819)	(2.1%)	35,248	2,529	7.2%
95	0	95	N/A	0	95	N/A	- Crown College International	476	0	476	N/A	0	476	N/A
4 892	0 4 887	<u>0</u>	N/A 0.1%	4 266	0 625	N/A 14.7%	- Sundry Revenue	0 59 809	59 221	0 587	N/A 1.0%	55 810	3 998	7.2%
4 032	7 007	3	J.170	+ 200	023	14.7 70		39 009	JJ 221	301	1.076	33 610	3 330	1.2/0

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		CUF	RENT MONT	н			Crown Melbourne			YE	AR TO DATE			
Actual	Budget	Variar	ice	Actual	Variance	Variance	Monthly Performance Review	Actual	Budget	Varian	ce	Actual	Variance	Variance
Jun 18	Jun 18	F/(U)	F/(U)	Jun 17	F/(U)	F/(U)	,	Jun 18	Jun 18	F/(U)	F/(U)	Jun 17	F/(U)	F/(U)
\$'000	\$'000	\$'000	%	\$'000	\$'000	%	Period 12, F18	\$'000	\$'000	\$'000	%	\$'000	\$'000	%
						,-	1.2 GROSS REVENUE SUMMARY (Continued							
							Other Revenue							
2,446	2,021	425	21.0%	2,679	(233)	(8.7%)	- Sundry Revenue	23,719	24,447	(728)	(3.0%)	24,888	(1,170)	(4.7%)
(1,880)	(1,900)	20	1.1%	(1,908)	29	1.5%	- Consolidation Adjustment	(22,780)	(22,800)	20	0.1%	(22,821)	41	0.2%
566	121	445	367.9%	770	(204)	(26.5%)	-	939	1 647	(708)	(43.0%)	2 067	(1 128)	(54.6%)
149,044	147,808	1,235	0.8%	139,299	9,744	7.0%	Total Local Business	1,804,814	1,816,225	(11,411)	(0.6%)	1,753,077	51,737	3.0%
							International & Interstate Program Play							
40,650	26,600	14,050	52.8%	21,968	18,683	85.0%	- International Programs	525,588	350,000	175,588	50.2%	346,616	178,972	51.6%
6,236	3,463	2,772	80.0%	5,973	263	4.4%	- Interstate Programs	38,981	42,755	(3,774)	(8.8%)	55,088	(16,108)	(29.2%)
0	0	0	N/A	0	0	N/A	- Mahogany Bar	0	0	0	N/A	0	0	N/A
0	0	0	N/A	0 55	0	N/A	- Aircraft	0	0	0	N/A	0	0	N/A
46 (21)	68 696	(22) (717)	(32.9%)	55 90	(10)	(17.5%)	- Limousine - Sundry	859 2.183	877 8.265	(18) (6.082)	(2.1%) (73.6%)	767 2.308	92 (125)	12.0%
46 911	30 827	16 084	52.2%	28 086	18 825	(123.1%)	- Sundry	567 611	401 897	165 714	41.2%	404 780	162 831	(5.4%) 40.2%
40 911	30 627	10 004	32.270	20 000	10 020	07.076	-	307 011	401 697	103 / 14	41.270	404 760	102 031	40.270
195,955	178,636	17,319	9.7%	167,386	28,569	17.1%	Total Gross Revenue	2,372,424	2,218,122	154,303	7.0%	2,157,857	214,567	9.9%
(9 104)	(0)	(9 104)	N/A	(5 084)	(4 019)	(79.1%)	Theoretical Adjustment	49 172	0	49 172	N/A	(48 763)	97 935	200.8%
186,851	178,636	8,215	4.6%	162,302	24,549	15.1%	Total Theoretical Revenue	2,421,596	2,218,122	203,474	9.2%	2,109,093	312,503	14.8%
9 839	9 554	(285)	(3.0%)	7 712	(2 127)	(27.6%)	Less Total Comp Revenue	120 616	118 977	(1 639)	(1.4%)	101 686	(18 930)	(18.6%)
177,012	169,081	7,931	4.7%	154,590	22,423	14.5%	Total Net Theoretical Revenue	2,300,980	2,099,145	201,835	9.6%	2,007,407	293,573	14.6%
189.853	173.099	16.754	9.7%	162.204	27.649	17.0%	Gross Cash Revenue	2,303,305	2,151,181	152,124	7.1%	2.092.274	211.032	10.1%
5.010	4.523	(486)	(10.7%)	4.339	(670)	(15.5%)	Less Discount Expense	60.348	56,953	(3,395)	(6.0%)	56,811	(3.537)	(6.2%)
184,843	168,576	16,267	9.6%	157,865	26,978	17.1%	Net Cash Revenue	2,242,957	2,094,227	148,730	7.1%	2,035,462	207,495	10.2%
6 102	5 536	565	10.2%	5 182	920	17.8%	Comp Revenue	69 119	66 941	2 178	3.3%	65 583	3 536	5.4%
190,945	174,112	16,833	9.7%	163,046	27,899	17.1%	Total Net Revenue	2,312,076	2,161,168	150,908	7.0%	2,101,045	211,031	10.0%
							Victorian Table Games Revenue							
22.326	21.032	1,295	6.2%	23,283	(956)	(4.1%)	Main Floor Premium	273,030	255,804	17.226	6.7%	252.813	20.217	8.0%
12,898	14.264	(1,365)	(9.6%)	10,679	2,220	20.8%	Mahogany Premium	163,186	172,755	(9,569)	(5.5%)	156,007	7,179	4.6%
35,225	35,295	(71)	(0.2%)	33,962	1,263	3.7%	Total Premium Non-Program	436,216	428,559	7,656	1.8%	408,820	27,395	6.7%
19,402	20,107	(706)	(3.5%)	17,838	1,563	8.8%	Mainstream (excl Poker and ATGs)	233,819	240,064	(6,245)	(2.6%)	232,579	1,240	0.5%
2,373	2,244	128	5.7%	2,340	33	1.4%	Poker	29,113	27,980	1,133	4.0%	27,379	1,734	6.3%
5 081	5 632	(551)	(9.8%)	5 457	(377)	(6.9%)	Electronic Table Games	61 949	66 392	(4 444)	(6.7%)	61 407	541	0.9%
62,080	63,279	(1,200)	(1.9%)	59,597	2,483	4.2%	Total Table Games	761,096	762,996	(1,899)	(0.2%)	730,185	30,911	4.2%
19.4%	20.0%		(0.7%)	20.9%		(1.6%)	Hold % (Premium Non-Program)	19.7%	20.0%		(0.3%)	19.4%		0.3%
26.0%	25.3%		0.7%	24.9%		1.1%	Hold % (Mainstream - excl Poker and ATGs)	25.4%	25.3%		0.1%	25.3%		0.1%
10.3%	14.2%		(3.9%)	15.6%		(5.3%)	Hold % (Poker)	10.6%	10.6%		0.0%	10.6%		(0.0%)
16.5%	18.3%		(1.8%)	19.0%		(2.5%)	Hold % (Electronic Table Games)	17.6%	18.3%		(0.7%)	18.2%		(0.6%)
20.0%	20.9%		(0.9%)	21.5%		(1.5%)	Hold % (Total Tables)	20.3%	20.5%		(0.3%)	20.2%		0.1%

		CUF	RENT MONT	н			Crown Melbourne			YE	AR TO DATE			
Actual Jun 18 \$'000	Budget Jun 18 \$'000	Variar F/(U) \$'000	rce F/(U) %	Actual Jun 17 \$'000	Variance F/(U) \$'000	Variance F/(U) %	Monthly Performance Review Period 12, F18 1.3 PAYROLL SUMMARY	Actual Jun 18 \$'000	Budget Jun 18 \$'000	Varian F/(U) \$'000	rce F/(U) %	Actual Jun 17 \$'000	Variance F/(U) \$'000	Variance F/(U) %
13,583 21.4%	13,790 21.7%	207	1.5% 0.3%	13,031 21.9%	(551)	(4.2%) 0.4%	Table Games Payroll to Revenue %	168,396 22.0%	168,228 21.9%	(169)	(0.1%) (0.0%)	162,211 22.1%	(6,186)	(3.8%) 0.2%
1,850 5.0%	2,098 5.7%	249	11.9% 0.7%	1,559 4.3%	(290)	(18.6%) (0.7%)	Gaming Machines Payroll to Revenue %	22,929 5.1%	25,622 5.6%	2,693	10.5% 0.5%	25,768 5.7%	2,838	11.0% 0.6%
4,257 11.3%	3,868 12.5%	(389)	(10.1%) 1.3%	3,185 13.8%	(1,072)	(33.7%) 2.6%	International & Interstate Program Play Payroll to Revenue %	52,293 8.5%	47,755 11.9%	(4,538)	(9.5%) 3.4%	46,025 12.9%	(6,268)	(13.6%) 4.4%
11,881 41.9%	11,793 42.5%	(88)	(0.7%) 0.6%	11,017 44.7%	(863)	(7.8%) 2.8%	Food & Beverage Payroll to Revenue %	143,389 42.5%	143,611 42.2%	223	0.2% (0.3%)	138,220 42.6%	(5,169)	(3.7%) 0.2%
4,350 29.9%	4,615 31.7%	266	5.8% 1.9%	4,584 33.9%	234	5.1% 4.0%	Hotel Operations Payroll to Revenue %	56,797 30.5%	57,162 30.2%	365	0.6% (0.3%)	57,165 30.9%	369	0.6% 0.5%
361 7.4%	330 6.8%	(31)	(9.3%) (0.6%)	134 3.1%	(227)	(168.8%) (4.2%)	Other Non-Gaming Operations Payroll to Revenue %	4,158 7.0%	3,965 6.7%	(193)	(4.9%) (0.3%)	3,630 6.5%	(527)	(14.5%) (0.4%)
943 0.5%	861 0.5%	(82)	(9.5%) (0.0%)	577 0.4%	(366)	(63.5%) (0.1%)	Marketing & Entertainment Payroll to Theoretical Revenue %	10,348 0.4%	10,327 0.5%	(22)	(0.2%) 0.0%	10,974 0.5%	626	5.7% 0.1%
3,786 2.0%	3,829 2.1%	43	1.1% 0.1%	3,697 2.3%	(89)	(2.4%) 0.3%	Property Support Services Payroll to Theoretical Revenue %	45,901 1.9%	45,918 2.1%	17	0.0% 0.2%	43,803 2.1%	(2,098)	(4.8%) 0.2%
8,274 4.4%	7,286 4.1%	(988)	(13.6%) (0.3%)	6,860 4.2%	(1,414)	(20.6%) (0.2%)	Security, Cage & Other Services Payroll to Theoretical Revenue %	91,738 3.8%	87,663 4.0%	(4,074)	(4.6%) 0.2%	92,278 4.4%	540	0.6% 0.6%
307 0.2% 49.590	918 0.5% 49.388	611 (202)	66.6% 0.3% (0.4%)	1,100 0.7% 45.743	793 (3.847)	72.1% 0.5% (8.4%)	Other Payroll to Theoretical Revenue % Total Payroll	12,094 0.5% 608,042	11,002 0.5% 601,253	(1,092)	(9.9%) (0.0%) (1.1%)	5,167 0.2% 585,241	(6,927)	(134.0%) (0.3%) (3.9%)
26.5%	27.6%	(202)	1.1%	28.2%	(3,047)	1.6%	Payroll to Theoretical Revenue %	25.1%	27.1%	(5,763)	2.0%	27.7%	(22,001)	2.6%

			RENT MONT				Crown Melbourne				AR TO DATE			
Actual	Budget	Variar		Actual	Variance	Variance	Monthly Performance Review	Actual	Budget	Varian		Actual	Variance	Variance
Jun 18 \$'000	Jun 18 \$'000	F/(U) \$'000	F/(U) %	Jun 17 \$'000	F/(U) \$'000	F/(U) %	Period 12, F18	Jun 18 \$'000	Jun 18 \$'000	F/(U) \$'000	F/(U) %	Jun 17 \$'000	F/(U) \$'000	F/(U) %
\$ 000	\$ 000	\$ 000	70	\$ 000	\$ 000	70	2. LOCAL TABLE GAMES	\$ 000	\$ 000	\$ 000	70	\$ 000	\$ 000	70
							2. EGGAE TABLE GAMEG							
							Main Floor Tables (excl Poker & Electronic)							
74,575	79,476	(4,901)	(6.2%)	71,512	3,063	4.3%	Drop	922,289	948,869	(26,580)	(2.8%)	920,677	1,612	0.2%
19,402	20,107	(706)	(3.5%)	17,838	1,563	8.8%	Win	233,819	240,064	(6,245)	(2.6%)	232,579	1,240	0.5%
663 20.064	33 20.141	629 (76)	1 888.3%	(12) 17.826	675 2,238	5 660.2% 12.6%	Other Revenue Total Revenue	1 735 235,554	400 240.464	1 335 (4,910)	333.8%	362 232.941	1 373 2.613	378.9% 1.1%
20,064	20,141	(76)	(0.4%)	17,826	2,238	12.6%	Total Revenue	235,554	240,464	(4,910)	(2.0%)	232,941	2,613	1.1%
4,319	4,474	155	3.5%	3,976	(343)	(8.6%)	Gaming Tax	52,061	53,414	1,353	2.5%	51,785	(276)	(0.5%)
64	181	117	64.8%	(209)	(273)	(130.5%)	Super Tax	1,737	2,161	423	19.6%	1,614	(124)	(7.7%)
6,239 14	6,274 44	35 30	0.6% 68.1%	6,146 16	(93)	(1.5%)	Payroll	77,899 192	76,190 545	(1,708) 352	(2.2%) 64.7%	73,914 268	(3,985)	(5.4%) 28.3%
161	138	(23)	(16.9%)	169	7	4.3%	Complimentaries Loyalty Program Expense	1.660	1.656	(5)	(0.3%)	1.631	76 (29)	(1.8%)
206	164	(42)	(25.6%)	127	(79)	(62.1%)	Advertising & Other Marketing Costs	3,501	3,109	(391)	(12.6%)	2.877	(623)	(21.7%)
525	600	76	12.6%	638	113	17.8%	Other Expenses	6 556	7 097	541	7.6%	6 563	` 7	0.1%
8,536	8,265	271	3.3%	6,964	1,572	22.6%	Direct Contribution	91,948	96,292	(4,344)	(4.5%)	94,290	(2,342)	(2.5%)
26.0%	25.3%		0.7%	24.9%		1.1%	Hold %	25.4%	25.3%		0.1%	25.3%		0.1%
15.796	16.020	(224)	(1.4%)	15.453	343	2.2%	Average Weekly Table Open Hours	15,650	15.852	(202)	(1.3%)	15.716	(66)	(0.4%)
37,961	40,650	(2,689)	(6.6%)	37,140	821	2.2%	Average Weekly Patron Hours	38,375	40,226	(1,850)	(4.6%)	39,318	(943)	(2.4%)
\$119.26	\$115.42	\$3.84	3.3%	\$112.07	\$7.19	6.4%	Average Win per Patron Hour	\$116.85	\$114.45	\$2.40	2.1%	\$113.44	\$3.41	3.0%
31.1%	31.2%		0.1%	34.5%		(3.4%)	Payroll to Revenue %	33.1%	31.7%		(1.4%)	31.7%		1.3%
8.4%	7.9%		(0.5%)	8.6%		(0.2%)	Payroll to Drop %	8.4%	8.0%		(0.4%)	8.0%		0.4%
42.5%	41.0%		(1.5%)	39.1%		(3.5%)	Contribution Margin	39.0%	40.0%		1.0%	40.5%		1.4%
							Poker							
23,064	15,806	7,258	45.9%	14,977	8,087	54.0%	Drop	273,871	263,240	10,631	4.0%	257,391	16,481	6.4%
2.373	2.244	128	5.7%	2.340	33	1.4%	Win	29.113	27.980	1.133	4.0%	27.379	1.734	6.3%
105	90	15	16.5%	48	57	117.6%	Other Revenue	3,310	3,100	210	6.8%	3,103	207	6.7%
2,477	2,334	143	6.1%	2,388	89	3.7%	Total Revenue	32,423	31,080	1,343	4.3%	30,482	1,941	6.4%
528	499	(29)	(5.7%)	521	(7)	(1.4%)	Gaming Tax	7.191	6,226	(965)	(15.5%)	6,092	(1,098)	(18.0%)
8	20	13	62.4%	(19)	(27)	(139.2%)	Super Tax	216	252	36	14.1%	190	(26)	(13.9%)
1,145	1,247	102	8.2%	1,136	(10)	(0.8%)	Payroll	15,729	15,985	257	1.6%	15,099	(630)	(4.2%)
1	0	(1)	N/A	60	59	99.1%	Complimentaries	8	0	(8)	N/A	76	69	89.8%
0	0	(0)	N/A	0	(0)	(22.5%)	Loyalty Program Expense	1	0	(1)	N/A	2	1	40.9%
7	0	(7)	N/A	3	(5)	(191.4%)	Advertising & Other Marketing Costs	1,099	1,029	(70)	(6.8%)	993	(105)	(10.6%)
118 671	124 444	6 227	5.0% 51.2%	111 578	(7) 93	(6.3%) 16.1%	Other Expenses Direct Contribution	1 379 6.801	1 513 6.076	134 725	8.8% 11.9%	1 304 6.725	(75) 76	(5.8%)
	774	22/	J1.2/0	310	Jo	10.176	Direct Contribution	0,001	0,010	123	11.370	0,123	,,,	1.1 /0
10.3%	14.2%		(3.9%)	15.6%		(5.3%)	Hold %	10.6%	10.6%		0.0%	10.6%		(0.0%)
2,587	2,589	(2)	(0.1%)	2,530	57	2.2%	Average Weekly Table Open Hours	2,903	2,831	73	2.6%	2,783	121	4.3%
19,415	20,972	(1,557)	(7.4%)	20,380	(965) \$1.73	(4.7%)	Average Weekly Patron Hours	22,929	23,162	(233)	(1.0%)	22,621	308	1.4% 4.9%
\$28.52 46.2%	\$24.97 53.4%	\$3.54	14.2% 7.2%	\$26.79 47.6%	\$1.73	6.4% 1.3%	Average Win per Patron Hour Payroll to Revenue %	\$24.35 48.5%	\$23.17 51.4%	\$1.18	5.1% 2.9%	\$23.21 49.5%	\$1.14	4.9% 1.0%
46.2% 5.0%	7.9%		2.9%	7.6%		2.6%	Payroll to Drop %	46.5% 5.7%	6.1%		0.3%	5.9%		0.1%
27.1%	19.0%		(8.1%)	24.2%		(2.9%)	Contribution Margin	21.0%	19.5%		(1.4%)	22.1%		1.1%
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		CUR	RENT MONT	Н			Crown Melbourne			YE	AR TO DATE			
Actual Jun 18	Budget Jun 18	Varian		Actual Jun 17	Variance	Variance	Monthly Performance Review	Actual	Budget	Variar		Actual	Variance	Variance
Jun 18 \$'000	Jun 18 \$'000	F/(U) \$'000	F/(U) %	Jun 17 \$'000	F/(U) \$'000	F/(U) %	Period 12, F18	Jun 18 \$'000	Jun 18 \$'000	F/(U) \$'000	F/(U) %	Jun 17 \$'000	F/(U) \$'000	F/(U) %
			-				2. LOCAL TABLE GAMES (Continued)							
							Electronic Table Games							
191.020	215.432	(24.412)	(11.3%)	200.243	(9.224)	(4.6%)	· · · · · · · · · · · · · · · · · · ·	2.329.745	2.539.593	(209.848)	(8.3%)	2.364.251	(34.506)	(4.50()
		• • • • • • • • • • • • • • • • • • • •			\-/	,,	Turnover		, ,					(1.5%)
30,756	30,776	(20)	(0.1%)	28,649	2,107	7.4%	Drop	352,380	362,799	(10,419)	(2.9%)	337,539	14,841	4.4%
5,081 0	5,632 0	(551) 0	(9.8%) N/A	5,457	(377)	(6.9%) (99.2%)	Win	61,949 459	66,392 0	(4,444) 459	(6.7%) N/A	61,407	541 414	0.9% 902.7%
5,081	5,632	(551)	(9.8%)	46 5,503	(45) (422)	(7.7%)	Other Revenue Total Revenue	62,408	66,392	(3,984)	(6.0%)	46 61,453	955	1.6%
1,129	1,253	124	9.9%	1,214	85	7.0%	Gaming Tax	13,746	14,772	1,026	6.9%	13,656	(90)	(0.7%)
16	51	34	67.6%	(45)	(61)	(136.5%)	Super Tax	459	598	139	23.2%	426	(33)	(7.8%)
250 0	359 0	109 0	30.3% N/A	277 0	27 0	9.8% N/A	Payroll Complimentaries	3,145 0	4,385 0	1,240	28.3% N/A	3,654 0	509 (0)	13.9% N/A
3	10	7	66.3%	50	47	93.4%	Loyalty Program Expense	55	119	(0) 63	53.5%	112	57	50.7%
10	10	0	0.0%	10	(0)	(2.5%)	Advertising & Other Marketing Costs	123	123	0	0.0%	120	(3)	(2.5%)
3.634	37 3.912	(1) (278)	(2.1%) (7.1%)	87 3.909	49 (275)	56.4% (7.0%)	Other Expenses Direct Contribution	492 44,388	450 45.946	(42) (1.559)	(9.4%)	666 42.819	174 1,569	26.1% 3.7%
		(270)			(213)					(1,555)			1,503	
16.5% 54	18.3% 56	(2)	(1.8%)	19.0% 54	(0)	(2.5%)	Hold % Terminals	17.6% 649	18.3% 669	(20)	(0.7%)	18.2% 653	(4)	(0.6%)
13,228	13,870	(642)	(4.6%)	13,314	(86)	(0.6%)	Average Weekly Patron Hours	13,223	13,855	(633)	(4.6%)	13,322	(99)	(0.7%)
\$89.62	\$94.75	(\$5.13)	(5.4%)	\$95.64	(\$6.02)	(6.3%)	Average Win per Patron Hour	\$89.85	\$91.90	(\$2.05)	(2.2%)	\$88.40	\$1.45	1.6%
\$3,155.62 \$3,369.37	\$3,362.39 \$3,624.18	(\$206.78) (\$254.81)	(6.1%) (7.0%)	\$3,384.25 \$3,509.29	(\$228.63) (\$139.92)	(6.8%) (4.0%)	Win per Terminal per Day Turnover per Patron Hour	\$261.58 \$3,379.05	\$271.99 \$3,515.22	(\$10.41) (\$136.16)	(3.8%)	\$257.61 \$3,403.52	\$3.97 (\$24.47)	1.5% (0.7%)
71.5%	69.5%	(\$254.61)	(2.1%)	71.0%	(\$139.92)	(0.5%)	Contribution Margin	71.1%	69.2%	(\$130.10)	(3.9%)	69.7%	(\$24.47)	(0.7%)
						(,	•				,,			,
							Total Main Floor Tables							
128,396	126,058	2,338	1.9%	115,138	13,258	11.5%	Drop	1,548,541	1,574,909	(26,368)	(1.7%)	1,515,607	32,933	2.2%
26,855	27.984	(1,129)	(4.0%)	25,635	1.220	4.8%	Win	324.881	334.436	(9,556)	(2.9%)	321.365	3.516	1.1%
1 269	123	1 146	928.9%	82	1 187	1 448.9%	Other Gaming Revenue	6 029	3 500	2 529	72.3%	3 511	2 518	71.7%
28,124	28,107	17	0.1%	25,717	2,407	9.4%	Total Revenue	330,910	337,936	(7,026)	(2.1%)	324,876	6,034	1.9%
5,976	6,226	250	4.0%	5,710	(266)	(4.7%)	Gaming Tax	72.998	74,412	1,414	1.9%	71,533	(1,465)	(2.0%)
88	252	164	65.2%	(274)	(361)	(132.1%)	Super Tax	2,412	3,010	598	19.9%	2,229	(183)	(8.2%)
7,635 58	7,880 44	246 (14)	3.1% (31.4%)	7,559 101	(76) 43	(1.0%) 42.5%	Payroll & On Costs Complimentaries	96,772 672	96,561 545	(212) (127)	(0.2%) (23.3%)	92,989 622	(3,783)	(4.1%) (8.0%)
166	148	(14)	(12.0%)	219	53	42.5% 24.4%	Loyalty Program Expense	1,717	1,774	57	3.2%	1.745	27	1.6%
180	175	(5)	(2.9%)	115	(65)	(56.5%)	Advertising & Other Marketing Costs	4,250	4,261	11	0.3%	3,760	(490)	(13.0%)
13.341	762 12.620	81 721	10.6% 5.7%	836 11.450	155 1,891	18.6% 16.5%	Other Expenses Net Contribution	8 427 143.662	9 059 148.315	632 (4,653)	7.0%	8 534 143,464	107 198	1.3% 0.1%
13,341	12,020	721	3.7 /6	11,430	1,031	10.376	Net Contribution	143,002	140,313	(4,033)	(3.170)	143,404	130	0.176
							Key Financial Performance Indicators							
19,500 70,604	20,054 75,492	(553) (4,888)	(2.8%) (6.5%)	19,227 70,834	274 (230)	(0.3%)	Average Weekly Table Open Hours Average Weekly Patron Hours	19,723 74,527	20,126 77,243	(403) (2,716)	(2.0%)	19,854 75,262	(131) (735)	(0.7%) (1.0%)
3.62	3.76	(0.14)	(3.8%)	3.68	(0.06)	(1.7%)	Patrons Per Open Table Hour	3.78	3.84	(0.06)	(1.5%)	3.79	(0.01)	(0.3%)
\$88.75	\$86.49	\$2.26	2.6%	\$84.44	\$4.31	5.1%	Average Win per Patron Hour	\$83.60	\$83.03	\$0.57	0.7%	\$81.89	\$1.71	2.1%
29,959 6,266	29,414 6,530	545 (263)	1.9%	26,866 5,982	3,094 285	11.5% 4.8%	Average Weekly Drop \$ 000 Average Weekly Win \$ 000	29,698 6,231	30,204 6.414	(506) (183)	(1.7%) (2.9%)	29,066 6,163	632 67	2.2% 1.1%
27.1%	28.0%	(203)	0.9%	29.4%	200	2.2%	Payroll to Revenue %	29.2%	28.6%	(103)	(0.7%)	28.6%	37	(0.6%)
5.9%	6.3%		0.3%	6.6%		0.6%	Payroll to Drop %	6.2%	6.1%		(0.1%)	6.1%		(0.1%)
20.9% 23.2%	22.2% 23.3%		(1.3%) (0.1%)	22.3% 23.3%		(1.3%)	Hold % Hold % (excl Poker)	21.0% 23.2%	21.2% 23.4%		(0.3%)	21.2% 23.4%		(0.2%)
47.4%	44.9%		2.5%	44.5%		2.9%	Contribution Margin %	43.4%	43.9%		(0.5%)	44.2%		(0.7%)
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		CUF	RRENT MONT	Н			Crown Melbourne			YE	AR TO DATE			
Actual	Budget	Variar		Actual	Variance	Variance	Monthly Performance Review	Actual	Budget	Varian		Actual	Variance	Variance
Jun 18	Jun 18	F/(U)	F/(U)	Jun 17	F/(U)	F/(U)	D. C. 140 E40	Jun 18	Jun 18	F/(U)	F/(U)	Jun 17	F/(U)	F/(U)
\$'000	\$'000	\$'000	%	\$'000	\$'000	%	Period 12, F18	\$'000	\$'000	\$'000	%	\$'000	\$'000	%
							2. LOCAL TABLE GAMES (Continued)							
							Mahogany Premium							
82,771	75,072	7,698	10.3%	66,894	15,877	23.7%	Drop	972,047	909,239	62,809	6.9%	925,361	46,686	5.0%
12,898	14,264	(1,365)	(9.6%)	10,679	2,220	20.8%	Win	163,186	172,755	(9,569)	(5.5%)	156,007	7,179	4.6%
(30) 12.869	14,264	(30)	N/A (9.8%)	(50) 10.629	20 2,240	40.6% 21.1%	Other Revenue Total Revenue	(56) 163.129	172,755	(56) (9,626)	N/A (5.6%)	(201) 155,806	7.323	71.9% 4.7%
12,009	14,204	(1,395)	(9.6%)	10,629	2,240	21.1%	Total Revenue	163,129	1/2,/55	(9,626)	(5.6%)	155,606	7,323	4.170
2,883	3,054	170	5.6%	2,254	(629)	(27.9%)	Gaming Tax	35,193	36,998	1,805	4.9%	33,265	(1,928)	(5.8%)
39	128	89	69.3%	(140)	(179)	(128.2%)	Super Tax	1,209	1,555	345	22.2%	1,082	(127)	(11.8%)
2,340 1,688	2,352 2.030	13 342	0.5% 16.9%	2,261 2,128	(79) 441	(3.5%)	Payroll	29,205 22,465	28,423 25.002	(782) 2.537	(2.8%) 10.1%	27,556 24,072	(1,649)	(6.0%) 6.7%
1,688	2,030 954	(61)	(6.4%)	2,128 836	(180)	(21.5%)	Complimentaries Loyalty Program Expense	12,465	25,002 11,456	(1.168)	(10.2%)	11,538	1,607 (1,087)	(9.4%)
302	246	(56)	(22.8%)	289	(13)	(4.4%)	Advertising & Other Marketing Costs	5.000	4.847	(1,166)	(3.2%)	5.019	(1,087)	0.4%
421	304	(117)	(38.7%)	313	(108)	(34.4%)	Other Expenses	4 172	3 642	(529)	(14.5%)	3 745	(427)	(11.4%)
4,180	5,196	(1,015)	(19.5%)	2,687	1,494	55.6%	Direct Contribution	53,261	60,832	(7,571)	(12.4%)	49,529	3,732	7.5%
							K							
15.6%	19.0%		(3.4%)	16.0%		(0.4%)	Key Financial Performance Indicators Hold %	16.8%	19.0%		(2.2%)	16.9%		(0.1%)
5.903	5.479	424	7.7%	5,440	463	8.5%	Average Weekly Table Open Hours	5.743	5.455	288	5.3%	5.468	274	5.0%
8,128	7.670	457	6.0%	6,617	1.510	22.8%	Average Weekly Patron Hours	7.598	7.637	(39)	(0.5%)	7.378	220	3.0%
\$370.30	\$433.92	(\$63.62)	(14.7%)	\$376.55	(\$6.25)	(1.7%)	Average Win per Patron Hour	\$411.89	\$433.85	(\$21.96)	(5.1%)	\$405.52	\$6.37	1.6%
18.2%	16.5%	,	(1.7%)	21.3%	(, ,	3.1%	Payroll to Revenue %	17.9%	16.5%	(, , , ,	(1.5%)	17.7%	• • • •	(0.2%)
2.8%	3.1%		0.3%	3.4%		0.6%	Payroll to Drop %	3.0%	3.1%		0.1%	3.0%		(0.0%)
32.5%	36.4%		(3.9%)	25.3%		7.2%	Contribution Margin %	32.6%	35.2%		(2.6%)	31.8%		0.9%
							Non Mahogany Premium							
99,105	101,114	(2,008)	(2.0%)	95,460	3,646	3.8%	Drop	1,237,502	1,229,827	7,674	0.6%	1,177,813	59,689	5.1%
22,326	21,032	1,295	6.2%	23,283	(956)	(4.1%)	Win	273,030	255,804	17,226	6.7%	252,813	20,217	8.0%
7	0	7	N/A	(3)	10	333.1%	Other Revenue	54	0	54	N/A	(35)	89	255.0%
22,333	21,032	1,301	6.2%	23,280	(947)	(4.1%)	Total Revenue	273,084	255,804	17,280	6.8%	252,778	20,306	8.0%
4,976	4,680	(296)	(6.3%)	5,182	206	4.0%	Gaming Tax	60,775	56,916	(3,858)	(6.8%)	56,269	(4,506)	(8.0%)
72	189	117	61.9%	(162)	(235)	(144.4%)	Super Tax	2,028	2,302	274	11.9%	1,754	(275)	(15.7%)
3,608	3,557	(51)	(1.4%)	3,211	(397)	(12.4%)	Payroll	42,419	43,244	825	1.9%	41,666	(753)	(1.8%)
299	468	168	36.0%	437	138	31.6%	Complimentaries	5,919	5,833	(86)	(1.5%)	5,615	(304)	(5.4%)
346	427	81	18.9%	397	51	12.9%	Loyalty Program Expense	4,766	5,125	359	7.0%	4,617	(149)	(3.2%)
231	112	(119)	(106.2%)	343	112	32.8%	Advertising & Other Marketing Costs	2,685	2,611	(74)	(2.8%)	2,775	90	3.2%
382 12.419	372 11,226	(9) 1.193	(2.5%)	413 13.459	(1,039)	7.5%	Other Expenses Direct Contribution	5 033 149,459	4 434 135,338	(599) 14,121	(13.5%) 10.4%	4 804 135,280	(229) 14,180	(4.8%) 10.5%
12,413	11,220	1,133	10.070	13,433	(1,033)	(1.170)	Direct Contribution	140,400	100,000	14,121	10.470	133,200	14,100	10.576
							Key Financial Performance Indicators							
22.5%	20.8% 8.200	121	1.7% 1.5%	24.4% 8.145	177	(1.9%)	Hold %	22.1%	20.8% 8.200	44	1.3% 0.5%	21.5% 8.256	(4.0)	0.6%
8,322 17,995	8,200 17.082	913	1.5% 5.3%	8,145 16.824	1,171	2.2% 7.0%	Average Weekly Table Open Hours Average Weekly Patron Hours	8,244 17,408	17.088	319	1.9%	8,256 17,235	(12) 172	(0.1%) 1.0%
\$289.50	\$287.28	\$2.22	0.8%	\$322.90	(\$33.41)	(10.3%)	Average Win per Patron Hour	\$300.80	\$287.09	\$13.71	4.8%	\$281.31	\$19.49	6.9%
16.2%	16.9%	φ2.22	0.8%	13.8%	(\$33.41)	(2.4%)	Payroll to Revenue %	15.5%	16.9%	\$13.71	1.4%	16.5%	φ13. 4 9	0.9%
3.6%	3.5%		(0.1%)	3.4%		(0.3%)	Payroll to Drop %	3.4%	3.5%		0.1%	3.5%		0.1%
55.6%	53.4%		2.2%	57.8%		(2.2%)	Contribution Margin %	54.7%	52.9%		1.8%	53.5%		1.2%
						,	*							

		CUF	RENT MONT	Н			Crown Melbourne			YE	AR TO DATE			
Actual	Budget	Variar		Actual	Variance	Variance	Monthly Performance Review	Actual	Budget	Varian		Actual	Variance	Variance
Jun 18 \$'000	Jun 18 \$'000	F/(U) \$'000	F/(U) %	Jun 17 \$'000	F/(U) \$'000	F/(U) %	Period 12, F18	Jun 18 \$'000	Jun 18 \$'000	F/(U) \$'000	F/(U) %	Jun 17 \$'000	F/(U) \$'000	F/(U) %
\$ 000	\$ 000	\$ 000	/6	\$ 000	\$ 000	70	2. LOCAL TABLE GAMES (Continued)	\$ 000	\$ 000	\$ 000	70	\$ 000	\$ 000	76
							Total Premium Non Program Play							
181,876	176,186	5.690	3.2%	162,353	19.522	12.0%	Drop	2.209.549	2.139.066	70.483	3.3%	2,103,174	106,375	5.1%
35,225	35,295	(71)	(0.2%)	33,962	1,263	3.7%	Win	436,216	428,559	7,656	1.8%	408,825	27,391	6.7%
35,225	35,295	(23)	(U.2%) N/A	33,962	30	56.4%	Other Revenue	430,216	428,559	(2)	1.6% N/A	(236)	27,391	99.1%
35,202	35,295	(94)	(0.3%)	33,909	1,293	3.8%	Total Revenue	436,213	428,559	7,654	1.8%	408,589	27,625	6.8%
7,859	7,733	(126)	(1.6%)	7,436	(423)	(5.7%)	Gaming Tax	95,968	93,914	(2,053)	(2.2%)	89,533	(6,434)	(7.2%)
111	318	206	64.9%	(302)	(414)	(136.9%)	Super Tax	3,238	3,857	619	16.1%	2,836	(402)	(14.2%)
5,948 1,987	5,910 2,498	(38) 511	(0.6%) 20.4%	5,472 2,566	(476) 579	(8.7%) 22.6%	Payroll Complimentaries	71,624 28,384	71,667 30.835	43 2.451	0.1% 7.9%	69,222 29.687	(2,403) 1,302	(3.5%)
1,361	1,381	20	1.4%	1,233	(128)	(10.4%)	Loyalty Program Expense	17,390	16,581	(809)	(4.9%)	16,155	(1,236)	(7.6%)
532	358	(175)	(48.8%)	632	100	15.8%	Advertising & Other Marketing Costs	7,684	7,458	(226)	(3.0%)	7,794	110	1.4%
803	676	(127)	(18.8%)	726 16.145	(77) 454	(10.6%)	Other Expenses	9,205	8,076	(1,129)	(14.0%)	8,554	(651) 17.911	(7.6%)
16,599	16,422	178	1.1%	10,145	404	2.8%	Direct Contribution	202,720	196,170	6,550	3.3%	184,809	17,911	9.7%
							Key Financial Performance Indicators							
19.4% 14,225	20.0% 13.679	546	(0.7%) 4.0%	20.9% 13.584	640	(1.6%) 4.7%	Hold %	19.7% 13,987	20.0% 13.654	332	(0.3%)	19.4% 13,724	263	0.3% 1.9%
26.122	24,752	1,370	5.5%	23,442	2,681	11.4%	Average Weekly Table Open Hours Average Weekly Patron Hours	25,006	24,725	281	1.1%	24,613	393	1.6%
\$314.64	\$332.72	(\$18.08)	(5.4%)	\$338.05	(\$23.41)	(6.9%)	Average Win per Patron Hour	\$334.56	\$332.42	\$2.14	0.6%	\$318.55	\$16.01	5.0%
16.9%	16.7%		(0.2%)	16.1%		(0.8%)	Payroll to Revenue %	16.4%	16.7%		0.3%	16.9%		0.5%
3.3%	3.4%		0.1%	3.4% 47.6%		0.1%	Payroll to Drop %	3.2%	3.4%		0.1% 0.7%	3.3%		0.0% 1.2%
47.2%	46.5%		0.6%	47.6%		(0.5%)	Contribution Margin %	46.5%	45.8%		0.7%	45.2%		1.2%
							Total Table Games							
310,272	302,244	8,028	2.7%	277,491	32,780	11.8%	Drop	3,758,090	3,713,975	44,115	1.2%	3,618,781	139,308	3.8%
62,080	63,279	(1,200)	(1.9%)	59,597	2,483	4.2%	Win	761,096	762,996	(1,899)	(0.2%)	730,189	30,907	4.2%
1,246 63,326	123 63,403	1,123	910.2%	29 59,626	1,217 3,700	4,188.4% 6.2%	Other Gaming Revenue Total Revenue	6,027 767,123	3,500 766,496	2,527 628	72.2% 0.1%	3,275 733,465	2,752 33,659	84.0% 4.6%
63,326	63,403	(77)	(0.1%)	39,020	3,700	0.2%	Total Revenue	/6/,123	766,496	020	0.1%	733,465	33,039	4.0%
13,835	13,960	125	0.9%	13,146	(689)	(5.2%)	Gaming Tax	168,965	168,327	(639)	(0.4%)	161,066	(7,899)	(4.9%)
199 13,583	570 13,790	370 207	65.0% 1.5%	(576) 13,031	(775) (551)	(134.6%) (4.2%)	Super Tax Payroll & On Costs	5,650 168,396	6,867 168,228	1,217 (169)	17.7% (0.1%)	5,065 162,211	(585) (6,186)	(11.6%)
2.045	2,542	497	19.5%	2.667	621	23.3%	Complimentaries	29,056	31,380	2,324	7.4%	30.309	1,253	4.1%
1,527	1,529	2	0.1%	1,452	(75)	(5.2%)	Loyalty Program Expense	19,108	18,356	(752)	(4.1%)	17,899	(1,208)	(6.8%)
712	532	(180)	(33.8%)	747	35	4.6%	Advertising & Other Marketing Costs	11,934	11,719	(215)	(1.8%)	11,554	(380)	(3.3%)
1 484 29.941	1 438 29.042	(46) 899	(3.2%)	1 563 27.596	79 2.345	5.0% 8.5%	Other Expenses Net Contribution	17 632 346.382	17 135 344,485	(497) 1,897	(2.9%)	17 088 328.273	(544) 18,109	(3.2%)
20,041	20,042		0.1.70	27,000	2,040	0.070	not contribution	040,002	011,100	1,007	0.070	OLO(L) O	10,100	0.070
							Key Financial Performance Indicators							
20.0% 20.8%	20.9% 21.3%		(0.9%) (0.5%)	21.5% 21.8%		(1.5%) (1.0%)	Hold % Hold % (ex Poker)	20.3% 21.0%	20.5% 21.3%		(0.3%)	20.2% 20.9%		0.1% 0.1%
33.725	33.733	(8)	(0.0%)	32.811	914	2.8%	Average Weekly Table Open Hours	33.710	33.780	(71)	(0.3%)	33.578	132	0.1%
96,726	100,244	(3,518)	(3.5%)	94,276	2,451	2.6%	Average Weekly Patron Hours	99,533	101,968	(2,435)	(2.4%)	99,875	(342)	(0.3%)
2.87	2.97	(0.10)	(3.5%)	2.87	(0.01)	(0.2%)	Patrons Per Open Table Hour	2.95	3.02	(0.07)	(2.2%)	2.97	(0.02)	(0.7%)
\$149.76 72.397	\$147.29 70.524	\$2.46 1,873	1.7% 2.7%	\$147.50 64.748	\$2.25 7.649	1.5% 11.8%	Average Win per Patron Hour Average Weekly Drop \$ 000	\$146.65 72,073	\$143.50 71.227	\$3.14 846	2.2% 1.2%	\$140.21 69.401	\$6.44 2.672	4.6% 3.8%
14,485	14,765	(280)	(1.9%)	13,906	579	4.2%	Average Weekly Win \$'000	14,596	14,633	(36)	(0.2%)	14,004	593	4.2%
21.4%	21.7%	. ,	0.3%	21.9%		0.4%	Payroll to Revenue %	22.0%	21.9%	, ,	(0.0%)	22.1%		0.2%
4.4%	4.6%		0.2%	4.7%		0.3%	Payroll to Drop %	4.5%	4.5%		0.0%	4.5%		0.0%
47.3%	45.8%		1.5%	46.3%		1.0%	Contribution Margin %	45.2%	44.9%		0.2%	44.8%		0.4%

		CUF	RENT MONT	Н			Crown Melbourne			YE	AR TO DATE			
Actual	Budget	Varia		Actual	Variance	Variance	Monthly Performance Review	Actual	Budget	Variar		Actual	Variance	Variance
Jun 18	Jun 18	F/(U)	F/(U)	Jun 17	F/(U)	F/(U)		Jun 18	Jun 18	F/(U)	F/(U)	Jun 17	F/(U)	F/(U)
\$'000	\$'000	\$'000	%	\$'000	\$'000	%	Period 12, F18	\$'000	\$'000	\$'000	%	\$'000	\$'000	%
							3. GAMING MACHINES							
							VIP1 Interstate and International Slots Players							
68,729	51,769	16,960	32.8%	79,642	(10,913)	(13.7%)	Turnover	767,445	729,202	38,243	5.2%	726,910	40,535	5.6%
4,950	4,090	860	21.0%	6,841	(1,890)	(27.6%)	Win	61,045	60,399	645	1.1%	59,534	1,510	2.5%
0	0	0	N/A	0	(0)	(100.0%)	Other Gaming Revenue (Adjustments)	(1,201)	0	(1,201)	N/A	(444)	(757)	(170.5%)
959	810	(148)	(18.3%)	1,033	75	7.2%	Gaming Tax	10,301	11,169	868	7.8%	10,026	(275)	(2.7%)
11	14	4	25.0%	1	(10)	(990.4%)	Super Tax	140	182	42	22.8%	127	(13)	(10.4%)
0	0	0	N/A	0	0	N/A	Gaming Machine Levy	0	0	0	N/A	0	0	N/A
447	266	(181)	(68.3%)	592	145	24.5%	Commissions	5,162	4,320	(842)	(19.5%)	4,743	(419)	(8.8%)
196	342	146	42.8%	387	191	49.5%	Payroll & On Costs	3,748	4,104	356	8.7%	3,531	(217)	(6.1%)
993	782	(210)	(26.9%)	866	(126)	(14.6%)	Complimentaries	9,986	10,236	250	2.4%	9,741	(245)	(2.5%)
0	0	0	N/A	0	0	100.0%	Loyalty Program Expense	0	0	(0)	N/A	0	0	56.5%
203	184	(20)	(10.7%)	128	(75)	(58.5%)	Advertising & Other Marketing Costs	2,422	2,357	(65)	(2.8%)	2,053	(369)	(18.0%)
200 1,942	134 1.557	(66) 385	(48.9%) 24.7%	129 3,704	(71) (1,762)	(55.3%)	Other Expenses Direct Contribution	1 654 26,430	1 614 26.417	(40) 13	(2.5%)	1 585 27,284	(69) (854)	(4.4%)
7.2%	7.9%	303	(0.7%)	8.6%	(1,762)	(1.4%)	Win %	8.0%	8.3%	13	(0.3%)	8.2%	(654)	(0.2%)
1.270	1.570		(0.7 %)	0.076		(1.470)	VVIII 76	8.0%	0.370		(0.376)	0.270		(0.276)
							Local Slots Players							
394,176	390,044	4,132	1.1%	370,407	23,769	6.4%	Turnover	4,784,898	4,748,944	35,955	0.8%	4,741,761	43,138	0.9%
31,918	32,412	(494)	(1.5%)	28,867	3,052	10.6%	Win	384,457	391,313	(6,856)	(1.8%)	385,437	(981)	(0.3%)
278	381	(103)	(27.1%)	427	(149)	(34.9%)	Other Gaming Revenue (Adjustments)	5,646	4,572	1,073	23.5%	4,672	973	20.8%
10,396	10,557	161	1.5%	9,402	(994)	(10.6%)	Gaming Tax	125,217	127,451	2,233	1.8%	125,537	319	0.3%
141	259	119	45.7%	(17)	(158)	(913.9%)	Super Tax	2,890	3,131	241	7.7%	2,706	(183)	(6.8%)
0	0	0	N/A	0	0	N/A	Gaming Machine Levy	0	0	0	N/A	0	0	N/A
1,654	1,756	102	5.8%	1,172	(482)	(41.1%)	Payroll & On Costs	19,181	21,518	2,337	10.9%	22,236	3,055	13.7%
1,769	1,204	(564)	(46.9%)	1,369	(400)	(29.2%)	Complimentaries	17,912	14,662	(3,249)	(22.2%)	15,519	(2,393)	(15.4%)
202	209	. 7	3.6%	209	7	3.3%	Loyalty Program Expense	2,716	2,550	(166)	(6.5%)	2,542	(173)	(6.8%)
1,042	1,061	19	1.8%	1,113	70	6.3%	Advertising & Other Marketing Costs	13,504	14,051	547	3.9%	13,589	85	0.6%
717	841	124	14.7%	689	(28)	(4.1%)	Other Expenses	9,389	10,080	691	6.9%	8,162	(1,227)	(15.0%)
16,276	16,905	(629)	(3.7%)	15,358	918	6.0%	Direct Contribution	199,293	202,444	(3,151)	(1.6%)	199,818	(525)	(0.3%)
8.1%	8.3%		(0.2%)	7.8%		0.3%	Win %	8.0%	8.2%		(0.2%)	8.1%		(0.1%)

		CUR	RENT MONT	н			Crown Melbourne			VE	AR TO DATE			
Actual	Budget	Varian		Actual	Variance	Variance	Monthly Performance Review	Actual	Budget	Variar		Actual	Variance	Variance
Jun 18	Jun 18	F/(U)	F/(U)	Jun 17	F/(U)	F/(U)	monthly romaniance name	Jun 18	Jun 18	F/(U)	F/(U)	Jun 17	F/(U)	F/(U)
\$'000	\$'000	\$'000	%	\$'000	\$'000	%	Period 12, F18	\$'000	\$'000	\$'000	%	\$'000	\$'000	%
							3. GAMING MACHINES (Continued)							
							Total Gaming Machines							
462,905	441,813	21.092	4.8%	450,049	12,856	2.9%	Turnover	5.552.343	5,478,145	74,198	1.4%	5,468,671	83.673	1.5%
462,905	441,013	21,092	4.0%	450,049	12,656	2.9%	Turnover	5,552,543	3,476,143	74,196	1.4%	3,400,071	63,673	1.5%
36,869	36,502	367	1.0%	35,708	1,161	3.3%	Win	445,501	451,712	(6,211)	(1.4%)	444,971	530	0.1%
278	381	(103)	(27.1%)	427	(149)	(34.9%)	Other Gaming Revenue (Adjustments)	4 445	4 572	(128)	(2.8%)	4 228	216	5.1%
37,147	36,883	263	0.7%	36,134	1,012	2.8%	Total Gaming Revenue	449,946	456,284	(6,339)	(1.4%)	449,200	746	0.2%
11.355	11.367	12	0.1%	10,435	(919)	(8.8%)	Gaming Tax	135.519	138.620	3,101	2.2%	135.563	44	0.0%
151	274	122	44.7%	(16)	(168)	(1,028.0%)	Super Tax	3.030	3,312	282	8.5%	2,834	(197)	(6.9%)
0	0		N/A	0	0	N/A	Gaming Machine Levy	0,000	0,012	0	N/A	2,001	(.07)	N/A
447	266	(181)	(68.3%)	592	145	24.5%	Commissions	5.162	4.320	(842)	(19.5%)	4.758	(404)	(8.5%)
1,850	2,098	249	11.9%	1,559	(290)	(18.6%)	Payroll & On Costs	22,929	25,622	2,693	10.5%	25,768	2,838	11.0%
2,761	1,987	(775)	(39.0%)	2,235	(526)	(23.5%)	Complimentaries	27,898	24,898	(3,000)	(12.0%)	25,260	(2,638)	(10.4%)
202	209	7	3.6%	209	7	3.3%	Loyalty Program Expense	2,716	2,550	(166)	(6.5%)	2,542	(173)	(6.8%)
1,245	1,245	(0)	(0.0%)	1,241	(5)	(0.4%)	Advertising & Other Marketing Costs	15,926	16,407	481	2.9%	15,641	(285)	(1.8%)
917	975	58	5.9%	818	(100)	(12.2%)	Other Expenses	11 043	11 694	651	5.6%	9 732	(1 311)	(13.5%)
18,218	18,463	(244)	(1.3%)	19,062	(844)	(4.4%)	Net Contribution	225,723	228,861	(3,138)	(1.4%)	227,102	(1,379)	(0.6%)
							Key Financial Performance Indicators							
\$1,260	\$1,204	\$56	4.7%	\$1,321	(\$61)	(4.6%)	Turnover Per Patron Hour	\$1,270	\$1,226	\$44	3.6%	\$1,251	\$18	1.5%
\$100.37	\$99.48	\$0.89	0.9%	\$104.82	(\$4.45)	(4.3%)	Average Win per Patron Hour	\$101.87	\$101.05	\$0.82	0.8%	\$101.81	\$0.06	0.1%
85,712	85,618	94	0.1%	79,484	6,228	7.8%	Average Weekly Patron Hours	83,871	85,728	(1,857)	(2.2%)	83,822	49	0.1%
108,011	103,090	4,922	4.8%	105,011	3,000	2.9%	Average Weekly Turnover \$'000	106,483	105,060	1,423	1.4%	104,879	1,605	1.5%
8,603	8,517	86	1.0%	8,332	271	3.3%	Average Weekly Win \$'000	8,544	8,663	(119)	(1.4%)	8,534	10	0.1%
8.0%	8.3%		(0.3%)	7.9%		0.0%	Win %	8.0%	8.2%		(0.2%)	8.1%		(0.1%)
2,628	2,628	0	0.0%	2,628	0	0.0%	Machines	2,628	2,628	0	0.0%	2,628	0	0.0%
\$467.64	\$462.99	\$4.65	1.0%	\$452.91	\$14.73	3.3%	Win / Machine / Day	\$464.44	\$470.92	(\$6.48)	(1.4%)	\$463.89	\$0.55	0.1%
5.0%	5.7%		0.7%	4.4%		(0.6%)	Payroll to Win %	5.1%	5.7%		0.5%	5.8%		0.6%
11.4%	9.4%		(2.0%)	10.3%		(1.1%)	Comps & Marketing to Win %	10.4%	9.7%		(0.7%)	9.8%		(0.7%)
49.0%	50.1%		(1.0%)	52.8%		(3.7%)	Contribution Margin %	50.2%	50.2%		0.0%	50.6%		(0.4%)

		CHE	RENT MONT				Crown Melbourne			VE	AR TO DATE			
Actual	Budget	Varia	ice	Actual	Variance	Variance	Monthly Performance Review	Actual	Budget	Variar	nce	Actual	Variance	Variance
Jun 18 \$'000	Jun 18 \$'000	F/(U) \$'000	F/(U) %	Jun 17 \$'000	F/(U) \$'000	F/(U) %	Period 12, F18	Jun 18 \$'000	Jun 18 \$'000	F/(U) \$'000	F/(U) %	Jun 17 \$'000	F/(U) \$'000	F/(U) %
\$ 000	\$ 000	\$ 000	70	\$ 000	\$ 000	76	4. INTERNATIONAL & INTERSTATE PROGRA		\$ 000	\$ 000	70	\$ 000	\$ 000	70
							International Programs							
							Turnover							
739,930 1,089,478	760,000 475,000	(20,070) 614,478	(2.6%) 129.4%	997,353 124,392	(257,423) 965,086	(25.8%) 775.8%	Junket - Commission Junket - Rebate	14,513,020 17,318,687	10,000,000 6.250,000	4,513,020 11.068.687	45.1% 177.1%	10,036,034 5,092,856	4,476,987 12,225,832	44.6% 240.1%
524,890	608,000	(83,110)	(13.7%)	266,938	257,952	96.6%	Premium Direct	6,753,277	8,000,000	(1,246,723)	(15.6%)	6,197,660	555,618	9.0%
0	9,500	(9,500)	(100.0%)	8	(8)	(100.0%)	Discount on Loss	259,600	125,000	134,600	107.7%	51,406	208,194	405.0%
43 768 2,398,067	47 500 1,900,000	(3 732) 498,067	(7.9%) 26.2%	37 582 1,426,272	6 187 971.795	16.5% 68.1%	Standard Total Turnover	454 158 39,298,744	625 000 25,000,000	(170 842) 14.298.744	(27.3%) 57.2%	472 026 21,849,981	(17 867) 17.448.763	(3.8%) 79.9%
76.3%	65.0%	,	11.3%	78.6%		(2.4%)	Junket Share % of Turnover	81.0%	65.0%	,,	16.0%	69.2%	,,	11.8%
40,650	26,600	14,050	52.8%	21,968	18,683	85.0%	Win	525,588	350,000	175,588	50.2%	346,616	178,972	51.6%
16,043 1.041	13,554 1.564	(2,489) 523	(18.4%) 33.5%	8,778 739	(7,266)	(82.8%) (40.8%)	Commission & Discounts Complimentaries	333,636 19,342	178,341 20,580	(155,295) 1,238	(87.1%) 6.0%	204,142 15.883	(129,494)	(63.4%) (21.8%)
3,994	2,660	(1,334)	(50.2%)	2,197	(1,798)	(81.8%)	Gaming Tax	52,090	35,000	(17,090)	(48.8%)	34,672	(17,419)	(50.2%)
19,572	8,822	10,750	121.9%	10,254	9,318	90.9%	Direct Contribution	120,520	116,079	4,441	3.8%	91,920	28,600	31.1%
1.70% 0.71%	1.40% 0.80%		0.30% 0.08%	1.54% 0.67%		0.2% (0.0%)	Win % - International Programs Commission/Comps % of Turnover	1.34% 0.90%	1.40% 0.80%		(0.06%) (0.10%)	1.59% 1.01%		(0.2%) 0.1%
(17,916)	931	18,847	2,024.4%	2,532	20,448	807.7%	Provision for Doubtful Debts	19,367	12,250	(7,117)	(58.1%)	32,889	13,522	41.1%
(44.07%)	3.50%		(47.57%)	11.53%		(55.6%)	% of Program Win	3.68%	3.50%	,	0.18%	9.49%		(5.8%)
0 0.00%	0.00%	0	N/A 0.00%	0.00%	0	N/A 0.0%	Super Tax % of Program Win	0.00%	0 0.00%	0	N/A 0.00%	0.00%	0	N/A 0.0%
							·							
1,927 186	1,924 211	(3) 25	(0.2%) 12.0%	1,671 166	(256)	(15.4%) (12.1%)	Mahogany Room Payroll Other Mahogany Room Expenses	24,342 2,540	24,222 2,530	(120) (10)	(0.5%)	23,527 2,347	(815) (192)	(3.5%)
2,113	2,135	22	1.0%	1,836	(277)	(15.1%)	Total Mahogany Room Costs	26,882	26,752	(130)	(0.5%)	25,874	(1,008)	(3.9%)
286	265	(21)	(7.8%)	255	(31)	(12.0%)	Mahogany Bar Net Cost	3,828	3,233	(595)	(18.4%)	3,959	131	3.3%
306	307	1	0.4%	(79)	(385)	(486.7%)	Cap tal Golf Course Net Cost	3,591	3,592	2	0.0%	3,367	(224)	(6.7%)
265 68	350 56	84 (12)	24.2% (21.3%)	(33) 54	(299) (14)	(892.3%) (26.3%)	Aircraft Operations Net Cost Limousine Fleet Net Cost	2,687 931	4,194 977	1,507 47	35.9% 4.8%	2,679 868	(9) (63)	(0.3%) (7.2%)
330	330	0	0.0%	(764)	(1,094)	(143.2%)	Marketing & Events	5,190	4,700	(490)	(10.4%)	2,673	(2,517)	(94.2%)
0	0	(0)	N/A	1	0	72.0%	Travel & Entertainment	7	0	(7)	N/A	7	(0)	(3.2%)
338	333	(5)	(1.5%)	173	(165)	(95.5%)	Finance & Admin Payroll	3.967	4,041	74	1.8%	3,395	(573)	(16.9%)
75	75	(5) 0	0.1%	134	59	44.0%	Other Expenses	1,861	1,189	(672)	(56.5%)	3,553	1,692	47.6%
0	0	0	N/A	0	0	N/A	Allocations	0	0	0	N/A	(849)	(849)	(100.0%)
412	407	(5)	(1.2%)	306	(106)	(34.6%)	Total Finance & Admin	5 828	5 230	(598)	(11.4%)	6 098	270	4.4%
523	474	(48)	(10.2%)	176	(346)	(196.5%)	International Offices Payroll	9,175	5,703	(3,472)	(60.9%)	4,945	(4,231)	(85.6%)
194	231	37	16.0%	138	(56)	(40.4%)	Other Expenses	2,285	2,953	669	22.6%	4,155	1,870	45.0%
717	706	(11)	N/A (1.6%)	0 315	(402)	N/A (127.8%)	Allocations Total International Offices	11 460	8 657	(2 804)	N/A (32.4%)	(2 751) 6 349	(2 751) (5 111)	(100.0%)
32,992	3,335	29.657	889.2%	5,832	27,160	465.7%	Net Contribution	40,749	46,494	(5,745)	(12.4%)	7,158	33,591	469.3%
25,757	0	25,757	N/A	1,468	24,289	N/A	Variance From Theoretical	(51,537)	0	(51,537)	N/A	(33,207)	(18,331)	N/A
7.235	3,335	3,899	116.9%	4,364	2,871	65.8%	Theoretical Contribution	92.286	46,494	45,793	98.5%	40,365	51,922	128.6%
		3,033			2,071					43,733			51,322	
21.5% 81.1%	12.2% 12.2%		9.3% 68.9%	21.7% 26.4%		(0.2%) 54.7%	Net Contribution % (Theoretical) Net Contribution % (Actual)	16.7% 7.7%	12.9% 12.9%		3.7% (5.2%)	13.1% 2.0%		3.6% 5.7%

		CUR	RENT MONT	H			Crown Melbourne			YE	AR TO DATE			
Actual	Budget	Varian		Actual	Variance	Variance	Monthly Performance Review	Actual	Budget	Varia		Actual	Variance	Variance
Jun 18	Jun 18	F/(U)	F/(U)	Jun 17	F/(U)	F/(U)		Jun 18	Jun 18	F/(U)	F/(U)	Jun 17	F/(U)	F/(U)
\$'000	\$'000	\$'000	%	\$'000	\$'000	%	Period 12, F18 4. INTERNATIONAL & INTERSTATE PROGRA	\$'000 M PL AY (Co	\$'000	\$'000	%	\$'000	\$'000	%
							Interstate Programs	2 (6.	, initial of					
							· · · · · · · · · · · · · · · · · · ·							
300.685	247,392	53.293	21.5%	206.327	94.358	45.7%	Turnover Premium Direct	4.537.034	3,053,943	1,483,091	48.6%	3,332,989	1.204.045	36.1%
0	0	0	N/A	0	0 1,000	N/A	Standard	0	0,000,010	0	N/A	0,002,000	0	N/A
0	0	0	N/A	0	0	N/A	Discount on Loss	0	0	0	N/A	0	0	N/A
0	0	0	N/A	0	0	N/A	Junket - Commission	2 820	0	2 820	N/A	27 129	(24 310)	(89.6%)
300,685	247,392	53,293	21.5%	206,327	94,358	45.7%	Total	4,539,854	3,053,943	1,485,911	48.7%	3,360,118	1,179,736	35.1%
6,236	3,463	2,772	80.0%	5,973	263	4.4%	Win	38,981	42,755	(3,774)	(8.8%)	55,088	(16,108)	(29.2%)
2,089	1,455	(634)	(43.6%)	1,254	(835)	(66.5%)	Commission & Discounts	28,629	17,964	(10,666)	(59.4%)	20,495	(8,134)	(39.7%)
555	324	(231)	(71.2%)	300	(255)	(84.9%)	Complimentaries	5,799	4,003	(1,796)	(44.9%)	4,382	(1,417)	(32.3%)
2.968	346 1.338	1,630	(80.0%) 121.9%	597 3,821	(26)	(4.4%)	Gaming Tax Direct Contribution	3 898 654	4 276 16.513	377 (15,859)	8.8% (96.0%)	5 509 24,703	1 611 (24,048)	29.2% (97.4%)
2.07%	1,336	1,630	0.67%	2.89%	(653)	(0.82%)	Win % - Interstate Programs	0.86%	1,40%	(15,659)	(0.54%)	1.64%	(24,046)	(0.78%)
0.88%	0.72%		(0.16%)	0.75%		(0.13%)	Commission/Comps % of Turnover	0.76%	0.72%		(0.04%)	0.74%		(0.02%)
(1)	7	8	109.0%	0	1	N/A	Provision for Doubtful Debts	579	86	(493)	(576.8%)	229	(350)	(152.9%)
(0.01%)	0.20%		(0.21%)	0.00%		(0.0%)	% of Program Win	1.48%	0.20%		1.28%	0.42%		1.1%
0	0	0	N/A	0	0	N/A	Super Tax	0	0	0	N/A	0	0	N/A
0.00%	0.00%		0.00%	0.00%		0.0%	% of Program Win	0.00%	0.00%		0.00%	0.00%		0.0%
708 32	367 32	(342)	(93.2%) (0.9%)	342 30	(367)	(107.4%) (6.9%)	Mahogany Room Payroll Other Mahogany Room Expenses	6,193 396	4,594 396	(1,600)	(34.8%)	4,865 382	(1,328)	(27.3%)
741	399	(342)	(85.8%)	372	(369)	(99.2%)	Total Mahogany Room Costs	6,589	4,990	(1,599)	(32.1%)	5,247	(1,342)	(25.6%)
150	77	(73)	(95.0%)	62	(87)	(139.7%)	Mahogany Bar Net Cost	1,602	948	(654)	(69.0%)	1,057	(545)	(51.5%)
11	9	(2)	(17.7%)	9	(2)	(18.1%)	Cap tal Golf Course Net Cost	138	111	(27)	(24.4%)	107	(31)	(28.9%)
57	66	8	12.9%	54	(3)	(5.1%)	Limousine Fleet Net Cost	689	811	122	15.0%	750	61	8.1%
121	120	(1)	(0.5%)	191	70	36.6%	Marketing & Events	1,596	1,575	(21)	(1.4%)	1,546	(50)	(3.3%)
							Interstate Offices							
169	189	20	10.4%	242	73	30.2%	Payroll	2,017	2,266	248	11.0%	2,331	314	13.5%
186	119	(67)	(55.8%)	141	(45)	(31.8%)	Other Expenses	1 510	1 513	3	0.2%	1 618	108	6.6%
355	308	(47)	(15.2%)	383	28	7.4%	Total Interstate Offices	3,528	3,779	251	6.6%	3,949	422	10.7%
(146)	73	219	298.4%	109	255	233.6%	Other Net Costs	1,088	889	(199)	(22.4%)	957	(131)	(13.7%)
1,680	278	1,401	503.6%	2,639	(960)	(36.4%)	Net Contribution	(15,155)	3,325	(18,480)	(555.8%)	10,860	(26,015)	(239.5%)
1,833	0	1,833	N/A	2,787	(955)	N/A	Variance From Theoretical	(22,581)	(0)	(22,581)	N/A	7,200	(29,782)	N/A
(153)	278	(431)	(155.0%)	(148)	(5)	(3.4%)	Theoretical Contribution	7,427	3,325	4,102	123.4%	3,660	3,767	102.9%
(2.5%) 26.9%	8.0% 8.0%		(10.5%) 18.9%	(2.5%) 44.2%		0.0% (17.3%)	Net Contribution % (Theoretical) Net Contribution % (Actual)	19.1% (38.9%)	7.8% 7.8%		11.3% (46.7%)	6.6% 19.7%		12.4% (58.6%)

							Crown Melbourne					_		
			RRENT MONT								AR TO DATE			
Actual	Budget	Varia		Actual Jun 17	Variance	Variance	Monthly Performance Review	Actual Jun 18	Budget	Variar		Actual	Variance	Variance
Jun 18	Jun 18	F/(U)	F/(U)		F/(U)	F/(U)	Period 12, F18		Jun 18	F/(U)	F/(U)	Jun 17	F/(U)	F/(U)
\$'000	\$'000	\$'000	%	\$'000	\$'000	%		\$'000	\$'000	\$'000	%	\$'000	\$'000	%
							4. INTERNATIONAL & INTERSTATE PROC	RAM PLAY (Co	ontinued)					
							Total Program Gaming							
2,698,752	2,147,392	551,360	25.7%	1,632,599	1,066,153	65.3%	Total Turnover	43,838,597	28,053,943	15,784,654	56.3%	25,210,099	18,628,498	73.9%
46,886	30,063	16,823	56.0%	27,941	18,946	67.8%	Win	564,569	392,755	171,814	43.7%	401,705	162,864	40.5%
22 540	10 160	12 380	121.9%	14 075	8 465	60.1%	Direct Contribution	121 174	132 592	(11 418)	(8.6%)	116 623	4 551	3.9%
1.74%	1.40%		0.34%	1.71%		0.03%	Win % - Total Program	1.29%	1.40%	()	(0.11%)	1.59%		(0.31%)
(17,917)	938	18.855	2.010.3%	2.532	20.449	807.7%	Provision for Doubtful Debts	19.946	12.336	(7,610)	(61.7%)	33.118	13.172	39.8%
(38.21%)	3.12%	10,033	(41.33%)	9.06%	20,443	(47.3%)	% of Program Win	3.53%	3.14%	(7,010)	0.39%	8,24%	13,172	(4.7%)
(,			,,			,,								,,
0	0	0	N/A	0	0	N/A	Super Tax (Actual)	0	0	0	N/A	0	0	N/A
0.00%	0.00%		0.00%	0.00%		0.0%	% of Program Win (Actua)	0.00%	0.00%		0.00%	0.00%		0.0%
							Mahogany Room							
2,853	2,534	(320)	(12.6%)	2,208	(645)	(29.2%)	Mahogany Room Costs	33,471	31.742	(1,729)	(5.4%)	31,121	(2,349)	(7.5%)
436	342	(94)	(27.4%)	318	(118)	(37.1%)	Mahogany Room Costs Mahogany Bar Net Cost	5 430	4 181	(1,729)	(29.9%)	5 016	(414)	(8.3%)
3 289	2 876	(413)	(14.4%)	2 526	(763)	(30.2%)	Total Mahogany Room	38 901	35 922	(2 978)	(8.3%)	36 137	(2 763)	(7.6%)
							• •							
							Overheads							
317 265	316 350	(0)	(0.1%) 24.2%	(70)	(386)	(553.4%)	Cap tal Golf Course Net Cost	3,729 2.687	3,703 4,194	(25) 1.507	(0.7%) 35.9%	3,474 2.679	(255)	(7.3%)
265 125	122	84	(2.9%)	108	(299)	(892.3%) (15.6%)	Aircraft Operations Net Cost Limousine Fleet Net Cost	1,620	4,194 1.789	1,507	35.9% 9.4%	1,618	(9) (2)	(0.3%) (0.1%)
451	450	(0)	(0.1%)	(573)	(1,024)	(178.7%)	Marketing & Events	6,786	6,275	(511)	(8.2%)	4,219	(2,567)	(60.9%)
0	0	(0)	N/A	(0.0)	(1,021)	72.0%	Travel & Entertainment	7	0,2.0	(7)	N/A	7	(0)	(3.2%)
717	706	(11)	(1.6%)	315	(402)	(127.8%)	International Offices	11,460	8,657	(2,804)	(32.4%)	6,349	(5,111)	(80.5%)
355	308	(47)	(15.2%)	383	28	7.4%	Interstate Offices	3,528	3,779	251	6.6%	3,949	422	10.7%
267	481	214	44.6%	415	149	35.8%	Other Net Costs	6 916	6 119	(797)	(13.0%)	7 055	139	2.0%
2 497	2 732	236	8.6%	546	(1 950)	(357.0%)	Total Overheads	36 733	34 515	(2 218)	(6.4%)	29 349	(7 384)	(25.2%)
34,671	3,614	31,058	859.5%	8,471	26,200	309.3%	Net Contribution	25,594	49,819	(24,225)	(48.6%)	18,018	7,576	42.0%
27,590	0	27,590	N/A	4,256	23,334	N/A	Variance From Theoretical	(74,119)	(0)	(74,119)	N/A	(26,006)	(48,113)	N/A
7,082	3,614	3,468	96.0%	4,215	2,866	68.0%	Theoretical Contribution	99,713	49,819	49,894	100.2%	44,024	55,689	126.5%
40.70	44.70/		7.00/	40.00/		0.404	N 10 17 5 W 77 5 B	40.00/	40.40/		0.00/	40.40/		0.00/
18.7%	11.7%		7.0%	18.3%		0.4%	Net Contribution % (Theoretical)	16.2%	12.4%		3.8%	12.4%		3.8%
73.9%	11.7%		62.2%	30.2%		43.7%	Net Contribution % (Actual)	4.5%	12.4%		(7.9%)	4.5%		0.1%
0	0	0	N/A	0	0	N/A	Super Tax (Theoretical)	0	0	0	N/A	0	0	N/A
0.0%	0.0%	Ü	0.0%	0.0%	Ü	0.0%	% of Program Win (Theoretical)	0.0%	0.0%	Ü	0.0%	0.0%	Ü	0.0%
							•							

Actual Budget Variance Va	Variance F(U) % (0.7%) 17.4% (0.6%) 6.1% 0.3% (2.9%) (0.6%) (1.6%) (1.6%) (1.6%) (1.6%) (1.6%) (0.1%) (0.1%)
Sum 18	(0.7%) 17.4% (0.6%) 6.1% 0.3% (2.9%) (0.6%) (1.5%) (2.7%) (1.6%) 2.4% (2.1%) (1.3%) (0.1%) (0.1%)
Section Sect	(0.7%) 17.4% (0.6%) 6.1% (0.6%) (2.7%) (1.6%) (1.6%) (1.6%) (1.3%) (0.1%) (0.1%)
S. FOOD & BEVERAGE S. FOOD & G. FOO	(0.7%) 17.4% (0.6%) 6.1% 0.3% (2.9%) (0.6%) (2.7%) (1.6%) (1.6%) (1.6%) (2.1%) (0.1%) (0.1%) (0.1%)
August A	17.4% (0.6%) 6.1% 0.3% (2.9%) (0.6%) (2.7%) (1.6%) (1.6%) (2.1%) (1.3%) (0.1%) (0.1%) (0.1%)
4,065	17.4% (0.6%) 6.1% 0.3% (2.9%) (0.6%) (2.7%) (1.6%) (1.6%) (2.1%) (1.3%) (0.1%) (0.1%) (0.1%)
25 25	17.4% (0.6%) 6.1% 0.3% (2.9%) (0.6%) (2.7%) (1.6%) (1.6%) (2.1%) (1.3%) (0.1%) (0.1%) (0.1%)
4,039	(0.6%) 6.1% 0.3% (2.9%) (0.6%) (2.7%) (16.6%) (1.6%) (1.6%) (2.1%) (2.1%) (2.1%) (0.1%) 0.8%
768 723 45 6.2% 673 95 14.1% Net Comp Revenue 8 536 8 572 (36) (0.4%) 8 048 484 4,807 5,109 (301) (59%) 4,455 353 7.9% Net Revenue 57,008 60,285 32,277 (5,4%) 5,611 197 2,410 2,440 30 1.2% 2,241 (169) (7.5%) Labour Costs 28,773 29,107 334 1.1% 22,995 (818 499 540 40 7.5% 485 (14) (2.9%) Other Expenses 6 258 6 639 380 6.7% 6 092 (166 439 577 (138) (2.3%) 325 115 35.4% Net Contribution 4,504 6,69 16,659 (2.7%) 5,401 (397 9.1% 11.2% (2.2%) 7.3% 1.8% Contribution Margin (Gross) 7.9% 10.2% (2.3%) 9.5% 9.1% 11.2% (2	6.1% 0.3% (2.9%) (0.6%) (2.7%) (1.6%) (1.6%) (1.6%) (1.4%) (2.4%) (2.1%) (0.1%) (0.8%)
4,807 5,109 301 5,5% 4,455 353 7,9% Net Newtone 57,008 60,285 3,277 5,4% 5,811 197	0.3% (2.9%) (0.6%) (2.7%) (16.6%) (1.6%) 2.4% (2.1%) (1.3%) (0.1%) 0.8%
2,410	(2.9%) (0.6%) (2.7%) (1.6%) (1.6%) (1.6%) (2.4%) (2.1%) (1.3%) (0.1%) 0.8%
1,459	(0.6%) (2.7%) (16.6%) (1.6%) (1.6%) (2.4%) (2.1%) (1.3%) (0.1%) 0.8%
499 540 40 7.5% 485 (14) (2.9%) Other Expenses 6 258 6 639 380 5.7% 6 092 (166 439 577 (138) (2.39%) 325 115 35.4% Net Contribution 4.504 6.169 (1.665) (27.0%) 5.401 (397 9.1%) 11.2% (2.2%) 7.3% 1.8% Contribution Margin (Gross) 7.9% 10.2% (2.3%) 9.5% (2.3%) 9.5% (1.2%)	(2.7%) (16.6%) (1.6%) (1.6%) (2.4%) (2.1%) (1.3%) (0.1%) 0.8%
439 577 (138) (23.9%) 325 115 35.4% Accordibution 4,504 6,169 (1,665) (27.0%) 5,401 (897) 9.1% 11.2% (2.2%) 7.3% 1.8% Contribution Margin (Gross) 7.9% 10.2% (2.3%) 9.5% 9.1% 11.3% (2.2%) 7.3% 1.9% Contribution Margin (Net) 7.9% 10.2% (2.3%) 9.5% 178,559 198,895 20,338) (10.2%) 174,205 4,254 2.5% Covers 2.29,005 2,341,740 (112,735) (4.9%) 2,767,88 52.23 827,07 \$25.81 \$1.26 4.9% \$2.569 \$1.38 5.4% Gross Revenue per Cover \$2.68 \$2.28 \$2.587 (\$0.19) (0.7%) \$26.23 (\$0.55 48.9% 47.5% (2.3%) 50.1% 1.2% COS as a % of Gross Revenue 50.3% 48.0% (2.2%) 49.0% 9.30,2% 30,2% 0.0% 31.4% 1.2% COS as a % of Gross Revenue 30.5% 30.3% (0.2%) 30.4% 15.9% 14.1% 1.8% 15.0% 0.8% Comp Revenue % of Gross Revenue 14.9% 14.1% 0.8% 14.1% 4.918 5.065 (147) (2.9%) 4.159 759 18.2% Gross Gash Revenue 62,654 64,260 (1,606) (2.5%) 57,904 4,756 4.866 5.041 (155) (3.1%) 4,138 748 18.1% Net Cash Revenue 62,338 63,949 (1,611) (2.5%) 57,594 4,745 5.473 5 0.1% 4,506 972 21.6% Net Revenue 68,266 69,640 (1,314) (1,9%) 62,655 5,574 5,473 5 0.1% 4,506 972 21.6% Net Revenue 68,266 69,640 (1,314) (1,9%) 62,655 5,574 65,266	(16.6%) (1.6%) (1.6%) (2.4%) (2.1%) (1.3%) (0.1%) 0.8%
9.1% 11.2% (2.2%) 7.3% 1.8% (2.7%) 7.9% 10.2% (2.3%) 9.5% (2.3%) 9	(1.6%) (1.6%) 2.4% (2.1%) (1.3%) (0.1%) 0.8%
9.1% 11.3% (2.2%) 7.3% 1.9% Contribution Margin (Net) 7.79% 10.2% (2.3%) 9.5% (2.3%) 19.8 895 198.8 95 198.8 95 198.8 95 (2.3.36) (10.2%) 174.205 4.854 2.5% Covers 2.229.005 2.341.740 (112.735) (4.8 %) 2.176.768 52.23 (\$0.55 \$4.9 %) \$25.6 9 \$1.3 8 5.4 % Gross Revenue per Cover \$25.6 8 \$25.87 (\$0.19) (0.7%) \$26.2 3 (\$0.55 \$4.9 %) 47.5 % (\$0.9 %) 47.	(1.6%) 2.4% (2.1%) (1.3%) (0.1%) 0.8%
178.559 198.895 (20.336) (10.2%) 174.205 4.354 2.5% Covers 2.290.05 2.341.740 (112.735) (4.8%) 2.176.768 52.23 (\$0.55 49.9% 47.5% (2.3%) 50.1% \$1.38 5.4% Gross Revenue per Cover \$25.68 \$25.87 \$(0.1%) (0.7%) \$26.23 (\$0.55 49.9% 47.5% (2.3%) 50.1% \$1.38 5.0.5% Gross Revenue \$50.3% 48.0% (0.2%) 49.0% \$0.2% \$1.38 5.4% \$1.5.0% \$1.4.5% \$1.4.5% \$1	2.4% (2.1%) (1.3%) (0.1%) 0.8%
49.9% 47.5% (2.3%) 50.1% 0.2% Labour as a % of Gross Revenue 50.3% 48.0% (2.2%) 49.0% 30.2% 30.2% 0.0% 31.4% 1.2% COS as a % of Gross Revenue 30.5% 30.3% (0.2%) 30.4% 15.9% 14.1% 0.8% 15.0% 0.8% Comp Revenue % of Gross Revenue 14.9% 14.1% 0.8% 14.1% Permium Dining 4.918 5,065 (147) (2.9%) 4.159 759 18.2% Gross Cash Revenue 62.654 64.260 (1.606) (2.5%) 57,904 4.755 32 23 (9) (36.9%) 21 (10) (48.3%) Discount Expense 317 311 (6) (1.8%) 310 (7.4%) 4.886 5,041 (155) (3.1%) 4,138 748 18.1% Net Cash Revenue 62.338 65,949 (1.611) (2.5%) 57,594 4,745 5,962 432 160 37.0% 369 224 60.7% Comp Revenue 58.98 5.591 298 5.3% 50.58 831 5,574 5,473 5 0.1% 4,506 972 21.6% Net Revenue 68.26 69.540 (1.314) (1.9%) 62,655 5,574	(1.3%) (0.1%) 0.8%
30.2% 30.2% 1.8% 15.0% 31.4% 1.2% COS as a % of Gross Revenue 30.5% 30.3% (0.2%) 30.4% 15.9% 14.1% 1.8% 15.0% Comp Revenue % of Gross Revenue 14.9% 14.1% 0.8% 14.1% 14.	(0.1%) 0.8%
15.9% 14.1% 1.8% 15.0% 15.0% Comp Revenue % of Gross Revenue 14.9% 14.1% 14.1% 0.8% 14.1	0.8%
Pemium Dining Pemium Dinin	
4.918 5.065 (147) (2.9%) 4.159 759 18.2% Gross Cash Revenue 62.654 64.260 (1.606) (2.5%) 57.904 4.756 3.2 2.3 (9) (36.9%) 2.1 (10) (48.3%) Discount Expense 317 311 (6) (1.8%) 310 7 4.886 5.041 (155) (3.1%) 4,138 748 18.1% Net Cash Revenue 62,338 63,949 (1.611) (2.5%) 57,594 4,745 592 432 160 37.0% 369 224 60.7% Comp Revenue 5.899 5.591 298 5.3% 5.088 831 5,473 5 0.1% 4,566 972 21.6% Net Newnue 68,26 69,540 (1.314) (1.9%) 62,685 5,574	
32 23 (9) (36.9%) 21 (10) (48.3%) Discount Expense 317 311 (6) (1.8%) 310 (7 4,886 5,041 (155) (3.1%) 4,138 748 18.1% Net Cash Revenue 62,338 63,949 (1,611) (2.5%) 57,594 4,74 5,92 4,32 160 37,0% 369 224 60.7% Comp Revenue 5,889 5,591 298 5,3% 5,058 831 5,478 5,473 5 0.1% 4,506 972 21.6% Net Revenue 68,226 69,540 (1,314) (1,9%) 62,652 5,574	8.2%
4,886 5,041 (155) (3,1%) 4,138 748 18.1% Net Cash Revenue 62,338 63,949 (1,611) (2,5%) 57,594 4,743 592 432 160 37,0% 369 224 60,7% Comp Revenue 589 5591 298 6,3% 5088 831 5,478 5,473 5 0.1% 4,506 972 21,6% Net Revenue 68,226 69,540 (1,314) (1,9%) 62,625 5,574	(2.1%)
592 432 160 37.0% 369 224 60.7% Comp Revenue 5 889 5 591 298 5.3% 5 058 831 5,478 5,473 5 0.1% 4,506 972 21.6% Net Revenue 68,226 69,540 (1,314) (1,9%) 62,652 5,574	8.2%
5,478 5,473 5 0.1% 4,506 972 21.6% Net Revenue 68,226 69,540 (1,314) (1.9%) 62,652 5,574	16.4%
	8.9%
2.421 2.399 (22) (0.9%) 2.250 (171) (7.6%) Labour Costs 29.619 29.869 250 0.8% 27.620 (2.00)	(7.2%)
1,661 1,657 (4) (0.3%) 1,354 (307) (22.6%) Cost of Sales 20,463 21,072 609 2.9% 18,997 (1,466	(7.7%)
520 575 55 9.6% 649 129 19.8% Other Expenses 7111 7133 22 0.3% 7391 280	3.8%
876 842 34 4.0% 253 623 246.3% Net Contribution 11,033 11,466 (433) (3.8%) 8,645 2,386	27.6%
15.9% 15.3% 0.6% 5.6% 10.3% Contribution Margin (Gross) 16.1% 16.4% (0.3%) 13.7%	2.4%
16.0% 15.4% 0.6% 5.6% 10.4% Contribution Margin (Net) 16.2% 16.5% (0.3%) 13.8%	2.4%
62,026 63,846 (1,820) (2.8%) 51,322 10,704 20.9% Covers 794,897 796,254 (1,357) (0.2%) 696,610 98,28	14.1%
\$88.83 \$86.09 \$2.74 3.2% \$88.22 \$0.61 0.7% Gross Revenue per Cover \$86.23 \$87.72 (\$1.50) (1.7%) \$90.38 (\$4.15)	(4.6%)
43.9% 43.6% (0.3%) 49.7% (5.8%) Labour as a % of Gross Revenue 43.2% 42.8% (0.5%) 43.9%	(0.7%)
30.1% 30.1% (0.0%) 29.9% 0.2% COS as a % of Gross Revenue 29.9% 30.2% 0.3% 30.2%	(0.3%)
10.7% 7.9% 2.9% 8.1% 2.6% Comp Revenue % of Gross Revenue 8.6% 8.0% 0.6% 8.0%	0.6%
Events & Conferencing 2,219 2,427 (208) (8.6%) 2,275 (55) (2.4%) Food & Beverage Revenue 31,670 34,435 (2,765) (8.0%) 32,965 (1,295)	(3.9%)
2,219 (200) (6.0%) 2,270 (1.25) (2.4%) FOOD a Beverlage Revenue 31,070 34,433 (2.703) (6.0%) 2,2503 (1.25)	(2.9%)
3,453 3,556 (103) (2,9%) 3,243 210 6.5% Total Revenue 47,283 50,175 (2,892) (5.8%) 49,036 (1,755	(3.6%)
1,354 1,450 96 6.6% 1,277 (76) (6.0%) Labour Costs 17,156 18,028 872 4.8% 17,441 285	1.6%
344 422 78 18.5% 452 108 23.9% Cost of Sales - F&B 5,707 6,294 587 9.3% 5,906 200	3.4%
504 427 (77) (18.1%) 333 (171) (51.5%) Cost of Sales - Other 6,182 5,950 (232) (3.9%) 6,169 (12	(0.2%)
613 433 (181) (41.8%) 281 (333) (118.5%) Other Expenses 4 622 4 498 (124) (2.8%) 4 276 (345)	(8.1%)
638 825 (187) (22.6%) 901 (262) (29.1%) Net Contribution 13,617 15,406 (1,789) (11.6%) 15,243 (1,626	(10.7%)
18.5% 23.2% (4.7%) 27.8% (9.3%) Contribution Margin 28.8% 30.7% (1.9%) 31.1%	(2.3%)
39.2% 40.8% 1.6% 39.4% 0.2% Labour as a % of Revenue 36.3% 35.9% (0.4%) 35.6%	(0.7%)
15.5% 17.4% 1.9% 19.9% 4.4% COS as a % of Revenue (F&B) 18.0% 18.3% 0.3% 17.9%	(0.1%)

		CUR	RENT MONT	Н			Crown Melbourne			YE	AR TO DATE			
Actual	Budget	Varian		Actual	Variance	Variance	Monthly Performance Review	Actual	Budget	Variar		Actual	Variance	Variance
Jun 18 \$'000	Jun 18 \$'000	F/(U) \$'000	F/(U) %	Jun 17 \$'000	F/(U) \$'000	F/(U) %	Period 12, F18	Jun 18 \$'000	Jun 18 \$'000	F/(U) \$'000	F/(U) %	Jun 17 \$'000	F/(U) \$'000	F/(U) %
V 000	\$ 5555	\$ 000	,,	V 000	V 000	70	5. FOOD & BEVERAGE (Continued)	V 000	V 000	V 000	,,	V 000	V 0000	,,
							Out the state of t							
28	31	(3)	(10.3%)	27	1	4.5%	Staff Dining Revenue	373	377	(4)	(1.0%)	354	19	5.4%
354	365	11	3.0%	356	2	0.7%	Labour Costs	4,381	4,460	79	1.8%	4,310	(71)	(1.7%)
531	553	22	3.9%	527	(3)	(0.7%)	Cost of Sales	6,456	6,720	264	3.9%	6,377	(79)	(1.2%)
60 (1 145)	60 (1 155)	0 (10)	0.2% (0.9%)	65 (1 054)	5 91	7.8% 8.6%	Other Expenses Staff Dining Charge	729 (13 827)	729 (14 056)	(230)	0.1%	830 (13 358)	101 469	12.2% 3.5%
228	209	19	0.0%	132	96	73.0%	Net Contribution	2,633	2,523	110	0.0%	2,194	439	20.0%
7.189	6.733	456	6.8%	5.669	1.519	26.8%	Bars Gross Cash Revenue	75.768	76.273	(505)	(0.7%)	72.566	3,202	4.4%
148	193	456 45	23.3%	182	34	18.8%	Discount Expense	2 384	2 174	(210)	(9.7%)	2 159	(224)	(10.4%)
7,040	6,540	501	7.7%	5,487	1,554	28.3%	Net Cash Revenue	73,385	74,099	(715)	(1.0%)	70,407	2,978	4.2%
344	299	45	15.0%	321	23	7.2%	Comp Revenue	4 189	3 420	769	22.5%	3 335	854	25.6%
7,385	6,839	546	8.0%	5,808	1,577	27.2%	Net Revenue	77,574	77,520	54	0.1%	73,742	3,832	5.2%
1,665 1,415	1,593 1,374	(72) (41)	(4.5%) (3.0%)	1,414 1,204	(251) (211)	(17.8%) (17.5%)	Labour Costs Cost of Sales	19,011 15,656	18,930 15,590	(81) (66)	(0.4%) (0.4%)	17,916 14,854	(1,095) (802)	(6.1%) (5.4%)
796	728	(68)	(9.4%)	712	(84)	(11.9%)	Other Expenses	9,359	8,963	(396)	(4.4%)	8,928	(431)	(4.8%)
0	0	, o	N/A	0	0	N/A	Allocations	0	0	0	N/A	0	0	N/A
3,509 46.6%	3,145 44.7%	365	11.6% 1.9%	2,479 41.4%	1,030	41.6% 5.2%	Net Contribution Contribution Margin (Gross)	33,548 42.0%	34,037 42.7%	(489)	(0.8%)	32,044 42,2%	1,504	(0.3%)
47.5%	46.0%		1.5%	42.7%		4.8%	Contribution Margin (Gross)	43.2%	43.9%		(0.7%)	43.5%		(0.2%)
336,541	314,939	21,602	6.9%	270,831	65,710	24.3%	Covers	3,595,273	3,527,795	67,478	1.9%	3,388,428	206,845	6.1%
\$22.38	\$22.33	\$0.05	0.2%	\$22.12	\$0.26	1.2%	Gross Revenue per Cover	\$22.24	\$22.59	(\$0.35)	(1.6%)	\$22.40	(\$0.16)	(0.7%)
22.1% 18.8%	22.7% 19.5%		0.5% 0.8%	23.6% 20.1%		1.5% 1.3%	Labour as a % of Gross Revenue	23.8% 19.6%	23.8% 19.6%		(0.0%)	23.6% 19.6%		(0.2%)
18.8% 4.6%	19.5% 4.3%		0.8%	20.1% 5.4%		(0.8%)	COS as a % of Gross Revenue Comp Revenue % of Gross Revenue	19.6% 5.2%	19.6% 4.3%		0.9%	19.6% 4.4%		0.8%
14,553	0	14,553	N/A	12,379	2,174	17.6%	Nightclub Entries	166,041	0	166,041	N/A	172,759	(6,718)	(3.9%)
							•						, . ,	, ,
629	704	(75)	(10.6%)	592	37	6.3%	Promenade Hotel F&B Gross Cash Revenue	8.959	8.672	287	3.3%	8.677	282	3.3%
5	704	(0)	(10.8%)	392	(1)	(16.2%)	Discount Expense	62	55	(7)	(12.9%)	55	(7)	(11.8%)
624	700	(75)	(10.8%)	588	37	6.2%	Net Cash Revenue	8,897	8,618	280	3.2%	8,622	276	3.2%
32	30	2	7.8%	33	(0)	(1.2%)	Net Comp Revenue	338	367	(29)	(8.0%)	299	39	13.0%
657 427	730 366	(73) (61)	(10.0%) (16.6%)	620 384	36 (43)	5.8% (11.3%)	Net Revenue Labour Costs	9,235 5,178	8,985 4,524	250 (655)	2.8% (14.5%)	8,921 4,547	315 (632)	3.5% (13.9%)
232	238	(61)	2.4%	228	(43)	(2.1%)	Cost of Sales	3,176	2,933	(114)	(3.9%)	2,904	(144)	(4.9%)
76	76	(0)	(0.3%)	78	2	2.4%	Other Expenses	1,045	969	(76)	(7.8%)	993	(52)	(5.2%)
(79)	49	(128)	(259.9%)	(69)	(10)	(14.7%)	Net Contribution	(35)	559	(594)	(106.3%)	477	(513)	(107.4%)
(11.9%) (12.0%)	6.7% 6.8%		(18.7%) (18.8%)	(11.0%) (11.1%)		(0.9%)	Contribution Margin (Gross) Contribution Margin (Net)	(0.4%)	6.2% 6.2%		(6.6%) (6.6%)	5.3% 5.4%		(5.7%) (5.7%)
20,268	24,753	(4,485)	(18.1%)	18,566	1,702	9.2%	Covers	258,815	298,449	(39,634)	(13.3%)	262,499	(3,684)	(1.4%)
\$32.64	\$29.65	\$2.99	10.1%	\$33.64	(\$1.00)	(3.0%)	Gross Revenue per Cover	\$35.92	\$30.29	\$5.63	18.6%	\$34.20	\$1.73	5.1%
64.6%	49.9%		(14.7%)	61.5%		(3.1%)	Labour as a % of Gross Revenue	55.7%	50.0%		(5.7%)	50.7%		(5.0%)
35.1% 4.9%	32.5% 4.1%		(2.7%)	36.5% 5.2%		1.3% (0.4%)	COS as a % of Gross Revenue Comp Revenue % of Gross Revenue	32.8% 3.6%	32.5% 4.1%		(0.3%) (0.4%)	32.3% 3.3%		(0.4%)
7.376	7.1/0		0.070	J.2 /0		(0.470)	•	3.0%	7.170		(0.770)	3.370		0.570
000	050	(40)	(5.00()	000	(00)	(0.00()	Metropol Hotel F&B	10.772	44.000	(400)	(4.00()		(400)	(0.00()
809	852 4	(43) (1)	(5.0%) (28.1%)	868 3	(60) (2)	(6.9%) (59.2%)	Gross Cash Revenue Discount Expense	10,772 44	11,239 52	(468)	(4.2%) 16.2%	11,175 49	(403)	(3.6%) 10.6%
804	848	(44)	(5.2%)	865	(61)	(7.1%)	Net Cash Revenue	10,728	11,187	(459)	(4.1%)	11,126	(398)	(3.6%)
36	13	24	186.5%	7	29	389.2%	Net Comp Revenue	157	168	(11)	(6.6%)	101	56	55.6%
840	860	(20)	(2.3%)	873	(32)	(3.7%)	Net Revenue	10,885	11,355	(470)	(4.1%)	11,227	(342)	(3.0%)
512 200	506 211	(6) 10	(1.1%) 4.9%	542 221	30 20	5.4% 9.2%	Labour Costs Cost of Sales	6,765 2,607	6,557 2,783	(208) 176	(3.2%)	6,726 2,709	(39) 103	(0.6%)
200 85	81	(4)	(4.4%)	116	32	27.4%	Other Expenses	1,083	1,054	(29)	(2.7%)	1,092	8	0.8%
43	62	(19)	(30.7%)	(6)	49	806.3%	Net Contribution	430	961	(531)	(55.3%)	700	(270)	(38.6%)
5.1%	7.2%		(2.1%)	(0.7%)		5.8%	Contribution Margin (Gross)	3.9%	8.4%		(4.5%)	6.2%		(2.3%)
5.1% 19,708	7.2% 21,641	(1,933)	(2.1%) (8.9%)	(0.7%) 18,046	1,662	5.8% 9.2%	Contribution Margin (Net) Covers	3.9% 239,899	8.5% 279,196	(39,297)	(4.5%) (14.1%)	6.2% 248,415	(8,516)	(2.3%)
\$42.90	\$39.94	\$2.96	7.4%	\$48.54	(\$5.64)	(11.6%)	Gross Revenue per Cover	\$45.55	\$40.86	\$4.70	11.5%	\$45.39	\$0.16	0.4%
60.6%	58.6%		(2.0%)	61.8%	. ,	1.3%	Labour as a % of Gross Revenue	61.9%	57.5%		(4.4%)	59.7%		(2.2%)
23.7%	24.4%		0.7%	25.2%		1.5%	COS as a % of Gross Revenue	23.9%	24.4%		0.5%	24.0%		0.2%
4.3%	1.5%		2.8%	0.9%		3.5%	Comp Revenue % of Gross Revenue	1.4%	1.5%		(0.0%)	0.9%		0.5%

		CU	RRENT MONT	н			Crown Melbourne			YE	AR TO DATE			
Actual	Budget	Varia		Actual	Variance	Variance	Monthly Performance Review	Actual	Budget	Varia		Actual	Variance	Variance
Jun 18	Jun 18	F/(U)	F/(U)	Jun 17	F/(U)	F/(U)	,	Jun 18	Jun 18	F/(U)	F/(U)	Jun 17	F/(U)	F/(U)
\$'000	\$'000	\$'000	%	\$'000	\$'000	%	Period 12, F18	\$'000	\$'000	\$'000	%	\$'000	\$'000	%
							5. FOOD & BEVERAGE (Continued)							
							Comp Bars & Restaurants							
4.582	4.362	220	5.0%	4.074	508	12.5%	Total Gross Revenue	53.891	53.039	851	1.6%	52.539	1.352	2.6%
400	443	(43)	(9.6%)	409	(9)	(2.1%)	Gross Cash Revenue	5.342	5.517	(175)	(3.2%)	5,586	(244)	(4.4%)
3 450	3 249	(201)	(6.2%)	3 042	(408)	(13.4%)	Discount Expense	40 346	39 089	(1 257)	(3.2%)	39 026	(1 320)	(3.4%)
(3,050)	(2,806)	(244)	(8.7%)	(2,633)	(417)	(15.8%)	Net Cash Revenue	(35,004)	(33,572)	(1,432)	(4.3%)	(33,440)	(1,563)	(4.7%)
4 182	3 920	262	6.7%	3 665	517	14.1%	Comp Revenue	48 548	47 522	1 026	2.2%	46 953	1 595	3.4%
1,132	1,113	19	1.7%	1,032	100	9.7%	Net Revenue	13,545	13,951	(406)	(2.9%)	13,513	32	0.2%
2,007	1,941	(67)	(3.4%)	1,829	(179)	(9.8%)	Labour Costs	23,768	23,227	(541)	(2.3%)	23,167	(601)	(2.6%)
1,065	1,000	(64)	(6.4%)	950	(115)	(12.1%)	Cost of Sales	12,578	12,356	(222)	(1.8%)	12,248	(330)	(2.7%)
4,584	4,362	(222)	(5.1%)	4,085	(499)	(12.2%)	Total Expenses	53,892	53,039	(853)	(1.6%)	52,540	(1,352)	(2.6%)
(1 938)	(1 828)	110	6.0%	(1 735)	203	11.7%	Other Expenses	(22 800)	(21 633)	1 168	5.4%	(21 902)	899	4.1%
(2)	(0)	(2)	N/A	(11)	9	81.2%	Net Contribution	(2)	(0)	(2)	N/A	(1)	(0)	(16.1%)
(0.0%)	(0.0%)		(0.0%)	(0.3%)		0.2%	Contribution Margin (Gross)	(0.0%)	(0.0%)		(0.0%)	(0.0%)		(0.0%)
(0.2%)	(0.0%)		(0.2%)	(1.1%)		0.9%	Contribution Margin (Net)	(0.0%)	(0.0%)		(0.0%)	(0.0%)		(0.0%)
595,991	618,216	(22,225)	(3.6%)	551,302	44,689	8.1%	Covers	7,214,689	7,446,568	(231,879)	(3.1%)	7,175,151	39,538	0.6%
\$7.69	\$7.06	\$0.63	9.0%	\$7.39	\$0.30	4.0%	Gross Revenue per Cover	\$7.47	\$7.12	\$0.35	4.9%	\$7.32	\$0.15	2.0%
43.8%	44.5%		0.7%	44.9%		(1.1%)	Labour as a % of Gross Revenue	44.1%	43.8%		(0.3%)	44.1%		0.0%
23.2%	22.9%		(0.3%)	23.3%		(0.1%)	COS as a % of Gross Revenue	23.3%	23.3%		(0.0%)	23.3%		0.0%
91.3%	89.9%		1.4%	90.0%		1.3%	Comp Revenue % of Gross Revenue	90.1%	89.6%		0.5%	89.4%		0.7%
							F&B Administration							
195	131	64	49.0%	297	(102)	(34.2%)	Gross Revenue	4,233	1,573	2,659	169.0%	1,589	2,643	166.3%
0	0	0	N/A	0	0	N/A	Discount Expense	0	0	0	N/A	2	2	100.0%
195	131	64	49.0%	297	(102)	(34.2%)	Net Revenue	4,233	1,573	2,659	169.0%	1,588	2,645	166.6%
604	618	14	2.2%	585	(20)	(3.4%)	Labour Costs	7,264	7,535	271	3.6%	7,259	(4)	(0.1%)
(242)	1	243	24,339.1%	(194)	49	25.0%	Cost of Sales	(1,130)	12	1,142	9,519.7%	(117)	1,013	863.4%
442	336	(106)	(31.4%)	323	(119)	(36.8%)	Other Expenses	5 466	4 800	(666)	(13.9%)	5 000	(465)	(9.3%)
(608)	(824)	216	26.2%	(416)	(192)	(46.0%)	Net Contribution	(7,366)	(10,773)	3,407	31.6%	(10,555)	3,188	30.2%

		CUE	RENT MONT	н			Crown Melbourne			YE	AR TO DATE			
Actual	Budget	Variar		Actual	Variance	Variance	Monthly Performance Review	Actual	Budget	Variar		Actual	Variance	Variance
Jun 18	Jun 18	F/(U)	F/(U)	Jun 17	F/(U)	F/(U)	monthly renormance neview	Jun 18	Jun 18	F/(U)	F/(U)	Jun 17	F/(U)	F/(U)
\$'000	\$'000	\$'000	%	\$'000	\$'000	%	Period 12, F18	\$'000	\$'000	\$'000	%	\$'000	\$'000	%
\$ 000	\$ 000	\$ 000	70	\$ 000	\$ 000	70	5. FOOD & BEVERAGE (Continued)	\$ 000	\$ 000	\$ 000	70	\$ 000	\$ 000	70
							Total Food & Beverage							
21,722	21,937	(215)	(1.0%)	19,073	2,649	13.9%	Gross Cash Revenue	264,254	270,265	(6,011)	(2.2%)	256,042	8,212	3.2%
3,660	3,495	(166)	(4.7%)	3,270	(390)	(11.9%)	Discount Expense	43,348	41,925	(1,423)	(3.4%)	41,843	(1,505)	(3.6%)
18,062	18,443	(381)	(2.1%)	15,803	2,259	14.3%	Net Cash Revenue	220,906	228,340	(7,434)	(3.3%)	214,199	6,706	3.1%
5 919 23.981	5 404 23.847	515 134	9.5%	5 061 20.864	858 3,117	17.0% 14.9%	Net Comp Revenue	67 500 288.405	65 473 293.813	2 027 (5,407)	3.1%	63 694 277.893	3 806 10.513	6.0% 3.8%
11,755	11.678	(77)	(0.7%)	10,877	(878)	(8.1%)	Labour Costs	141,915	142.237	322	0.2%	136,941	(4,974)	(3.6%)
7.168	7.433	265	3.6%	6,477	(691)	(10.7%)	Cost of Sales	89.039	92.080	3.040	3.3%	87,412	(1,627)	(1.9%)
13	(152)	(164)	(108.5%)	(78)	(90)	(116.6%)	Other Expenses	(910)	(851)	59	6.9%	(608)	302	49.8%
5.045	4.886	159	3,2%	3,587	1,458	40.7%	Net Contribution	58,361	60,348	(1.986)	(3,3%)	54,147	4,214	7.8%
	,,,,,,				, , , , ,						, ,			
							Less Costs Allocated							
303	402	99	24.6%	383	80	20.9%	Maintenance	5 208	4 823	(385)	(8.0%)	4 760	(448)	(9.4%)
4,742	4,484	258	5.7%	3,204	1,538	48.0%	Adjusted Contribution	53,154	55,525	(2,371)	(4.3%)	49,387	3,766	7.6%
17.2%	16.4%		0.8%	13.3%		3.9%	Contribution Margin (Gross)	16.0%	16.5%		(0.5%)	15.4%		0.6%
19.8%	18.8%		1.0%	15.4%		4.4%	Contribution Margin (Net)	18.4%	18.9%		(0.5%)	17.8%		0.7%
1,213,093	1,242,290	(29,197)	(2.4%)	1,084,272	128,821	11.9%	Covers	14,332,578	14,690,003	(357,425)	(2.4%)	13,947,871	384,707	2.8%
\$22.79	\$22.01	\$0.78	3.5%	\$22.26	\$0.53	2.4%	Gross Revenue per Cover	\$23.15	\$22.85	\$0.29	1.3%	\$22.92	\$0.22	1.0%
42.5%	42.7%		0.2%	45.1%		2.5%	Labour as a % of Gross Revenue	42.8%	42.4%		(0.4%)	42.8%		0.1%
25.9% 21.4%	27.2% 19.8%		1.3% 1.6%	26.8% 21.0%		0.9% 0.4%	COS as a % of Gross Revenue Comp Revenue % of Gross Revenue	26.8% 20.3%	27.4% 19.5%		0.6%	27.3% 19.9%		0.5% 0.4%
21.470	19.070		1.0%	21.076		0.476	Comp Revenue % of Gross Revenue	20.376	19.5%		0.676	19.976		0.476
							5.2 The Palms							
							Revenue The Palms Showroom							
473	194	279	143.4%	383	90	23.4%	Cash Revenue	3,185	2,114	1,071	50.7%	2,159	1,026	47.5%
108	119	(11)	(9.3%)	67	41	60.9%	Comp Revenue	1 081	1 299	(218)	(16.8%)	1 327	(246)	(18.5%)
581	314	268	85.3%	451	131	29.0%	Total Revenue - The Palms Entertainment	4,266	3,413	853	25.0%	3,486	780	22.4%
138	83	55	65.7%	80	57	71.1%	Revenue Palms Bar	1 412	986	427	43.3%	860	552	64.2%
719	397	322	81.2%	531	188	35.4%	Total Revenue	5,678	4,398	1,280	29.1%	4,346	1,332	30.7%
126 27	114	(11)	(10.0%)	140 20	14	10.1%	Payroll	1,474	1,375	(99)	(7.2%)	1,279 205	(195)	(15.2%)
27 279	19 127	(7) (152)	(37.5%) (119.2%)	20 209	(7) (70)	(33.2%)	Cost of Sales Advertising & Marketing	333 1,088	231 789	(102) (299)	(44.0%) (37.9%)	205 1,118	(128) 29	(62.1%) 2.6%
123	127 53	(152)	(119.2%)	209 30	(93)	(33.5%)	Other Expenses	1,088	789 700	(457)	(65.2%)	1,118	(663)	(134.5%)
165	83	82	99.7%	132	33	24.6%	Net Contribution / (Cost)	1.626	1,303	323	24.8%	1,251	376	30.0%
			00.1.70			24.070	not continuation, (cost)	.,,,,,	1,000	020	2-1.070	.,,20.	0.0	00.070
							Key Financial Performance Indicators							
23.0%	20.8%		2.1%	24.9%		(2.0%)	Contribution Margin	28.6%	29.6%		(1.0%)	28.8%		(0.1%)
30	28	2	7.1%	30	0	0.0%	Days in Use	364	356	8	2.2%	365	(1)	(0.3%)
33	29	4	13.8%	40	(7)	(17.5%)	Number of Events	375	364	11	3.0%	381	(6)	(1.6%)
\$19,380	\$11,207	\$8,173	72.9%	\$15,024	\$4,356	29.0%	Average Revenue per Day in Use	\$11,720	\$9,586	\$2,134	22.3%	\$9,550	\$2,169	22.7%
\$17,619	\$10,821	\$6,798	62.8%	\$11,268	\$6,350	56.4%	Average Revenue per Event	\$11,376	\$9,375	\$2,001	21.3%	\$9,149	\$2,227	24.3%
100.0%	93.3%		6.7%	100.0%		0.0%	Occupancy Rate	99.7%	97.5%		2.2%	100.0%		(0.3%)
							Total Food & Bourses							
4.742	4.484	258	5.7%	3,204	1,538	48.0%	Total Food & Beverage Food & Beverage Contribution	53.154	55,525	(2,371)	(4.3%)	49,387	3,766	7.6%
4,742	4,464 83	256 82	3.1%	132	1,536	24.6%	The Palms	1 626	1 303	323	(4.3%)	1 251	3,766	30.0%
4.907	4.567	340	7.4%	3,336	1,571	47.1%	Net Contribution	54,780	56.828	(2.048)	(3.6%)	50,638	4.142	8.2%
-1,007	-,007	00	70	0,000	.,0.1	/0		3-1,1-00	00,020	(2,0-0)	(0.0,0)	00,000	-1,1-72	J.2.78

		CUR	RENT MONT	Н			Crown Melbourne			YE	AR TO DATE			
Actual	Budget	Varian	ice	Actual	Variance	Variance	Monthly Performance Review	Actual	Budget	Variar	ice	Actual	Variance	Variance
Jun 18	Jun 18	F/(U)	F/(U)	Jun 17	F/(U)	F/(U)		Jun 18	Jun 18	F/(U)	F/(U)	Jun 17	F/(U)	F/(U)
\$'000	\$'000	\$'000	%	\$'000	\$'000	%	Period 12, F18	\$'000	\$'000	\$'000	%	\$'000	\$'000	%
							6. HOTEL OPERATIONS							
							6.1 CROWN TOWERS							
							Rooms Division (Levels 5 28)							
3,091	3,174	(82)	(2.6%)	2,821	270	9.6%	Room Revenue - Non Gaming	40,854	40,784	71	0.2%	38,273	2,582	6.7%
1,445	1,384	61	4.4%	1,399	47	3.3%	Room Revenue - Gaming	19,775	20,712	(937)	(4.5%)	21,122	(1,347)	(6.4%)
865	675	190	28.1%	670	195	29.1%	Other Revenue	8,145	8,236	(91)	(1.1%)	8,076	69	0.8%
(253)	(118)	(136)	(115.1%)	(113)	(140)	(124.1%)	Package Costs	(2 354)	(1 751)	(604)	(34.5%)	(1 673)	(681)	(40.7%)
5,148	5,115	33	0.6%	4,776	372	7.8%	Total Revenue	66,420	67,981	(1,561)	(2.3%)	65,798	622	0.9%
1,528 676	1,510 899	(18)	(1.2%) 24.8%	1,467 818	(61) 142	(4.1%) 17.4%	Payroll & On Costs Operating Expenses	18,373 10,554	18,816 11,514	444 960	2.4% 8.3%	18,300 11,117	(72) 563	(0.4%)
2.944	2,707	223 238	24.8% 8.8%	2,491	453	18.2%	Operating Expenses Sub Total	37.493	37.651	(158)	(0.4%)	36,380	1,113	5.1% 3.1%
2,344	2,707	230	0.0 /6	2,491	400	10.270	Sub Total	31,493	37,031	(130)	(0.476)	30,360	1,113	3.170
75	50	25	49.3%	75	(0)	(0.0%)	Mini Bar	891	620	271	43.6%	709	181	25.6%
458	406	51	12.6%	452	6	1.3%	Revenue	5,547	4,773	774	16.2%	4,771	776	16.3%
(270)	(233)	37	16.0%	(253)	17	6.7%	Labour	(3,313)	(2,862)	451	15.8%	(2,916)	397	13.6%
(204)	(159)	45	28.2%	(183)	21	11.7%	Other Expenses	(2,249)	(1,935)	315	16.3%	(2,038)	212	10.4%
(16)	14	(31)	(213.7%)	16	(32)	(203.0%)	Crown Spa	(15)	(23)	8	34.3%	(183)	168	91.7%
58	64	(6)	(9.7%)	91	(32)	(35.8%)	Mini Bar & Spa Net Contribution	876	597	279	46.7%	526	349	66.4%
3,003	2,771	232	8.4%	2,582	421	16.3%	Crown Towers Net Contribution	38,369	38,248	121	0.3%	36,906	1,462	4.0%
							Key Financial Performance Indicators							
8.252	8,464	(212)	(2.5%)	8.029	223	2.8%	Occupied Room Nights - Non Gaming	101.098	98.814	2.284	2.3%	96.408	4.690	4.9%
4,272	4,200	72	1.7%	4,439	(167)	(3.8%)	Occupied Room Nights - Gaming	56,779	59,050	(2,271)	(3.8%)	62,032	(5,253)	(8.5%)
12,524	12,664	(140)	(1.1%)	12,468	56	0.4%	Occupied Room Nights - Total	157,877	157,864	13	0.0%	158,440	(563)	(0.4%)
93.0%	94.0%		(1.0%)	92.7%		0.3%	Occupancy Rate % (available rooms)	96.4%	96.3%		0.1%	96.7%		(0.3%)
93.0%	94.0%		(1.0%)	92.6%		0.4%	Occupancy Rate % (physical rooms)	96.3%	96.3%		0.0%	96.7%		(0.3%)
\$374.59	\$374.94	(\$0.35)	(0.1%)	\$351.35	\$23.25	6.6%	Average Room Rate - Non Gaming	\$404.11	\$412.73	(\$8.62)	(2.1%)	\$396.99	\$7.12	1.8%
\$338.29	\$329.60	\$8.69	2.6%	\$315.08	\$23.21	7.4%	Average Room Rate - Gaming	\$348.29	\$350.76	(\$2.47)	(0.7%)	\$340.51	\$7.78	2.3%
\$362.21	\$359.90	\$2.31	0.6%	\$338.44	\$23.78	7.0%	Average Room Rate Total	\$384.03	\$389.55	(\$5.52)	(1.4%)	\$374.87	\$9.16	2.4%
\$337	\$338	(\$2)	(0.5%)	\$313	\$24	7.5%	Revenue Per Available Room	\$370	\$375	(\$5)	(1.4%)	\$362	\$8	2.1%
29.7%	29.5% \$119	(60)	(0.2%)	30.7% \$118	(04)	1.0%	Payroll % Revenue	27.7% \$116	27.7% \$119	\$3	0.0% 2.4%	27.8% \$116	(64)	0.2%
\$122 58.3%	\$119 54.2%	(\$3)	(2.3%) 4.2%	\$118 54.1%	(\$4)	(3.7%)	Payroll Cost Per Room Night Contribution Margin %	\$116 57.8%	\$119 56.3%	\$3	1.5%	\$116 56.1%	(\$1)	(0.8%)
38.3%	54.2%		4.270	34.1%		4.3%	Contribution wargin 76	57.6%	30.3%		1.5%	30.1%		1.7%

		CUR	RENT MONT	Ή			Crown Melbourne			YE	AR TO DATE			
Actual	Budget	Varian	ice	Actual	Variance	Variance	Monthly Performance Review	Actual	Budget	Varian	ce	Actual	Variance	Variance
Jun 18	Jun 18	F/(U)	F/(U)	Jun 17	F/(U)	F/(U)	,	Jun 18	Jun 18	F/(U)	F/(U)	Jun 17	F/(U)	F/(U)
\$'000	\$'000	\$'000	%	\$'000	\$'000	%	Period 12, F18	\$'000	\$'000	\$'000	%	\$'000	\$'000	%
\$ 000	\$ 000	\$ 000	70	\$ 000	\$ 000	76	6.1 CROWN TOWERS (Continued)	\$ 000	\$ 000	\$ 000	70	\$ 000	\$ 000	70
							Villas & Crystal Club							
573	546	27	4.9%	957	(384)	(40.1%)	Room Revenue - Non Gaming	8.972	7.140	1.832	25.7%	7.931	1.040	13.1%
348	226	122	4.9% 54.1%	172	175	101.9%	Room Revenue - Non Garning Room Revenue - Gaming	4,329	3.050	1,832	41.9%	3.321	1,040	30.3%
346 154	226 82	71	86.5%	75	79	101.9%	Other Revenue	1,172	1,141	31	2.7%	2.046	(874)	(42.7%)
1.074	854	220	25.7%	1,204	(130)	(10.8%)	Total Revenue	14,473	11,331	3,141	27.7%	13,299	1,174	8.8%
406	406	1	0.1%	391	(15)	(3.8%)	Pavroll & On Costs	5.154	4,943	(211)	(4.3%)	4.756	(398)	(8.4%)
174	164	(10)	(5.9%)	163	(11)	(6.8%)	Operating Expenses	2 122	1 949	(173)	(8.9%)	1 946	(176)	(9.0%)
495	284	211	74.2%	650	(156)	(23.9%)	Net Contribution	7,197	4,440	2.757	62.1%	6.597	600	9.1%
495	204	211	74.2%	630	(136)	(23.9%)	Net Contribution	7,197	4,440	2,/3/	62.1%	6,397	600	9.1%
3,497	3,055	442	14.5%	3,232	265	8.2%	Total Crown Towers Contribution	45,566	42,688	2,878	6.7%	43,503	2,063	4.7%
							Villas Key Financial Performance Indicators							
448	420	28	6.7%	429	19	4.4%	Occupied Room Nights - Non Gaming	6,107	5,469	638	11.7%	5,490	617	11.2%
169	120	49	40.8%	117	52	44.4%	Occupied Room Nights - Gaming	1,917	1,692	225	13.3%	1,835	82	4.5%
617	540	77	14.3%	546	71	13.0%	Occupied Room Nights - Total	8,024	7,161	863	12.1%	7,325	699	9.5%
64.7%	56.3%		8.4%	58.0%		6.7%	Occupancy Rate % (available rooms)	69.5%	61.3%		8.2%	63.3%		6.2%
64.3%	56.3%		8.0%	56.9%		7.4%	Occupancy Rate % (physical rooms)	68.7%	61.3%		7.4%	62.7%		6.0%
\$1,278.21	\$1,300.00	(\$21.79)	(1.7%)	\$2,229.96	(\$951.75)	(42.7%)	Average Room Rate (Non Gaming)	\$1,469.07	\$1,305.52	\$163.55	12.5%	\$1,444.72	\$24.35	1.7%
\$2,056.45	\$1,880.00	\$176.45	9.4%	\$1,471.38	\$585.06	39.8%	Average Room Rate (Gaming)	\$2,258.18	\$1,802.77	\$455.41	25.3%	\$1,809.85	\$448.32	24.8%
\$1,491.37	\$1,428.89	\$62.48	4.4%	\$2,067.41	(\$576.04)	(27.9%)	Average Room Rate (Total)	\$1,657.59	\$1,423.01	\$234.59	16.5%	\$1,536.19	\$121.41	7.9%
\$959	\$804	\$155	19.3%	\$1,176	(\$217)	(18.5%)	Revenue Per Available Room	\$1,139	\$872	\$266	30.5%	\$963	\$175	18.2%
37.8%	47.6%		9.8%	32.5%		(5.3%)	Payroll % Revenue	35.6%	43.6%		8.0%	35.8%		0.2%
\$657	\$752	\$95	12.6%	\$716	\$58	8.1%	Payroll Cost Per Room Night	\$642	\$690	\$48	6.9%	\$649	\$7	1.1%
46.1%	33.3%		12.8%	54.0%		(8.0%)	Contribution Margin %	49.7%	39.2%		10.5%	49.6%		0.1%
0.700	0.004	(40.4)	(0.40/)	0.450	0.40	0.007	Total Crown Towers Key Financial Performance In		404.000	0.000	0.007	404.000	E 007	5.00/
8,700	8,884	(184)	(2.1%)	8,458	242	2.9%	Occupied Room Nights - Non Gaming	107,205	104,283	2,922	2.8%	101,898	5,307	5.2%
4,441	4,320	121	2.8%	4,556	(115)	(2.5%)	Occupied Room Nights - Gaming	58,696	60,742	(2,046)	(3.4%)	63,867	(5,171)	(8.1%)
13,141	13,204	(63)	(0.5%)	13,014	127	1.0%	Occupied Room Nights - Total	165,901	165,025	876	0.5%	165,765	136	0.1%
91.1%	91.5%		(0.4%)	90.4%		0.7%	Occupancy Rate % (available rooms)	94.6%	94.0%		0.6%	94.5%		0.1%
91.1%	91.5%		(0.4%)	90.2%		0.9%	Occupancy Rate % (physical rooms)	94.5%	94.0%		0.5%	94.4%		0.1%
\$421.12	\$418.67	\$2.45	0.6%	\$446.63	(\$25.51)	(5.7%)	Average Room Rate (Non Gaming)	\$464.77	\$459.55	\$5.22	1.1%	\$453.44	\$11.34	2.5%
\$403.68	\$372.67	\$31.01	8.3%	\$344.78	\$58.90	17.1%	Average Room Rate (Gaming)	\$410.66	\$391.21	\$19.46	5.0%	\$382.72	\$27.94	7.3%
\$415.23	\$403.62	\$11.61	2.9%	\$410.97	\$4.25	1.0%	Average Room Rate (Total)	\$445.63	\$434.40	\$11.23	2.6%	\$426.19	\$19.44	4.6%
\$378	\$369	\$9	2.4%	\$371	\$7	2.0%	Revenue Per Available Room	\$421	\$408	\$13	3.1%	\$402	\$19	4.6%
35.4%	35.9%		0.5%	34.7%		(0.7%)	Payroll % Revenue	31.8%	33.1%		1.3%	32.6%		0.8%
\$147	\$145	(\$2)	(1.4%)	\$143	(\$4)	(3.1%)	Payroll Cost Per Room Night	\$142	\$144	\$2	1.5%	\$139	(\$3)	(2.0%)
51.0%	46.8%		4.2%	48.8%		2.2%	Contribution Margin %	51.3%	49.5%		1.8%	50.6%		0.7%

		CUE	RENT MONT	н			Crown Melbourne	_		YE	AR TO DATE			
Actual	Budget	Varia		Actual	Variance	Variance	Monthly Performance Review	Actual	Budget	Varian		Actual	Variance	Variance
Jun 18	Jun 18	F/(U)	F/(U)	Jun 17	F/(U)	F/(U)	mentiny i errormanos iterion	Jun 18	Jun 18	F/(U)	F/(U)	Jun 17	F/(U)	F/(U)
\$'000	\$'000	\$'000	%	\$'000	\$'000	%	Period 12, F18	\$'000	\$'000	\$'000	%	\$'000	\$'000	%
\$ 500	\$ 000	\$ 555	70	\$ 000	\$ 555	/0	6.2 CROWN PROMENADE	V 000	\$ 000	\$ 000	,,,	\$ 000	\$ 5555	70
							Rooms Division (Levels 5 23)							
2.391	2.693	(303)	(11.2%)	2.241	149	6.7%	Room Revenue - Non Gaming	31.684	34.195	(2,511)	(7.3%)	31.987	(302)	(0.9%)
472	350	122	34.9%	367	105	28.7%	Room Revenue - Gaming	5.758	4.947	811	16.4%	4,912	846	17.2%
391	157	235	149.7%	252	140	55.6%	Other Revenue	2,156	1.866	289	15.5%	1,973	182	9.2%
(199)	(119)	(80)	(67.5%)	(130)	(68)	(52.5%)	Package Costs	(1,938)	(1,624)	(314)	(19.3%)	(1,639)	(298)	(18.2%)
3,055	3,082	(26)	(0.8%)	2,729	326	11.9%	Total Revenue	37,660	39,385	(1,724)	(4.4%)	37,233	428	1.1%
693	688	(5)	(0.8%)	662	(31)	(4.7%)	Payroll & On Costs	8,582	8,425	(157)	(1.9%)	8,387	(195)	(2.3%)
407	468	62	13.2%	471	65	13.8%	Operating Expenses	5 214	5 795	582	10.0%	5 729	515	9.0%
1,955	1,925	30	1.6%	1,596	360	22.6%	Rooms Division Net Contribution	23,864	25,164	(1,300)	(5.2%)	23,117	748	3.2%
							Mini Bar & Leisure Centre							
19	19	0	0.5%	40	1	4.6%	Mini Bar & Leisure Centre Mini Bar	235	231	5	2.0%	230	5	2.3%
(49)	(42)	(7)	(17.3%)	18 (33)	(16)	(47.9%)	Leisure Centre	(465)	(498)	33	6.6%	(441)	(24)	(5.5%)
(30)	(23)	(7)	(31.0%)	(15)	(15)	(99.6%)	Net Contribution	(230)	(268)	37	13.9%	(211)	(19)	(9.0%)
(30)	(23)	(1)	(31.0%)	(13)	(13)	(33.0 %)	Net Contribution	(230)	(200)	31	13.5%	(211)	(13)	(9.076)
1,925	1,902	23	1.2%	1,580	345	21.8%	Crown Promenade Net Contribution	23,634	24,897	(1,262)	(5.1%)	22,906	729	3.2%
1,925	1,902	23	1.2%	1,580	345	21.8%	Total Crown Promenade Contribution	23,634	24.897	(1,262)	(5.1%)	22,906	729	3.2%
1,020	1,002		11270	1,000	0.10	21.070	Total Oromi Tromonado Commisador	20,004	24,007	(1,202)	(0.170)	22,000	, 20	0.270
							Key Financial Performance Indicators							
10.171	11.463	(1,292)	(11.3%)	10.193	(00)	(0.2%)	Rooms Division (Levels 5 23) Occupied Room Nights - Non Gaming	129.350	137.782	(8,432)	(6.1%)	133,362	(4,012)	(3.0%)
2.547	1,700	(1,292)	49.8%	2,113	(22) 434	20.5%	Occupied Room Nights - Non Garning Occupied Room Nights - Gaming	30,443	23,900	6,543	27.4%	25,105	5.338	21.3%
12,718	13,163	(445)	(3.4%)	12,306	434	3.3%	Occupied Room Nights - Gaming Occupied Room Nights - Total	159,793	161,682	(1,889)	(1.2%)	158,467	1,326	0.8%
92.0%	94.4%	(445)	(2.3%)	88.5%	412	3.6%	Occupancy Rate % (available rooms)	94.3%	95.3%	(1,009)	(0.9%)	93.5%	1,320	0.8%
91.2%	94.4%		(3.2%)	88.2%		3.0%	Occupancy Rate % (physical rooms)	94.1%	95.3%		(1.1%)	93.4%		0.8%
\$235.03	\$234.95	\$0.08	0.0%	\$219.87	\$15.17	6.9%	Average Room Rate (Non Gaming)	\$244.95	\$248.19	(\$3.23)	(1.3%)	\$239.85	\$5.10	2.1%
\$185.43	\$206.00	(\$20.57)	(10.0%)	\$173.69	\$11.74	6.8%	Average Room Rate (Gaming)	\$189.14	\$206.99	(\$17.85)	(8.6%)	\$195.66	(\$6.52)	(3.3%)
\$225.10	\$231.21	(\$6.11)	(2.6%)	\$211.94	\$13.16	6.2%	Average Room Rate (Total)	\$234.32	\$242.10	(\$7.78)	(3.2%)	\$232.85	\$1.47	0.6%
\$205	\$218	(\$13)	(5.9%)	\$187	\$18	9.8%	Revenue Per Available Room	\$221	\$231	(\$10)	(4.3%)	\$217	\$3	1.5%
22.7%	22.3%	(, ,	(0.4%)	24.3%		1.6%	Payroll % Revenue	22.8%	21.4%	,	(1.4%)	22.5%		(0.3%)
\$55	\$52	(\$2)	(4.3%)	\$54	(\$1)	(1.3%)	Payroll Cost Per Room Night	\$54	\$52	(\$2)	(3.1%)	\$53	(\$1)	(1.5%)
61.7%	60.5%		1.1%	56.8%		4.9%	Contribution Margin %	61.5%	62.0%		(0.5%)	60.3%		1.1%

Actual Budget Variance Variance Sundiget Variance Variance Sundiget Variance Variance Sundiget Sundige															
Supplementary Supplementar								Crown Melbourne							
\$\begin{align*} \begin{align*} \be								Monthly Performance Review							
## Carding															
3,883 4,285 4,002 (9,4%) 3,651 231 6,35% 60m Revenue - Gaming 5,805 4,533 1,272 28,1% 4,507 1,298 28,8% (298) (222) (76) (34,3%) (264) (34) (1289) (283) (37) (9,4%) (34) (1289) (298) (222) (76) (34,3%) (264) (34) (1289) (283) (35,9%) 4,002 477 11,9% (27) (283) (35,9%) 4,002 477 11,9% (283) (35,9%) 4,002 477 11,9% (283) (35,9%) 4,002 477 11,9% (283) (35,9%) 4,002 477 11,9% (283) (35,9%) 4,002 477 11,9% (283) (35,9%) 4,002 477 11,9% (283) (35,9%) 4,002 477 11,9% (283) (35,9%) 4,002 477 11,9% (283) (35,9%) 4,002 477 11,9% (283) (35,9%) 4,002 477 11,9% (383)	\$'000	\$'000	\$'000	%	\$'000	\$'000	%	Period 12, F18	\$'000	\$'000	\$'000	%	\$'000	\$'000	%
3,883 4,285 (402) (9,4%) 3,651 231 6,3% Room Revenue - Anon Gaming 53,136 58,759 (5,623) (9,6%) 54,920 (1,784) (3,2%) 558 223 335 150,4% 242 316 130,7% Other Revenue 2,986 2,602 366 15,2% 2,699 299 11,1% (2,4%) (2,4%) (4,4%) (2,4%) (4,4%) (2,4%) (4,4%)								6.3 CROWN METROPOL							
Secondary Seco								Rooms Division							
238 223 335 150.4% 242 316 130.7% Other Newner 2.998 2.602 396 15.2% 2.609 299 11.1% 2.609 2.602 2.603 2.602 2.603 2			(402)												
C208 C22 C76 C34.3% C264 C34															
4,497 4,780 (283) (5,9%) 4,020 477 11.9% Total Revenue 58,083 62,161 (4,078) (6,6%) 58,588 (455) (0,9%) 695 737 82 11.1% 692 37 5.3% Operating Expenses 8,233 9,647 14.13 14.6% 9,149 915 10.0%															
999 983 138 138 138 148 949 60 (528) Page 128 12															
655 737 738 737 737 738 737 737 738 737 738 737 738 737 738 737 738															
2,843 3,080 (237) (7,7%) 2,379 464 19.5% Net Contribution 37,497 40,407 (2,910) (7,2%) 37,374 123 0.3% Mini Bar & Leisure Centre Mini Ba															
31 28 4 13.3% 25 6 26.1% Mini Bar & Leisure Centre															
31 28 4 13.3% 25 6 26.1% Min Bar 329 352 (23) (6.4%) 347 (18) (5.3%) (11) (7) (5.3 5%) (12) (0) (1.9%) (1.4 5%) (1.1 5%	2,843	3,080	(237)	(7.7%)	2,379	464	19.5%	Net Contribution	37,497	40,407	(2,910)	(7.2%)	37,374	123	0.3%
31 28 4 13.3% 25 6 26.1% Min Bar 329 352 (23) (6.4%) 347 (18) (5.3%) (11) (7) (5.3 5%) (12) (0) (1.9%) (1.4 5%) (1.1 5%								Mini Bar & Laigura Centra							
11 7 4 577% 12 (0) (1.9%) Revenue 79 88 (9) (10.3%) 1.216 (1.137) (93.5%) (1.14) (1.131) (17) (53.5%) (4.2) (2.7) (65.3%) (1.20)	31	28	4	13 3%	25	6	26.1%		329	352	(23)	(6.4%)	347	(18)	(5.3%)
(14) (31) (17) (53.5%) (42) (27) (65.3%) Labour (296) (389) (03) (23.3%) (1.268) (97) (76.6%) (33.3%) (3.3%) (4.1%															
(33) (38) (4) (11.8%) (44) (11) (24.1%) (24.1%) (24.1%) (36.2%)															
(36) (62) 25 40.9% (74) 38 50.8% Pool, Gym & Spa (675) (758) 83 11.0% (879) 204 23.2%															
(5) (34) 29 84.9% (49) 44 89.6% (49) Met Contribution (346) (406) 61 14.9% (531) 186 34.9% (2.887) 3.046 (208) (6.8%) 2.330 508 21.8% (2.897) (2.898)											83				
15,896 15,880 216 1.4% 14,759 1.137 7.7% Occupied Room Nights - Non Gaming 197,320 207,802 (10,482) (5,0%) 201,280 (3,960) (2,0%) 1,807 2.052 (245) (11,9%) 2.052 (245) (11,9%) 2.052 (245) (11,9%) 2.052 (245) (11,9%) 2.052 (245) (11,9%) 2.052 (245) (11,9%) 2.052 (245) (11,9%) 2.052 (245) (11,9%) 2.052 (245) (11,9%) 2.052 (245) (11,9%) 2.052 (245) (11,9%) 2.052 (245) (11,9%) 2.052 (245) (11,9%) 2.052 (245) (11,9%) 2.052 (245) (11,9%) 2.052 (245)		(34)	29	84.9%		44	89.6%	Net Contribution	(346)	(406)	61	14.9%	(531)	186	34.9%
15,896 15,880 216 1.4% 14,759 1.137 7.7% Occupied Room Nights - Non Gaming 197,320 207,802 (10,482) (5,0%) 201,280 (3,960) (2,0%) 1,807 2.052 (245) (11,9%) 2.052 (245) (11,9%) 0.0000000000000000000000000000000000															
1,886	2,837	3,046	(208)	(6.8%)	2,330	508	21.8%	Crown Metropol Contribution	37,151	40,001	(2,849)	(7.1%)	36,842	309	0.8%
1,896 15,860 216 1.4% 14,759 1,137 7.7% Occupied Room Nights - Non Gaming 197,320 207,802 (10,482) (5.0%) 201,280 (3,960) (2.0%) (1,9%) 2,052 (245) (11,9%) Occupied Room Nights - Gaming 27,902 18,700 9,202 49,2% 20,120 7,782 38,7% 17,730 (7,730 (27) (0,2%) 16,811 892 5.3% Occupied Room Nights - Total 225,222 226,502 (1,280) (0,6%) 221,400 3,822 1.7% 38,87% 89,87% 89,87% 89,87% 89,87% 89,87% 89,87% 89,87% 89,87% 89,87% 89,87% 89,87% 89,87% 89,87% 89,87% 89,87% 89,87% 10,1% 85,2% 4.5% Occupancy Rate % (physical rooms) 93,8% 94,3% (0.5%) 92,2% 1.5% 1.3% S195,93 3241,02 (3,900) (10,6%) 3247,41 (3,313) (1,3%) Average Room Rate (Non Gaming) \$208,03 \$242,40 (34,37) (4,2%) \$22,2% (3,37) (4,2%) \$22,2% (3,37) (4,2%) \$22,4% (3,313) (4,37) (Key Financial Performance Indicators							
1,807 2,050 (243) (11.9%) 2,052 (245) (11.9%) Occupied Room Nights - Gaming 27,902 18,700 9,202 49,2% 20,120 7,782 38,7% 89,7% 89,8% (0.1%) 85,2% 4.5% Occupied Room Nights - Total 225,222 226,502 (1,280) (0.6%) 221,400 3,822 1.7% 89,7% 89,8% (0.1%) 85,2% 4.5% Occupied Room Nights - Total 225,222 226,502 (1,280) (0.6%) 92,5% (0.5%) 92,5% 89,7% 89,8% (0.1%) 85,2% 4.5% Occupancy Rate % (available rooms) 93,8% 94,3% (0.5%) 92,5% 1.5% 8244,2 \$273,28 (\$29,00) (1.6%) \$247,41 (\$3.13) (1.3%) Average Room Rate (Non Gaming) \$29,92 \$28,76 (\$13.47) (4.8%) \$272.85 (\$3.57) (1.3%) \$19,93 \$241,02 (\$45,09) (18,7%) \$190.42 \$5.51 2,9% Average Room Rate (Gaming) \$20,80 \$242.40 (\$34.37) (4.2%) \$224.01 (\$15,57) (7.1%) \$23,94 \$269.55 (\$30,21) (11.2%) \$204.55 (\$1.1) (0.5%) Average Room Rate (Total) \$261.70 \$279.43 (\$17.73) (6.3%) \$244.01 (\$15.57) (7.1%) \$221.5% \$242 (\$27) (11.3%) \$205 \$10 4.6% Revenue Per Available Room \$245 \$269.05 (\$18) (6.9%) \$247 (\$2) (0.5%) \$247.05 (\$1.0%) \$2.0% \$2.0	15.896	15.680	216	1.4%	14.759	1.137	7.7%		197.320	207.802	(10.482)	(5.0%)	201.280	(3.960)	(2.0%)
17.703 17.704 (27) (0.2%) 16.811 892 5.3% Occupancy Rate % (available rooms) 33.8% 94.3% (0.5%) 22.1400 3.822 1.7% 88.8% (0.5%) 88.8% (0.1%) 85.2% 4.5% Occupancy Rate % (available rooms) 33.8% 94.3% (0.5%) 92.5% 1.3% 89.7% 89.8% (0.5%) 92.5% 1.3% 89.7% 89.8% (0.1%) 85.2% 4.5% Occupancy Rate % (available rooms) 93.8% 94.3% (0.5%) 92.2% 1.5% 1.5% 82.42.7 \$273.28 (\$29.00) (10.6%) \$24.74.1 (\$3.13) (1.3%) \$4.74.2 (\$3.13) (1.3%) \$2.74.2 (\$4.50.9) (10.6%) \$24.74.1 (\$3.13) (1.3%) \$4.74.2 (\$4.50.9) (10.7%) \$190.42 \$5.51 2.9% \$4.84.2 (\$4.50.9) (10.7%) \$2.74.2 (\$4.50.9) (10.7%) \$4.74.2 (\$4.50.9) (10.7%) \$4.74.2 (\$4.50.9) (10.7%) \$4.74.2 (\$4.50.9) (10.7%) \$4.74.2 (\$4.74.2 (\$4.50.9) (10.7%) \$4.74.2 (
89.7% 89.8% (0.1%) 85.2% 4.5% Occupancy Rate % (available rooms) 93.8% 94.3% (0.5%) 92.5% 1.3% 89.7% 89.8% (0.1%) 85.2% 4.5% Occupancy Rate % (available rooms) 93.8% 94.3% (0.5%) 92.2% 1.5% (0.5%) 92.2% 1.5% (0.5%) 92.2% 1.5% (0.5%) 92.2% 1.5% (0.5%) 92.2% (0.5%) 92.2% 1.5% (0.5%)	17,703							Occupied Room Nights - Total	225,222	226,502	(1,280)	(0.6%)	221,400	3.822	1.7%
\$244.27 \$273.28 \$(\$29.00) \$(10.6%) \$247.41 \$(\$3.13) \$(1.3%) Average Room Rate (Non Gaming)\$ \$269.29 \$282.76 \$(\$13.47) \$(4.8%) \$272.85 \$(\$3.57) \$(1.3%)\$ \$199.93 \$241.02 \$(\$45.09) \$(11.2%) \$190.42 \$5.51 \$2.9% Average Room Rate (Gorall)\$ \$208.03 \$242.40 \$(\$34.37) \$(14.2%) \$224.01 \$(\$15.57) \$(7.1%)\$ \$239.34 \$269.55 \$(\$30.21) \$(11.2%) \$240.45 \$(\$1.11) \$(0.5%) Average Room Rate (Gorall)\$ \$261.70 \$272.43 \$(\$17.73) \$(6.3%) \$268.42 \$(\$6.72) \$(2.5%)\$ \$215 \$242 \$(\$27) \$(11.3%) \$205 \$10 \$4.8% Revenue Per Available Room \$245 \$264 \$(\$18) \$(6.6%) \$247 \$(\$2.2%) \$(\$0.2%) \$242.2% \$(\$0.1%) \$20.5% \$10 \$4.8% Revenue Per Available Room \$245 \$264 \$(\$18) \$(6.9%) \$247 \$(\$2.2%) \$242.2% \$(\$2.2%) \$20.1% \$(\$2.2%) \$20.1% \$2.2% \$20.1% \$2.2% \$20.1% \$2.2% \$20.1% \$2.2% \$2.2% \$20.1% \$2.2% \$2.	89.7%	89.8%	` '				4.5%	Occupancy Rate % (available rooms)			(, ,		92.5%	-,-	1.3%
\$195.93 \$241.02 (\$45.09) (18.7%) \$190.42 \$5.51 2.9% Average Room Rate (Gaming) \$208.03 \$242.40 (\$34.37) (14.2%) \$224.01 (\$15.57) (7.1%) \$23.83 \$253.34 \$269.55 (\$30.21) (11.2%) \$240.45 (\$1.11) (0.5%) Average Room Rate (Total) \$261.70 \$279.43 (\$17.73) (6.3%) \$264.22 (\$6.72) (2.5%) \$215 \$242 (\$27) (11.3%) \$205 \$10 4.6% Revenue Per Available Room \$245 \$264 (\$18) (6.9%) \$247 (\$2) (0.8%) \$227.22% 20.1% (2.1%) 23.6% 1.4% Payroll % Revenue 21.3% 19.5% (\$1) (1.8%) 20.5% (0.7%) \$265 \$56 \$\$4 \$\$(\$2) (3.9%) \$56 \$0 0.1% Payroll Cost Per Room Night	89.7%	89.8%		(0.1%)	85.2%		4.5%	Occupancy Rate % (physical rooms)	93.8%	94.3%		(0.5%)	92.2%		1.6%
\$239.34 \$269.55 (\$30.21) (\$1.2%) \$240.45 (\$1.11) (0.5%) Average Room Rate (Total) \$261.70 \$279.43 (\$17.73) (6.3%) \$268.42 (\$6.72) (2.5%) \$215 \$242 (\$27) (\$11.3%) \$205 \$10 4.8% Revenue Per Available Room \$245 \$264 (\$18) (\$6.9%) \$247 (\$2) (0.8%) \$22.2% 20.1% (\$2.1%) 23.6% 1.4% Payroll % Revenue 21.3% 19.5% (1.8%) 20.5% (0.7%) \$56 \$54 (\$2) (3.9%) \$56 \$0 0.1% Payroll Cost Per Room Night \$55 \$53 (\$1) (2.6%) \$54 (\$1) (\$1.1%)	\$244.27	\$273.28	(\$29.00)	(10.6%)	\$247.41	(\$3.13)	(1.3%)	Average Room Rate (Non Gaming)	\$269.29	\$282.76	(\$13.47)	(4.8%)	\$272.85	(\$3.57)	(1.3%)
\$215 \$242 (\$27) (11.3%) \$205 \$10 4.8% Revenue Per Available Room \$245 \$264 (\$18) (6.9%) \$247 (\$2) (0.8%) \$22.2% 20.1% (2.1%) 23.6% 1.4% Payroll % Revenue 21.3% 19.5% (1.8%) 20.5% (0.7%) \$56 \$54 (\$2) (3.9%) \$56 \$0 0.1% Payroll Cost Per Room Night \$55 \$53 (\$1) (2.6%) \$54 (\$1) (1.1%)	\$195.93	\$241.02	(\$45.09)		\$190.42	\$5.51			\$208.03	\$242.40	(\$34.37)		\$224.01		
22.2% 20.1% (2.1%) 23.6% 1.4% Payroll % Revenue 21.3% 19.5% (1.8%) 20.5% (0.7%) \$56 \$54 (\$2) (3.9%) \$56 \$0 0.1% Payroll Cost Per Room Night \$55 \$53 (\$1) (2.6%) \$54 (\$1) (1.1%)			(\$30.21)	(11.2%)							(\$17.73)			(\$6.72)	(2.5%)
\$56 \$54 (\$2) (3.9%) \$56 \$0 0.1% Payroll Cost Per Room Night \$55 \$53 (\$1) (2.6%) \$54 (\$1) (1.1%)		\$242	(\$27)	(11.3%)	\$205	\$10	4.8%				(\$18)	(6.9%)	\$247	(\$2)	(0.8%)
				(2.1%)			1.4%					(1.8%)			(0.7%)
61.9% 62.6% (0.6%) 56.8% 5.1% Contribution Margin % 62.9% 63.2% (0.4%) 60.7% 2.2%			(\$2)	(3.9%)		\$0					(\$1)			(\$1)	
	61.9%	62.6%		(0.6%)	56.8%		5.1%	Contribution Margin %	62.9%	63.2%		(0.4%)	60.7%		2.2%

CURRENT MONTH							Crown Melbourne		YEAR TO DATE							
Actual	Budget	Variar	nce	Actual	Variance	Variance	Monthly Performance Review	Actual	Budget	Variar	ice	Actual	Variance	Variance		
Jun 18	Jun 18	F/(U)	F/(U)	Jun 17	F/(U)	F/(U)		Jun 18	Jun 18	F/(U)	F/(U)	Jun 17	F/(U)	F/(U)		
\$'000	\$'000	\$'000	%	\$'000	\$'000	%	Period 12, F18	\$'000	\$'000	\$'000	%	\$'000	\$'000	%		
							6.4 HOTEL SERVICES									
							Laundry & Valet									
(215)	(223)	8	3.7%	(208)	(6)	(3.0%)	Laundry & Valet Expense	(2,519)	(2,589)	70	2.7%	(2,452)	(67)	(2.7%)		
274	248	26	10.6%	243	30	12.5%	Laundry Recovery	3,200	3,024	175	5.8%	3,078	122	4.0%		
59	25	34	138.2%	35	24	68.2%	Net Contribution	681	436	246	56.3%	626	55	8.8%		
							Hotel Administration Expenditure									
0	0	0	N/A	0	0	N/A	Revenue	0	0	0	N/A	0	0	N/A		
220	211	8	4.0%	233	(14)	(5.8%)	Labour	2,528	2,559	(31)	(1.2%)	2,579	(52)	(2.0%)		
(62)	130	(192)	(148.0%)	94	(157)	(166.2%)	Other Expenses	1,218	1,770	(552)	(31.2%)	1,655	(436)	(26.4%)		
(157)	(341)	184	53.9%	(328)	170	51.9%	Net Contribution	(3,746)	(4,329)	584	13.5%	(4,234)	488	11.5%		
							Sales & Marketing Expenditure									
0	0	0	N/A	0	0	N/A	Revenue	0	0	0	N/A	0	0	N/A		
(145)	221	(366)	(165.4%)	238	(382)	(160.9%)	Labour	1,924	2,661	(738)	(27.7%)	2,643	(719)	(27.2%)		
305	285	20	7.0%	293	11	3.8%	Other Expenses	3,493	3,174	319	10.1%	2,865	628	21.9%		
(160)	(506)	346	68.4%	(531)	371	69.9%	Net Contribution	(5,417)	(5,836)	419	7.2%	(5,508)	91	1.7%		
(258)	(822)	564	68.6%	(823)	565	68.7%	Total Hotel Services Cost	(8,481)	(9,729)	1,248	12.8%	(9,115)	634	7.0%		

CURRENT MONTH							Crown Melbourne	YEAR TO DATE							
Actual	Budget	Varian	ice	Actual	Variance	Variance	Monthly Performance Review	Actual	Budget	Variar	ice	Actual	Variance	Variance	
Jun 18	Jun 18	F/(U)	F/(U)	Jun 17	F/(U)	F/(U)		Jun 18	Jun 18	F/(U)	F/(U)	Jun 17	F/(U)	F/(U)	
\$'000	\$'000	\$'000	%	\$'000	\$'000	%	Period 12, F18	\$'000	\$'000	\$'000	%	\$'000	\$'000	%	
							6.5 TOTAL HOTEL OPERATIONS								
3,497	3,055	442	14.5%	3,232	265	8.2%	Crown Towers Contribution	45,566	42,688	2,878	6.7%	43,503	2,063	4.7%	
1,925	1,902	23	1.2%	1,580	345	21.8%	Crown Promenade Contribution	23,634	24,897	(1,262)	(5.1%)	22,906	729	3.2%	
2,837	3,046	(208)	(6.8%)	2,330	508	21.8%	Crown Metropol Contribution	37,151	40,001	(2,849)	(7.1%)	36,842	309	0.8%	
(258)	(822)	564	68.6%	(823)	565	68.7%	Hotel Services Cost	(8 481)	(9 729)	1 248	12.8%	(9 115)	634	7.0%	
8,002	7,181	821	11.4%	6,319	1,683	26.6%	Net Contribution	97,870	97,856	14	0.0%	94,136	3,734	4.0%	
							Key Financial Performance Indicators								
34,767	36,027	(1,260)	(3.5%)	33,410	1.357	4.1%	Occupied Room Nights - Non Gaming	433,875	449,867	(15,992)	(3.6%)	436,540	(2,665)	(0.6%)	
8,795	8,070	725	9.0%	8,721	74	0.8%	Occupied Room Nights - Gaming	117,041	103,342	13,699	13.3%	109,092	7,949	7.3%	
43,562	44,097	(535)	(1.2%)	42,131	1,431	3.4%	Occupied Room Nights - Total	550,916	553,209	(2,293)	(0.4%)	545,632	5,284	1.0%	
90.8%	91.6%	, ,	(0.9%)	87.7%		3.1%	Occupancy Rate % (available rooms)	94.2%	94.5%	, ,	(0.3%)	93.4%		0.8%	
90.5%	91.6%		(1.1%)	87.6%		3.0%	Occupancy Rate % (physical rooms)	94.1%	94.5%		(0.4%)	93.2%		0.9%	
\$285.82	\$296.94	(\$11.11)	(3.7%)	\$289.44	(\$3.62)	(1.2%)	Average Room Rate (Non Gaming)	\$310.33	\$313.15	(\$2.82)	(0.9%)	\$304.92	\$5.41	1.8%	
\$297.79	\$304.12	(\$6.32)	(2.1%)	\$267.00	\$30.79	11.5%	Average Room Rate (Gaming)	\$304.74	\$321.68	(\$16.94)	(5.3%)	\$310.40	(\$5.66)	(1.8%)	
\$288.24	\$298.25	(\$10.01)	(3.4%)	\$284.80	\$3.44	1.2%	Average Room Rate (Total)	\$309.15	\$314.75	(\$5.60)	(1.8%)	\$306.02	\$3.13	1.0%	
\$287	\$287	(\$0)	(0.1%)	\$265	\$22	8.3%	Revenue Per Available Room	\$302	\$309	(\$7)	(2.2%)	\$299	\$3	0.9%	
26.3%	25.8%		(0.5%)	27.3%		0.9%	Payroll % Revenue	25.2%	24.5%		(0.7%)	24.9%		(0.3%)	
\$83	\$81	(\$2)	(2.9%)	\$82	(\$1)	(1.1%)	Payroll Cost Per Room Night	\$81	\$80	(\$1)	(0.8%)	\$80	(\$1)	(1.3%)	
55.0%	49.4%		5.6%	46.8%		8.2%	Contribution Margin %	52.5%	51.6%		0.9%	51.0%		1.5%	

CURRENT MONTH							Crown Melbourne	YEAR TO DATE							
Actual	Budget	Variar	ice	Actual	Variance	Variance	Monthly Performance Review	Actual	Budget	Variar	ice	Actual	Variance	Variance	
Jun 18	Jun 18	F/(U)	F/(U)	Jun 17	F/(U)	F/(U)		Jun 18	Jun 18	F/(U)	F/(U)	Jun 17	F/(U)	F/(U)	
\$'000	\$'000	\$'000	%	\$'000	\$'000	%	Period 12, F18	\$'000	\$'000	\$'000	%	\$'000	\$'000	%	
							7. OTHER NON-GAMING OPERATIONS								
							Crown Retail								
68	35	33	95.2%	39	29	73.6%	Revenue	895	563	332	58.9%	530	365	69.0%	
52	46	(6)	(13.9%)	44	(8)	(18.7%)	Labour	639	578	(61)	(10.5%)	572	(67)	(11.7%)	
29	16	(14)	(88.8%)	23	(6)	(26.7%)	Cost of Sales	499	296	(202)	(68.4%)	304	(194)	(63.9%)	
83	91	7	8.0%	94	11	11.4%	Other Expenses	1 972	2 213	240	10.9%	1 846	(126)	(6.8%)	
(97)	(117)	20	17.0%	(122)	25	20.4%	Net Contribution	(2,214)	(2,523)	309	12.2%	(2,193)	(22)	(1.0%)	
							Tenancies								
							Revenue								
407	399	8	2.1%	377	30	8.1%	ATMs	4.790	4.858	(68)	(1.4%)	4.664	125	2.7%	
374	355	19	5.4%	283	91	32.1%	Cinemas / Entertainment	3,391	3.642	(251)	(6.9%)	2.815	576	20.4%	
0	0	0	N/A	0	0	N/A	General Merchandise	0	0	Ò	N/A	0	0	N/A	
0	0	0	N/A	0	0	N/A	General / Youth Fashion	0	0	0	N/A	0	0	N/A	
553	510	43	8.4%	556	(3)	(0.5%)	Luxury Fashion	7.746	7,157	589	8.2%	6,807	939	13.8%	
579	591	(11)	(1.9%)	563	17	2.9%	Fast Food / Snacks	6,962	7,121	(159)	(2.2%)	6,853	110	1.6%	
553	678	(125)	(18.5%)	379	174	45.9%	Restaurants - Tenants	7,924	8,578	(654)	(7.6%)	6,977	947	13.6%	
137	245	(108)	(44.2%)	214	(77)	(35.9%)	Lifestyle Precinct	1,697	2,598	(901)	(34.7%)	2,361	(664)	(28.1%)	
122	129	(7)	(5.1%)	145	(23)	(15.6%)	Wagering	1,461	1,716	(255)	(14.8%)	1,726	(265)	(15.3%)	
136	132	5	3.5%	121	15	12.7%	Expense Recovery	1,764	1,559	206	13.2%	1,500	265	17.6%	
0	0	0	N/A	0	0	N/A	Rental Discount	0	0	0	N/A	0	0	N/A	
124	107	16	15.3%	100	23	23.1%	Sundry Revenue	2,041	1,368	674	49.3%	1,544	497	32.2%	
2,986	3,146	(160)	(5.1%)	2,738	248	9.1%	Total Revenue	37,777	38,596	(819)	(2.1%)	35,248	2,529	7.2%	
33	43	10	22.6%	45	12	25.9%	Labour	473	518	45	8.6%	487	14	2.8%	
27	40	12	30.4%	34	7	19.5%	Marketing	821	908	87	9.5%	800	(21)	(2.7%)	
195	183	(12)	(6.5%)	113	(82)	(72.2%)	Other Expenses	2 059	2 214	155	7.0%	1 497	(563)	(37.6%)	
2,730	2,880	(150)	(5.2%)	2,546	185	7.3%	Net Contribution	34,423	34,956	(533)	(1.5%)	32,464	1,959	6.0%	
							Key Financial Performance Indicators								
							Revenue per Square Metre								
\$27.39	\$27.96	(\$0.57)	(2.0%)	\$22.32	\$5.07	22.7%	Cinemas / Entertainment	\$20.68	\$23.90	(\$3.22)	(13.5%)	\$18.48	\$2.20	11.9%	
\$0.00	\$0.00	\$0.00	N/A	\$0.00	\$0.00	N/A	General Merchandise	\$0.00	\$0.00	\$0.00	N/A	\$0.00	\$0.00	N/A	
\$0.00	\$0.00	\$0.00	N/A	\$0.00	\$0.00	N/A	General / Youth Fashion	\$0.00	\$0.00	\$0.00	N/A	\$0.00	\$0.00	N/A	
\$172.02	\$158.63	\$13.39	8.4%	\$172.85	(\$0.83)	(0.5%)	Luxury Fashion	\$200.73	\$185.46	\$15.26	8.2%	\$176.41	\$24.32	13.8%	
\$320.21	\$326.40	(\$6.19)	(1.9%)	\$311.06	\$9.15	2.9%	Fast Food / Snacks	\$320.68	\$327.99	(\$7.32)	(2.2%)	\$315.62	\$5.05	1.6%	
\$106.23	\$130.29	(\$24.06)	(18.5%)	\$72.83	\$33.40	45.9%	Restaurants	\$126.85	\$137.33	(\$10.47)	(7.6%)	\$111.69	\$15.16	13.6%	
\$30.53	\$74.63	(\$44.10)	(59.1%)	\$46.71	(\$16.18)	(34.6%)	Lifestyle Precinct	\$31.13	\$65.85	(\$34.72)	(52.7%)	\$43.02	(\$11.90)	(27.6%)	
\$1,224.43	\$1,290.16	(\$65.73)	(5.1%)	\$1,450.59	(\$226.17)	(15.6%)	Wagering	\$1,217.72	\$1,430.00	(\$212.28)	(14.8%)	\$1,438.50	(\$220.78)	(15.3%)	
\$104.84	\$119.54	(\$14.70)	(12.3%)	\$99.19	\$5.65	5.7%	Total Tenancies	\$110.31	\$122.23	(\$11.91)	(9.7%)	\$106.42	\$3.89	3.7%	

		CUF	RENT MONT	Н			Crown Melbourne			YE	AR TO DATE			
Actual	Budget	Variar		Actual	Variance	Variance	Monthly Performance Review	Actual	Budget	Varian		Actual	Variance	Variance
Jun 18	Jun 18	F/(U)	F/(U)	Jun 17	F/(U)	F/(U)		Jun 18	Jun 18	F/(U)	F/(U)	Jun 17	F/(U)	F/(U)
\$'000	\$'000	\$'000	%	\$'000	\$'000	%	Period 12, F18	\$'000	\$'000	\$'000	%	\$'000	\$'000	%
							7. OTHER NON-GAMING OPERATIONS (Co	ontinued)						
							Carpark Operations							
1,743	1,707	36	2.1%	1,490	253	17.0%	Revenue	20,660	20,062	598	3.0%	20,032	627	3.1%
229	241	12	5.0%	45	(184)	(404.0%)	Labour	2,556	2,869	312	10.9%	2,571	15	0.6%
187	179	(8)	(4.2%)	(277)	(464)	(167.6%)	Other Expenses	2 456	2 362	(95)	(4.0%)	3 287	831	25.3%
1,327	1,286	41	3.2%	1,721	(394)	(22.9%)	Net Contribution	15,648	14,831	816	5.5%	14,174	1,473	10.4%
							Key Financial Performance Indicators Cars Parked Multi level							
78,220	82,645	(4,425)	(5.4%)	74,296	3,924	5.3%	Cash Entries	962,612	1,009,650	(47,038)	(4.7%)	982,110	(19,497)	(2.0%)
57,333	59,383	(2,050)	(3.5%)	82,624	(25,291)	(30.6%)	Comp Entries	717,636	731,055	(13,419)	(1.8%)	756,514	(38,878)	(5.1%)
							Cars Parked Valet							
6,014	6,774	(760)	(11.2%)	6,089	(75)	(1.2%)	Cash Entries	69,734	75,920	(6,186)	(8.1%)	73,589	(3,855)	(5.2%)
8,560	10,598	(2,038)	(19.2%)	9,341	(781)	(8.4%)	Comp Entries	108,625	123,958	(15,333)	(12.4%)	122,259	(13,634)	(11.2%)
							Cars Parked Basement							
6,089	8,256	(2,167)	(26.2%)	6,448	(359)	(5.6%)	Cash Entries	80,215	111,866	(31,651)	(28.3%)	97,053	(16,838)	(17.3%)
103 600	106 614	(3 014)	(2.8%)	102 136	1 464	1.4%	Comp Entries	1 279 657	1 324 980	(45 323)	(3.4%)	1 348 286	(68 629)	(5.1%)
259,816	274,270	(14,454)	(5.3%)	280,934	(21,118)	(7.5%)	Cars Parked Total	3,218,479	3,377,429	(158,950)	(4.7%)	3,379,811	(161,332)	(4.8%)
\$6.71	\$6.22	\$0.49	7.8%	\$5.30	\$1.41	26.5%	Revenue per Car Parked	\$6.42	\$5.94	\$0.48	8.1%	\$5.93	\$0.49	8.3%
							Crown College International							
95	0	(95)	N/A	0	(95)	N/A	Revenue	476	0	(476)	N/A	0	(476)	N/A
(46)	0	46	N/A	0	46	N/A	Labour	(489)	0	489	N/A	0	489	N/A
(120)	0	120	N/A	0	120	N/A	Other Expenses	(488)	0	488	N/A	0	488	N/A
(71)	0	71	N/A	0	71	N/A	Total Crown College International	(501)	0	501	N/A	0	501	N/A
							Other Non Gaming Operations							
(97)	(117)	20	17.0%	(122)	25	20.4%	Crown Retail	(2,214)	(2,523)	309	12.2%	(2,193)	(22)	(1.0%)
2,730	2,880	(150)	(5.2%)	2,546	185	7.3%	Tenancies	34,423	34,956	(533)	(1.5%)	32,464	1,959	6.0%
1,327	1,286	41	3.2%	1,721	(394)	(22.9%)	Carpark Operations	15,648	14,831	816	5.5%	14,174	1,473	10.4%
(71)	0	(71)	N/A	0	(71)	N/A	Crown College International	(501)	0	(501)	N/A	0	(501)	N/A
3,889	4,049	(160)	(4.0%)	4,144	(256)	(6.2%)	Net Contribution	47,356	47,264	92	0.2%	44,446	2,909	6.5%

		CUF	RRENT MONT	н			Crown Melbourne			YE	AR TO DATE			
Actual	Budget	Varia	nce	Actual	Variance	Variance	Monthly Performance Review	Actual	Budget	Variar	ice	Actual	Variance	Variance
Jun 18	Jun 18	F/(U)	F/(U)	Jun 17	F/(U)	F/(U)		Jun 18	Jun 18	F/(U)	F/(U)	Jun 17	F/(U)	F/(U)
\$'000	\$'000	\$'000	%	\$'000	\$'000	%	Period 12, F18	\$'000	\$'000	\$'000	%	\$'000	\$'000	%
							8. MARKETING & ENTERTAINMENT							
205	440	(77)	(50.40()	220	05	20.70/	Group Marketing	0.445	4 774	(044)	(20.20()	2.007	4.000	24.70/
225 1.437	148 924	(77) (514)	(52.4%) (55.6%)	320 1.110	95 (328)	29.7% (29.5%)	Payroll (Net) Marketing	2,415 12.846	1,771 13.900	(644) 1.054	(36.3%) 7.6%	3,697 14,299	1,282 1,453	34.7% 10.2%
385	33	(352)	(1.060.8%)	38	(347)	(918.7%)	Other Expenses	1.385	419	(967)	(230.9%)	580	(805)	(138.9%)
2.047	1,104	(943)	(85.4%)	1.467	(580)	(39.5%)	Total Costs (pre Allocations)	16,646	16.090	(556)	(3.5%)	18,576	1,929	10.4%
(91		83	1 128.9%	(38)	52	137.2%	Allocations	(414)	(259)	155	59.8%	(303)	111	36.8%
1,957	1,097	(860)	(78.4%)	1,429	(528)	(36.9%)	Total Costs	16,232	15,831	(401)	(2.5%)	18,273	2,041	11.2%
							Customer Marketing							
710		3	0.5%	103	(606)	(587.6%)	Payroll (Net)	7,910	8,555	645	7.5%	5,624	(2,287)	(40.7%)
(263		876	143.0%	614	877	142.9%	Marketing	8,977	10,553	1,576	14.9%	8,905	(72)	(0.8%)
(805		994	525.9%	342	1 148	335.2%	Other Expenses	971	2 412	1 441	59.7%	3 518	2 547	72.4%
(359		1,873	123.7%	1,059	1,418	133.9%	Total Costs (pre Allocations)	17,859	21,520	3,661	17.0%	18,047	189	1.0%
(2 608		219	9.2%	(1 579)	1 029	65.2%	Allocations	(36 891)	(35 801)	1 090	3.0%	(22 001)	14 890	67.7%
(2,967	(874)	2,092	239.3%	(519)	2,448	471.5%	Total Costs	(19,033)	(14,281)	4,751	33.3%	(3,954)	15,079	381.4%
							Events & Sponsorships							
0		0	N/A	94	94	100.0%	Payroll (Net)	2	0	(2)	N/A	1,120	1,119	99.9%
1,129 221	780 143	(349) (78)	(44.7%) (54.5%)	747 188	(383)	(51.2%) (17.5%)	Marketing Other Expenses	14,159 6.448	12,423 3,419	(1,737)	(14.0%) (88.6%)	13,699 4,390	(460) (2.058)	(3.4%)
1,350	923	(427)	(46.2%)	1,029	(321)	(31.2%)	Total Costs (pre Allocations)	20,609	15,842	(4,767)	(30.1%)	19,209	(1,400)	(46.9%)
1,330	(20)	(199)	(996.1%)	(544)	(723)	(132.9%)	Allocations	(1 909)	(700)	1 209	172.7%	(11 056)	(9 146)	(82.7%)
1,529	903	(626)	(69.3%)	485	(1 045)	(215.4%)	Total Costs	18,700	15.142	(3 558)	(23.5%)	8,153	(10 547)	(129.4%)
519	1,126	607	53.9%	1,395	875	62.8%	Total Marketing Costs	15,899	16,691	792	4.7%	22,472	6,573	29.3%
							Entertainment							
8	0	(8)	N/A	59	51	86.5%	Payroll	21	0	(21)	N/A	533	512	96.0%
280		(27)	(10.7%)	428	148	34.6%	Marketing	3,805	3,559	(246)	(6.9%)	3,487	(317)	(9.1%)
29		(28)	18.7%	48 535	18 218	38.3%	Other Expenses	407	403 3,962	(4)	(0.9%)	362	(45) 150	(12.3%)
318 15		(28)	(9.8%) N/A	(257)	(272)	40.7% (105.8%)	Total Costs (pre Allocations) Allocations	4,233	3,962	(2/1)	(6.8%) N/A	4,383 (3,324)	(3.324)	3.4%
333	289	(43)	(15.0%)	278	(54)	(19.4%)	Total Costs	4,233	3.962	(271)	(6.8%)	1.058	(3,174)	(299.9%)
	203	(40)	(13.070)	210	(34)	(13.470)	Total Gosts	4,233	3,302	(271)	(0.070)	1,000	(3,174)	(233.370)
519	1.126	607	53.9%	1.395	875	62.8%	Total Marketing & Entertainment Marketing	15.899	16.691	792	4.7%	22.472	6.573	29.3%
333	1,126	(43)	(15.0%)	278	(54)	(19.4%)	Entertainment	4.233	3,962	(271)	(6.8%)	1,058	(3,174)	(299.9%)
852		563	39.8%	1,673	821	49.1%	Total Net Cost	20,132	20,653	522	2.5%	23,531	3,399	14.4%
632	1,415	503	JJ.U /0	1,013	021	73.170		20,132	20,000	JŁŹ	2.3 /0	20,001	3,333	17.7/0
3,267		544	14.3%	4,071	804	19.7%	Gross Marketing Costs	57,222	56,714	(508)	(0.9%)	59,125	1,903	3.2%
0		0	N/A	(27)	(27)	(100.0%)	Payroll Allocation	(208)	0	208	N/A	(434)	(226)	(52.0%)
(49		42	569.4%	(47)	2	4.7%	Intra-Marketing Allocation	(306)	(259)	47	18.2%	(512)	(205)	(40.1%)
3,218		586	15.4%	3,997	779	19.5%	Net Melbourne Marketing Costs	56,707	56,455	(252)	(0.4%)	58,178	1,471	2.5%
(2 366		(23)	(1.0%) 39.8%	(2 324) 1.673	42 821	1.8% 49.1%	Business Unit Allocation	(36 575)	(35 801) 20.653	774 522	2.2%	(34 648)	1 927	5.6% 14.4%
852	1,415	563					Total Net Cost	20.132				23,531	3,399	

			RENT MONT				Crown Melbourne				AR TO DATE			
Actual	Budget	Varia		Actual	Variance	Variance	Monthly Performance Review	Actual	Budget	Varian		Actual	Variance	Variance
Jun 18	Jun 18	F/(U) \$'000	F/(U) %	Jun 17	F/(U)	F/(U)	Desired 40, E40	Jun 18	Jun 18 \$'000	F/(U)	F/(U)	Jun 17	F/(U)	F/(U)
\$'000	\$'000	\$.000	%	\$'000	\$'000	%	Period 12, F18 9. PROPERTY SUPPORT SERVICES	\$'000	\$.000	\$'000	%	\$'000	\$'000	%
							9. PROPERTY SUPPORT SERVICES							
2,342	2,426	85	3.5%	2,352	10	0.4%	Labour	28,970	29,128	158	0.5%	27,640	(1,330)	(4.8%)
513	461	(52)	(11.3%)	505	(8)	(1.6%)	Other Expenses	5 641	5 558	(82)	(1.5%)	5 288	(353)	(6.7%)
2,854	2,887	33	1.1%	2,857	3	0.1%	Total Cost (pre allocations)	34,610	34,687	76	0.2%	32,927	(1,683)	(5.1%)
(1,859) 995	(1,872)	(13) 20	(0.7%)	(1,766)	94 96	5.3% 8.8%	Allocations	(22,190)	(22,246)	(56) 20	(0.3%)	(20,845)	1,344	6.4%
995	1,015	20	2.0%	1,091	96	8.8%	Environmental Services	12,421	12,441	20	0.2%	12,082	(339)	(2.8%)
1,182	1,152	(31)	(2.7%)	1,104	(78)	(7.1%)	Labour	14,048	13,727	(321)	(2.3%)	13,442	(606)	(4.5%)
1 898	1 959	62	3.1%	1 757	(140)	(8.0%)	Other Expenses	23 673	23 535	(139)	(0.6%)	22 662	(1 011)	(4.5%)
3,080	3,111	31	1.0%	2,862	(218)	(7.6%)	Total Cost (pre allocations)	37,721	37,261	(460)	(1.2%)	36,104	(1,617)	(4.5%)
(579)	(689)	(109)	(15.9%)	(536)	44	8.2%	Allocations	(7 518)	(8 263)	(745)	(9.0%)	(7 978)	(460)	(5.8%)
2,501 (303)	2,422 (402)	(78) (99)	(3.2%) (24.6%)	2,326 (383)	(175) (80)	(7.5%) (20.9%)	Engineering & Maintenance Less Costs Allocated	30,203 (5 208)	28,998 (4 823)	(1,205) 385	(4.2%) 8.0%	28,126 (4 760)	(2,077) 448	(7.4%) 9.4%
2,198	2.021	(177)	(8.8%)	1,943	(255)	(13.1%)	Adjusted Engineering & Maintenance	24.996	24,176	(820)	(3.4%)	23,366	(1,630)	(7.0%)
2,130	2,021	(177)	(0.078)	1,040	(233)	(13.170)	Adjusted Engineering & maintenance		24,170	(020)	(3.470)	20,000	(1,030)	(7.070)
868	1,427	559	39.2%	969	101	10.4%	Electricity	16,807	17,586	779	4.4%	9,888	(6,919)	(70.0%)
149	669	520	77.7%	410	261	63.6%	Gas	4,448	5,371	923	17.2%	2,969	(1,480)	(49.8%)
57	302	245	81.2%	125	68	54.3%	Water	4,704	5,517	814	14.8%	4,847	144	3.0%
(175)	(112)	63	56.3%	(196)	(20)	(10.5%)	Other Expenses	(1 930)	(1 345)	586	43.6%	(1 581)	349	22.1%
899	2,286	1,387	60.7%	1,308	409	31.3%	Utilities	24,028	27,130	3,102	11.4%	16,123	(7,905)	(49.0%)
164	165	1	0.3%	146	(18)	(12.7%)	Labour	1,851	1,958	107	5.5%	1,817	(34)	(1.9%)
12	12	(1)	(4.5%)	22	9	43.3%	Other Expenses	93	160	67	41.8%	282	189	67.0%
176	176	0	0.0%	167	(9)	(5.4%)	Wardrobe	1,944	2,118	174	8.2%	2,099	155	7.4%
2	2	0	1.4%	2	(0)	(14.7%)	Labour	21	23	1	5.5%	21	(0)	(0.5%)
144	169	25	14.8%	103	(41)	(40.3%)	Other Expenses	1,983	2,032	49	2.4%	1,889	(94)	(5.0%)
146	171	25	14.6%	104	(42)	(39.9%)	Special Effects	2,004	2,054	50	2.4%	1,910	(94)	(4.9%)
146	138	(9)	(6.3%)	141	(5)	(3.4%)	Labour	1,802	1,786	(16)	(0.9%)	1,789	(13)	(0.7%)
(1)	15	16	108.3%	26	27	104.8%	Other Expenses	263	179	(85)	(47.4%)	239	(25)	(10.4%)
145	153	8	4.9%	167	22	13.2%	Total Cost (pre allocations)	2,065	1,965	(100)	(5.1%)	2,028	(38)	(1.9%)
(66)	(73)	(8)	(10.2%)	(79)	(13)	(16.7%)	Allocations	(1,028)	(952)	76	8.0%	(1,048)	(20)	(1.9%)
79	79	0	0.0%	88	9	10.1%	Crown AV	1,037	1,013	(24)	(2.4%)	979	(58)	(5.9%)
75	91	16	17.3%	86	11	12.5%	Labour	802	1,089	287	26.4%	984	183	18.6%
(0)	0	0	N/A	0	0	136.1%	Other Expenses	1	0	(1)	N/A	1	1	47.9%
75	91	16	17.4%	86	11	13.0%	Total Cost (pre allocations)	802	1.089	286	26.3%	985	183	18.6%
(75)	(91)	(16)	(17.3%)	(86)	(11)	(12.5%)	Allocations	(802)	(1,089)	(286)	(26.3%)	(984)	(182)	(18.5%)
(0)	(0)	0	N/A	0	0	136.1%	Capital Projects	0	(0)	(0)	N/A	1	1	94.7%
0		0	NI/A		0	NI/A	Davis and a second			0	N/A			N1/A
0	0	0	N/A N/A	0	0	N/A N/A	Revenue Other Expenses	0	0	0	N/A N/A	0	0	N/A N/A
0	0	0	N/A	0	0	N/A	Crown Properties	0	0	0	N/A	0	0	N/A
7.075	8.874	1.499	16.9%	7.554	175	2.3%	Total Property Support Services Cost	103,176	106.304	3.128	2.9%	00.470	(40,000)	(44.00()
7,375 (2 579)	8,874 (2 725)	1,499	16.9% (5.3%)	7,551 (2 466)	175 113	2.3% 4.6%	Total Cost (pre allocations) Allocations	103,176	(32 549)	3,128	(3.1%)	92,176 (30 856)	(10,999) 682	(11.9%) 2.2%
4,493	5.748	1,255	21.8%	4,702	209	4.6%	Total Net Cost	66,430	68,932	2,502	3.6%	56,560	(9,870)	(17.5%)
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		CUF	RRENT MONT	Н			Crown Melbourne			YE	AR TO DATE			
Actual	Budget	Varia		Actual	Variance	Variance	Monthly Performance Review	Actual	Budget	Varian	ce	Actual	Variance	Variance
Jun 18	Jun 18	F/(U)	F/(U)	Jun 17	F/(U)	F/(U)	mentally refreshlation from	Jun 18	Jun 18	F/(U)	F/(U)	Jun 17	F/(U)	F/(U)
\$'000	\$'000	\$'000	%	\$'000	\$'000	%	Period 12, F18	\$'000	\$'000	\$'000	%	\$'000	\$'000	%
							10. SECURITY, CAGE & OTHER SERVICES							
335	321	(14)	(4.4%)	323	(12)	(3.7%)	Labour	3,820	3,799	(21)	(0.6%)	3,948	128	3.2%
57	38	(20)	(52.3%)	51	(7)	(13.4%)	Other Expenses	335	403	68	16.9%	363	27	7.5%
392	358	(34)	(9.5%)	374	(19)	(5.0%)	Finance	4,156	4,202	47	1.1%	4,311	155	3.6%
2,670	2,402	(268)	(11.1%)	2,288	(382)	(16.7%)	Labour	30,992	29,117	(1,875)	(6.4%)	28,362	(2,630)	(9.3%)
(59)	82	141	171.2%	86	144	168.5%	Other Expenses	691	1 138	447	39.2%	829	137	16.6%
2,611	2,484	(127)	(5.1%)	2,374	(237)	(10.0%)	Total Cost (pre allocations)	31,683	30,255	(1,428)	(4.7%)	29,191	(2,492)	(8.5%)
(208) 2.403	(181) 2,303	(100)	14.9% (4.3%)	(190) 2.184	(220)	9.2%	Allocations Security	(2 813) 28.870	(2 457) 27.798	356 (1,072)	(3.9%)	(2 432) 26.759	(2,111)	15.7% (7.9%)
,	,						•	-,-	,			.,	.,,	
(94)	(143)	(48)	(34.0%)	(143)	(48)	(34.0%)	Revenue	(1,922)	(1,710)	212	12.4%	(1,624)	298	18.3%
2,029	1,527	(502)	(32.9%)	1,718	(311)	(18.1%)	Labour	19,415	18,010	(1,405)	(7.8%)	22,787	3,372	14.8%
743 2.678	463 1.847	(280)	(60.6%)	263 1,839	(480)	(182.4%)	Other Expenses Total Cost (pre allocations)	7 134 24.627	5 201 21.501	(1 932)	(37.2%)	5 427 26.590	(1 707) 1.963	(31.5%)
(1,226)	(333)	(831) 893	(45.0%) 267.8%	(503)	(839) 723	(45.6%) 143.6%	Allocations	(6,205)	(4,000)	(3,126) 2,205	(14.5%) 55.1%	(11,725)	(5,520)	7.4% (47.1%)
1,452	1,514	62	4.1%	1,335	(116)	(8.7%)	IT	18,422	17,501	(921)	(5.3%)	14,865	(3,557)	(23.9%)
(4)	(4)	0	0.0%	(26)	(21)	(82.9%)	Revenue	(53)	(53)	0	0.0%	(308)	(255)	(82.9%)
688 102	635 107	(53) 5	(8.3%) 4.7%	638 99	(51) (4)	(7.9%) (3.6%)	Labour Other Expenses	8,005 1,700	7,656 1,679	(349) (22)	(4.6%) (1.3%)	8,038 1,387	33 (313)	0.4% (22.6%)
786	738	(48)	(6.5%)	710	(75)	(10.6%)	Total (pre allocations)	9,653	9,282	(371)	(4.0%)	9,118	(535)	(5.9%)
(125)	(135)	(9)	(6.9%)	(80)	45	56.1%	Allocations	(1 639)	(1 929)	(289)	(15.0%)	(1 578)	61	3.9%
660	603	(57)	(9.5%)	630	(30)	(4.8%)	Human Resources	8,013	7,354	(660)	(9.0%)	7,540	(474)	(6.3%)
(87)	(83)	4	5.1%	(116)	(29)	(24.6%)	Revenue	(1,062)	(998)	64	6.4%	(1,582)	(520)	(32.9%)
858	1,151	293	25.4%	665	(193)	(29.1%)	Labour	13,494	14,206	712	5.0%	13,682	187	1.4%
63	60	(3)	(4.2%)	161	98	60.9%	Other Expenses	811	747	(64)	(8.6%)	818	7	0.8%
834	1,128	294	26.1%	710	(124)	(17.4%)	Cage & Count	13,244	13,955	712	5.1%	12,918	(326)	(2.5%)
516	466	(50)	(10.8%)	444	(72)	(16.3%)	Labour	5,610	5,616	6	0.1%	5,522	(88)	(1.6%)
8 524	70 535	62	88.4%	91 535	83	91.2%	Other Expenses	795	859	64 71	7.5%	851	56	6.6%
524	535	11	2.1%	535	11	2.0%	Purchasing & Supply	6,405	6,475	71	1.1%	6,372	(32)	(0.5%)
459	462	3	0.7%	422	(37)	(8.9%)	Labour	5,716	5,645	(70)	(1.2%)	5,576	(139)	(2.5%)
72	57	(15)	(25.8%)	120	48	40.0%	Other Expenses	715	706	(10)	(1.4%)	586	(129)	(22.1%)
531	519	(11)	(2.2%)	541	10	1.9%	Surveillance	6,431	6,351	(80)	(1.3%)	6,162	(269)	(4.4%)
286	282	(4)	(1.4%)	356	70	19.7%	Labour	3,505	3,462	(42)	(1.2%)	3,284	(220)	(6.7%)
(5)	19 301	24	127.0%	1 357	6 76	671.5%	Other Expenses	142	226	83	36.9%	200	57	28.8%
281	301	20	6.6%	357		21.4%	Guest Services	3,647	3,688	41	1.1%	3,484	(163)	(4.7%)
558	174	(384)	(220.5%)	87	(472)	(544.4%)	Labour	2,820	2,080	(740)	(35.6%)	2,656	(164)	(6.2%)
127	139	11	8.1%	148	21	14.0%	Other Expenses	862	1,148	285	24.9%	1,118	255	22.8%
686	313	(373)	(119.2%)	235	(451)	(192.1%)	Legal, Compliance, Risk & Assurance	3,682	3,227	(455)	(14.1%)	3,773	91	2.4%
7,763	7,576	(188)	(2.5%)	6,901	(863)	(12.5%)	Total Security, Cage & Other Services	92,870	90,553	(2,317)	(2.6%)	86,185	(6,685)	(7.8%)

		CU	RRENT MONT	Н			Crown Melbourne			YE	AR TO DATE			
Actual	Budget	Varia	nce	Actual	Variance	Variance	Monthly Performance Review	Actual	Budget	Variar	ce	Actual	Variance	Variance
Jun 18	Jun 18	F/(U)	F/(U)	Jun 17	F/(U)	F/(U)		Jun 18	Jun 18	F/(U)	F/(U)	Jun 17	F/(U)	F/(U)
\$'000	\$'000	\$'000	%	\$'000	\$'000	%	Period 12, F18	\$'000	\$'000	\$'000	%	\$'000	\$'000	%
							11. OTHER COSTS							
183	181	(2)	(0.9%)	32	(151)	(468.1%)	Executive Office Management Labour	2,326	2,178	(149)	(6.8%)	1,819	(507)	(27.9%)
0	0	0	N/A	0	0	N/A	Executive Office Allocations	0	0	0	N/A	0	0	N/A
22	27	5	16.9%	58	35	61.4%	Executive Office Costs	354	510	156	30.6%	534	180	33.7%
3	0	(3)	(1,195.8%)	28	25	88.9%	Industry Associations & Consulting Costs	6	3	(3)	(98.9%)	40	34	85.5%
(158)	542	700	129.2%	0	158	N/A	Crown Bonus Scheme	5,800	6,500	700	10.8%	76	(5,724)	(7,482.4%)
17	19	2	12.1%	10	(7)	(71.2%)	Chairmans's Office & Directors Labour	232	226	(6)	(2.6%)	214	(17)	(8.0%)
8	6	(2)	(39.7%)	(1)	(9)	(654.2%)	Chairmans's Office & Directors Costs	73	74	1	2.0%	60	(12)	(20.5%)
75	775	700	90.3%	126	52	40.8%	Executives & Directors	8,790	9,490	700	7.4%	2,744	(6,046)	(220.4%)
71	71	0	0.0%	60	(11)	(17.7%)	Community and Charity	834	835	1	0.1%	809	(24)	(3.0%)
12	11	(1)	(6.8%)	11	(1)	(4.6%)	Labour	146	135	(11)	(8.4%)	158	12	7.9%
(12)	19	31	163.8%	22	34	155.7%	Other Expenses	237	188	(48)	(25.6%)	165	(72)	(43.6%)
(0)	30	30	100.1%	33	33	100.1%	Corporate Affairs	382	323	(59)	(18.4%)	323	(59)	(18.4%)
151	107	(44)	(41.0%)	107	(43)	(40.6%)	Labour	1,318	1,272	(46)	(3.6%)	1,221	(97)	(8.0%)
16	20	4	19.1%	25	9	35.8%	Other Expenses	153	162	9	5.6%	156	3	1.7%
167	126	(40)	(31.6%)	132	(35)	(26.2%)	Responsible Gaming	1,471	1,434	(37)	(2.6%)	1,377	(95)	(6.9%)
(0)	0	0	N/A	0	0	125.0%	Labour	(0)	0	0	N/A	30	30	100.0%
(0)	0	0	N/A	0	0	#########	Other Expenses	o o	0	(0)	N/A	(30)	(30)	(100.0%)
(0)	0	0	N/A	0	0	#########	Crown Resorts Ltd	0	0	(0)	N/A	(0)	(0)	(145.4%)
(95)	(4)	91	2,286.0%	(828)	(732)	(88.5%)	Other Corporate Revenue	(167)	(48)	119	247.5%	(921)	(754)	(81.9%)
(222)	(250)	(29)	(11.5%)	629	850	135.3%	Other Corporate Costs	(4 760)	(3 186)	1 573	49.4%	(2 214)	2 546	115.0%
(317)	(254)	63	24.6%	(199)	118	59.4%	Other Corporate Costs / (Revenue)	(4,927)	(3,234)	1,692	52.3%	(3,135)	1,792	57.2%
(5)	748	753	100.7%	152	158	103.4%	Total Other Costs	6,550	8,847	2,297	26.0%	2,118	(4,432)	(209.3%)



Monthly Results - June 2018

Contribution Summary

- Theoretical EBITDA for the month of \$56.8m was \$7.6m (15.4%) above budget and \$7.7m (15.6%) above the pcp.
- Local Contribution of \$49.7m was \$4.1m (9.0%) above budget and \$4.8m (10.7%) above the pcp. All business units were above budget except for Gaming Machines and Other Non-Gaming Operations
- Theoretical International & Interstate Program Play contribution of \$7.1m was \$3.5m (96.0%) above budget and \$2.9m (68.0%) above the pcp.
- Total Reported Revenue was 9.7% above budget and 17.1% above the pcp. Reported EBITDA of \$84.4m was \$35.2m (71.4%) above budget and \$31.0m (58.1%) above the pcp, reflecting a Program Play win rate of 1.74% (budget win rate 1.40%, pcp win rate 1.71%) on turnover which was 25.7% above budget and 65.3% above the pcp.
- Total Theoretical Revenue was 4.6% above budget and 15.1% above the pcp. Local revenue was 0.8% above budget and 7.0% above the pcp.
 - EBITDA Margin (at theoretical) was 30.4%; 2.8% above budget and 0.1% above the pcp. Local Contribution Margin was 33.4%, 2.5% above budget and 1.1% above the pcp.
 - International and Interstate Margin was 18.7%; 7.0% above budget and 0.4% below the pcp.

Local Business Contribution

The key results for the month can be summarised as follows:

- Local Tables contribution of \$29.9m was \$0.9m (3.1%) above budget and \$2.3m (8.5%) above the pcp. Below budget hold negatively impacted contribution by \$0.9m.
 - O Total Main Floor contribution was \$0.7m (5.7%) above budget and \$1.9m (16.5%) above the pcp. Total Main Floor revenue was in line with budget but \$2.4m (9.4%) above the pcp. Main Floor Tables (ex Poker and eTGs) drop was \$4.9m (6.2%) below budget but \$3.1m (4.3%) above the pcp. Hold of 26.0% was 0.7% above budget and 1.1% above the pcp.
 - o Total Premium contribution was \$0.2m (1.1%) above budget and \$0.5m (2.8%) above the pcp. Total Premium revenue was \$0.1m (0.3%) below budget but \$1.3m (3.8%) above the pcp. Mahogany revenue was \$1.4m (9.8%) below budget while Non-Mahogany Premium revenue was \$1.3m (6.2%) above budget. Mahogany volumes were 10.3% above budget and 23.7% above the pcp. Hold was 15.6% which was 3.4% below budget and 0.4% below the pcp. Non-Mahogany Premium volumes were 2.0% below budget but 3.8% above the pcp. Hold of 22.5% was 1.7% above budget and 1.9% below the pcp.
 - Contribution margin was 47.3% which was 1.5% above budget and 1.0% above the pcp.
- **Gaming Machines** contribution of \$18.2m was \$0.2m (1.3%) below budget and \$0.8m (4.4%) below the pcp. Total turnover was 4.8% above budget and 2.9% above the pcp. Win



rate of 8.0% was 0.3% below budget and in line with the pcp. WPM of \$467.67 was \$4.65 (1.0%) above budget and \$14.73 (3.3%) above the pcp.

- VIP1 turnover was \$17.0m (32.8%) above budget but \$10.9m (13.7%) below the pcp. Initiatives targeting VIP customers included \$75K Exclusive Draw, NSW Crown Jet, Video Star Challenge, Sunday \$50K Odd or Even, Teak Cash Wall, State of Origin Golf Challenge and other targeted dinners, events, tickets and draws.
- Local turnover was \$4.1m (1.1%) above budget and \$23.8m (6.4%) above the pcp.
 Marketing calendar included Know your local lucky rewards, Reactivation Bonus Point Offer, Crown's Big Guarantee Cars and other targeted offers.
- o Contribution margin of 49.0% was 1.0% below budget and 3.7% below the pcp.
- Food and Beverage contribution of \$4.9m was \$0.3m (7.4%) above budget and \$1.6m (47.1%) above the pcp.
 - Casual Dining contribution was \$0.4m; \$0.1m (23.9%) below budget but \$0.1m (35.4%) above the pcp. Revenue of \$4.8m was \$0.3m (5.9%) below budget but \$0.4m (7.9%) below the pcp. San Antone and Emporio were the strongest performing outlets.
 - Premium Dining contribution was \$0.9m; \$34k (4.0%) above budget and \$0.6m (246.3%) above the pcp. Revenue of \$5.5m was in line with budget but \$1.0m (21.6%) above the pcp. There was strong performance across all outlets for the month, particularly Silks and Conservatory.
 - Events and Conferencing contribution was \$0.6m; \$0.2m (22.6%) below budget and \$0.3m (29.1%) below the pcp. Revenue of \$3.5m was \$0.1m (2.9%) below budget but \$0.2m (6.5%) above the pcp. There were 115 individual events during June with the top 5 events being NTAA Tax Schools Seminar (\$0.3m), Agile Australia Conference 2018 (\$0.3m), VACC Industry Awards (\$0.3m), Diamonds are a Girl's Best Friend Dinner (\$0.2m) and Forever Active Forum (\$0.2m).
 - o Bars contribution was \$3.5m; \$0.4m (11.6%) above budget and \$1.0m (41.6%) above the pcp. Revenue of \$5.4m was \$0.5m (7.9%) below budget but \$47k (0.9%) above the pcp. The standout bars in June were Jackpot, Sports and Lumia. The overall strong performance in the bar space was driven by increase patronage from State of Origin Rugby League and Soccer World Cup.
 - Hotels F&B; Promenade and Metropol were below both budget revenue and budget contribution.
 - Contribution margin was 19.8% which was 1.0% above budget and 4.4% above the pcp.
 - Hotels contribution of \$8.0m was \$0.8m (11.4%) above budget and \$1.7m (26.6%) above the pcp.
 - Towers occupancy was 1.0% below budget but 0.4% above the pcp. Rate was 0.6% above budget and 7.0% above the pcp. Villas were strong compared to budget as was Leisure which recorded strong occupancy albeit at a rate that was below budget.
 - o Promenade occupancy was 3.2% below budget but 3.0% above the pcp. Rate was 2.6% below budget but 6.2% above the pcp. Leisure exceeded budgeted rate and



occupancy. Gaming room nights were also strong, helping to offset Groups and Wholesale.

- Metropol occupancy was 0.1% below budget but 4.5% above the pcp. Rate was 11.2% below budget and 0.5% below the pcp. As with the other hotels Leisure business was strong, offsetting low volumes in Corporate and Wholesale.
- Contribution margin was 55.0% which was 5.6% above budget and 8.2% above the pcp.
- Other Non-Gaming Operations contribution of \$3.9m was \$0.2m (4.0%) below budget and \$0.3m (6.2%) below the pcp.
 - Tenancies contribution was \$0.2m (5.2%) below budget but \$0.2m (7.3%) above the pcp. Luxury performed well driven by strong results for Harolds and Kennedy. The Lifestyle precinct was well below budget. Newsagency and Staff Shop are in a rent free and 50% rent relief period respectively. Restaurants were soft due to challenges with Dinner by Heston.
 - Parking contribution was \$41k (3.2%) above budget but \$0.4m (22.9%) below the pcp which was impacted by compensation from the State Government in the prior period. Total entries were 5.3% below budget and 7.5% below the pcp, with revenue per car parked 7.8% above budget and 26.5% above the pcp.

International & Interstate Program Play Contribution

- Theoretical Program Play contribution of \$7.1m was \$3.5m (96.0%) above budget and \$2.9m (68.0%) above the pcp. Turnover was 25.7% above budget and 65.3% above the pcp.
- Actual Program Play contribution of \$34.7m was \$31.1m above budget and \$26.2m above the pcp. The actual win rate of 1.74% was 0.34% above budget of 1.40% and 0.03% above pcp win rate of 1.71%.

Full Year

• Theoretical EBITDA of \$660.2m was \$50.0m (8.2%) above budget and \$63.5m (10.6%) above the pcp. Local contribution was \$0.1m (0.0%) above budget and \$7.8m (1.4%) above the pcp. Table Games, Hotels and Other Non-Gaming Operations all achieved budget. All business units were above the pcp except Gaming Machines. Program Play was \$49.9m (100.2%) above budget and \$55.7m (126.5%) above the pcp.

	tual I 18	Budget Jul 18	CUR Varian F/(U)	RENT MONT	H Actual Jul 17	Variance F/(U)	Variance F/(U)	Crown Melbourne Monthly Performance Review	Actual Jul 18	Budget Jul 18	YE Varian F/(U)	AR TO DATE ce F/(U)	Actual Jul 17	Variance F/(U)	Variance F/(U)	Forecast F19	FULL YEAR Budget F19	Actual F18
\$'0	000	\$'000	\$'000	%	\$'000	\$'000	%	Period 1, F19	\$'000	\$'000	\$'000	%	\$'000	\$'000	%	\$'000	\$'000	\$'000
								CONSOLIDATED SUMMARY (PROGRAM PL	AY AT 1.40%)									
								REVENUE										
	68,516	65,634	2,882	4.4%	65,419	3,097	4.7%	Local Table Games	68,516	65,634	2,882	4.4%	65,419	3,097	4.7%	801,707	801,707	767,123
	36,076	36,761	(685)	(1.9%)	39,702	(3,626)	(9.1%)	Gaming Machines	36,076	36,761	(685)	(1.9%)	39,702	(3,626)	(9.1%)	460,019	459,574	449,946
	27,043	26,318	725	2.8%	26,335	708	2.7%	Food & Beverage	27,043	26,318	725	2.8%	26,335	708	2.7%	344,980	344,255	337,432
	14,829	14,793	36	0.2%	14,725	103	0.7%	Hotel Operations	14,829	14,793	36	0.2%	14,725	103	0.7%	193,969	193,933	186,387
	4,817	4,850	(34) 43	(0.7%)	4,785	32 43	0.7%	Other Non-Gaming Operations	4,817 367	4,850	(34)	(0.7%)	4,785	32 43	0.7%	60,427	60,460	59,809
	367 51.647	325 148.681	2,967	13.1% 2.0%	324 151.289	43 358	13.4% 0.2%	Support Departments Local Business Revenue	151.647	325 148.681	2.967	13.1% 2.0%	324 151.289	358	13.4% 0.2%	3 938 1.865.040	3 896 1.863.825	4 117 1.804.814
	36.551	38,711	(2,160)	(5.6%)	31.001	5,550	17.9%	Program Play Revenue (Theoretical)	36,551	38,711	(2,160)	(5.6%)	31,001	5,550	17.9%	591,274	593.434	616.782
	38,198	187,391	807	0.4%	182,290	5,908	3.2%	Total Revenue (Theoretical)	188,198	187,391	807	0.4%	182,290	5,908	3.2%	2,456,314	2,457,259	2.421.596
	30,100	101,001		0.470	102,200	0,000	0.270	Total November (Theoretical)	100,100	101,001		0.470	102,200	0,000	0.270	2,400,014	2,407,200	2,421,000
18	34,912	187,391	(2,479)	(1.3%)	172,229	12,683	7.4%	Total Revenue (Reported)	184,912	187,391	(2,479)	(1.3%)	172,229	12,683	7.4%	2,453,027	2,457,259	2,372,424
	24.6%	25.1%		(0.4%)	27.0%		(2.3%)	EBITDA Margin (Theoretical)	24.6%	25.1%		(0.4%)	27.0%		(2.3%)	26.3%	26.3%	27.3%
	27.9%	28.4%		(0.5%)	29.8%		(1.8%)	EBITDA Margin Local (Incl Comps)	27.9%	28.4%		(0.5%)	29.8%		(1.8%)	30.3%	30.4%	31.1%
	11.0%	12.2%		(1.2%)	13.5%		(2.5%)	EBITDA Margin Int'l & l'state (Theo)	11.0%	12.2%		(1.2%)	13.5%		(2.5%)	13.6%	13.5%	16.2%
	21.4%	25.1%		(3.7%)	24.5%		(3.2%)	EBITDA Margin (Reported)	21.4%	25.1%		(3.7%)	24.5%		(3.2%)	26.1%	26.3%	24.7%
								Business Units										
	29,553	29,032	521	1.8%	29,001	552	1.9%	Local Table Games	29,553	29,032	521	1.8%	29,001	552	1.9%	360,521	360,521	346,382
	17,718	18,470	(752)	(4.1%)	20,442	(2,724)	(13.3%)	Gaming Machines	17,718	18,470	(752)	(4.1%)	20,442	(2,724)	(13.3%)	231,186	231,186	225,723
	3,884	3,609	275	7.6%	3,899	(14)	(0.4%)	Food & Beverage	3,884	3,609	275	7.6%	3,899	(14)	(0.4%)	55,467	55,467	54,780
	7,154	7,114	40 1	0.6%	6,959	195	2.8%	Hotel Operations	7,154	7,114	40 1	0.6%	6,959	195	2.8%	101,854	101,854	97,870
	3 760 62.068	3 758	1 86	0.0%	3 846	(86)	(2.2%)	Other Non-Gaming Operations Sub Total	3 760 62.068	3 758 61.982	86	0.0%	3 846 64.147	(86)	(2.2%)	45 842	45 842 794.870	47 356 772,110
,	02,000	61,982	00	0.1%	64,147	(2,078)	(3.2%)	Sub Total	62,068	61,962	00	0.1%	64,147	(2,078)	(3.2%)	794,870	794,070	772,110
								Support Departments										
	(2,133)	(2,133)	(0)	(0.0%)	(2,410)	277	11.5%	Marketing & Entertainment	(2,133)	(2,133)	(0)	(0.0%)	(2,410)	277	11.5%	(21,386)	(21,386)	(20,132)
	(6,472)	(6,472)	(0)	(0.0%)	(6,417)	(55)	(0.9%)	Property Support Services	(6,472)	(6,472)	(0)	(0.0%)	(6,417)	(55)	(0.9%)	(70,228)	(70,228)	(66,430)
	(8,197)	(8,197)	(1)	(0.0%)	(7,373)	(824)	(11.2%)	Security, Cage & Other Services	(8,197)	(8,197)	(1)	(0.0%)	(7,373)	(824)	(11.2%)	(102,410)	(102,411)	(92,870)
	(1.849)	(1,849)	ò	0.0%	(1,826)	(24)	(1.3%)	Rates & Taxes	(1,849)	(1.849)	ò	0.0%	(1,826)	(24)	(1.3%)	(22,774)	(22,774)	(21,917)
	(330)	(330)	(0)	(0.0%)	(329)	(2)	(0.5%)	Insurance	(330)	(330)	(0)	(0.0%)	(329)	(2)	(0.5%)	(4,012)	(4,012)	(3,763)
	(728)	(728)	(0)	(0.0%)	(782)	55	7.0%	Other Costs	(728)	(728)	(0)	(0.0%)	(782)	55	7.0%	(8 225)	(8 225)	(6 550)
(1	19,710)	(19,709)	(1)	(0.0%)	(19,138)	(573)	(3.0%)	Sub Total	(19,710)	(19,709)	(1)	(0.0%)	(19,138)	(573)	(3.0%)	(229,034)	(229,036)	(211,662)
	42,358	42,273	85	0.2%	45,009	(2,651)	(5.9%)	Local Contribution	42,358	42,273	85	0.2%	45,009	(2,651)	(5.9%)	565,835	565,834	560,448
	4,023	4,734	(712)	(15.0%)	4,177	(154)	(3.7%)	Total Program Play (@ Theoretical)	4,023	4,734	(712)	(15.0%)	4,177	(154)	(3.7%)	80,211	80,211	99,713
	46,381	47,007	(626)	(1.3%)	49,186	(2,805)	(5.7%)	Theoretical EBITDA	46,381	47,007	(626)	(1.3%)	49,186	(2,805)	(5.7%)	646,046	646,044	660,161
	(6,893)	0	(6,893)	N/A	(6,942)	49	0.7%	Variance from Theoretical	(6,893)	0	(6,893)	N/A	(6,942)	49	0.7%	(6,893)	0	(74,119)
			, , ,		,								,					,
3	39,487	47,007	(7,520)	(16.0%)	42,244	(2,756)	(6.5%)	Reported EBITDA	39,487	47,007	(7,520)	(16.0%)	42,244	(2,756)	(6.5%)	639,153	646,044	586,042
(1	15,537)	(15,522)	(15)	(0.1%)	(15,525)	(12)	(0.1%)	Depreciation & Amortisation	(15,537)	(15,522)	(15)	(0.1%)	(15,525)	(12)	(0.1%)	(175,134)	(175,134)	(177,510)
2	23,950	31,485	(7,535)	(23.9%)	26,719	(2,769)	(10.4%)	EBIT	23,950	31,485	(7,535)	(23.9%)	26,719	(2,769)	(10.4%)	464,019	470,911	408,532
	0	0	0	N/A	0	0	N/A	Significant Items (net of tax)	0	0	0	N/A	0	0	N/A	0	0	(25,779)
	23,950	31,485	(7,535)	(23.9%)	26,719	(2,769)	(10.4%)	EBIT after Significant Items	23,950	31,485	(7,535)	(23.9%)	26,719	(2,769)	(10.4%)	464,019	470,911	382,754

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Actual	Budget	Varian		Actual	Variance	Variance	Crown Melbourne Monthly Performance Review	Actual	Budget	Varian		Actual	Variance	Variance	Forecast	FULL YEAR Budget	Actual
Jul 18 \$'000	Jul 18 \$'000	F/(U) \$'000	F/(U) %	Jul 17 \$'000	F/(U) \$'000	F/(U) %	Period 1, F19	Jul 18 \$'000	Jul 18 \$'000	F/(U) \$'000	F/(U) %	Jul 17 \$'000	F/(U) \$'000	F/(U) %	F19 \$'000	F19 \$'000	F18 \$'000
							1.1 KEY PERFORMANCE INDICATORS (PR	OGRAM PLAY	AT 1.40%)								
26.0%	26.4%		(0.4%)	28.4%		(2.4%)	EBITDA Margin Total (Theo Ex Comps)	26.0%	26.4%		(0.4%)	28.4%		(2.4%)	27.7%	27.7%	28.7%
1,737,967	1,977,387	(239,420)	(12.1%)	1,919,793	(181,826)	(9.5%)	Gaming Floor Entries	1,737,967	1,977,387	(239,420)	(12.1%)	1,919,793	(181,826)	(9.5%)	21,878,745	22,118,165	21,098,835
122.080	122,282	(202)	(0.2%)	119,405	2,675	2.2%	Main Floor Tables Drop (\$'000)	122,080	122,282	(202)	(0.2%)	119,405	2.675	2.2%	1,584,957	1,585,158	1,548,541
5,933	6,151	(218)	(3.5%)	5,855	78	1.3%	Average Weekly Win \$'000	5,933	6,151	(218)	(3.5%)	5,855	78	1.3%	6,446	6,465	6,231
70,743	72,091	(1,347)	(1.9%)	71,503	(759)	(1.1%)	Average Weekly Patron Hours	70,743	72,091	(1,347)	(1.9%)	71,503	(759)	(1.1%)	76,965	77,079	74,527
21.5% 22.6%	22.3% 23.3%		(0.8%) (0.7%)	21.7% 22.6%		(0.2%) (0.0%)	Hold % Hold % (excl Poker)	21.5% 22.6%	22.3% 23.3%		(0.8%) (0.7%)	21.7% 22.6%		(0.2%) (0.0%)	21.2% 23.2%	21.3% 23.2%	21.0% 23.2%
							Premium Non Program Play										
174,894 24.0%	192,813 19.9%	(17,919)	(9.3%) 4.2%	180,927 21.8%	(6,033)	(3.3%) 2.2%	Total Drop Hold %	174,894 24.0%	192,813 19.9%	(17,919)	(9.3%) 4.2%	180,927 21.8%	(6,033)	(3.3%) 2.2%	2,304,111 20.1%	2,322,030 19.9%	2,209,549 19.7%
							Total Local Table Games										
296,974 68,317	315,095 65,529	(18,121) 2,788	(5.8%) 4.3%	300,331 65,356	(3,357) 2,961	(1.1%) 4.5%	Total Drop Total Win	296,974 68.317	315,095 65,529	(18,121) 2.788	(5.8%) 4.3%	300,331 65,356	(3,357) 2,961	(1.1%) 4.5%	3,889,067 798,313	3,907,188 798,407	3,758,090 761,096
23.0%	20.8%	2,700	2.2%	21.8%	2,901	1.2%	Hold %	23.0%	20.8%	2,700	2.2%	21.8%	2,501	1.2%	20.5%	20.4%	20.3%
23.5%	21.1%		2.4%	22.1%		1.4%	Hold % (excl Poker)	23.5%	21.1%		2.4%	22.1%		1.4%	21.2%	21.1%	21.0%
							Gaming Machines										
442,741 \$95.89	451,574 \$102.97	(8,833) (\$7.08)	(2.0%)	477,415 \$108.84	(34,674) (\$12.95)	(7.3%) (11.9%)	Turnover Average Win per Patron Hour	442,741 \$95.89	451,574 \$102.97	(8,833) (\$7.08)	(2.0%) (6.9%)	477,415 \$108.84	(34,674) (\$12,95)	(7.3%) (11.9%)	5,677,896 \$100.97	5,686,729 \$102,27	5,552,343 \$101.87
84,322	79,765	4,557	5.7%	81,516	2,805	3.4%	Average Weekly Patron Hours	84,322	79,765	4,557	5.7%	81,516	2,805	3.4%	86,518	85,313	83,871
8.1%	8.1%		0.0%	8.2%		(0.1%)	Win %	8.1%	8.1%		0.0%	8.2%		(0.1%)	8.0%	8.0%	8.0%
\$439.53	\$446.49	(\$6.96)	(1.6%)	\$482.28	(\$42.75)	(8.9%)	Win / Machine / Day	\$439.53	\$446.49	(\$6.96)	(1.6%)	\$482.28	(\$42.75)	(8.9%)	\$474.87	\$474.28	\$464.44
2.118.946	2.500.000	(381,054)	(15.2%)	1.996.410	122.536	6.1%	International & Interstate Program Play Turnover - International Programs (\$'000)	2.118.946	2.500.000	(381,054)	(15.2%)	1.996.410	122.536	6.1%	38.163.946	38.545.000	39.298.744
1.44%	1.40%	(301,034)	0.04%	0.80%	122,000	0.64%	Win % - International Programs	1.44%	1.40%	(301,034)	0.04%	0.80%	122,550	0.6%	1.40%	1.40%	1.34%
478,647	253,069	225,578	89.1%	220,037	258,610	117.5%	Turnover - Interstate Programs (\$ 000)	478,647	253,069	225,578	89.1%	220,037	258,610	117.5%	3,825,578	3,600,000	4,539,854
0.53%	1.40%		(0.87%)	2.29%		(1.76%)	Win % - Interstate Programs	0.53%	1.40%		(0.87%)	2.29%		(1.8%)	1.29%	1.40%	0.86%
2,597,594 1.27%	2,753,069 1.40%	(155,476)	(5.6%) (0.13%)	2,216,447 0.95%	381,146	17.2% 0.33%	Turnover - Total Programs (\$'000) Win % - Total Programs	2,597,594 1.27%	2,753,069 1,40%	(155,476)	(5.6%) (0.13%)	2,216,447 0.95%	381,146	17.2% 0.3%	41,989,524 1.39%	42,145,000 1.40%	43,838,597 1,29%
			(,				Food & Beverage				(,						
345,184	357,108	(11,924)	(3.3%)	331,237	13,947	4.2%	Restaurant Covers (Incl Comp Outlets)	345,184	357,108	(11,924)	(3.3%)	331,237	13,947	4.2%	4,448,973	4,460,897	4,148,052
\$34.88	\$34.07	\$0.81	2.4%	\$35.84	(\$0.96)	(2.7%)	Revenue per Restaurant Cover	\$34.88	\$34.07	\$0.81	2.4%	\$35.84	(\$0.96)	(2.7%)	\$34.13	\$34.06	\$35.52
823,975	781,500	42,475	5.4%	791,359	32,616	4.1%	Bar Covers (Incl Comp Outlets)	823,975	781,500	42,475	5.4%	791,359	32,616	4.1%	9,776,094	9,733,619	9,685,812
97.3%	97.2%		0.2%	97.8%		(0.5%)	Hotel Operations Towers - Occ. Rate % (physical rooms)	97.3%	97.2%		0.2%	97.8%		(0.5%)	97.2%	97.2%	96.3%
97.3%	97.2%		0.2%	97.8%		(0.5%)	Towers - Occ. Rate % (available rooms)	97.3%	97.2%		0.2%	97.8%		(0.5%)	97.2%	97.2%	96.4%
\$366.59	\$354.17	\$12.42	3.5%	\$346.56	\$20.03	5.8%	Towers - Average Room Rate	\$366.59	\$354.17	\$12.42	3.5%	\$346.56	\$20.03	5.8%	\$395.72	\$394.67	\$384.03
94.1%	98.3%		(4.2%)	97.0%		(2.9%)	Promenade - Occ. Rate % (physical rooms)	94.1%	98.3%		(4.2%)	97.0%		(2.9%)	94.7%	95.0%	94.1%
94.2% \$223.47	98.3% \$217.18	\$6.30	(4.0%) 2.9%	97.2% \$213.93	\$9.54	(2.9%) 4.5%	Promenade - Occ. Rate % (available rooms) Promenade - Average Room Rate	94.2% \$223.47	98.3% \$217.18	\$6.30	(4.0%) 2.9%	97.2% \$213.93	\$9.54	(2.9%) 4.5%	94.7% \$243.72	95.0% \$243.09	94.3% \$234.32
94.5%	94.4%		0.0%	93.1%		1.4%	Metropol - Occ. Rate % (physical rooms)	94.5%	94.4%		0.0%	93.1%		1.4%	94.6%	94.6%	93.8%
94.5%	94.4%		0.0%	93.1%		1.4%	Metropol - Occ. Rate % (priysical rooms)	94.5%	94.4%		0.0%	93.1%		1.4%	94.6%	94.6%	93.8%
\$247.37	\$242.71	\$4.66	1.9%	\$239.06	\$8.31	3.5%	Metropol - Average Room Rate	\$247.37	\$242.71	\$4.66	1.9%	\$239.06	\$8.31	3.5%	\$272.13	\$271.74	\$261.70

			RENT MONT				Crown Melbourne				AR TO DATE					FULL YEAR	
Actual	Budget	Variar		Actual	Variance	Variance	Monthly Performance Review	Actual	Budget	Varia		Actual	Variance	Variance	Forecast	Budget	Actual
Jul 18 \$'000	Jul 18 \$'000	F/(U) \$'000	F/(U) %	Jul 17 \$'000	F/(U) \$'000	F/(U) %	Period 1, F19	Jul 18 \$'000	Jul 18 \$'000	F/(U) \$'000	F/(U) %	Jul 17 \$'000	F/(U) \$'000	F/(U) %	F19 \$'000	F19 \$'000	F18 \$'000
\$ 000	\$ 000	\$ 000	76	\$ 000	\$ 000	76	reliod 1, F19	\$ 000	\$ 000	\$ 000	76	\$ 000	\$ 000	76	\$ 000	\$ 000	\$ 000
							CONSOLIDATED SUMMARY (PROGRAM P	LAY AT 1.35%	6)								
							REVENUE										
68 516	65 634	2 882	4.4%	65 419	3 097	4.7%	Local Table Games	68 516	65 634	2 882	4.4%	65 419	3 097	4.7%	801 707	801 707	767 123
36 076	36 761	(685)	(1.9%)	39 702	(3 626)	(9.1%)	Gaming Machines	36 076	36 761	(685)	(1.9%)	39 702	(3 626)	(9.1%)	460 019	459 574	449 946
27 043 14 829	26 318 14 793	725 36	2.8% 0.2%	26 335 14 725	708 103	2.7% 0.7%	Food & Beverage Hotel Operations	27 043 14 829	26 318 14 793	725 36	2.8% 0.2%	26 335 14 725	708 103	2.7% 0.7%	344 980 193 969	344 255 193 933	337 432 186 387
4 817	4 850	(34)	(0.7%)	4 785	32	0.7%	Other Non-Gamina Operations	4 817	4 850	(34)	(0.7%)	4 785	32	0.7%	60 427	60 460	59 809
367	325	43	13.1%	324	43	13.4%	Support Departments	367	325	43	13.1%	324	43	13.4%	3 938	3 896	4 117
151,647	148,681	2,967	2.0%	151,289	358	0.2%	Local Business Revenue	151,647	148,681	2,967	2.0%	151,289	358	0.2%	1,865,040	1,863,825	1,804,814
35,252	37,334	(2,082)	(5.6%)	29,893	5,360	17.9%	Program Play Revenue (Theoretical)	35,252	37,334	(2,082)	(5.6%)	29,893	5,360	17.9%	570,279	572,361	594,863
186,899	186,015	885	0.5%	181,182	5,718	3.2%	Total Revenue (Theoretical)	186,899	186,015	885	0.5%	181,182	5,718	3.2%	2,435,319	2,436,186	2,399,677
	407.004	(0.470)	(4.00()	470.000	40.000		T-1-1 D-1-1-1 (D-1-1-1-1)		407.004	(0.470)	(4.00()	470.000	40.000		0 450 005		0.070.404
184,912	187,391	(2,479)	(1.3%)	172,229	12,683	7.4%	Total Revenue (Reported)	184,912	187,391	(2,479)	(1.3%)	172,229	12,683	7.4%	2,453,027	2,457,259	2,372,424
24.3%	24.8%		(0.5%)	26.7%		(2.4%)	EBITDA Margin (Theoretical)	24.3%	24.8%		(0.5%)	26.7%		(2.4%)	26.0%	25.9%	26.9%
27.9%	28.4%		(0.5%)	29.8%		(1.8%)	EBITDA Margin Local (Incl Comps)	27.9%	28.4%		(0.5%)	29.8%		(1.8%)	30.3%	30.4%	31.1%
8.7%	10.2%		(1.5%)	11.2%		(2.5%)	EBITDA Margin Int'l & l'state (Theo)	8.7%	10.2%		(1.5%)	11.2%		(2.5%)	11.6%	11.6%	14.2%
21.4%	24.6%		(3.2%)	24.5%		(3.2%)	EBITDA Margin (Reported)	21.4%	24.6%		(3.2%)	24.5%		(3.2%)	25.5%	25.7%	24.7%
00.550	00.000	50.4	1.8%		552	4.007	Business Units	00.550		521	4.007		550	1.9%	360 521	000 504	0.40.000
29 553 17 718	29 032 18 470	521 (752)	1.8% (4.1%)	29 001 20 442	(2 724)	(13.3%)	Local Table Games Gaming Machines	29 553 17 718	29 032 18 470	(752)	1.8% (4.1%)	29 001 20 442	552 (2 724)	(13.3%)	360 521 231 186	360 521 231 186	346 382 225 723
3 884	3 609	275	7.6%	3 899	(2 724)	(0.4%)	Food & Beverage	3 884	3 609	275	7.6%	3 899	(2 724)	(0.4%)	55 467	231 166 55 467	54 780
7 154	7 114	40	0.6%	6 959	195	2.8%	Hotel Operations	7 154	7 114	40	0.6%	6 959	195	2.8%	101 854	101 854	97 870
3 760	3 758	1	0.0%	3 846	(86)	(2.2%)	Other Non-Gaming Operations	3 760	3 758	1	0.0%	3 846	(86)	(2.2%)	45 842	45 842	47 356
62,068	61,982	86	0.1%	64,147	(2,078)	(3.2%)	Sub-Total	62,068	61,982	86	0.1%	64,147	(2,078)	(3.2%)	794,870	794,870	772,110
						, ,								` ′			
							Support Departments										
(2 133)	(2 133)	(0)	(0.0%)	(2 410)	277	11.5%	Marketing & Entertainment	(2 133)	(2 133)	(0)	(0.0%)	(2 410)	277	11.5%	(21 386)	(21 386)	(20 132)
(6 472)	(6 472)	(0)	(0.0%)	(6 417)	(55)	(0.9%)	Property Support Services	(6 472)	(6 472)	(0)	(0.0%)	(6 417)	(55)	(0.9%)	(70 228)	(70 228)	(66 430)
(8 197)	(8 197)	(1)	(0.0%)	(7 373)	(824)	(11.2%)	Security Cage & Other Services	(8 197)	(8 197)	(1)	(0.0%)	(7 373)	(824)	(11.2%)	(102 410)	(102 411)	(92 870)
(1 849)	(1 849)	0	0.0%	(1 826)	(24)	(1.3%)	Rates & Taxes	(1 849)	(1 849)	0	0.0%	(1 826)	(24)	(1.3%)	(22 774)	(22 774)	(21 917)
(330)	(330)	(0)	(0.0%)	(329)	(2)	(0.5%)	Insurance	(330)	(330)	(0) (0)	(0.0%)	(329)	(2)	(0.5%)	(4 012)	(4 012)	(3 763)
(728) (19,710)	(728)	(0) (1)	(0.0%)	(782)	55 (573)	(3.0%)	Other Costs Sub-Total	(728)	(728)	(1)	(0.0%)	(782) (19,138)	55 (573)	(3.0%)	(8 225) (229,034)	(8 225) (229,036)	(6 550) (211,662)
(13,110)	(13,103)	(1)	(0.070)	(13,130)	(3/3)	(3.076)	Gub-1 Otal	(13,710)	(13,103)	(1)	(0.078)	(13,130)	(373)	(3.070)	(223,034)	(223,030)	(211,002)
42,358	42,273	85	0.2%	45,009	(2,651)	(5.9%)	Local Contribution	42,358	42,273	85	0.2%	45,009	(2,651)	(5.9%)	565,835	565,834	560,448
3 068	3 821	(752)	(19.7%)	3 361	(293)	(8.7%)	Total Program Play (@ Theoretical)	3 068	3 821	(752)	(19.7%)	3 361	(293)	(8.7%)	66 250	66 290	84 597
45,426	46,094	(667)	(1.4%)	48,370	(2,944)	(6.1%)	Theoretical EBITDA	45,426	46,094	(667)	(1.4%)	48,370	(2,944)	(6.1%)	632,085	632,124	645,045
(5 939)	0	(5 939)	N/A	(6 126)	187	3.1%	Variance from Theoretical	(5 939)	0	(5 939)	N/A	(6 126)	187	3.1%	(5 939)	0	(59 003)
(0 000)		(2 000)		,5 120)		0.170				(2000)		(3 120)		0.170	,0000)		(22 000)
39,487	46,094	(6,606)	(14.3%)	42,244	(2,756)	(6.5%)	Reported EBITDA	39,487	46,094	(6,606)	(14.3%)	42,244	(2,756)	(6.5%)	626,146	632,124	586,042
(15 537)	(15 522)	(15)	(0.1%)	(15 525)	(12)	(0.1%)	Depreciation & Amortisation	(15 537)	(15 522)	(15)	(0.1%)	(15 525)	(12)	(0.1%)	(175 134)	(175 134)	(177 510)
23,950	30,571	(6,621)	(21.7%)	26,719	(2,769)	(10.4%)	EBIT	23,950	30,571	(6,621)	(21.7%)	26,719	(2,769)	(10.4%)	451,012	456,990	408,532
0	0	0	N/A	0	0	N/A	Significant Items (net of tax)	0	0	0	N/A	0	0	N/A	0	0	(25 779)
23,950	30,571	(6,621)	(21.7%)	26,719	(2,769)	(10.4%)	EBIT after Significant Items	23,950	30,571	(6,621)	(21.7%)	26,719	(2,769)	(10.4%)	451,012	456,990	382,754
							-										

		CHE	RENT MON	TH			Crown Melbourne			VE	AR TO DATE					FULL YEAR	
Actual	Budget Jul 18	Variar	nce	Actual Jul 17	Variance	Variance	Monthly Performance Review	Actual	Budget	Variar	ice	Actual	Variance	Variance	Forecast	Budget	Actual
Jul 18 \$'000	\$'000	F/(U) \$'000	F/(U) %	\$'000	F/(U) \$'000	F/(U) %	Period 1, F19	Jul 18 \$'000	Jul 18 \$'000	F/(U) \$'000	F/(U) %	Jul 17 \$'000	F/(U) \$'000	F/(U) %	F19 \$'000	F19 \$'000	F18 \$'000
\$ 000	\$ 000	\$ 000	70	\$ 000	\$ 000	76	1.1 KEY PERFORMANCE INDICATORS (\$ 000	76	\$ 000	\$ 000	76	\$ 000	\$ 000	\$ 000
25.6%	26.1%		(0.5%)	28.1%		(2.5%)	EBITDA Margin Total (Theo Ex Comps)	25.6%	26.1%		(0.5%)	28.1%		(2.5%)	27.4%	27.3%	28.3%
1 737 967	1 977 387	(239 420)	(12.1%)	1 919 793	(181 826)	(9.5%)	Gaming Floor Entries	1 737 967	1 977 387	(239 420)	(12.1%)	1 919 793	(181 826)	(9.5%)	21 878 745	22 118 165	21 098 835
							Main Floor Tables										
122 080	122 282	(202)	(0.2%)	119 405	2 675	2.2%	Drop (\$ 000)	122 080	122 282	(202)	(0.2%)	119 405	2 675	2.2%	1 584 957	1 585 158	1 548 541
5 933	6 151	(218)	(3.5%)	5 855	78	1.3%	Average Weekly Win \$ 000	5 933	6 151	(218)	(3.5%)	5 855	78	1.3%	6 446	6 465	6 2 3 1
70 743 21.5%	72 091 22.3%	(1 347)	(1.9%) (0.8%)	71 503 21.7%	(759)	(1.1%) (0.2%)	Average Weekly Patron Hours Hold %	70 743 21.5%	72 091 22.3%	(1 347)	(1.9%) (0.8%)	71 503 21.7%	(759)	(1.1%) (0.2%)	76 965 21.2%	77 079 21.3%	74 527 21.0%
							Premium Non-Program Play										
174 894 24.0%	192 813 19.9%	(17 919)	(9.3%) 4.2%	180 927 21.8%	(6 033)	(3.3%) 2.2%	Total Drop Hold %	174 894 24.0%	192 813 19.9%	(17 919)	(9.3%) 4.2%	180 927 21.8%	(6 033)	(3.3%) 2.2%	2 304 111 20.1%	2 322 030 19.9%	2 209 549 19.7%
							Total Local Table Games										
296 974	315 095	(18 121)	(5.8%)	300 331	(3 357)	(1.1%)	Total Drop	296 974	315 095	(18 121)	(5.8%)	300 331	(3 357)	(1.1%)	3 889 067	3 907 188	3 758 090
68 317	65 529	2 788	4.3%	65 356	2 961	4.5%	Total Win	68 317	65 529	2 788	4.3%	65 356	2 961	4.5%	798 313	798 407	761 096
23.0%	20.8%		2.2%	21.8%		1.2%	Hold %	23.0%	20.8%		2.2%	21.8%		1.2%	20.5%	20.4%	20.3%
							Gaming Machines										
442 741	451 574	(8 833)	(2.0%)	477 415	(34 674)	(7.3%)	Turnover	442 741	451 574	(8 833)	(2.0%)	477 415	(34 674)	(7.3%)	5 677 896	5 686 729	5 552 343
\$95.89	\$102.97	(\$7.08)	(6.9%)	\$108.84	(\$12.95)	(11.9%)	Average Win per Patron Hour	\$95.89	\$102.97	(\$7.08)	(6.9%)	\$108.84	(\$12.95)	(11.9%)	\$100.97	\$102.27	\$101.87
84 322 8.1%	79 765 8.1%	4 557	5.7% 0.0%	81 516 8.2%	2 805	(0.1%)	Average Weekly Patron Hours Win %	84 322 8.1%	79 765 8.1%	4 557	5.7% 0.0%	81 516 8.2%	2 805	3.4% (0.1%)	86 518 8.0%	85 313 8.0%	83 871 8.0%
\$439.53	\$446.49	(\$6.96)	(1.6%)	\$482.28	(\$42.75)	(8.9%)	Win / Machine / Day	\$439.53	\$446.49	(\$6.96)	(1.6%)	\$482.28	(\$42.75)	(8.9%)	\$474.87	\$474.28	\$464.44
							International & Interstate Program Play										
2 118 946 1.44%	2 500 000 1.35%	(381 054)	(15.2%) 0.09%	1 996 410 0.80%	122 536	6.1% 0.6%	Turnover - International Programs (\$ 000) Win % - International Programs	2 118 946 1.44%	2 500 000 1.35%	(381 054)	(15.2%) 0.09%	1 996 410 0.80%	122 536	6.1% 0.6%	38 163 946 1.40%	38 545 000 1.35%	39 298 744 1.35%
478 647	253 069	225 578	89.1%	220 037	258 610	117.5%	Turnover - Interstate Programs (\$ 000)	478 647	253 069	225 578	89.1%	220 037	258 610	117.5%	3 825 578	3 600 000	4 539 854
0.53%	1.35%		(0.82%)	2.29%		(1.8%)	Win % - Interstate Programs	0.53%	1.35%		(0.82%)	2.29%		(1.8%)	1.29%	1.35%	1.35%
2 597 594 1.27%	2 753 069 1.35%	(155 476)	(5.6%) (0.08%)	2 216 447 0.95%	381 146	17.2% 0.3%	Turnover - Total Programs (\$ 000) Win % - Total Programs	2 597 594 1.27%	2 753 069 1.35%	(155 476)	(5.6%) (0.08%)	2 216 447 0.95%	381 146	17.2% 0.3%	41 989 524 1.39%	42 145 000 1.35%	43 838 597 1.35%
1.2770	1.30%		(0.06%)	0.90%		0.3%		1.2176	1.35%		(0.06%)	0.95%		0.3%	1.39%	1.30%	1.33%
345 184	257 400	(44.00.4)	(0.00/1	224 227	40.047	4.2%	Food & Beverage	245 404	257 400	(44.00.4)	(2.20()	224 227	13 947	400/	4 440 070	4 400 007	4 4 40 050
345 184 \$34.88	357 108 \$34.07	(11 924) \$0.81	(3.3%)	331 237 \$35.84	13 947 (\$0.96)	(2.7%)	Restaurant Covers (Incl Comp Outlets) Revenue per Restaurant Cover	345 184 \$34.88	357 108 \$34.07	(11 924) \$0.81	(3.3%) 2.4%	331 237 \$35.84	(\$0.96)	4.2% (2.7%)	4 448 973 \$34.13	4 460 897 \$34.06	4 148 052 \$35.52
823 975	781 500	42 475	5.4%	791 359	32 616	4.1%	Bar Covers (Incl Comp Out ets)	823 975	781 500	42 475	5.4%	791 359	32 616	4.1%	9 776 094	9 733 619	9 685 812
							Hotel Operations										
97.3%	97.2%		0.2%	97.8%		(0.5%)	Towers - Occ. Rate % (physical rooms)	97.3%	97.2%		0.2%	97.8%		(0.5%)	97.2%	97.2%	96.3%
97.3% \$366.59	97.2% \$354.17	\$12.42	0.2% 3.5%	97.8% \$346.56	\$20.03	(0.5%) 5.8%	Towers - Occ. Rate % (available rooms) Towers - Average Room Rate	97.3% \$366.59	97.2% \$354.17	\$12.42	0.2% 3.5%	97.8% \$346.56	\$20.03	(0.5%) 5.8%	97.2% \$395.72	97.2% \$394.67	96.4% \$384.03
94.1%	98.3%		(4.2%)	97.0%		(2.9%)	Promenade - Occ. Rate % (physical rooms)	94.1%	98.3%		(4.2%)	97.0%		(2.9%)	94.7%	95.0%	94.1%
94.2% \$223.47	98.3% \$217.18	\$6.30	(4.0%) 2.9%	97.2% \$213.93	\$9.54	(2.9%) 4.5%	Promenade - Occ. Rate % (available rooms) Promenade - Average Room Rate	94.2% \$223.47	98.3% \$217.18	\$6.30	(4.0%) 2.9%	97.2% \$213.93	\$9.54	(2.9%) 4.5%	94.7% \$243.72	95.0% \$243.09	94.3% \$234.32
94.5%	94.4%		0.0%	93.1%		1.4%	Metropol - Occ. Rate % (physical rooms)	94.5%	94.4%		0.0%	93.1%		1.4%	94.6%	94.6%	93.8%
94.5%	94.4%		0.0%	93.1%		1.4%	Metropol - Occ. Rate % (available rooms)	94.5%	94.4%		0.0%	93.1%		1.4%	94.6%	94.6%	93.8%
\$247.37	\$242.71	\$4.66	1.9%	\$239.06	\$8.31	3.5%	Metropol - Average Room Rate	\$247.37	\$242.71	\$4.66	1.9%	\$239.06	\$8.31	3.5%	\$272.13	\$271.74	\$261.70

			RENT MONT				Crown Melbourne				AR TO DATE					FULL YEAR	
Actual Jul 18	Budget Jul 18	Variar F/(U)	F/(U)	Actual Jul 17	Variance F/(U)	Variance F/(U)	Monthly Performance Review	Actual Jul 18	Budget Jul 18	Varian F/(U)	ce F/(U)	Actual Jul 17	Variance F/(U)	Variance F/(U)	Forecast F19	Budget F19	Actual F18
\$'000	\$'000	\$'000	%	\$'000	\$'000	%	Period 1, F19	\$'000	\$'000	\$'000	%	\$'000	\$'000	%	\$'000	\$'000	\$'000
							1.2 GROSS REVENUE SUMMARY										<u>_</u>
26,275	27,241	(965)	(3.5%)	25,931	345	1.3%	Main Floor Tables - Win	26,275	27,241	(965)	(3.5%)	25,931	345	1.3%	336,138	337,103	324,881
20,275	105	(965)	(3.5%)	25,931	345	0.1%	- Vin - Sundry Revenue	20,275	105	(905)	(3.5%)	25,931	345	0.1%	3.352	337,103	6.029
26,432	27,346	(913)	(3.3%)	26,088	345	1.3%	,	26,432	27,346	(913)	(3.3%)	26,088	345	1.3%	339,489	340,403	330,910
							Premium Non Program Play										
42,083	38,288	3,795	9.9%	39,331	2,752	7.0%	- Win	42,083	38,288	3,795	9.9%	39,331	2,752	7.0%	465,100	461,305	436,213
42.083	38,288	3,795	N/A 9.9%	39.331	2,752	7.0%	- Sundry Revenue	42.083	38,288	3,795	N/A 9.9%	39.331	2,752	7.0%	(2 882) 462,218	461.305	436,213
42,063	30,200	3,793	3.376	35,331	2,132	7.0%		42,063	30,200	3,793	3.376	39,331	2,132	7.076	402,210	401,303	430,213
							Gaming Machines										
35,808	36,375	(567)	(1.6%)	39,291	(3,483)	(8.9%)	- Win	35,808	36,375	(567)	(1.6%)	39,291	(3,483)	(8.9%)	455,501	454,938	445,501
268 36,076	386 36,761	(118)	(30.5%)	39,702	(3,626)	(34.7%)	- Sundry Revenue (Adjustments)	268 36,076	386 36,761	(118)	(30.5%)	411 39,702	(3,626)	(34.7%)	4 517 460,019	4 635 459,574	4 445 449,946
30,076	30,701	(000)	(1.9%)	39,702	(3,020)	(9.1%)		36,076	30,701	(665)	(1.9%)	39,702	(3,020)	(9.1%)	460,019	459,574	449,946
							Food & Beverage										
4,885 5.325	5,092 5,465	(208) (140)	(4.1%) (2.6%)	4,924 5,303	(39) 22	(0.8%)	- Casual Dining - Premium Dining	4,885 5.325	5,092 5,465	(208) (140)	(4.1%) (2.6%)	4,924 5.303	(39)	(0.8%)	59,540 70,854	59,748 70,994	57,249 68.543
5,325 3.520	3,131	(140)	(2.6%) 12.4%	3,314	206	6.2%	- Premium Dining - Events & Conferencing	5,325 3,520	3,131	(140)	(2.6%) 12.4%	3,314	206	6.2%	70,854 50,699	70,994 50.310	47,283
6,810	6,376	434	6.8%	6,296	514	8.2%	- Bars	6,810	6,376	434	6.8%	6,296	514	8.2%	82,846	82,412	79,957
754	727	27	3.7%	809	(55)	(6.8%)	- Promenade Hotel	754	727	27	3.7%	809	(55)	(6.8%)	9,668	9,641	9,297
871 4.451	900 4,235	(29) 216	(3.2%) 5.1%	850 4,270	21 181	2.5% 4.2%	Metropol Hotel Comp Bars & Restaurants	871 4.451	900 4,235	(29) 216	(3.2%)	850 4,270	21 181	2.5% 4.2%	11,549 53,996	11,578 53,780	10,929 53.891
39	4,233	(16)	(29.1%)	228	(189)	(82.7%)	- Sundry Revenue	39	4,233 56	(16)	(29.1%)	228	(189)	(82.7%)	646	662	4,606
387	336	51	15.3%	340	47	13.7%	- The Palms	387	336	51	15.3%	340	47	13.7%	5,180	5,129	5,678
27,043	26,318	725	2.8%	26,335	708	2.7%		27,043	26,318	725	2.8%	26,335	708	2.7%	344,980	344,255	337,432
							Hotel Operations										
4,809	4,750	59	1.2%	4,803	6	0.1%	- Towers	4,809	4,750	59	1.2%	4,803	6	0.1%	62,469	62,410	60,206
1,040	996	43	4.3%	1,129	(90)	(7.9%)	- Villas & Crystal Club	1,040	996	43	4.3%	1,129	(90)	(7.9%)	14,890	14,847	14,473
3,003 4,618	3,074 4,594	(71) 24	(2.3%) 0.5%	2,997 4,474	6 143	0.2% 3.2%	- Promenade - Metropol	3,003 4,618	3,074 4,594	(71) 24	(2.3%) 0.5%	2,997 4,474	6 143	0.2% 3.2%	39,145 60,715	39,216 60,691	37,660 58,162
558	554	3	0.6%	527	30	5.8%	- Valet Parking	558	554	3	0.6%	527	30	5.8%	6,604	6,601	6,214
489	473	16	3.3%	475	13	2.8%	- Spa & Leisure - Total Hotels	489	473	16	3.3%	475	13	2.8%	5,712	5,696	5,650
271 42	283 68	(11)	(4.1%) (38.4%)	276 44	(5) (2)	(1.8%) (4.2%)	Mini Bar - Total Hotels Sundry Revenue	271 42	283 68	(11) (26)	(4.1%) (38.4%)	276 44	(5)	(1.8%) (4.2%)	3,419 1,015	3,430 1,041	3,326 697
14,829	14,793	36	0.2%	14,725	103	0.7%	- Sullary Revenue	14,829	14,793	36	0.2%	14,725	103	0.7%	193,969	193,933	186,387
							Property Support Services										
0	0	0	N/A	0	0	N/A	- Crown Properties	0	0	0	N/A	0	0	N/A	0	0	0
0	ō	ō	N/A	Ö	ō	N/A	- Sundry Revenue	0	0	ō	N/A	0	0	N/A	0	ō	0
0	0	0	N/A	0	0	N/A		0	0	0	N/A	0	0	N/A	0	0	0
							Security, Cage & Other Services										
288	307	(19)	(6.3%)	230	57	24.9%	- Sundry Revenue	288	307	(19)	(6.3%)	230	57	24.9%	3 664	3 683	3 178
							Other Non Gaming Operations										
1,612	1,646	(34)	(2.0%) 37.1%	1,679	(67)	(4.0%)	- Parking	1,612	1,646	(34)	(2.0%) 37.1%	1,679	(67)	(4.0%)	20,410	20,443	20,660
83 3.049	60 3,052	(3)	(0.1%)	54 3,050	28 (2)	52.3% (0.0%)	- Crown Retail - Tenancies	83 3.049	60 3,052	(3)	(0.1%)	54 3,050	28 (2)	52.3% (0.0%)	831 37,911	809 37,914	895 37,777
73	93	(19)	(20.9%)	2	72	4,538.7%	- Crown College International	73	93	(19)	(20.9%)	2	72	4,538.7%	1,275	1,295	476
0	0	(34)	N/A (0.7%)	0 4 785	0 32	N/A 0.7%	- Sundry Revenue	0 4 817	0 4 850	(34)	N/A (0.7%)	0 4 785	0 32	N/A 0.7%	60 427	60 460	59 809
4 817	4 850																

Actual Jul 18 \$'000	Budget Jul 18 \$'000	CUR Variar F/(U) \$'000	RENT MONT ICE F/(U) %	H Actual Jul 17 \$'000	Variance F/(U) \$'000	Variance F/(U) %	Crown Melbourne Monthly Performance Review Period 1, F19 1.2 GROSS REVENUE SUMMARY (Continued	Actual Jul 18 \$'000	Budget Jul 18 \$'000	YE./ Varian F/(U) \$'000	AR TO DATE ce F/(U) %	Actual Jul 17 \$'000	Variance F/(U) \$'000	Variance F/(U) %	Forecast F19 \$'000	FULL YEAR Budget F19 \$'000	Actual F18 \$'000
1,980 (1,900) 80	1,918 (1,900) 18	62 0 62	3.2% 0.0% 350.0%	1,994 (1,900) 94	(14) 0 (14)	(0.7%) 0.0% (15.0%)	Other Revenue - Sundry Revenue - Consolidation Adjustment	1,980 (1,900) 80	1,918 (1,900) 18	62 0 62	3.2% 0.0% 350.0%	1,994 (1,900) 94	(14) 0 (14)	(0.7%) 0.0% (15.0%)	23,075 (22,800) 275	23,013 (22,800) 213	23,719 (22,780) 939
151,647	148,681	2,967	2.0%	151,289	358	0.2%	Total Local Business	151,647	148,681	2,967	2.0%	151,289	358	0.2%	1,865,040	1,863,825	1,804,814
30,546 2,534 0 0 30 155 33 265	35,000 3,543 0 0 31 136 38 711	(4,454) (1,009) 0 0 (2) 18 (5 446)	(12.7%) (28.5%) N/A N/A (5.0%) 13.5% (14.1%)	15,928 5,041 0 0 49 (79) 20 940	14,618 (2,507) 0 (20) 234 12 325	91.8% (49.7%) N/A N/A (39.7%) 296.8% 58.9%	International & Interstate Program Play - International Programs - Interstate Programs - Mahogany Bar - Aircraft - Limousine - Sundry	30,546 2,534 0 0 30 155 33 265	35,000 3,543 0 0 31 136 38 711	(4,454) (1,009) 0 0 (2) 18 (5 446)	(12.7%) (28.5%) N/A N/A (5.0%) 13.5% (14.1%)	15,928 5,041 0 0 49 (79) 20 940	14,618 (2,507) 0 0 (20) 234 12 325	91.8% (49.7%) N/A N/A (39.7%) 296.8% 58.9%	535,176 49,391 0 0 925 2,495 587 988	539,630 50,400 0 0 927 2,477 593 434	525,588 38,981 0 0 859 2,183
184,912	187.391	(2.479)	(1.3%)	172,229	12,683	7.4%	Total Gross Revenue	184,912	187.391	(2.479)	(1.3%)	172,229	12,683	7.4%	2.453.027	2.457.259	2,372,424
3 286 188,198 9 488 178,710 178,992 4,867 174,125	(0) 187,391 9 330 178,061 182,167 4,755 177,412	3 286 807 (158) 649 (3,175) (112) (3,287)	N/A 0.4% (1.7%) 0.4% (1.7%) (2.4%) (1.9%)	10 061 182,290 9 058 173,232 166,941 4,599 162,341	(6 775) 5,908 (430) 5,479 12,052 (268) 11,784	(67.3%) 3.2% (4.7%) 3.2% 7.2% (5.8%) 7.3%	Theoretical Adjustment Total Theoretical Revenue Less Total Comp Revenue Total Net Theoretical Revenue Gross Cash Revenue Less Discount Expense Net Cash Revenue	3 286 188,198 9 488 178,710 178,992 4,867 174,125	(0) 187,391 9 330 178,061 182,167 4,755 177,412	3 286 807 (158) 649 (3,175) (112) (3,287)	N/A 0.4% (1.7%) 0.4% (1.7%) (2.4%) (1.9%)	10 061 182,290 9 058 173,232 166,941 4,599 162,341	(6 775) 5,908 (430) 5,479 12,052 (268) 11,784	(67.3%) 3.2% (4.7%) 3.2% 7.2% (5.8%) 7.3%	3 286 2,456,314 124 561 2,331,752 2,383,780 60,868 2,322,912	(0) 2,457,259 124 403 2,332,855 2,388,707 60,756 2,327,951	49 172 2,421,596 120 616 2,300,980 2,303,305 60,348 2,242,957
5 920	5 224	696	13.3%	5 288	631	11.9%	Comp Revenue	5 920	5 224	696	13.3%	5 288	631	11.9%	69 247	68 552	69 119
180,045	182,636	(2,591)	(1.4%)	167,630	12,415	7.4%	Total Net Revenue Victorian Table Games Revenue	180,045	182,636	(2,591)	(1.4%)	167,630	12,415	7.4%	2,392,159	2,396,502	2,312,076
20,739 21,302 42,041 19,029 2,462 4 785 68,317	22,825 15,463 38,288 19,472 2,430 5 339 65,529	(2,086) 5,839 3,753 (443) 32 (554) 2,788	(9.1%) 37.8% 9.8% (2.3%) 1.3% (10.4%) 4.3%	21,839 17,585 39,425 18,567 2,225 5 138 65,356	(1,100) 3,717 2,617 462 237 (354) 2,961	(5.0%) 21.1% 6.6% 2.5% 10.6% (6.9%) 4.5%	Main Floor Premium Mahogany Premium Total Premium Non-Program Mainstream (excl Poker and ATGs) Poker Electronic Table Games Total Table Games Hold % (Premium Non-Program)	20,739 21,302 42,041 19,029 2,462 4 785 68,317	22,825 15,463 38,288 19,472 2,430 5 339 65,529	(2,086) 5,839 3,753 (443) 32 (554) 2,788	(9.1%) 37.8% 9.8% (2.3%) 1.3% (10.4%) 4.3%	21,839 17,585 39,425 18,567 2,225 5 138 65,356	(1,100) 3,717 2,617 462 237 (354) 2,961	(5.0%) 21.1% 6.6% 2.5% 10.6% (6.9%) 4.5%	274,121 190,937 465,058 239,093 30,478 66 566 801,196	276,206 185,098 461,305 239,536 30,446 67 121 798,407	273,030 163,186 436,216 233,819 29,113 61 949 761,096
25.3% 14.8% 15.9% 23.0%	25.2% 15.5% 18.2% 20.8%		0.1% (0.7%) (2.3%) 2.2%	24.3% 15.4% 17.9% 21.8%		1.0% (0.6%) (2.1%) 1.2%	Hold % (Mainstream - excl Poker and ATGs) Hold % (Mainstream - excl Poker and ATGs) Hold % (Poker) Hold % (Electronic Table Games) Hold % (Total Tables)	25.3% 14.8% 15.9% 23.0%	25.2% 15.5% 18.2% 20.8%		0.1% (0.7%) (2.3%) 2.2%	24.3% 15.4% 17.9% 21.8%		1.0% (0.6%) (2.1%) 1.2%	25.2% 11.4% 18.0% 20.6%	25.2% 11.5% 18.2% 20.4%	25.4% 10.6% 17.6% 20.3%

		CUF	RENT MONT	Н			Crown Melbourne			YE	AR TO DATE					FULL YEAR	
Actual Jul 18 \$'000	Budget Jul 18 \$'000	Variar F/(U) \$'000	rce F/(U) %	Actual Jul 17 \$'000	Variance F/(U) \$'000	Variance F/(U) %	Monthly Performance Review Period 1, F19	Actual Jul 18 \$'000	Budget Jul 18 \$'000	Variai F/(U) \$'000	rce F/(U) %	Actual Jul 17 \$'000	Variance F/(U) \$'000	Variance F/(U) %	Forecast F19 \$'000	Budget F19 \$'000	Actual F18 \$'000
							1.3 PAYROLL SUMMARY										
15,200 22.2%	15,202 23.2%	1	0.0% 1.0%	14,508 22.2%	(693)	(4.8%) (0.0%)	Table Games Payroll to Revenue %	15,200 22.2%	15,202 23.2%	1	0.0% 1.0%	14,508 22.2%	(693)	(4.8%) (0.0%)	176,831 22.1%	176,832 22.1%	168,396 22.0%
1,960 5.4%	1,955 5.3%	(5)	(0.2%) (0.1%)	1,960 4.9%	0	0.0% (0.5%)	Gaming Machines Payroll to Revenue %	1,960 5.4%	1,955 5.3%	(5)	(0.2%) (0.1%)	1,960 4.9%	0	0.0% (0.5%)	23,915 5.2%	23,910 5.2%	22,929 5.1%
4,135 11.3%	4,097 10.6%	(38)	(0.9%) (0.7%)	3,726 12.0%	(409)	(11.0%) 0.7%	International & Interstate Program Play Payroll to Revenue %	4,135 11.3%	4,097 10.6%	(38)	(0.9%) (0.7%)	3,726 12.0%	(409)	(11.0%) 0.7%	51,137 8.6%	52,932 8.9%	52,293 8.5%
12,237 45.3%	11,892 45.2%	(345)	(2.9%) (0.1%)	11,641 44.2%	(596)	(5.1%) (1.0%)	Food & Beverage Payroll to Revenue %	12,237 45.3%	11,892 45.2%	(345)	(2.9%) (0.1%)	11,641 44.2%	(596)	(5.1%) (1.0%)	148,892 43.2%	148,547 43.2%	143,389 42.5%
4,980 33.6%	4,975 33.6%	(4)	(0.1%) 0.1%	4,784 32.5%	(196)	(4.1%) (1.1%)	Hotel Operations Payroll to Revenue %	4,980 33.6%	4,975 33.6%	(4)	(0.1%) 0.1%	4,784 32.5%	(196)	(4.1%) (1.1%)	59,200 30.5%	59,195 30.5%	56,797 30.5%
379 7.9%	368 7.6%	(12)	(3.2%) (0.3%)	327 6.8%	(52)	(15.9%) (1.0%)	Other Non-Gaming Operations Payroll to Revenue %	379 7.9%	368 7.6%	(12)	(3.2%) (0.3%)	327 6.8%	(52)	(15.9%) (1.0%)	4,555 7.5%	4,543 7.5%	4,158 7.0%
789 0.4%	994 0.5%	205	20.6% 0.1%	699 0.4%	(90)	(12.8%) (0.0%)	Marketing & Entertainment Payroll to Theoretical Revenue %	789 0.4%	994 0.5%	205	20.6% 0.1%	699 0.4%	(90)	(12.8%) (0.0%)	11,726 0.5%	11,931 0.5%	10,348 0.4%
4,070 2.2%	4,057 2.2%	(13)	(0.3%) 0.0%	3,734 2.0%	(335)	(9.0%) (0.1%)	Property Support Services Payroll to Theoretical Revenue %	4,070 2.2%	4,057 2.2%	(13)	(0.3%) 0.0%	3,734 2.0%	(335)	(9.0%) (0.1%)	48,680 2.0%	48,667 2.0%	45,901 1.9%
8,334 4.4%	8,080 4.3%	(255)	(3.2%) (0.1%)	7,262 4.0%	(1,073)	(14.8%) (0.4%)	Security, Cage & Other Services Payroll to Theoretical Revenue %	8,334 4.4%	8,080 4.3%	(255)	(3.2%) (0.1%)	7,262 4.0%	(1,073)	(14.8%) (0.4%)	101,055 4.1%	100,800 4.1%	91,738 3.8%
658 0.3%	741 0.4%	84	11.3% 0.0%	860 0.5%	202	23.5% 0.1%	Other Payroll to Theoretical Revenue %	658 0.3%	741 0.4%	84	11.3% 0.0%	860 0.5%	202	23.5% 0.1%	8,846 0.4%	8,930 0.4%	12,094 0.5%
52,742	52,361	(381)	(0.7%)	49,500	(3,242)	(6.5%)	Total Payroll	52,742	52,361	(381)	(0.7%)	49,500	(3,242)	(6.5%)	634,835	636,288	608,042
28.0%	27.9%		(0.1%)	27.2%		(0.9%)	Payroll to Theoretical Revenue %	28.0%	27.9%		(0.1%)	27.2%		(0.9%)	25.8%	25.9%	25.1%

Actual	Budget	CUR Varian	RENT MONTI	H Actual	Variance	Variance	Crown Melbourne Monthly Performance Review	Actual	Budget	YE Varian	AR TO DATE	Actual	Variance	Variance	Forecast	FULL YEAR Budget	Actual
Jul 18 \$'000	Jul 18 \$'000	F/(U) \$'000	F/(U) %	Jul 17 \$'000	F/(U) \$'000	F/(U) %	Period 1, F19 2. LOCAL TABLE GAMES	Jul 18 \$'000	Jul 18 \$'000	F/(U) \$'000	F/(U) %	Jul 17 \$'000	F/(U) \$'000	F/(U) %	F19 \$'000	F19 \$'000	F18 \$'000
							Main Floor Tables (excl Poker & Electronic)										
75,272	77,268	(1,996)	(2.6%)	76,315	(1,043)	(1.4%)	Drop	75,272	77,268	(1,996)	(2.6%)	76,315	(1,043)	(1.4%)	948,543	950,538	922,289
19,029 (10) 19.019	19,472 0 19,472	(443) (10) (452)	(2.3%) N/A (2.3%)	18,567 48 18,615	462 (57) 404	2.5% (120.5%) 2.2%	Win Other Revenue Total Revenue	19,029 (10) 19,019	19,472 0 19,472	(443) (10) (452)	(2.3%) N/A (2.3%)	18,567 48 18,615	462 (57) 404	2.5% (120.5%) 2.2%	239,093 (10) 239,083	239,536 0 239,536	233,819 1 735 235,554
4,104 266 7,053 17 90 251 544 6,694 25,3% 14,918 37,263 \$115,31 37,1% 9,4%	4,332 175 6,749 63 146 221 501 7,285 25,2% 15,346 38,273 \$114.88 34.7% 8,7%	(428) (1,010) (20,03) (46) (55) (30) (43) (591) (428) (1,010) (428)	(51.8%) (51.8%) (4.5%) 72.7% 38.1% (13.7%) (8.7%) (8.1%) 0.1% (2.8%) (2.6%) 0.4% (2.4%) (2.4%)	4,135 167 6,608 21 39 230 589 6,826 24,3% 15,099 37,930 \$110.54 35.5% 8,7%	31 (99) (445) 4 (52) (21) 45 (133) (181) (667) \$4.78	0.8% (59.0%) (6.7%) 17.5% (133.6%) 7.6% (1.9%) 1.0% (1.2%) (1.2%) 4.3% 4.3% 1.6%	Garning Tax Super Tax Payroll Complimentaries Loyally Program Expense Advertising & Other Marketing Costs Other Expenses Direct Contribution Hold % Average Weekly Table Open Hours Average Weekly Patron Hour Average Weekly Patron Hour Payroll to Revenue % Payroll to Prop %	4,104 266 7,053 17 90 251 544 6,694 25.3% 14,918 37,263 3115.31 37,1%	4,332 1,75 6,749 63 146 221 501 7,285 25,2% 15,346 38,273 \$114.88 34.7% 8,7%	(428) (428) (428) (43) (43) (43) (448) (428) (1,010)	(51.8%) (51.8%) (4.5%) 72.7% 38.1% (13.7%) (8.7%) (8.1%) 0.1% (2.8%) (2.6%) 0.4% (2.4%) (2.4%)	4,135 167 6,608 21 39 230 589 6,826 24,3% 15,099 37,930 \$110.54 35,5% 8,7%	31 (99) (445) 4 (52) (21) 45 (133) (181) (667) \$4.78	0.8% (59.0%) (6.7%) 17.5% (133.6%) 7.6% (1.9%) 1.0% (1.2%) (1.2%) 4.3% 4.3%	53,069 2,247 80,137 723 1,692 3,236 6 043 91,937 25.2% 15,856 39,567 315.89 33.5% 8,4%	53,297 2,156 79,833 769 1,748 3,206 5 999 92,528 25,2% 15,893 39,653 \$115.85 33,3%	52,061 1,737 77,899 192 1,660 3,501 6 556 91,948 25,4% 15,650 38,375 \$116.85 33,1% 8,4%
35.2%	37.4% 15.678	954	2.2%	36.7%	2.175	1.5%	Contribution Margin Poker	35.2%	37.4% 15.678	954	2.2%	36.7%	2.175	1.5%	38.5%	38.6%	39.0%
2,462 167 2,628	2,430 105 2,535	32 62 93	1.3% 58.6% 3.7%	2,225 109 2,335	237 57 294	10.6% 52.5% 12.6%	Drop Win Other Revenue Total Revenue	2,462 167 2,628	2,430 105 2,535	32 62 93	1.3% 58.6% 3.7%	2,225 109 2,335	237 57 294	10.6% 52.5% 12.6%	30,478 3,362 33,840	30,446 3,300 33,746	29,113 3,310 32,423
548 22 1,163 1 0 7 107 781	563 22 1,358 0 0 2 118 473	15 (0) 195 (1) (0) (5) 11	2.7% (1.3%) 14.4% N/A N/A (304.1%) 9.0% 65.0%	615 20 1,223 1 0 4 122 350	68 (2) 60 (1) (0) (3) 15	11.0% (10.5%) 4.9% (128.7%) (47.7%) (59.8%) 12.5% 123.3%	Gaming Tax Super Tax Payroll Complimentaries Loyally Program Expense Advertising & Other Marketing Costs Other Expenses Direct Contribution	548 22 1,163 1 0 7 107	563 22 1,358 0 0 2 118 473	15 (0) 195 (1) (0) (5) 11	2.7% (1.3%) 14.4% N/A N/A (304.1%) 9.0% 65.0%	615 20 1,223 1 0 4 122 350	68 (2) 60 (1) (0) (3) 15	11.0% (10.5%) 4.9% (128.7%) (47.7%) (59.8%) 12.5%	7,480 274 17,102 1 0 1,066 1,457	7,495 274 17,297 0 0 1,060 1 468 6,151	7,191 216 15,729 8 1 1,099 1 379
14.8% 2,669 20,430 \$27.21 44.2% 7.0% 29.7%	15.5% 2,504 20,080 \$27.33 53.6% 8.7% 18.7%	166 350 (\$0.12)	(0.7%) 6.6% 1.7% (0.4%) 9.3% 1.7% (11.0%)	15.4% 2,499 19,817 \$25.36 52.4% 8.5% 15.0%	171 614 \$1.85	(0.6%) 6.8% 3.1% 7.3% 8.1% 1.5% (14.7%)	Hold % Average Weekly Table Open Hours Average Weekly Patron Hours Average Win per Patron Hour Payroll to Revenue % Payroll to Drop % Contribution Margin	14.8% 2,669 20,430 \$27.21 44.2% 7.0% 29.7%	15.5% 2,504 20,080 \$27.33 53.6% 8.7% 18.7%	166 350 (\$0.12)	(0.7%) 6.6% 1.7% (0.4%) 9.3% 1.7% (11.0%)	15.4% 2,499 19,817 \$25.36 52.4% 8.5% 15.0%	171 614 \$1.85	(0.6%) 6.8% 3.1% 7.3% 8.1% 1.5% (14.7%)	11.4% 2,966 23,706 \$24.66 50.5% 6.4% 19.1%	11.5% 2,952 23,677 \$24.66 51.3% 6.5% 18.2%	10.6% 2,903 22,929 \$24.35 48.5% 5.7% 21.0%

Actual Jul 18	Budget Jul 18	CUR Varian F/(U)	RENT MONTI ce F/(U)	H Actual Jul 17	Variance F/(U)	Variance F/(U)	Crown Melbourne Monthly Performance Review	Actual Jul 18	Budget Jul 18	YE/ Varian F/(U)	AR TO DATE ce F/(U)	Actual Jul 17	Variance F/(U)	Variance F/(U)	Forecast F19	FULL YEAR Budget F19	Actual F18
\$'000	\$'000	\$'000	%	\$'000	\$'000	%	Period 1, F19 2. LOCAL TABLE GAMES (Continued)	\$'000	\$'000	\$'000	%	\$'000	\$'000	%	\$'000	\$'000	\$'000
							Electronic Table Games										
190,958	197,740	(6,782)	(3.4%)	196,379	(5,421)	(2.8%)	Turnover	190,958	197,740	(6,782)	(3.4%)	196,379	(5,421)	(2.8%)	2,479,170	2,485,952	2,329,745
30,175	29,335	840	2.9%	28,633	1,543	5.4%	Drop	30,175	29,335	840	2.9%	28,633	1,543	5.4%	369,635	368,795	352,380
4,785 0	5,339 0	(554) 0	(10.4%) N/A	5,138	(354)	(6.9%) 160.0%	Win Other Revenue	4,785 0	5,339 0	(554) 0	(10.4%) N/A	5,138	(354)	(6.9%) 160.0%	66,566 0	67,121 0	61,949 459
4,785	5,339	(554)	(10.4%)	5,138	(354)	(6.9%)	Total Revenue	4,785	5,339	(554)	(10.4%)	5,138	(354)	(6.9%)	66,566	67,121	62,408
1,066 43	1,188 48	122 5	10.3% 10.3%	1,140 46	75 3	6.5% 6.5%	Gaming Tax Super Tax	1,066 43	1,188 48	122 5	10.3% 10.3%	1,140 46	75 3	6.5% 6.5%	14,812 599	14,934 604	13,746 459
250	318	68	21.3%	283	33	11.6%	Payroll	250	318	68	21.3%	283	33	11.6%	3,811	3,879	3,145
0	0 10	0 7	N/A 64.9%	0 5	0 2	N/A 31.3%	Complimentaries Loyalty Program Expense	0 4	0 10	0 7	N/A 64.9%	0 5	0 2	N/A 31.3%	0 119	0 125	0 55
11 46	11 40	(0)	(0.0%) (16.4%)	10 83	(0) 36	(3.1%) 43.8%	Advertising & Other Marketing Costs Other Expenses	11 46	11 40	(0)	(0.0%) (16.4%)	10 83	(0) 36	(3.1%) 43.8%	127 480	127 473	123 492
3,365	3,724	(359)	(9.6%)	3,570	(206)	(5.8%)	Direct Contribution	3,365	3,724	(359)	(9.6%)	3,570	(206)	(5.8%)	46,619	46,978	44,388
15.9%	18.2%		(2.3%)	17.9%		(2.1%)	Hold %	15.9%	18.2%		(2.3%)	17.9%		(2.1%)	18.0%	18.2%	17.6%
638 13.050	674 13,738	(36) (688)	(5.3%) (5.0%)	654 13,756	(16) (706)	(2.4%)	Terminals Average Weekly Patron Hours	638 13,050	674 13,738	(36) (688)	(5.3%) (5.0%)	654 13,756	(16) (706)	(2.4%) (5.1%)	8,132 13,692	8,168 13,750	649 13,223
\$82.79	\$87.76	(\$4.97)	(5.0%)	\$84.35	(\$1.56)	(1.8%)	Average Win per Patron Hours	\$82.79	\$87.76	(\$4.97)	(5.7%)	\$84.35	(\$1.56)	(1.8%)	\$93.24	\$93.62	\$89.85
\$241.91 \$3,304.23	\$255.53 \$3,250.22	(\$13.62)	(5.3%) 1.7%	\$253.45 \$3,223.56	(\$11.53) \$80.67	(4.6%)	Win per Terminal per Day Turnover per Patron Hour	\$241.91 \$3,304.23	\$255.53 \$3,250.22	(\$13.62)	(5.3%)	\$253.45 \$3,223.56	(\$11.53) \$80.67	(4.6%) 2.5%	\$22.43 \$3,472.64	\$22.51 \$3,467.34	\$261.58 \$3,379.05
70.3%	69.7%	\$54.01	(0.6%)	69.5%	\$60.67	2.5% (0.8%)	Contribution Margin	70.3%	69.7%	\$54.01	1.7% (0.6%)	69.5%	\$60.67	(0.8%)	70.0%	70.0%	71.1%
							Total Main Floor Tables										
122,080	122,282	(202)	(0.2%)	119,405	2,675	2.2%	Drop	122,080	122,282	(202)	(0.2%)	119,405	2,675	2.2%	1,584,957	1,585,158	1,548,541
26,275 157	27,241 105	(965) 52	(3.5%) 49.3%	25,931 157	345 0	1.3% 0.1%	Win Other Gaming Revenue	26,275 157	27,241 105	(965) 52	(3.5%) 49.3%	25,931 157	345 0	1.3% 0.1%	336,138 3 352	337,103 3 300	324,881 6 029
26,432	27,346	(913)	(3.3%)	26,088	345	1.3%	Total Revenue	26,432	27,346	(913)	(3.3%)	26,088	345	1.3%	339,489	340,403	330,910
5,717	6,083	366	6.0%	5,891	174	2.9%	Gaming Tax	5,717	6,083	366	6.0%	5,891	174	2.9%	75,360	75,726	72,998
331 8,466	245 8,426	(86) (41)	(35.1%)	233 8,114	(98) (352)	(41.9%) (4.3%)	Super Tax Payroll & On Costs	331 8,466	245 8,426	(86) (41)	(35.1%)	233 8,114	(98) (352)	(41.9%) (4.3%)	3,120 101,050	3,034 101,009	2,412 96,772
61 94	63	2	2.7% 39.8%	40 44	(22)	(54.4%)	Complimentaries	61 94	63	2	2.7%	40 44	(22)	(54.4%)	767	769	672
226	156 233	62 7	39.8%	226	(50)	(113.4%) 0.1%	Loyalty Program Expense Advertising & Other Marketing Costs	94 226	156 233	62 7	39.8% 3.1%	226	(50)	(113.4%) 0.1%	1,811 4,386	1,873 4,393	1,717 4,250
697	658	(39)	(6.0%)	794	96	12.1%	Other Expenses	697	658	(39)	(6.0%)	794	96	12.1%	7 980	7 941	8 427
10,839	11,482	(643)	(5.6%)	10,746	93	0.9%	Net Contribution	10,839	11,482	(643)	(5.6%)	10,746	93	0.9%	145,015	145,657	143,662
18,699	19,065	(366)	(1.9%)	18,826	(127)	(0.7%)	Key Financial Performance Indicators Average Weekly Table Open Hours	18,699	19,065	(366)	(1.9%)	18,826	(127)	(0.7%)	20,031	20,062	19,723
70,743	72,091	(1,347)	(1.9%)	71,503	(759)	(1.1%)	Average Weekly Patron Hours	70,743	72,091	(1,347)	(1.9%)	71,503	(759)	(1.1%)	76,965	77,079	74,527
3.78 \$83.87	3.78 \$85.32	0.00 (\$1.46)	0.1% (1.7%)	3.80 \$81.89	(0.01) \$1.98	(0.4%) 2.4%	Patrons Per Open Table Hour Average Win per Patron Hour	3.78 \$83.87	3.78 \$85.32	0.00 (\$1.46)	0.1% (1.7%)	3.80 \$81.89	(0.01) \$1.98	(0.4%) 2.4%	3.84 \$83.76	3.84 \$83.87	3.78 \$83.60
27,566	27,612	(46)	(0.2%)	26,962	604	2.2%	Average Weekly Drop \$'000	27,566	27,612	(46)	(0.2%)	26,962	604	2.2%	30,396	30,400	29,698
5,933 32.0%	6,151 30.8%	(218)	(3.5%)	5,855 31.1%	78	1.3%	Average Weekly Win \$'000 Payroll to Revenue %	5,933 32.0%	6,151 30.8%	(218)	(3.5%)	5,855 31.1%	78	1.3%	6,446 29.8%	6,465 29.7%	6,231 29,2%
6.9%	6.9%		(0.0%)	6.8%		(0.1%)	Payroll to Revenue % Payroll to Drop %	6.9%	6.9%		(0.0%)	6.8%		(0.1%)	6.4%	6.4%	6.2%
21.5%	22.3%		(0.8%)	21.7%		(0.2%)	Hold %	21.5%	22.3%		(0.8%)	21.7%		(0.2%)	21.2%	21.3%	21.0%
22.6% 41.0%	23.3% 42.0%		(0.7%) (1.0%)	22.6% 41.2%		(0.0%)	Hold % (excl Poker) Contribution Margin %	22.6% 41.0%	23.3% 42.0%		(0.7%) (1.0%)	22.6% 41.2%		(0.0%) (0.2%)	23.2% 42.7%	23.2% 42.8%	23.2% 43.4%
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Actual Jul 18 \$'000	Budget Jul 18 \$'000	CUR! Variand F/(U) \$'000	RENT MONTI ce F/(U) %	H Actual Jul 17 \$'000	Variance F/(U) \$'000	Variance F/(U) %	Crown Melbourne Monthly Performance Review Period 1, F19 2. LOCAL TABLE GAMES (Continued)	Actual Jul 18 \$'000	Budget Jul 18 \$'000	YE. Varian F/(U) \$'000	AR TO DATE ce F/(U) %	Actual Jul 17 \$'000	Variance F/(U) \$'000	Variance F/(U) %	Forecast F19 \$'000	FULL YEAR Budget F19 \$'000	Actual F18 \$'000
							Mahogany Premium										
77,407	85,905	(8,498)	(9.9%)	78,093	(686)	(0.9%)	Drop	77,407	85,905	(8,498)	(9.9%)	78,093	(686)	(0.9%)	1,019,825	1,028,323	972,047
21,302 46	15,463 0	5,839 46	37.8% N/A	17,585 (84)	3,717 130	21.1% 155.6%	Win Other Revenue	21,302 46	15,463 0	5,839 46	37.8% N/A	17,585 (84)	3,717 130	21.1% 155.6%	190,937 46	185,098 0	163,186 (56)
21,348	15,463	5,886	38.1%	17,502	3,847	22.0%	Total Revenue	21,348	15,463	5,886	38.1%	17,502	3,847	22.0%	190,984	185,098	163,129
4,449 185 2,862 3,932 1,096 353 418	3,287 137 2,858 2,047 1,006 361 372	(1,163) (48) (4) (1,885) (89) 8 (46)	(35.4%) (35.2%) (0.2%) (92.1%) (8.9%) 2.3% (12.3%)	3,785 158 2,585 2,314 1,205 338 267	(664) (27) (277) (1,617) 109 (16) (151)	(17.5%) (16.8%) (10.7%) (69.9%) 9.1% (4.6%) (56.6%)	Gaming Tax Super Tax Payroll Complimentaries Loyalty Program Expense Advertising & Other Marketing Costs Other Expenses	4,449 185 2,862 3,932 1,096 353 418	3,287 137 2,858 2,047 1,006 361 372	(1,163) (48) (4) (1,885) (89) 8 (46)	(35.4%) (35.2%) (0.2%) (92.1%) (8.9%) 2.3% (12.3%)	3,785 158 2,585 2,314 1,205 338 267	(664) (27) (277) (1,617) 109 (16) (151)	(17.5%) (16.8%) (10.7%) (69.9%) 9.1% (4.6%) (56.6%)	39,786 1,679 30,250 25,831 12,206 5,336 7 658	39,264 1,631 30,246 25,666 12,116 5,344 4 731	35,193 1,209 29,205 22,465 12,624 5,000 4 172
8,054	5,395	2,659	49.3%	6,850	1,204	17.6%	Direct Contribution	8,054	5,395	2,659	49.3%	6,850	1,204	17.6%	68,238	66,100	53,261
27.5% 5,676 7,834 \$614.01 13.4% 3.7% 37.7%	18.0% 5,558 7,504 \$465.30 18.5% 3.3% 34.9%	118 330 \$148.71	9.5% 2.1% 4.4% 32.0% 5.1% (0.4%) 2.8%	22.5% 5,444 6,650 \$597.14 14.8% 3.3% 39.1%	232 1,184 \$16.87	5.0% 4.3% 17.8% 2.8% 1.4% (0.4%) (1.4%)	Key Financial Performance Indicators Hold % Average Weekly Table Open Hours Average Weekly Patron Hours Average Win per Patron Hour Payroll to Revenue % Payroll to Drop % Contribution Margin %	27.5% 5,676 7,834 \$614.01 13.4% 3.7% 37.7%	18.0% 5,558 7,504 \$465.30 18.5% 3.3% 34.9%	118 330 \$148.71	9.5% 2.1% 4.4% 32.0% 5.1% (0.4%) 2.8%	22.5% 5,444 6,650 \$597.14 14.8% 3.3% 39.1%	232 1,184 \$16.87	5.0% 4.3% 17.8% 2.8% 1.4% (0.4%) (1.4%)	18.7% 5,643 7,633 \$479.74 15.8% 3.0% 35.7%	18.0% 5,633 7,605 \$466.78 16.3% 2.9% 35.7%	16.8% 5,743 7,598 \$411.89 17.9% 3.0% 32.6%
							Non Mahogany Premium										
97,487	106,908	(9,421)	(8.8%)	102,834	(5,347)	(5.2%)	Drop	97,487	106,908	(9,421)	(8.8%)	102,834	(5,347)	(5.2%)	1,284,286	1,293,707	1,237,502
20,739	22,825	(2,086)	(9.1%)	21,839	(1,100)	(5.0%)	Win	20,739	22,825	(2,086)	(9.1%)	21,839	(1,100)	(5.0%)	274,121	276,206	273,030
20,735	0 22,825	(4) (2,090)	N/A (9.2%)	(10) 21,829	5 (1,095)	54.9% (5.0%)	Other Revenue Total Revenue	(4) 20,735	22,825	(4) (2,090)	N/A (9.2%)	(10) 21,829	5 (1,095)	54.9% (5.0%)	(4) 274,116	276,206	54 273,084
4,702 190 3,873 504 282 225 298	5,079 205 3,919 493 437 213 324 12,155	376 15 46 (11) 154 (12) 26 (1,495)	7.4% 7.4% 1.2% (2.2%) 35.3% (5.7%) 8.1%	4,861 197 3,809 599 340 203 417 11,405	158 6 (63) 95 57 (23) 119 (745)	3.3% 3.3% (1.7%) 15.8% 16.8% (11.1%) 28.5% (6.5%)	Gaming Tax Super Tax Payroll Complimentaries Loyally Program Expense Advertising & Other Marketing Costs Other Expenses Direct Contribution	4,702 190 3,873 504 282 225 298	5,079 205 3,919 493 437 213 324 12,155	376 15 46 (11) 154 (12) 26 (1,495)	7.4% 7.4% 1.2% (2.2%) 35.3% (5.7%) 8.1% (12.3%)	4,861 197 3,809 599 340 203 417 11,405	158 6 (63) 95 57 (23) 119 (745)	3.3% (1.7%) 15.8% 16.8% (11.1%) 28.5% (6.5%)	61,080 2,471 45,531 6,141 5,086 2,705 3 835	61,456 2,486 45,577 6,130 5,241 2,693 3,862 148,763	60,775 2,028 42,419 5,919 4,766 2,685 5 033 149,459
21.3% 8,214 17,193 \$272.38 18.7% 4.0% 51.4%	21.4% 8,207 16,958 \$303.94 17.2% 3.7% 53.3%	7 235 (\$31.55)	(0.1%) 0.1% 1.4% (10.4%) (1.5%) (0.3%) (1.8%)	21.2% 8,088 17,484 \$282.05 17.5% 3.7% 52.2%	126 (291) (\$9.67)	0.0% 1.6% (1.7%) (3.4%) (1.2%) (0.3%) (0.8%)	Key Financial Performance Indicators Hold % Average Weekly Table Open Hours Average Weekly Patron Hours Average Win per Patron Hour Payroll to Revenue % Payroll to Dro % Contribution Margin %	21.3% 8,214 17,193 \$272.38 18.7% 4.0% 51.4%	21.4% 8,207 16,958 \$303.94 17.2% 3.7% 53.3%	7 235 (\$31.55)	(0.1%) 0.1% 1.4% (10.4%) (1.5%) (0.3%) (1.8%)	21.2% 8,088 17,484 \$282.05 17.5% 3.7% 52.2%	126 (291) (\$9.67)	0.0% 1.6% (1.7%) (3.4%) (1.2%) (0.3%) (0.8%)	21.3% 8,310 17,182 \$305.96 16.6% 3.5% 53.7%	21.4% 8,309 17,162 \$308.65 16.5% 3.5% 53.9%	22.1% 8,244 17,408 \$300.80 15.5% 3.4% 54.7%

		CUE	RENT MONT	н			Crown Melbourne	11		YE	AR TO DATE					FULL YEAR	
Actual	Budget	Variar		Actual	Variance	Variance	Monthly Performance Review	Actual	Budget	Varian		Actual	Variance	Variance	Forecast	Budget	Actual
Jul 18	Jul 18	F/(U)	F/(U)	Jul 17	F/(U)	F/(U)	Period 1, F19	Jul 18	Jul 18	F/(U)	F/(U)	Jul 17 \$'000	F/(U)	F/(U)	F19	F19	F18
\$'000	\$'000	\$'000	%	\$'000	\$'000	%	2. LOCAL TABLE GAMES (Continued)	\$'000	\$'000	\$'000	%	\$'000	\$'000	%	\$'000	\$'000	\$'000
							Total Premium Non Program Play										
174,894	192,813	(17,919)	(9.3%)	180,927	(6,033)	(3.3%)	Drop	174,894	192,813	(17,919)	(9.3%)	180,927	(6,033)	(3.3%)	2,304,111	2,322,030	2,209,549
42,041	38,288	3,753	9.8%	39,425	2,617	6.6%	Win	42,041	38,288	3,753	9.8%	39,425	2,617	6.6%	462,176	461,305	436,216
42,083	38,288	42 3,795	N/A 9.9%	(94) 39,331	136 2,752	7.0%	Other Revenue Total Revenue	42 42,083	38,288	3,795	N/A 9.9%	(94) 39,331	136 2,752	7.0%	42 462,218	461,305	436,213
42,003	30,200	3,793	3.3 /0	39,331	2,732	7.076	Total Revenue	42,003	30,200	3,733	3.376	33,331	2,732	7.076	402,210	401,303	430,213
9,152	8,365	(786)	(9.4%)	8,646	(506)	(5.8%)	Gaming Tax	9,152	8,365	(786)	(9.4%)	8,646	(506)	(5.8%)	100,865	100,720	95,968
375	342	(33)	(9.6%)	355	20	5.7%	Super Tax	375	342	(33)	(9.6%)	355	20	5.7%	4,149	4,116	3,238
6,734 4.436	6,776 2,540	42	0.6%	6,394	(340)	(5.3%) (52.3%)	Payroll	6,734 4,436	6,776 2.540	42	0.6%	6,394	(340)	(5.3%) (52.3%)	75,781	75,823 31,796	71,624 28,384
1,378	1,443	(1,896) 65	(74.6%) 4.5%	2,913 1,544	(1,523) 166	10.8%	Complimentaries Loyalty Program Expense	4,436 1,378	1,443	(1,896) 65	(74.6%) 4.5%	2,913 1,544	(1,523) 166	(52.3%)	31,972 17,292	17,357	17,390
578	574	(4)	(0.7%)	540	(38)	(7.1%)	Advertising & Other Marketing Costs	578	574	(4)	(0.7%)	540	(38)	(7.1%)	8.041	8,037	7.684
716	697	(19)	(2.8%)	684	(33)	(4.8%)	Other Expenses	716	697	(19)	(2.8%)	684	(33)	(4.8%)	8,612	8,592	9,205
18,714	17,550	1,164	6.6%	18,255	459	2.5%	Direct Contribution	18,714	17,550	1,164	6.6%	18,255	459	2.5%	215,506	214,863	202,720
							Key Financial Performance Indicators										
24.0%	19.9%		4.2%	21.8%		2.2%	Hold %	24.0%	19.9%		4.2%	21.8%		2.2%	20.1%	19.9%	19.7%
13,890	13,765	125	0.9%	13,532	358	2.6%	Average Weekly Table Open Hours	13,890	13,765	125	0.9%	13,532	358	2.6%	13,953	13,942	13,987
25,027	24,462	565	2.3%	24,134	893	3.7%	Average Weekly Patron Hours	25,027	24,462	565	2.3%	24,134	893	3.7%	24,815	24,767	25,006
\$379.32	\$353.44	\$25.88	7.3%	\$368.87	\$10.45	2.8%	Average Win per Patron Hour	\$379.32	\$353.44	\$25.88	7.3%	\$368.87	\$10.45	2.8%	\$357.19	\$357.20	\$334.56
16.0%	17.7%		1.7%	16.3%		0.3%	Payroll to Revenue %	16.0%	17.7%		1.7%	16.3%		0.3%	16.4%	16.4%	16.4%
3.9% 44.5%	3.5% 45.8%		(0.3%) (1.4%)	3.5% 46.4%		(0.3%)	Payroll to Drop % Contribution Margin %	3.9% 44.5%	3.5% 45.8%		(0.3%) (1.4%)	3.5% 46.4%		(0.3%) (1.9%)	3.3% 46.6%	3.3% 46.6%	3.2% 46.5%
44.5 /6	45.676		(1.470)	40.470		(1.976)	Contribution Margin %	44.576	45.070		(1.470)	40.4 /6		(1.970)	40.076	40.0%	40.5%
							Total Table Games										
296,974	315,095	(18,121)	(5.8%)	300,331	(3,357)	(1.1%)	Drop	296,974	315,095	(18,121)	(5.8%)	300,331	(3,357)	(1.1%)	3,889,067	3,907,188	3,758,090
68,317 199	65,529 105	2,788 94	4.3%	65,356	2,961	4.5%	Win	68.317	65,529	2,788	4.3%	65,356	2.961	4.5%	798.313	798.407	761,096
68.516			90 49/	62	126	215 00/			105	0.4	90 49/	62		21E 09/			
	65,634	2.882	89.4% 4.4%	63 65.419	136 3.097	215.0% 4.7%	Other Gaming Revenue Total Revenue	199 68.516	105 65.634	94 2.882	89.4% 4.4%	63 65,419	136 3.097	215.0% 4.7%	3,394	3,300 801.707	6,027 767,123
			4.4%	65,419	3,097	4.7%	Total Revenue	199 68,516	65,634	2,882	4.4%	65,419	136 3,097	4.7%	3,394 801,707	3,300 801,707	767,123
14,869	14,449	(421)	4.4% (2.9%)	65,419 14,537	3,097 (332)	(2.3%)	Total Revenue Gaming Tax	199 68,516 14,869	65,634 14,449	2,882 (421)	4.4% (2.9%)	65,419 14,537	136 3,097 (332)	4.7% (2.3%)	3,394 801,707 176,226	3,300 801,707 176,446	767,123 168,965
706	14,449 587	(421) (119)	(2.9%) (20.3%)	65,419 14,537 588	3,097 (332) (118)	(2.3%) (20.0%)	Total Revenue Gaming Tax Super Tax	199 68,516 14,869 706	65,634 14,449 587	2,882 (421) (119)	(2.9%) (20.3%)	65,419 14,537 588	136 3,097 (332) (118)	(2.3%) (20.0%)	3,394 801,707 176,226 7,269	3,300 801,707 176,446 7,150	767,123 168,965 5,650
706 15,200	14,449 587 15,202	(421) (119) 1	(2.9%) (20.3%) 0.0%	65,419 14,537 588 14,508	(332) (118) (693)	(2.3%) (20.0%) (4.8%)	Total Revenue Gaming Tax Super Tax Payroll & On Costs	199 68,516 14,869 706 15,200	65,634 14,449 587 15,202	(421) (119) 1	(2.9%) (20.3%) 0.0%	65,419 14,537 588 14,508	136 3,097 (332) (118) (693)	(2.3%) (20.0%) (4.8%)	3,394 801,707 176,226 7,269 176,831	3,300 801,707 176,446 7,150 176,832	767,123 168,965 5,650 168,396
706 15,200 4,497	14,449 587 15,202 2,603	(421) (119) 1 (1,894)	(2.9%) (20.3%) (20.0%) (72.8%)	65,419 14,537 588 14,508 2,953	3,097 (332) (118)	(2.3%) (20.0%)	Total Revenue Gaming Tax Super Tax Payroll & On Costs Complimentaries	199 68,516 14,869 706 15,200 4,497	65,634 14,449 587 15,202 2,603	(421) (119) 1 (1,894)	(2.9%) (20.3%) (20.3%) (72.8%)	65,419 14,537 588 14,508 2,953	136 3,097 (332) (118)	(2.3%) (20.0%) (4.8%) (52.3%)	3,394 801,707 176,226 7,269 176,831 32,740	3,300 801,707 176,446 7,150 176,832 32,565	767,123 168,965 5,650
706 15,200 4,497 1,472 804	14,449 587 15,202 2,603 1,599 808	(421) (119) 1 (1,894) 127 3	4.4% (2.9%) (20.3%) 0.0% (72.8%) 7.9% 0.4%	14,537 588 14,508 2,953 1,588 766	3,097 (332) (118) (693) (1,544) 116 (38)	(2.3%) (20.0%) (4.8%) (52.3%) 7.3% (5.0%)	Total Revenue Garning Tax Super Tax Payroll & On Costs Complimentaries Loyally Program Expense Advertising & Other Marketing Costs	199 68,516 14,869 706 15,200 4,497 1,472 804	65,634 14,449 587 15,202 2,603 1,599 808	2,882 (421) (119) 1 (1,894) 127 3	(2.9%) (20.3%) (20.3%) 0.0% (72.8%) 7.9% 0.4%	65,419 14,537 588 14,508 2,953 1,588 766	(332) (118) (693) (1,544) 116 (38)	(2.3%) (20.0%) (4.8%) (52.3%) 7.3% (5.0%)	3,394 801,707 176,226 7,269 176,831 32,740 19,103 12,427	3,300 801,707 176,446 7,150 176,832 32,565 19,230 12,430	767,123 168,965 5,650 168,396 29,056 19,108 11,934
706 15,200 4,497 1,472 804 1 414	14,449 587 15,202 2,603 1,599 808 1 355	(421) (119) 1 (1,894) 127 3 (59)	(2.9%) (20.3%) (0.0%) (72.8%) 7.9% (0.4%) (4.3%)	65,419 14,537 588 14,508 2,953 1,588 766 1 477	3,097 (332) (118) (693) (1,544) 116 (38) 63	(2.3%) (20.0%) (4.8%) (52.3%) 7.3% (5.0%) 4.3%	Total Revenue Gaming Tax Super Tax Payroll & On Costs Complimentaries Loyally Program Expense Advertising & Other Marketing Costs Other Expenses	199 68,516 14,869 706 15,200 4,497 1,472 804 1 414	65,634 14,449 587 15,202 2,603 1,599 808 1 355	2,882 (421) (119) 1 (1,894) 127 3 (59)	(2.9%) (20.3%) (0.0%) (72.8%) 7.9% (0.4%) (4.3%)	65,419 14,537 588 14,508 2,953 1,588 766 1 477	(332) (118) (693) (1,544) 116 (38) 63	(2.3%) (20.0%) (4.8%) (52.3%) 7.3% (5.0%) 4.3%	3,394 801,707 176,226 7,269 176,831 32,740 19,103 12,427 16,591	3,300 801,707 176,446 7,150 176,832 32,565 19,230 12,430 16 533	767,123 168,965 5,650 168,396 29,056 19,108 11,934 17,632
706 15,200 4,497 1,472 804	14,449 587 15,202 2,603 1,599 808	(421) (119) 1 (1,894) 127 3	4.4% (2.9%) (20.3%) 0.0% (72.8%) 7.9% 0.4%	14,537 588 14,508 2,953 1,588 766	3,097 (332) (118) (693) (1,544) 116 (38)	(2.3%) (20.0%) (4.8%) (52.3%) 7.3% (5.0%)	Total Revenue Garning Tax Super Tax Payroll & On Costs Complimentaries Loyally Program Expense Advertising & Other Marketing Costs	199 68,516 14,869 706 15,200 4,497 1,472 804	65,634 14,449 587 15,202 2,603 1,599 808	2,882 (421) (119) 1 (1,894) 127 3	(2.9%) (20.3%) (20.3%) 0.0% (72.8%) 7.9% 0.4%	65,419 14,537 588 14,508 2,953 1,588 766	(332) (118) (693) (1,544) 116 (38)	(2.3%) (20.0%) (4.8%) (52.3%) 7.3% (5.0%)	3,394 801,707 176,226 7,269 176,831 32,740 19,103 12,427	3,300 801,707 176,446 7,150 176,832 32,565 19,230 12,430	767,123 168,965 5,650 168,396 29,056 19,108 11,934
706 15,200 4,497 1,472 804 1 414	14,449 587 15,202 2,603 1,599 808 1 355	(421) (119) 1 (1,894) 127 3 (59)	(2.9%) (20.3%) (0.0%) (72.8%) 7.9% (0.4%) (4.3%)	65,419 14,537 588 14,508 2,953 1,588 766 1 477	3,097 (332) (118) (693) (1,544) 116 (38) 63	(2.3%) (20.0%) (4.8%) (52.3%) 7.3% (5.0%) 4.3%	Total Revenue Gaming Tax Super Tax Payroll & On Costs Complimentaries Loyally Program Expense Advertising & Other Marketing Costs Other Expenses Net Contribution	199 68,516 14,869 706 15,200 4,497 1,472 804 1 414	65,634 14,449 587 15,202 2,603 1,599 808 1 355	2,882 (421) (119) 1 (1,894) 127 3 (59)	(2.9%) (20.3%) (0.0%) (72.8%) 7.9% (0.4%) (4.3%)	65,419 14,537 588 14,508 2,953 1,588 766 1 477	(332) (118) (693) (1,544) 116 (38) 63	(2.3%) (20.0%) (4.8%) (52.3%) 7.3% (5.0%) 4.3%	3,394 801,707 176,226 7,269 176,831 32,740 19,103 12,427 16,591	3,300 801,707 176,446 7,150 176,832 32,565 19,230 12,430 16 533	767,123 168,965 5,650 168,396 29,056 19,108 11,934 17,632
706 15,200 4,497 1,472 804 1 414	14,449 587 15,202 2,603 1,599 808 1 355	(421) (119) 1 (1,894) 127 3 (59)	(2.9%) (20.3%) (0.0%) (72.8%) 7.9% (0.4%) (4.3%)	65,419 14,537 588 14,508 2,953 1,588 766 1 477	3,097 (332) (118) (693) (1,544) 116 (38) 63	(2.3%) (20.0%) (4.8%) (52.3%) 7.3% (5.0%) 4.3%	Total Revenue Gaming Tax Super Tax Payroll & On Costs Complimentaries Loyally Program Expense Advertising & Other Marketing Costs Other Expenses	199 68,516 14,869 706 15,200 4,497 1,472 804 1 414	65,634 14,449 587 15,202 2,603 1,599 808 1 355	2,882 (421) (119) 1 (1,894) 127 3 (59)	(2.9%) (20.3%) (0.0%) (72.8%) 7.9% (0.4%) (4.3%)	65,419 14,537 588 14,508 2,953 1,588 766 1 477	(332) (118) (693) (1,544) 116 (38) 63	(2.3%) (20.0%) (4.8%) (52.3%) 7.3% (5.0%) 4.3%	3,394 801,707 176,226 7,269 176,831 32,740 19,103 12,427 16,591	3,300 801,707 176,446 7,150 176,832 32,565 19,230 12,430 16 533	767,123 168,965 5,650 168,396 29,056 19,108 11,934 17,632
706 15,200 4,497 1,472 804 1 414 29,553	14,449 587 15,202 2,603 1,599 808 1 355 29,032	(421) (119) 1 (1,894) 127 3 (59)	4.4% (2.9%) (20.3%) 0.0% (72.8%) 7.9% 0.4% (4.3%) 1.8%	65,419 14,537 588 14,508 2,953 1,588 766 1 477 29,001	3,097 (332) (118) (693) (1,544) 116 (38) 63	4.7% (2.3%) (20.0%) (4.8%) (52.3%) 7.3% (5.0%) 4.3% 1.9%	Total Revenue Gaming Tax Super Tax Payroll & On Costs Complimentaries Loyally Program Expense Advertising & Other Marketing Costs Other Expenses Net Contribution Key Financial Performance Indicators	199 68,516 14,869 706 15,200 4,497 1,472 804 1 414 29,553	65,634 14,449 587 15,202 2,603 1,599 808 1 355 29,032	2,882 (421) (119) 1 (1,894) 127 3 (59)	4.4% (2.9%) (20.3%) 0.0% (72.8%) 7.9% 0.4% (4.3%) 1.8%	65,419 14,537 588 14,508 2,953 1,588 766 1477 29,001	(332) (118) (693) (1,544) 116 (38) 63	4.7% (2.3%) (20.0%) (4.8%) (52.3%) (5.0%) 4.3% (1.9%)	3,394 801,707 176,226 7,269 176,831 32,740 19,103 12,427 16,591 360,521	3,300 801,707 176,446 7,150 176,832 32,565 19,230 12,430 16,533 360,521	767,123 168,965 5,650 168,396 29,056 19,108 11,934 17,632 346,382
706 15,200 4,497 1,472 804 1 414 29,553 23.5% 23.5%	14,449 587 15,202 2,603 1,599 808 1 355 29,032 20.8% 21.1% 32,830	(421) (119) 1 (1,894) 127 3 (59) 521	4.4% (2.9%) (20.3%) 0.0% (72.8%) 0.4% (4.3%) 1.8% 2.2% 2.4% (0.7%)	65,419 14,537 588 14,508 2,953 1,588 766 1 477 29,001 21.8% 22.1% 32,358	3,097 (332) (118) (693) (1,544) 116 (38) 63 552	4.7% (2.3%) (20.0%) (4.8%) (52.3%) (5.0%) 4.3% (5.0%) 4.3% 1.9%	Total Revenue Gaming Tax Super Tax Payroll & On Costs Complimentaries Loyally Program Expense Advertising & Other Marketing Costs Other Expenses Net Contribution Key Financial Performance Indicators Hold % Hold % Hold % Hold % (ex Poker) Average Weekly Table Open Hours	199 68,516 14,869 706 15,200 4,497 1,472 804 1 414 29,553 23,5% 23,5% 32,589	65,634 14,449 587 15,202 2,603 1,599 808 1 355 29,032 20.8% 21.1% 32,830	2,882 (421) (119) 1 (1,894) 127 3 (59) 521	4.4% (2.9%) (20.3%) 0.0% (72.8%) 0.4% (4.3%) 1.8% 2.2% 2.4% (0.7%)	14,537 588 14,508 2,953 1,588 766 1 477 29,001	136 3,097 (332) (118) (693) (1,544) 116 (38) 63 552	4.7% (2.3%) (20.0%) (4.8%) (52.3%) (5.0%) 4.3% (1.9%	3,394 801,707 176,226 7,269 176,831 32,740 19,103 12,427 16,591 360,521	3,300 801,707 176,446 7,150 176,832 32,565 19,230 12,430 16,533 360,521	767,123 168,965 5,650 168,396 29,056 19,108 11,934 17 632 346,382 20.3% 21.0% 33,710
706 15,200 4,497 1,472 804 1 414 29,553 23.5% 23.5% 32,589 95,770	14,449 587 15,202 2,603 1,599 808 1 355 29,032 20.8% 21.1% 32,830 96,552	(421) (119) 1 (1,894) 127 3 (59) 521	4.4% (2.9%) (20.3%) 0.0% (72.8%) 7.9% 0.4% (4.3%) 1.8% 2.2% 2.4% (0.7%) (0.8%)	65,419 14,537 588 14,508 2,953 1,588 766 1477 29,001 21.8% 22.1% 32,358 95,637	3,097 (332) (118) (693) (1,544) 116 (38) 63 552	4.7% (2.3%) (20.0%) (4.8%) (52.3%) (5.3%) (5.0%) 4.3% 4.3% 1.9%	Total Revenue Gaming Tax Super Tax Payroll & On Costs Complimentaries Loyally Program Expense Advertising & Other Marketing Costs Other Expenses Net Contribution Key Financial Performance Indicators Hold % Hold % (ex Poker) Average Weekly Table Open Hours Average Weekly Patron Hours	199 68.516 14.869 706 15.200 4.497 1.472 804 1.414 29.553 23.0% 23.5% 32.589 95,770	65,634 14,449 587 15,202 2,603 1,599 808 1 355 29,032 20.8% 21.1% 32,830 96,552	2,882 (421) (119) 1 (1,894) 127 3 (59) 521	4.4% (2.9%) (20.3%) 0.0% (72.8%) 7.9% 0.4% 4.3%) 1.8% 2.2% 2.4% (0.7%) (0.8%)	65,419 14,537 588 14,508 2,953 1,588 766 1,477 29,001 21.8% 22.1% 32,358 95,637	136 3,097 (332) (118) (693) (1,544) 116 (38) 63 552	4.7% (2.3%) (20.0%) (4.8%) (52.3%) 7.3% (5.0%) 4.3% 1.9%	3,394 801,707 176,226 7,269 176,831 32,740 19,103 12,427 16,591 360,521 20.5% 21,2% 33,984 101,780	3,300 801,707 176,446 7,150 176,832 32,565 19,230 12,430 16 533 360,521 20,4% 21,1% 34,004 101,847	767,123 168,965 5,650 168,396 29,056 19,108 11,934 17 632 346,382 20.3% 21.0% 33,710 99,533
706 15,200 4,497 1,472 804 1 414 29,553 23.5% 32,589 95,770 2,94	14,449 587 15,202 2,603 1,599 808 1 355 29,032 20.8% 21,1% 32,830 96,552 2,94	(421) (119) 1 (1,894) 127 3 (59) 521	4.4% (2.9%) (20.3%) 0.0% (72.8%) 7.9% 0.4% (4.3%) 1.8% 2.2% 2.4% (0.7%) (0.8%) (0.1%)	65,419 14,537 588 14,508 2,953 1,588 766 1,477 29,001 21.8% 22.1% 32,358 95,637 2.96	3,097 (332) (118) (693) (1,544) 116 (38) 63 552	4.7% (2.3%) (20.0%) (4.8%) (52.3%) (5.0%) 4.3% (5.0%) 4.3% 1.9%	Total Revenue Gaming Tax Super Tax Payroll & On Costs Complimentaries Loyally Program Expense Advertising & Other Marketing Costs Other Expenses Net Contribution Key Financial Performance Indicators Hold % Hold % (ex Poker) Average Weekly Table Open Hours Average Weekly Patron Hours Patrons Per Open Table Hour	199 68,516 14,869 706 15,200 4,497 1,472 804 1,414 29,553 23,5% 32,589 95,770 2,94	65,634 14,449 587 15,202 2,603 1,599 808 1 355 29,032 20.8% 21,1% 32,830 96,552 2,94	2,882 (421) (119) 1 (1,834) 127 3 (59) 521 (241) (782) (0.00)	4.4% (2.9%) (20.3%) 0.0% (72.8%) 7.9% 0.4% (4.3%) 1.8% 2.2% 2.4% (0.7%) (0.8%) (0.1%)	14,537 588 14,508 2,953 1,588 766 1 477 29,001 21.8% 22.1% 32,358 95,637 2.96	136 3,097 (332) (118) (693) (1,544) 116 (38) 63 552	4.7% (2.3%) (20.0%) (4.8%) (52.3%) (5.0%) 4.3% 1.9%	3,394 801,707 176,226 7,269 176,831 32,740 19,103 12,427 16,591 360,521 20,5% 21,2% 33,984 101,780 2,99	3,300 801,707 176,446 7,150 176,832 32,565 19,230 16,533 360,521 20,4% 21,1% 34,004 101,847 3,000	767,123 168,965 5,650 168,396 29,056 19,108 11,934 17,632 346,382 20.3% 21.0% 33,710 99,533 2.95
706 15,200 4,497 1,472 804 1,414 29,553 23.0% 23.5% 32,559 95,770 2.94 \$161.08	14,449 587 15,202 2,603 1,599 808 1 355 29,032 20.8% 21.1% 32,830 96,552 2.94 \$153,25	(421) (119) 1 (1,894) 127 3 (59) 521 (241) (782) (0.00) \$7.83	4.4% (2.9%) (20.3%) 0.0% (72.8%) 7.9% 0.4% (4.3%) 1.8% 2.2% 2.4% (0.7%) (0.8%) (0.1%) (0.1%)	65,419 14,537 588 14,508 2,953 1,588 766 1,477 29,001 21.8% 22.1% 32,358 95,637 2,96 \$154,31	3,097 (332) (118) (693) (1,544) 116 (38) 63 552	4.7% (2.3%) (20.0%) (4.8%) (52.3%) 7.3% (5.0%) 4.3% 1.9% 1.2% 0.7% 0.1% (0.6%) 4.4%	Total Revenue Gaming Tax Super Tax Payroll & On Costs Complimentaries Loyally Program Expense Advertising & Other Marketing Costs Other Expenses Net Contribution Key Financial Performance Indicators Hold % Hold % (ex Poker) Average Weekly Table Open Hours Average Weekly Patron Hours Patrons Per Open Table Hour Average Wen per Patron Hour	199 68.516 14.869 706 15,200 4.497 1.472 804 1.414 29,553 23.5% 32,589 95,770 2.94 \$161.08	65,634 14,449 587 15,202 2,603 1,599 808 1,355 29,032 20.8% 21.1% 32,830 96,552 2,94 \$153,25	2,882 (421) (119) 1 (1,894) 127 3 (59) 521 (241) (782) (0.00) \$7.83	4.4% (2.9%) (20.3%) 0.0% (72.8%) 7.9% 0.4% (4.3%) 1.8% 2.2% 2.4% (0.7%) (0.8%) (0.1%) 5.11%	65,419 14,537 588 14,508 2,953 1,588 766 1,477 29,001 21.8% 22.1% 32,358 95,637 2,96 \$154,31	136 3,097 (332) (118) (693) (1,544) (16) (38) 63 552 231 133 (0.02) \$\\$\\$\\$\\$\\$\\$\\$\\$\\$\\$\\$\\$\\$\\$\\$\\$\\$\\$\	4.7% (2.3%) (20.0%) (4.8%) (52.3%) 7.3% (5.0%) 4.3% 1.9% 1.2% 0.7% 0.1% (0.6%) 4.4%	3,394 801,707 176,226 7,269 176,831 32,740 19,103 12,427 16,591 360,521 20,5% 21,2% 33,984 101,780 2,99 \$150,42	3,300 801,707 176,446 7,150 176,832 32,555 19,230 12,430 16,533 360,521 20,4% 21,1% 34,004 101,847 3.00 \$150,34	767,123 168,965 5,650 168,396 29,056 19,108 11,934 17 632 346,382 20.3% 21.0% 33,710 99,533 2.95 \$146.65
706 15,200 4,497 1,472 804 1 414 29,553 23.5% 32,589 95,770 2,94	14,449 587 15,202 2,603 1,599 808 1 355 29,032 20.8% 21,1% 32,830 96,552 2,94	(421) (119) 1 (1,894) 127 3 (59) 521	4.4% (2.9%) (20.3%) 0.0% (72.8%) 7.9% 0.4% (4.3%) 1.8% 2.2% 2.4% (0.7%) (0.8%) (0.1%)	65,419 14,537 588 14,508 2,953 1,588 766 1,477 29,001 21.8% 22.1% 32,358 95,637 2.96	3,097 (332) (118) (693) (1,544) 116 (38) 63 552	4.7% (2.3%) (20.0%) (4.8%) (52.3%) (5.0%) 4.3% (5.0%) 4.3% 1.9%	Total Revenue Gaming Tax Super Tax Payroll & On Costs Complimentaries Loyally Program Expense Advertising & Other Marketing Costs Other Expenses Net Contribution Key Financial Performance Indicators Hold % Hold % (ex Poker) Average Weekly Table Open Hours Average Weekly Patron Hours Patrons Per Open Table Hour	199 68,516 14,869 706 15,200 4,497 1,472 804 1,414 29,553 23,5% 32,589 95,770 2,94	65,634 14,449 587 15,202 2,603 1,599 808 1 355 29,032 20.8% 21,1% 32,830 96,552 2,94	2,882 (421) (119) 1 (1,834) 127 3 (59) 521 (241) (782) (0.00)	4.4% (2.9%) (20.3%) 0.0% (72.8%) 7.9% 0.4% (4.3%) 1.8% 2.2% 2.4% (0.7%) (0.8%) (0.1%)	14,537 588 14,508 2,953 1,588 766 1 477 29,001 21.8% 22.1% 32,358 95,637 2.96	136 3,097 (332) (118) (693) (1,544) 116 (38) 63 552	4.7% (2.3%) (20.0%) (4.8%) (52.3%) (5.0%) 4.3% 1.9%	3,394 801,707 176,226 7,269 176,831 32,740 19,103 12,427 16,591 360,521 20,5% 21,2% 33,984 101,780 2,99	3,300 801,707 176,446 7,150 176,832 32,565 19,230 16,533 360,521 20,4% 21,1% 34,004 101,847 3,000	767,123 168,965 5,650 168,396 29,056 19,108 11,934 17,632 346,382 20.3% 21.0% 33,710 99,533 2.95
706 15,200 4,497 1,472 804 1 414 29,553 23.0% 23.5% 32,589 95,770 2.94 \$161.08	14,449 587 15,202 2,603 1,599 808 1,355 29,032 20,8% 21,1% 32,830 96,552 2,94 \$153,25 71,150 14,797 23,2%	(421) (119) 1 (1,894) 127 3 (59) 521 (241) (782) (0.00) \$7.83 (4,092)	(2.9%) (20.3%) (20.3%) (10.3%) (172.8%) (172.8%) (1.43	14,537 588 14,508 14,508 2,953 1,588 766 1 477 29,001 21,8% 22,1% 32,358 95,637 2,96 154,31 167,817 14,758 22,21%	3,097 (332) (118) (693) (1,544) 116 (38) 63 552 231 133 (0.02) \$6.77 (758)	4.7% (2.3%) (20.0%) (4.8%) (52.3%) 7.3% (5.0%) 4.3% 1.9%	Total Revenue Gaming Tax Super Tax Payroll & On Costs Complimentaries Loyalty Program Expense Advertising & Other Marketing Costs Other Expenses Net Contribution Key Financial Performance Indicators Hold % Hold % (ex Poker) Average Weekly Table Open Hours Average Weekly Patron Hours Patrons Per Open Table Hour Average Win per Patron Hour	199 68.516 14.869 706 15.200 4.497 1.472 804 1.414 29.553 23.5% 23.5% 32.589 95.770 2.94 \$161.08 67.059 15.426 22.2%	65,634 14,449 587 15,202 2,603 1,599 808 1,355 29,032 20.8% 21,1% 32,830 96,552 2,94 \$153,25 71,150	(421) (119) (1,894) 127 3 (59) 521 (241) (782) (0.00) \$7.83 (4,092)	4.4% (2.9%) (20.3%) 0.0% (72.8%) 7.9% 0.4% (4.3%) 1.8% 2.2% 2.4% (0.7%) (0.1%) 5.1% (5.8%) 4.3%	14,537 588 14,508 14,508 2,953 1,588 766 1 477 29,001 21,8% 22,1% 32,358 95,637 2,96 154,311 167,817 14,758 22,27%	136 3,097 (332) (118) (693) (1,544) 116 (38) 63 552	4.7% (2.3%) (20.0%) (4.8%) (52.3%) (5.23%) (5.0%) 4.3% 1.9% 1.2% (0.7% (0.8%) 4.4% (0.1% (0.8%) 4.1% (0.6%) 4.5%	3,394 801,707 176,226 7,269 176,831 32,740 19,103 12,427 16,591 20,5% 21,2% 33,984 101,780 2,99 \$150,42 74,585 15,310 22,1%	3.300 801,707 176,446 7,150 176,832 32,565 19,230 12,430 16,533 360,521 20,4% 21,1% 34,004 101,847 3.00 \$150,34 74,932 15,312 22,1%	767.123 168,965 5,650 168,396 29,056 19,108 11,934 17 632 346,382 20,3% 21,0% 33,710 99,533 2,95 5146,65 72,073 14,596 22,07%
706 15,200 4,497 1,472 804 1,414 29,553 23,5% 32,589 95,770 2,94 \$161,08 67,059 15,426 22,2% 5,1%	14,449 587 15,202 2,603 1,599 808 1 355 29,032 20.8% 21.1% 32,830 96,552 2,94 \$153,25 71,150 14,797 23,2% 4,8%	(421) (119) 1 (1,894) 127 3 (59) 521 (241) (782) (0.00) \$7.83 (4,092)	4.4% (2.9%) (20.3%) 0.0% (72.8%) 7.9% (4.3%) 1.8% 2.2% (0.7%) (0.8%) (0.1%) 5.1% (5.8%) 1.0% (0.3%)	14,537 588 14,508 2,953 1,588 766 1,477 29,001 21,8% 22,18 95,637 2,96 5154,31 67,817 14,758 2,22% 4,8%	3,097 (332) (118) (693) (1,544) 116 (38) 63 552 231 133 (0.02) \$6.77 (758)	4.7% (2.3%) (20.0%) (4.8%) (52.3%) (5.2.3%) 4.3% 1.9% 1.2% 0.1% (0.6%) 4.4% (1.1%) (0.0%) (0.0%)	Total Revenue Garning Tax Super Tax Payroll & On Costs Complimentaries Loyalty Program Expense Advertising & Other Marketing Costs Other Expenses Net Contribution Key Financial Performance Indicators Hold % (ex Poker) Average Weekly Table Open Hours Average Weekly Patron Hours Patrons Per Open Table Hour Average Weekly Patron Hour Average Weekly Potron Hour Average Weekly Potron Hour Average Weekly Potron Hour Average Weekly Potron 5000 Average Weekly Win \$000 Payroll to Revenue % Payroll to Drop %	199 68.516 14,869 706 15,200 4,497 1,472 804 21,472 29,553 23,5% 32,589 95,770 2,94 161.08 67,059 15,426 22,2% 5,1%	14,449 587 15,202 2,603 1,599 808 1,355 29,032 20,8% 21,1% 32,830 90,552 2,94 1153,25 71,150 14,797 23,2% 4,8%	(421) (119) (1,894) 127 3 (59) 521 (241) (782) (0.00) \$7.83 (4,092)	(2.9%) (20.3%) (20.3%) (20.3%) (20.3%) (2.8%) (72.8%) (4.3%) 1.8% (4.3%) (1.8%) (0.7%) (0.1%) (0.1%) (5.8%) (1.1%) (5.8%) (0.3%) (0.3%)	14,537 588 14,508 2,953 1,588 766 1 477 29,001 21,8% 22,1% 32,358 95,637 2,96 5154,31 67,817 14,758 22,2% 4,8%	136 3,097 (332) (118) (693) (1,544) 116 (38) 63 552	4.7% (2.3%) (20.0%) (4.8%) (4.8%) (52.3%) (52.3%) (5.0%) 4.3% (1.9%) (1.9%) (0.5%) (4.5%) (0.1%) (0.5%) (0.0%) (0.0%) (0.0%)	3.394 801,707 176,226 7.269 176,831 32,740 312,427 16,591 360,521 20.5% 21.2% 33,984 101,780 2.99 \$150,42 74,585 15,310 22.1% 4.5%	3.300 801,707 176,446 7,150 176,832 32,565 19,230 12,430 16,533 360,521 20,4% 21,1% 34,004 101,847 3,000 \$150,34 74,392 15,312 22,1% 4,532	767.123 168,965 5,650 168,396 29,056 19,108 11,934 17,632 346,382 20,3% 21,0% 33,710 99,533 2,95 \$146,65 72,073 14,596 22,0%
706 15,200 1,4497 1,472 804 1,414 29,553 23,0% 23,5% 32,589 95,770 2,94 161,08 67,059 15,426 22,2%	14,449 587 15,202 2,603 1,599 808 1,355 29,032 20,8% 21,1% 32,830 96,552 2,94 \$153,25 71,150 14,797 23,2%	(421) (119) 1 (1,894) 127 3 (59) 521 (241) (782) (0.00) \$7.83 (4,092)	(2.9%) (20.3%) (20.3%) (10.3%) (172.8%) (172.8%) (1.43	14,537 588 14,508 14,508 2,953 1,588 766 1 477 29,001 21,8% 22,1% 32,358 95,637 2,96 154,31 167,817 14,758 22,21%	3,097 (332) (118) (693) (1,544) 116 (38) 63 552 231 133 (0.02) \$6.77 (758)	4.7% (2.3%) (20.0%) (20.0%) (52.3%) (52.3%) 4.3% 1.9% 1.2% (1.1%) (0.6%) 4.5% (1.1%)	Total Revenue Gaming Tax Super Tax Payroll & On Costs Complimentaries Loyalty Program Expense Advertising & Other Marketing Costs Other Expenses Net Contribution Key Financial Performance Indicators Hold % Hold % (ex Poker) Average Weekly Table Open Hours Average Weekly Patron Hours Patrons Per Open Table Hour Average Weekly Drop \$000 Average Weekly Top \$000 Average Weekly Top \$000 Average Weekly Top \$000 Average Weekly Top \$000 Average Weekly Win \$000 Payroll to Revenue %	199 68.516 14.869 706 15.200 4.497 1.472 804 1.414 29.553 23.5% 23.5% 32.589 95.770 2.94 \$161.08 67.059 15.426 22.2%	65,634 14,449 587 15,202 2,603 1,599 808 1 355 29,032 20.8% 21,1% 32,830 9,552 2,94 \$153,25 71,150 14,797 23,2%	(421) (119) (1,894) 127 3 (59) 521 (241) (782) (0.00) \$7.83 (4,092)	4.4% (2.9%) (20.3%) 0.0% (72.8%) 7.9% 0.4% (4.3%) 1.8% 2.2% 2.4% (0.7%) (0.1%) 5.1% (5.8%) 4.3%	14,537 588 14,508 14,508 2,953 1,588 766 1 477 29,001 21,8% 22,1% 32,358 95,637 2,96 154,311 167,817 14,758 22,27%	136 3,097 (332) (118) (693) (1,544) 116 (38) 63 552	4.7% (2.3%) (20.0%) (4.8%) (52.3%) (5.23%) (5.0%) 4.3% 1.9% 1.2% (0.7% (0.8%) 4.4% (0.1% (0.8%) 4.1% (0.6%) 4.5%	3,394 801,707 176,226 7,269 176,831 32,740 19,103 12,427 16,591 20,5% 21,2% 33,984 101,780 2,99 \$150,42 74,585 15,310 22,1%	3.300 801,707 176,446 7,150 176,832 32,565 19,230 12,430 16,533 360,521 20,4% 21,1% 34,004 101,847 3.00 \$150,34 74,932 15,312 22,1%	767.123 168,965 5,650 168,396 29,056 19,108 11,934 17 632 346,382 20,3% 21,0% 33,710 99,533 2,95 5146,65 72,073 14,596 22,07%

		CUF	RENT MONT	Н			Crown Melbourne			YE	AR TO DATE					FULL YEAR	
Actual	Budget	Variar	nce	Actual	Variance	Variance	Monthly Performance Review	Actual	Budget	Varian	ce	Actual	Variance	Variance	Forecast	Budget	Actual
Jul 18	Jul 18	F/(U)	F/(U)	Jul 17	F/(U)	F/(U)		Jul 18	Jul 18	F/(U)	F/(U)	Jul 17	F/(U)	F/(U)	F19	F19	F18
\$'000	\$'000	\$'000	%	\$'000	\$'000	%	Period 1, F19	\$'000	\$'000	\$'000	%	\$'000	\$'000	%	\$'000	\$'000	\$'000
							3. GAMING MACHINES										
							VIP1 Interstate and International Slots Players										
40,665	53,272	(12,607)	(23.7%)	77,614	(36,949)	(47.6%)	Turnover	40,665	53,272	(12,607)	(23.7%)	77,614	(36,949)	(47.6%)	840,403	853,010	767,445
3,522	4,511	(989)	(21.9%)	6,745	(3,223)	(47.8%)	Win	3,522	4,511	(989)	(21.9%)	6,745	(3,223)	(47.8%)	68,382	68,241	61,045
0	0	0	N/A	0	(0)	(100.0%)	Other Gaming Revenue (Adjustments)	0	0	0	N/A	0	(0)	(100.0%)	0	0	(1,201)
838	735	(102)	(13.9%)	1,034	197	19.0%	Gaming Tax	838	735	(102)	(13.9%)	1,034	197	19.0%	10,963	10,492	10,301
19 0	10 0	(9) 0	(92.0%) N/A	13 0	(7) 0	(51.8%) N/A	Super Tax Gaming Machine Levy	19 0	10	(9)	(92.0%) N/A	13	(7)	(51.8%) N/A	148 0	130	140
153	367	214	58.3%	669	517	77.2%	Commissions	153	367	214	58.3%	669	517	77.2%	5,656	5,870	5,162
316	286	(30)	(10.7%)	333	17	5.1%	Pavroll & On Costs	316	286	(30)	(10.7%)	333	17	5.1%	3,461	3,431	3,748
601	720	119	16.6%	861	260	30.2%	Complimentaries	601	720	119	16.6%	861	260	30.2%	10,442	10,561	9,986
0	0	0	N/A	0	0	N/A	Loyalty Program Expense	0	0	0	N/A	0	0	N/A	0	0	0
196	139	(57)	(40.8%)	182	(14)	(7.7%)	Advertising & Other Marketing Costs	196	139	(57)	(40.8%)	182	(14)	(7.7%)	1,991	1,934	2,422
140	211	71	33.5%	239	99	41.4%	Other Expenses	140	211	71	33.5%	239	99	41.4%	2 453	2 524	1 654
1,259	2,043	(784)	(38.4%)	3,413	(2,154)	(63.1%)	Direct Contribution	1,259	2,043	(784)	(38.4%)	3,413	(2,154)	(63.1%)	33,266	33,298	26,430
8.7%	8.5%		0.2%	8.7%		(0.0%)	Win %	8.7%	8.5%		0.2%	8.7%		(0.0%)	8.1%	8.0%	8.0%
							Local Slots Players										
402,075	398,302	3,774	0.9%	399,801	2,274	0.6%	Turnover	402,075	398,302	3,774	0.9%	399,801	2,274	0.6%	4,837,493	4,833,720	4,784,898
32,286	31,864	422	1.3%	32,546	(260)	(0.8%)	Win	32,286	31,864	422	1.3%	32,546	(260)	(0.8%)	387,119	386,697	384,457
268	386	(118)	(30.5%)	411	(143)	(34.7%)	Other Gaming Revenue (Adjustments)	268	386	(118)	(30.5%)	411	(143)	(34.7%)	4,517	4,635	5,646
10,516	10,379	(137)	(1.3%)	10,600	85	0.8%	Gaming Tax	10,516	10,379	(137)	(1.3%)	10,600	85	0.8%	126,084	125,947	125,217
291	255	(36)	(14.0%)	260	(30)	(11.6%)	Super Tax	291	255	(36)	(14.0%)	260	(30)	(11.6%)	3,129	3,094	2,890
0	0	0	N/A	0	0	N/A	Gaming Machine Levy	0	0	0	N/A	0	0	N/A	0	0	0
1,644 1,652	1,670 1,739	26 87	1.6% 5.0%	1,627 1,416	(17) (236)	(1.0%) (16.7%)	Payroll & On Costs Complimentaries	1,644 1,652	1,670 1,739	26 87	1.6% 5.0%	1,627 1,416	(17) (236)	(1.0%) (16.7%)	20,453 16,817	20,479 16,904	19,181 17,912
224	233	9	3.7%	248	(236)	9.6%	Lovalty Program Expense	1,052	233	9	3.7%	248	(236)	9.6%	2,789	2,798	2,716
976	816	(160)	(19.6%)	975	(2)	(0.2%)	Advertising & Other Marketing Costs	976	816	(160)	(19.6%)	975	(2)	(0.2%)	15.603	15,443	13.504
793	731	(62)	(8.5%)	801	8	1.1%	Other Expenses	793	731	(62)	(8.5%)	801	8	1.1%	8.841	8,779	9.389
16,459	16,427	32	0.2%	17,029	(570)	(3.3%)	Direct Contribution	16,459	16,427	32	0.2%	17,029	(570)	(3.3%)	197,920	197,888	199,293
8.0%	8.0%		0.0%	8.1%		(0.1%)	Win %	8.0%	8.0%		0.0%	8.1%		(0.1%)	8.0%	8.0%	8.0%

		CUF	RRENT MONT	Н			Crown Melbourne			YE	AR TO DATE					FULL YEAR	
Actual	Budget	Varia	nce	Actual	Variance	Variance	Monthly Performance Review	Actual	Budget	Varian	ce	Actual	Variance	Variance	Forecast	Budget	Actual
Jul 18	Jul 18	F/(U)	F/(U)	Jul 17	F/(U)	F/(U)		Jul 18	Jul 18	F/(U)	F/(U)	Jul 17	F/(U)	F/(U)	F19	F19	F18
\$'000	\$'000	\$'000	%	\$'000	\$'000	%	Period 1, F19	\$'000	\$'000	\$'000	%	\$'000	\$'000	%	\$'000	\$'000	\$'000
							3. GAMING MACHINES (Continued)										
							Total Gaming Machines										
442,741	451,574	(8,833)	(2.0%)	477,415	(34,674)	(7.3%)	Turnover	442,741	451,574	(8,833)	(2.0%)	477,415	(34,674)	(7.3%)	5,677,896	5,686,729	5,552,343
35,808	36,375	(567)	(1.6%)	39,291	(3,483)	(8.9%)	Win	35,808	36,375	(567)	(1.6%)	39,291	(3,483)	(8.9%)	455,501	454,938	445,501
268	386	(118)	(30.5%)	411	(143)	(34.7%)	Other Gaming Revenue (Adjustments)	268	386	(118)	(30.5%)	411	(143)	(34.7%)	4 517	4 635	4 445
36,076	36,761	(685)	(1.9%)	39,702	(3,626)	(9.1%)	Total Gaming Revenue	36,076	36,761	(685)	(1.9%)	39,702	(3,626)	(9.1%)	460,019	459,574	449,946
11.353	11.114	(239)	(2.1%)	11.634	281	2.4%	Gaming Tax	11.353	11,114	(239)	(2.1%)	11.634	281	2.4%	137,047	136,440	135,519
310	265	(45)	(16.9%)	273	(37)	(13.5%)	Super Tax	310	265	(45)	(16.9%)	273	(37)	(13.5%)	3,278	3,224	3,030
0.0	0	0	N/A	0	(01)	N/A	Gaming Machine Levy	0.0	0	(10)	N/A	0	(01)	N/A	0,210	0,221	0,000
153	367	214	58.3%	669	517	77.2%	Commissions	153	367	214	58.3%	669	517	77.2%	5.656	5,870	5,162
1.960	1.955	(5)	(0.2%)	1.960	0	0.0%	Payroll & On Costs	1.960	1.955	(5)	(0.2%)	1.960	0	0.0%	23,915	23,910	22,929
2.252	2,459	206	8.4%	2,277	24	1.1%	Complimentaries	2,252	2,459	206	8.4%	2.277	24	1.1%	27,259	27,465	27,898
224	233	9	3.7%	248	24	9.6%	Loyalty Program Expense	224	233	9	3.7%	248	24	9.6%	2,789	2,798	2,716
1,172	956	(217)	(22.7%)	1,157	(16)	(1.4%)	Advertising & Other Marketing Costs	1,172	956	(217)	(22.7%)	1,157	(16)	(1.4%)	17,595	17,378	15,926
933	942	9	0.9%	1 041	108	10.3%	Other Expenses	933	942	9	0.9%	1 041	108	10.3%	11 294	11 303	11 043
17,718	18,470	(752)	(4.1%)	20,442	(2,724)	(13.3%)	Net Contribution	17,718	18,470	(752)	(4.1%)	20,442	(2,724)	(13.3%)	231,186	231,186	225,723
							Key Financial Performance Indicators										
\$1,186	\$1,278	(\$93)	(7.3%)	\$1,322	(\$137)	(10.3%)	Turnover Per Patron Hour	\$1,186	\$1,278	(\$93)	(7.3%)	\$1,322	(\$137)	(10.3%)	\$1,259	\$1,278	\$1,270
\$95.89	\$102.97	(\$7.08)	(6.9%)	\$108.84	(\$12.95)	(11.9%)	Average Win per Patron Hour	\$95.89	\$102.97	(\$7.08)	(6.9%)	\$108.84	(\$12.95)	(11.9%)	\$100.97	\$102.27	\$101.87
84,322	79,765	4,557	5.7%	81,516	2,805	3.4%	Average Weekly Patron Hours	84,322	79,765	4,557	5.7%	81,516	2,805	3.4%	86,518	85,313	83,871
99,974	101,968	(1,995)	(2.0%)	107,803	(7,830)	(7.3%)	Average Weekly Turnover \$ 000	99,974	101,968	(1,995)	(2.0%)	107,803	(7,830)	(7.3%)	108,891	109,061	106,483
8,086	8,214	(128)	(1.6%)	8,872	(786)	(8.9%)	Average Weekly Win \$'000	8,086	8,214	(128)	(1.6%)	8,872	(786)	(8.9%)	8,736	8,725	8,544
8.1%	8.1%		0.0%	8.2%		(0.1%)	Win %	8.1%	8.1%		0.0%	8.2%		(0.1%)	8.0%	8.0%	8.0%
2,628	2,628	0	0.0%	2,628	0	0.0%	Machines	2,628	2,628	0	0.0%	2,628	0	0.0%	2,628	2,628	2,628
\$439.53	\$446.49	(\$6.96)	(1.6%)	\$482.28	(\$42.75)	(8.9%)	Win / Machine / Day	\$439.53	\$446.49	(\$6.96)	(1.6%)	\$482.28	(\$42.75)	(8.9%)	\$474.87	\$474.28	\$464.44
5.5%	5.4%		(0.1%)	5.0%		(0.5%)	Payroll to Win %	5.5%	5.4%		(0.1%)	5.0%		(0.5%)	5.3%	5.3%	5.1%
10.2%	10.0%		(0.2%)	9.4%		(0.8%)	Comps & Marketing to Win %	10.2%	10.0%		(0.2%)	9.4%		(0.8%)	10.5%	10.5%	10.4%
49.1%	50.2%		(1.1%)	51.5%		(2.4%)	Contribution Margin %	49.1%	50.2%		(1.1%)	51.5%		(2.4%)	50.3%	50.3%	50.2%

		CUE	RENT MONT	н			Crown Melbourne			YE	AR TO DATE					FULL YEAR	
Actual Jul 18	Budget Jul 18	Variar F/(U)	rce F/(U)	Actual Jul 17	Variance F/(U)	Variance F/(U)	Monthly Performance Review	Actual Jul 18	Budget Jul 18	Varian F/(U)	rce F/(U)	Actual Jul 17	Variance F/(U)	Variance F/(U)	Forecast F19	Budget F19	Actual F18
\$'000	\$'000	\$'000	%	\$'000	\$'000	%	Period 1, F19 4. INTERNATIONAL & INTERSTATE PROGRA	\$'000 AM PLAY	\$'000	\$'000	%	\$'000	\$'000	%	\$'000	\$'000	\$'000
							International Programs										
1.311.537	1.000.000	311.537	31.2%	1.050.989	260.548	24.8%	Turnover Junket - Commission	1.311.537	1.000.000	311.537	31.2%	1.050.989	260.548	24.8%	15.729.537	15.418.000	14.513.020
558,518	950,000	(391,482)	(41.2%)	510,127	48,391	9.5%	Junket - Rebate	558,518	950,000	(391,482)	(41.2%)	510,127	48,391	9.5%	14,255,618	14,647,100	17,318,687
221,617	500,000	(278,383)	(55.7%)	390,878	(169,261)	(43.3%)	Premium Direct	221,617	500,000	(278,383)	(55.7%)	390,878	(169,261)	(43.3%)	7,430,617	7,709,000	6,753,277
0 27 275	12,500 37 500	(12,500) (10 225)	(100.0%) (27.3%)	0 44 416	(17 141)	N/A (38.6%)	Discount on Loss Standard	0 27 275	12,500 37 500	(12,500) (10 225)	(100.0%) (27.3%)	0 44 416	0 (17 141)	N/A (38.6%)	180,225 567 950	192,725 578 175	259,600 454 158
2,118,946	2,500,000	(381,054)	(15.2%)	1,996,410	122,536	6.1%	Total Turnover	2,118,946	2,500,000	(381,054)	(15.2%)	1,996,410	122,536	6.1%	38,163,946	38,545,000	39,298,744
88.3%	78.0%		10.3%	78.2%		10.1%	Junket Share % of Turnover	88.3%	78.0%		10.3%	78.2%		10.1%	78.6%	78.0%	81.0%
30,546	35,000	(4,454)	(12.7%)	15,928	14,618	91.8%	Win	30,546	35,000	(4,454)	(12.7%)	15,928	14,618	91.8%	535,176	539,630	525,588
20,828	19,350	(1,477)	(7.6%)	12,194	(8,634)	(70.8%)	Commission & Discounts	20,828	19,350	(1,477)	(7.6%)	12,194	(8,634)	(70.8%)	299,820	298,343	333,636
1,139 3,008	1,755 3,500	615 492	35.1% 14.1%	1,073 1,593	(66) (1.415)	(6.2%) (88.8%)	Complimentaries Gaming Tax	1,139	1,755 3,500	615 492	35.1% 14.1%	1,073 1,593	(66)	(6.2%) (88.8%)	26,437 53,471	27,052 53,963	19,342 52.090
5,571	10,395	(4,824)	(46.4%)	1,069	4,503	421.4%	Direct Contribution	5,571	10,395	(4,824)	(46.4%)	1,069	4,503	421.4%	155,448	160,272	120,520
1.44% 1.04%	1.40% 0.84%		0.04% (0.19%)	0.80%		0.6% (0.4%)	Win % - International Programs Commission/Comps % of Turnover	1.44% 1.04%	1.40% 0.84%		0.04% (0.19%)	0.80%		0.6% (0.4%)	1.40% 0.85%	1.40% 0.84%	1.34% 0.90%
1.04%	0.84%		(0.19%)	0.00%		(0.4%)	Commission/Comps % of Turnover	1.04%	0.84%		(0.19%)	0.00%		(0.4%)	0.85%	0.84%	0.90%
1,486	1,225	(261)	(21.3%)	1,481	(5)	(0.3%)	Provision for Doubtful Debts	1,486	1,225	(261)	(21.3%)	1,481	(5)	(0.3%)	19,148	18,887	19,367
4.86%	3.50%		1.36%	9.30%		(4.4%)	% of Program Win	4.86%	3.50%		1.36%	9.30%		(4.4%)	3.58%	3.50%	3.68%
0	0	0	N/A	0	0	N/A	Super Tax	0	0	0	N/A	0	0	N/A	0	0	0
0.00%	0.00%		0.00%	0.00%		0.0%	% of Program Win	0.00%	0.00%		0.00%	0.00%		0.0%	0.00%	0.00%	0.00%
2.220	1.914	(306)	(16.0%)	1.898	(323)	(17.0%)	Mahogany Room Payroll	2.220	1.914	(306)	(16.0%)	1.898	(323)	(17.0%)	24,769	26.296	24.342
231	210	(21)	(10.2%)	289	58	19.9%	Other Mahogany Room Expenses	231	210	(21)	(10.2%)	289	58	19.9%	2,542	2,521	2,540
2,452	2,124	(327)	(15.4%)	2,187	(265)	(12.1%)	Total Mahogany Room Costs	2,452	2,124	(327)	(15.4%)	2,187	(265)	(12.1%)	27,311	28,817	26,882
351	289	(62)	(21.4%)	289	(63)	(21.8%)	Mahogany Bar Net Cost	351	289	(62)	(21.4%)	289	(63)	(21.8%)	3,952	3,890	3,828
307	307	0	0.1%	269	(37)	(13.8%)	Capital Golf Course Net Cost	307	307	0	0.1%	269	(37)	(13.8%)	3,880	3,880	3,591
5	340	335	98.6%	142	137	96.5%	Aircraft Operations Net Cost	5	340	335	98.6%	142	137	96.5%	3,746	4,081	2,687
76 234	72 234	(4) 0	(5.3%) 0.0%	60 97	(16) (137)	(26.2%) (141.0%)	Limousine Fleet Net Cost Marketing & Events	76 234	72 234	(4) 0	(5.3%) 0.0%	60 97	(16) (137)	(26.2%) (141.0%)	873 6,805	870 6,805	931 5,190
0	0	(0)	N/A	2	1	80.2%	Travel & Entertainment	0	0	(0)	N/A	2	1	80.2%	0,003	0,003	7
							E										
398	488	90	18.4%	316	(82)	(26.1%)	Finance & Admin Payroll	398	488	90	18.4%	316	(82)	(26.1%)	5.770	5,860	3.967
7	58	51	87.8%	229	222	96.9%	Other Expenses	7	58	51	87.8%	229	222	96.9%	872	923	1,861
406	0 546	0 141	N/A 25.8%	0 545	0 140	N/A 25.6%	Allocations Total Finance & Admin	406	0 546	0 141	N/A 25.8%	0 545	0 140	N/A 25.6%	6 643	0 6 784	5 828
400	340	141	23.070	343	140	23.0%	Total Finance & Autilit	400	340	141	23.0%	343	140	23.076	0 043	0 7 04	3 828
404	504		4.50/	400	(50)	(40.00()	International Offices		504		4.50/	400	(50)	(40.00()	F 000	F 00F	0.475
481 237	504 226	23 (12)	4.5% (5.2%)	423 264	(59) 26	(13.9%) 10.0%	Payroll Other Expenses	481 237	504 226	23 (12)	4.5% (5.2%)	423 264	(59) 26	(13.9%) 10.0%	5,862 3,521	5,885 3,509	9,175 2,285
0	0	0	N/A	0	0	N/A	Allocations	0	0	0	N/A	0	0	N/A	0	0	0
719	730	11	1.5%	686	(33)	(4.7%)	Total International Offices	719	730	11	1.5%	686	(33)	(4.7%)	9 383	9 394	11 460
(464)	4,527	(4,990)	(110.2%)	(4,689)	4,225	90.1%	Net Contribution	(464)	4,527	(4,990)	(110.2%)	(4,689)	4,225	90.1%	73,707	76,864	40,749
(3,157)	0	(3,157)	N/A	(8,663)	5,507	N/A	Variance From Theoretical	(3,157)	0	(3,157)	N/A	(8,663)	5,507	N/A	(3,157)	0	(51,537)
2,693	4,527	(1,834)	(40.5%)	3,974	(1,281)	(32.2%)	Theoretical Contribution	2,693	4,527	(1,834)	(40.5%)	3,974	(1,281)	(32.2%)	76,864	76,864	92,286
9.0%	12.9%		(3.9%)	14.2%		(5.2%)	Net Contribution % (Theoretical)	9.0%	12.9%		(3.9%)	14.2%		(5.2%)	14.3%	14.2%	16.7%
(1.5%)	12.9%		(14.4%)	(29.5%)		28.0%	Net Contribution % (Actual)	(1.5%)	12.9%		(14.4%)	(29.5%)		28.0%	13.7%	14.2%	7.7%

Actual Jul 18 \$'000	Budget Jul 18 \$'000	CU Varia F/(U) \$'000	RRENT MONT nce F/(U) %	H Actual Jul 17 \$'000	Variance F/(U) \$'000	Variance F/(U) %	Crown Melbourne Monthly Performance Review Period 1, F19	Actual Jul 18 \$'000	Budget Jul 18 \$'000	YE Varian F/(U) \$'000	AR TO DATE ice F/(U) %	Actual Jul 17 \$'000	Variance F/(U) \$'000	Variance F/(U) %	Forecast F19 \$'000	FULL YEAR Budget F19 \$'000	Actual F18 \$'000
							4. INTERNATIONAL & INTERSTATE PROGRA	M PLAY (Co	ntinued)								
478,647 0 0 0 478,647	253,069 0 0 0 253,069	225,578 0 0 0 225,578	89.1% N/A N/A N/A 89.1%	220,037 0 0 0 220,037	258,610 0 0 0 258,610	117.5% N/A N/A N/A 117.5%	Turnover Premium Direct Standard Discount on Loss Junket - Commission Total	478,647 0 0 0 478,647	253,069 0 0 0 253,069	225,578 0 0 0 225,578	89.1% N/A N/A N/A 89.1%	220,037 0 0 0 220,037	258,610 0 0 0 258,610	117.5% N/A N/A N/A 117.5%	3,825,578 0 0 0 3,825,578	3,600,000 0 0 0 3,600,000	4,537,034 0 0 2 820 4,539,854
2,534 3,192 537 253 (1,448) 0.53%	3,543 1,693 304 354 1,192 1.40%	(1,009) (1,499) (233) 101 (2,640)	(28.5%) (88.6%) (76.7%) 28.5% (221.4%) (0.87%)	5,041 1,264 319 504 2,954 2.29%	(2,507) (1,928) (218) 251 (4,402)	(49.7%) (152.5%) (68.3%) 49.7% (149.0%) (1.76%)	Win Commission & Discounts Complimentaries Garning Tax Direct Contribution Win % - Interstate Programs	2,534 3,192 537 253 (1,448) 0.53%	3,543 1,693 304 354 1,192 1.40%	(1,009) (1,499) (233) 101 (2,640)	(28.5%) (88.6%) (76.7%) 28.5% (221.4%) (0.87%)	5,041 1,264 319 504 2,954 2,29%	(2,507) (1,928) (218) 251 (4,402)	(49.7%) (152.5%) (68.3%) 49.7% (149.0%) (1.76%)	49,391 25,579 4,553 4 939 14,320 1,29%	50,400 24,080 4,320 5 040 16,960 1.40%	38,981 28,629 5,799 3 898 654 0.86%
0.53% 0.78% (0) (0.01%)	0.79% 7 0.20%	7	0.01% 103.5% (0.21%)	0.72% 50 0.99%	50	(0.06%) (0.05% (1.0%)	will % - Interstate Programs Commission/Comps % of Turnover Provision for Doubtful Debts % of Program Win	0.53% 0.78% (0) (0.01%)	0.79% 7 0.20%	7	0.01% 0.01% 103.5% (0.21%)	0.72% 50 0.99%	50	(0.06%) (0.05% (1.0%)	0.79% 93 0.19%	0.79% 101 0.20%	0.76% 0.76% 579 1.48%
0 0.00%	0.00%	0	N/A 0.00%	0.00%	0	N/A 0.0%	Super Tax % of Program Win	0.00%	0.00%	0	N/A 0.00%	0.00%	0	N/A 0.0%	0 0.00%	0.00%	0.00%
426 22 448	412 32 443	(14) 10 (5)	(3.5%) 30.6% (1.0%)	381 32 413	(45) 10 (35)	(11.8%) 30.2% (8.6%)	Mahogany Room Payroll Other Mahogany Room Expenses Total Mahogany Room Costs	426 22 448	412 32 443	(14) 10 (5)	(3.5%) 30.6% (1.0%)	381 32 413	(45) 10 (35)	(11.8%) 30.2% (8.6%)	5,571 441 6,012	5,557 451 6,008	6,193 396 6,589
73	64	(9)	(14.9%)	74	1	1.0%	Mahogany Bar Net Cost	73	64	(9)	(14.9%)	74	1	1.0%	919	910	1,602
10 55 83	12 58 83	2 2 (0)	18.2% 3.7% (0.5%)	0 62 80	(10) 6 (3)	(9,051.5%) 10.0% (3.6%)	Capital Golf Course Net Cost Limousine Fleet Net Cost Marketing & Events	10 55 83	12 58 83	2 2 (0)	18.2% 3.7% (0.5%)	0 62 80	(10) 6 (3)	(9,051.5%) 10.0% (3.6%)	148 816 1,623	150 818 1,623	138 689 1,596
168 115 283	179 109 288	12 (6) 5	6.6% (5.8%) 1.9%	177 85 262	10 (31) (21)	5.4% (36.1%) (8.0%)	Interstate Offices Payroll Other Expenses Total Interstate Offices	168 115 283	179 109 288	12 (6) 5	6.6% (5.8%) 1.9%	177 85 262	10 (31) (21)	5.4% (36.1%) (8.0%)	2,141 1 519 3,660	2,153 1 513 3,666	2,017 1 510 3,528
6	29	23	78.2%	89	83	92.8%	Other Net Costs	6	29	23	78.2%	89	83	92.8%	1,437	338	1,088
(2,407)	208	(2,614)	(1,259.6%)	1,924	(4,331)	(225.1%)	Net Contribution	(2,407)	208		(1,259.6%)	1,924	(4,331)	(225.1%)	(390)	3,347	(15,155)
(3,737)	208	(3,737)	N/A 540.7%	1,721	(5,458)	N/A 554.6%	Variance From Theoretical Theoretical Contribution	(3,737)	208	(3,737)	N/A 540.7%	1,721	(5,458)	N/A 554.6%	3,737)	3.347	(22,581) 7.427
52.5% (95.0%)	5.9% 5.9%	,	46.6% (100.8%)	4.0% 38.2%		48.4% (133.1%)	Net Contribution % (Theoretical) Net Contribution % (Actual)	52.5% (95.0%)	5.9% 5.9%	,	46.6% (100.8%)	4.0% 38.2%	-7	48.4% (133.1%)	6.8% (0.8%)	6.6% 6.6%	19.1% (38.9%)

		CUF	RRENT MONT	TH			Crown Melbourne			YE	AR TO DATE					FULL YEAR	
Actual	Budget	Varia	nce	Actual	Variance	Variance	Monthly Performance Review	Actual	Budget	Variar	ice	Actual	Variance	Variance	Forecast	Budget	Actual
Jul 18	Jul 18	F/(U)	F/(U)	Jul 17	F/(U)	F/(U)		Jul 18	Jul 18	F/(U)	F/(U)	Jul 17	F/(U)	F/(U)	F19	F19	F18
\$'000	\$'000	\$'000	%	\$'000	\$'000	%	Period 1, F19	\$'000	\$'000	\$'000	%	\$'000	\$'000	%	\$'000	\$'000	\$'000
							4. INTERNATIONAL & INTERSTATE PROGRA	AM PLAY (Co	ontinued)								
							Total Program Gaming										
2,597,594	2,753,069	(155,476)	(5.6%)	2,216,447	381,146	17.2%	Total Turnover	2,597,594	2,753,069	(155,476)	(5.6%)	2,216,447	381,146	17.2%	41,989,524	42,145,000	43,838,597
33,080	38,543	(5,463)	(14.2%)	20,970	12,111	57.8%	Win	33,080	38,543	(5,463)	(14.2%)	20,970	12,111	57.8%	584,567	590,030	564,569
4 124	11 587	(7 464)	(64.4%)	4 023	101	2.5%	Direct Contribution	4 124	11 587	(7 464)	(64.4%)	4 023	101	2.5%	169 768	177 232	121 174
1.27%	1.40%		(0.13%)	0.95%		0.33%	Win % - Total Program	1.27%	1.40%		(0.13%)	0.95%		0.33%	1.39%	1.40%	1.29%
1,485	1,232	(253)	(20.6%)	1,531	45	3.0%	Provision for Doubtful Debts	1,485	1,232	(253)	(20.6%)	1,531	45	3.0%	19,241	18,988	19,946
4.49%	3.20%	(,	1.29%	7.30%		(2.8%)	% of Program Win	4.49%	3.20%	(,	1.29%	7.30%		(2.8%)	3.29%	3.22%	3.53%
0	0	0	N/A	0	0	N/A	Super Tax (Actual)	0	0	0	N/A	0	0	N/A	0	0	0
0.00%	0.00%		0.00%	0.00%		0.0%	% of Program Win (Actual)	0.00%	0.00%		0.00%	0.00%		0.0%	0.00%	0.00%	0.00%
							Mahogany Room										
2,900	2,568	(332)	(12.9%)	2,599	(301)	(11.6%)	Mahogany Room Costs	2,900	2,568	(332)	(12.9%)	2,599	(301)	(11.6%)	33,323	34,825	33,471
425 3 325	353 2 921	(72)	(20.3%)	363 2 962	(62)	(17.1%)	Mahogany Bar Net Cost Total Mahogany Room	425 3 325	353 2 921	(72)	(20.3%)	363 2 962	(62)	(17.1%)	4 871 38 194	4 800 39 625	5 430 38 901
3 323	2 321	(404)	(13.070)	2 302	(303)	(12.270)	Total Manogariy Room	3 323	2 321	(404)	(13.0%)	2 302	(303)	(12.270)	30 134	39 023	36 30 1
							Overheads										
316	319	3	0.8%	269	(47)	(17.5%)	Capital Golf Course Net Cost	316	319	3	0.8%	269	(47)	(17.5%)	4,027	4,030	3,729
5	340	335	98.6%	142	137	96.5%	Aircraft Operations Net Cost	5	340	335	98.6%	142	137	96.5%	3,746	4,081	2,687
131	130	(2)	(1.3%)	122	(10)	(7.8%)	Limousine Fleet Net Cost	131	130	(2)	(1.3%)	122	(10)	(7.8%)	1,690	1,688	1,620
317	317	(0)	(0.1%)	177	(140)	(78.8%)	Marketing & Events	317 0	317	(0)	(0.1%)	177 2	(140)	(78.8%)	8,428	8,428	6,786
0 719	0 730	(0) 11	N/A 1.5%	2 686	(33)	80.2% (4.7%)	Travel & Entertainment International Offices	719	0 730	(0) 11	N/A 1.5%	686	(33)	80.2% (4.7%)	9.383	0 9.394	11.460
283	288	5	1.5%	262	(21)	(8.0%)	International Offices	283	288	5	1.5%	262	(21)	(8.0%)	3,660	3,666	3,528
412	576	164	28.5%	634	222	35.1%	Other Net Costs	412	576	164	28.5%	634	222	35.1%	8 080	7 122	6 916
2 184	2 700	516	19.1%	2 295	111	4.8%	Total Overheads	2 184	2 700	516	19.1%	2 295	111	4.8%	39 015	38 409	36 733
(2,871)	4,734	(7,605)	(160.6%)	(2,765)	(105)	(3.8%)	Net Contribution	(2,871)	4,734	(7,605)	(160.6%)	(2,765)	(105)	(3.8%)	73,317	80,211	25,594
(6,893)	0	(6,893)	N/A	(6,942)	49	N/A	Variance From Theoretical	(6,893)	0	(6,893)	N/A	(6,942)	49	N/A	(6,893)	0	(74,119)
4,023	4,734	(712)	(15.0%)	4,177	(154)	(3.7%)	Theoretical Contribution	4,023	4,734	(712)	(15.0%)	4,177	(154)	(3.7%)	80,211	80,211	99,713
11.0%	12.2%		(1.2%)	13.5%		(2.5%)	Net Contribution % (Theoretical)	11.0%	12.2%		(1.2%)	13.5%		(2.5%)	13.6%	13.5%	16.2%
(8.6%)	12.2%		(20.9%)	(13.2%)		4.6%	Net Contribution % (Actual)	(8.6%)	12.2%		(20.9%)	(13.2%)		4.6%	12.5%	13.5%	4.5%
0	0	0	N/A	0	0	N/A	Super Tax (Theoretical)	0	0	0	N/A	0	0	N/A	0	0	0
0.0%	0.0%	U	0.0%	0.0%	U	0.0%	% of Program Win (Theoretical)	0.0%	0.0%	U	0.0%	0.0%	U	0.0%	0.0%	0.0%	0.0%

		CUR	RENT MONT	Н			Crown Melbourne			YE	AR TO DATE					FULL YEAR	
Actual	Budget	Varian	ce	Actual	Variance	Variance	Monthly Performance Review	Actual	Budget	Varian	ice	Actual	Variance	Variance	Forecast	Budget	Actual
Jul 18	Jul 18	F/(U)	F/(U)	Jul 17	F/(U)	F/(U)	,	Jul 18	Jul 18	F/(U)	F/(U)	Jul 17	F/(U)	F/(U)	F19	F19	F18
\$'000	\$'000	\$'000	%	\$'000	\$'000	%	Period 1, F19	\$'000	\$'000	\$'000	%	\$'000	\$'000	%	\$'000	\$'000	\$'000
V 000	\$ 000	V 000	,,	V 000	V 000	70	5. FOOD & BEVERAGE	V 000	\$ 555	\$ 555	,,,	V 000	V 000	70	V 000	V 000	\$ 555
							5.1 Food & Beverage Casual Dining										
4,091	4,415	(324)	(7.3%)	4,259	(169)	(4.0%)	Gross Cash Revenue	4,091	4,415	(324)	(7.3%)	4,259	(169)	(4.0%)	50,872	51,196	48,713
4,091	4,415	(324)	(39.3%)	4,259	(109)	(4.0%)	Discount Expense	4,091	4,415	(324)	(39.3%)	4,259	(109)	(4.0%)	233	225	240
4,063	4,395	(332)	(7.6%)	4,233	(170)	(4.0%)	Net Cash Revenue	4,063	4,395	(332)	(7.6%)	4,233	(170)	(4.0%)	50,639	50,971	48,473
794	677	117	17.2%	664	130	19.5%	Net Comp Revenue	794	677	117	17.2%	664	130	19.5%	8 669	8 552	8 536
4.857	5.072	(215)	(4.2%)	4,897	(40)	(0.8%)	Net Revenue	4.857	5.072	(215)	(4.2%)	4,897	(40)	(0.8%)	59.308	59.523	57.008
2,487	2,444	(43)	(1.8%)	2,371	(116)	(4.9%)	Labour Costs	2,487	2,444	(43)	(1.8%)	2,371	(116)	(4.9%)	29,565	29,522	28,773
1,469	1,537	69	4.5%	1,497	28	1.9%	Cost of Sales	1,469	1,537	69	4.5%	1,497	28	1.9%	18,336	18,404	17,473
487	533	46	8.6%	550	63	11.4%	Other Expenses	487	533	46	8.6%	550	63	11.4%	6 126	6 172	6 258
415	558	(144)	(25.7%)	480	(65)	(13.6%)	Net Contribution	415	558	(144)	(25.7%)	480	(65)	(13.6%)	5,281	5,425	4,504
8.5%	11.0%		(2.5%)	9.7%		(1.3%)	Contribution Margin (Gross)	8.5%	11.0%		(2.5%)	9.7%		(1.3%)	8.9%	9.1%	7.9%
8.5%	11.0%		(2.5%)	9.8%		(1.3%)	Contribution Margin (Net)	8.5%	11.0%		(2.5%)	9.8%		(1.3%)	8.9%	9.1%	7.9%
188,520	191,135	(2,615)	(1.4%)	183,388	5,132	2.8%	Covers	188,520	191,135	(2,615)	(1.4%)	183,388	5,132	2.8%	2,305,200	2,307,815	2,229,005
\$25.91	\$26.64	(\$0.73)	(2.7%)	\$26.85	(\$0.94)	(3.5%)	Gross Revenue per Cover	\$25.91	\$26.64	(\$0.73)	(2.7%)	\$26.85	(\$0.94)	(3.5%)	\$25.83	\$25.89	\$25.68
50.9%	48.0% 30.2%		(2.9%)	48.2% 30.4%		(2.8%)	Labour as a % of Gross Revenue	50.9%	48.0% 30.2%		(2.9%)	48.2% 30.4%		(2.8%)	49.7%	49.4% 30.8%	50.3% 30.5%
30.1% 16.3%	13.3%		0.1% 3.0%	13.5%		0.3% 2.8%	COS as a % of Gross Revenue Comp Revenue % of Gross Revenue	30.1% 16.3%	13.3%		0.1% 3.0%	13.5%		0.3% 2.8%	30.8% 14.6%	14.3%	30.5% 14.9%
10.3%	13.3%		3.0%	13.5%		2.6%	Comp Revenue % or Gross Revenue	10.3%	13.3%		3.0%	13.5%		2.6%	14.0%	14.3%	14.9%
							Premium Dining										
4,804	5,064	(260)	(5.1%)	4,907	(103)	(2.1%)	Gross Cash Revenue	4,804	5,064	(260)	(5.1%)	4,907	(103)	(2.1%)	64,868	65,128	62,654
38	25	(13)	(52.7%)	23	(15)	(63.9%)	Discount Expense	38	25	(13)	(52.7%)	23	(15)	(63.9%)	308	295	317
4,766	5,039	(273)	(5.4%)	4,884	(117)	(2.4%)	Net Cash Revenue	4,766	5,039	(273)	(5.4%)	4,884	(117)	(2.4%)	64,560	64,833	62,338
522	402	120	29.9%	397	125	31.5%	Comp Revenue	522	402	120	29.9%	397	125	31.5%	5 986	5 866	5 889
5,288	5,441	(153)	(2.8%)	5,280	8	0.1%	Net Revenue	5,288	5,441	(153)	(2.8%)	5,280	8	0.1%	70,546	70,699	68,226
2,443	2,453	10	0.4%	2,410	(33)	(1.4%)	Labour Costs	2,443	2,453	10	0.4%	2,410	(33)	(1.4%)	30,050	30,060	29,619
1,561	1,620	59	3.7%	1,597	36	2.3%	Cost of Sales	1,561	1,620	59	3.7%	1,597	36	2.3%	20,921	20,981	20,463
570 714	603 765	(51)	5.4% (6.7%)	560 714	(11) 0	(1.9%)	Other Expenses Net Contribution	570 714	603 765	33 (51)	5.4% (6.7%)	560 714	(11)	(1.9%) 0.0%	7 346 12,229	7 379 12.280	7 111
13.4%	14.0%	(51)	(0.6%)	13.5%		(0.1%)	Contribution Margin (Gross)	13.4%	14.0%	(51)	(0.6%)	13.5%		(0.1%)	17.3%	17.3%	16.1%
13.5%	14.1%		(0.6%)	13.5%		(0.1%)	Contribution Margin (Gloss)	13.5%	14.1%		(0.6%)	13.5%		(0.1%)	17.3%	17.4%	16.2%
63.932	68.849	(4,917)	(7.1%)	63.631	301	0.5%	Covers	63.932	68.849	(4.917)	(7.1%)	63.631	301	0.5%	859.509	864.426	794.897
\$83.30	\$79.38	\$3.92	4.9%	\$83.34	(\$0.05)	(0.1%)	Gross Revenue per Cover	\$83.30	\$79.38	\$3.92	4.9%	\$83.34	(\$0.05)	(0.1%)	\$82.44	\$82.13	\$86.23
45.9%	44.9%	30.02	(1.0%)	45.4%	(\$0.00)	0.4%	Labour as a % of Gross Revenue	45.9%	44.9%	\$0.02	(1.0%)	45.4%	,00.00)	0.4%	42.4%	42.3%	43.2%
29.3%	29.6%		0.3%	30.1%		(0.8%)	COS as a % of Gross Revenue	29.3%	29.6%		0.3%	30.1%		(0.8%)	29.5%	29.6%	29.9%
9.8%	7.3%		2.4%	7.5%		2.3%	Comp Revenue % of Gross Revenue	9.8%	7.3%		2.4%	7.5%		2.3%	8.4%	8.3%	8.6%
0.05-	0.407	005	40.75	0.00-		4.4	Events & Conferencing	0.0	0.45	205	40.75	0.05-				00.74-	04.07
2,330 1 190	2,104 1 027	226 163	10.7% 15.9%	2,232 1 082	98 109	4.4% 10.0%	Food & Beverage Revenue Other Revenue	2,330 1 190	2,104 1 027	226 163	10.7% 15.9%	2,232 1 082	98 109	4.4% 10.0%	33,946 16 754	33,719 16 591	31,670 15 613
3.520	3.131	163 389	15.9%	3,314	109 206	6.2%	Total Revenue	3.520	3,131	163 389	15.9%	3,314	109 206	6.2%	50.699	50.310	47.283
3,520 1,417	1,316	(101)	(7.7%)	1,353	(64)	(4.8%)	Labour Costs	3,520 1,417	1,316	(101)	(7.7%)	1,353	(64)	(4.8%)	18,575	50,310 18,474	47,283 17,156
435	408	(26)	(6.4%)	418	(16)	(3.9%)	Cost of Sales - F&B	435	408	(26)	(6.4%)	418	(16)	(3.9%)	6,356	6.330	5,707
478	402	(76)	(18.9%)	419	(59)	(14.1%)	Cost of Sales - PAB	478	402	(76)	(18.9%)	419	(59)	(14.1%)	6,359	6,283	6.182
405	362	(43)	(11.8%)	365	(40)	(10.9%)	Other Expenses	405	362	(43)	(11.8%)	365	(40)	(10.9%)	4 471	4 428	4 622
785	642	143	22.3%	759	27	3.5%	Net Contribution	785	642	143	22.3%	759	27	3.5%	14,938	14,795	13,617
22.3%	20.5%		1.8%	22.9%		(0.6%)	Contribution Margin	22.3%	20.5%		1.8%	22.9%		(0.6%)	29.5%	29.4%	28.8%
40.3%	42.0%		1.8%	40.8%		0.6%	Labour as a % of Revenue	40.3%	42.0%		1.8%	40.8%		0.6%	36.6%	36.7%	36.3%
18.7%	19.4%		0.8%	18.7%		0.1%	COS as a % of Revenue (F&B)	18.7%	19.4%		0.8%	18.7%		0.1%	18.7%	18.8%	18.0%

Actual Jul 18	Budget Jul 18	CUF Variar F/(U)	RRENT MONTH	H Actual Jul 17	Variance F/(U)	Variance F/(U)	Crown Melbourne Monthly Performance Review	Actual Jul 18	Budget Jul 18	YE Varian F/(U)	AR TO DATE ce F/(U)	Actual Jul 17	Variance F/(U)	Variance F/(U)	Forecast F19	FULL YEAR Budget F19	Actual F18
\$'000	\$'000	\$'000	%	\$'000	\$'000	%	Period 1, F19 5. FOOD & BEVERAGE (Continued)	\$'000	\$'000	\$'000	%	\$'000	\$'000	%	\$'000	\$'000	\$'000
30	30	(1)	(2.1%)	28	2	6.3%	Staff Dining Revenue	30	30	(1)	(2.1%)	28	2	6.3%	361	362	373
390	401	11	2.7%	376	(14)	(3.7%)	Labour Costs	390	401	11	2.7%	376	(14)	(3.7%)	4,582	4,593	4,381
529 57	531 58	2	0.4% 1.6%	508 59	(21)	(4.1%) 2.0%	Cost of Sales Other Expenses	529 57	531 58	2	0.4% 1.6%	508 59	(21)	(4.1%) 2.0%	6,519 735	6,521 736	6,456 729
(1 201)	(1 153)	48	4.2%	(1 123)	78	7.0%	Staff Dining Charge	(1 201)	(1 153)	48	4.2%	(1 123)	78	7.0%	(14 214)	(14 165)	(13 827)
254	193	61	0.0%	208	47	22.4%	Net Contribution	254	193	61	0.0%	208	47	22.4%	2,739	2,677	2,633
6,463	6,066	397	6.6%	5,966	497	8.3%	Bars Gross Cash Revenue	6,463	6,066	397	6.6%	5,966	497	8.3%	78,655	78,258	75,768
172	178	6	3.4%	165	(7)	(4.5%)	Discount Expense	172	178	6	3.4%	165	(7)	(4.5%)	2 364	2 371	2 384
6,291 347	5,888 310	403 37	6.9% 11.8%	5,802 330	489 17	8.4% 5.3%	Net Cash Revenue Comp Revenue	6,291 347	5,888 310	403 37	6.9% 11.8%	5,802 330	489 17	8.4% 5.3%	76,291 4 191	75,887 4 155	73,385 4 189
6,638	6,198	440	7.1%	6,132	507	8.3%	Net Revenue	6,638	6,198	440	7.1%	6,132	507	8.3%	80,482	80,042	77,574
1,591 1,316	1,556 1,240	(36) (76)	(2.3%) (6.1%)	1,487 1,252	(104) (64)	(7.0%) (5.1%)	Labour Costs Cost of Sales	1,591 1,316	1,556 1,240	(36) (76)	(2.3%) (6.1%)	1,487 1,252	(104) (64)	(7.0%) (5.1%)	19,651 16,262	19,615 16,187	19,011 15,656
689	735	46	6.3%	742	53	7.1%	Other Expenses	689	735	46	6.3%	742	53	7.1%	9,194	9,241	9,359
3.042	2,667	0 375	N/A 14.1%	2.651	0 391	N/A 14.7%	Allocations Net Contribution	3.042	2.667	0 375	N/A 14.1%	2.651	0 391	N/A 14.7%	35,374	34.999	33.548
44.7%	41.8%		2.8%	42.1%		2.6%	Contribution Margin (Gross)	44.7%	41.8%		2.8%	42.1%		2.6%	42.7%	42.5%	42.0%
45.8% 313,610	43.0% 284.492	29.118	2.8% 10.2%	43.2% 281.188	32.422	2.6% 11.5%	Contribution Margin (Net) Covers	45.8% 313,610	43.0% 284.492	29.118	2.8% 10.2%	43.2% 281.188	32,422	2.6% 11.5%	44.0% 3,692,921	43.7% 3,663,803	43.2% 3,595,273
\$21.72	\$22.41	(\$0.70)	(3.1%)	\$22.39	(\$0.68)	(3.0%)	Gross Revenue per Cover	\$21.72	\$22.41	(\$0.70)	(3.1%)	\$22.39	(\$0.68)	(3.0%)	\$22.43	\$22.49	\$22.24
23.4% 19.3%	24.4% 19.5%		1.0% 0.1%	23.6% 19.9%		0.2% 0.6%	Labour as a % of Gross Revenue COS as a % of Gross Revenue	23.4% 19.3%	24.4% 19.5%		1.0% 0.1%	23.6% 19.9%		0.2% 0.6%	23.7% 19.6%	23.8% 19.6%	23.8% 19.6%
5.1%	4.9%		0.2%	5.2%		(0.1%)	Comp Revenue % of Gross Revenue	5.1%	4.9%		0.2%	5.2%		(0.1%)	5.1%	5.0%	5.2%
12,583	0	12,583	N/A	14,069	(1,486)	(10.6%)	Nightclub Entries	12,583	0	12,583	N/A	14,069	(1,486)	(10.6%)	12,583	0	166,041
724	702	23	3.2%	781	(57)	(7.3%)	Promenade Hotel F&B Gross Cash Revenue	724	702	23	3.2%	781	(57)	(7.3%)	9,322	9,299	8,959
8	6	(2)	(39.7%)	701	(0)	(5.3%)	Discount Expense		6	(2)	(39.7%)	701	(0)	(5.3%)	68	66	62
717 29	696 25	21	3.0% 17.8%	774 28	(57)	(7.4%) 5.6%	Net Cash Revenue Net Comp Revenue	717 29	696 25	21 4	3.0% 17.8%	774 28	(57)	(7.4%) 5.6%	9,254 346	9,233 342	8,897 338
746	721	25	3.5%	802	(56)	(7.0%)	Net Revenue	746	721	25	3.5%	802	(56)	(7.0%)	9,600	9,575	9,235
451 250	378 238	(73) (11)	(19.3%) (4.8%)	427 271	(24) 21	(5.6%) 7.9%	Labour Costs Cost of Sales	451 250	378 238	(73) (11)	(19.3%) (4.8%)	427 271	(24) 21	(5.6%) 7.9%	5,038 3,162	4,965 3,151	5,178 3,047
81	86	5	5.6%	79	(2)	(2.7%)	Other Expenses	81	86	5	5.6%	79	(2)	(2.7%)	1,059	1,064	1,045
(4.7%)	19 2.6%	(55)	(288.1%) (7.3%)	25 3.1%	(60)	(243.0%)	Net Contribution Contribution Margin (Gross)	(4.7%)	19 2.6%	(55)	(288.1%) (7.3%)	25 3.1%	(60)	(243.0%) (7.8%)	341 3.5%	395 4.1%	(0.4%)
(4.8%)	2.6%		(7.4%)	3.1%		(7.9%)	Contribution Margin (Net)	(4.8%)	2.6%		(7.4%)	3.1%		(7.9%)	3.6%	4.1%	(0.4%)
22,193 \$33.96	22,167 \$32.77	26 \$1.19	0.1% 3.6%	23,324 \$34.69	(1,131) (\$0.73)	(4.8%)	Covers Gross Revenue per Cover	22,193 \$33.96	22,167 \$32,77	26 \$1.19	0.1% 3.6%	23,324 \$34.69	(1,131) (\$0.73)	(4.8%)	279,336 \$34.61	279,310 \$34.52	258,815 \$35,92
59.8%	52.0%	\$1.19	(7.8%)	52.8%	(\$0.73)	(7.0%)	Labour as a % of Gross Revenue	59.8%	52.0%	\$1.19	(7.8%)	52.8%	(\$0.73)	(7.0%)	52.1%	51.5%	55.7%
33.1% 3.9%	32.8% 3.4%		(0.3%)	33.5% 3.4%		0.4% 0.5%	COS as a % of Gross Revenue Comp Revenue % of Gross Revenue	33.1% 3.9%	32.8% 3.4%		(0.3%)	33.5% 3.4%		0.4% 0.5%	32.7% 3.6%	32.7% 3.5%	32.8% 3.6%
3.976	3.476		0.5%	3.470		0.5%		3.976	3.470		0.576	3.470		0.576	3.0%	3.370	3.0%
853	889	(36)	(4.1%)	840	13	1.6%	Metropol Hotel F&B Gross Cash Revenue	853	889	(36)	(4.1%)	840	13	1.6%	11,406	11,442	10,772
<u>5</u> 848	885	(1)	(26.6%)	836	(1) 12	(38.0%)	Discount Expense Net Cash Revenue	<u>5</u> 848	885	(37)	(26.6%)	836	(1) 12	(38.0%)	11,360	45 11,397	10,728
18	11	7	64.7%	11	8	70.5%	Net Comp Revenue	18	11	7	64.7%	11	8	70.5%	143	136	157
867 542	896 554	(30) 12	(3.3%) 2.1%	847 521	20	2.3% (4.2%)	Net Revenue Labour Costs	867 542	896 554	(30) 12	(3.3%) 2.1%	847 521	20	2.3% (4.2%)	11,503 7,020	11,533 7,032	10,885 6.765
210	218	8	3.6%	210	(22)	0.1%	Cost of Sales	210	218	8	3.6%	210	(22)	0.1%	2,770	2,778	2,607
75 39	93 32	18	19.5% 24.2%	98 18	24 22	23.9%	Other Expenses	75 39	93 32	18 8	19.5% 24.2%	98 18	24 22	23.9% 120.8%	1,123 589	1,141 581	1,083 430
4.5%	3.5%	- 8	1.0%	2.1%	22	120.8% 2.4%	Net Contribution Contribution Margin (Gross)	4.5%	3.5%	8	1.0%	2.1%	22	120.8% 2.4%	5.1%	581 5.0%	3.9%
4.5%	3.5%	0.4-	1.0%	2.1%	0.05-	2.4%	Contribution Margin (Net)	4.5%	3.5%	0.4-	1.0%	2.1%	0.05-	2.4%	5.1%	5.0%	3.9%
23,216 \$37.53	22,571 \$39.88	645 (\$2.35)	2.9% (5.9%)	19,389 \$43.87	3,827 (\$6.33)	19.7% (14.4%)	Covers Gross Revenue per Cover	23,216 \$37.53	22,571 \$39.88	645 (\$2.35)	2.9% (5.9%)	19,389 \$43.87	3,827 (\$6.33)	19.7% (14.4%)	267,407 \$43.19	266,762 \$43.40	239,899 \$45.55
62.3%	61.5%	(+=-5)	(0.7%)	61.2%	(+=:==)	(1.0%)	Labour as a % of Gross Revenue	62.3%	61.5%	(42.00)	(0.7%)	61.2%	(42.20)	(1.0%)	60.8%	60.7%	61.9%
24.1% 2.1%	24.2% 1.2%		0.1% 0.9%	24.7% 1.3%		0.6%	COS as a % of Gross Revenue Comp Revenue % of Gross Revenue	24.1%	24.2% 1.2%		0.1% 0.9%	24.7% 1.3%		0.6%	24.0% 1.2%	24.0% 1.2%	23.9% 1.4%
2.170	1.270		0.070	1.070		0.070	The state of the s	2.170	1.270		0.070	1.070		0.070	1.270	1.270	173

		CUF	RENT MONT	Н			Crown Melbourne			YE	AR TO DATE					FULL YEAR	
Actual	Budget	Variar	nce	Actual	Variance	Variance	Monthly Performance Review	Actual	Budget	Variar	ice	Actual	Variance	Variance	Forecast	Budget	Actual
Jul 18	Jul 18	F/(U)	F/(U)	Jul 17	F/(U)	F/(U)		Jul 18	Jul 18	F/(U)	F/(U)	Jul 17	F/(U)	F/(U)	F19	F19	F18
\$'000	\$'000	\$'000	%	\$'000	\$'000	%	Period 1, F19	\$'000	\$'000	\$'000	%	\$'000	\$'000	%	\$'000	\$'000	\$'000
							5. FOOD & BEVERAGE (Continued)										
							Comp Bars & Restaurants										
4,451	4,235	216	5.1%	4,270	181	4.2%	Total Gross Revenue	4,451	4,235	216	5.1%	4,270	181	4.2%	53,996	53,780	53,891
391	437	(46)	(10.5%)	445	(54)	(12.1%)	Gross Cash Revenue	391	437	(46)	(10.5%)	445	(54)	(12.1%)	5,343	5,389	5,342
3 345	3 217	(128)	(4.0%)	3 187	(159)	(5.0%)	Discount Expense	3 345	3 217	(128)	(4.0%)	3 187	(159)	(5.0%)	40 426	40 298	40 346
(2,954)	(2,780)	(174)	(6.3%)	(2,741)	(213)	(7.8%)	Net Cash Revenue	(2,954)	(2,780)	(174)	(6.3%)	(2,741)	(213)	(7.8%)	(35,083)	(34,909)	(35,004)
4 060	3 798	261	6.9%	3 825	235	6.1%	Comp Revenue	4 060	3 798	261	6.9%	3 825	235	6.1%	48 652	48 391	48 548
1,106	1,018	87	8.6%	1,083	22	2.1%	Net Revenue	1,106	1,018	87	8.6%	1,083	22	2.1%	13,569	13,482	13,545
2,104	1,991	(113)	(5.7%)	1,960	(144)	(7.3%)	Labour Costs	2,104	1,991	(113)	(5.7%)	1,960	(144)	(7.3%)	24,810	24,696	23,768
1,032	978	(54)	(5.6%)	976	(56)	(5.7%)	Cost of Sales	1,032	978	(54)	(5.6%)	976	(56)	(5.7%)	12,628	12,574	12,578
4,465	4,235	(230)	(5.4%)	4,270	(195)	(4.6%)	Total Expenses	4,465	4,235	(230)	(5.4%)	4,270	(195)	(4.6%)	54,010	53,780	53,892
(2 016)	(1 950)	66	3.4%	(1 853)	164	8.8%	Other Expenses	(2 016)	(1 950)	66	3.4%	(1 853)	164	8.8%	(23 854)	(23 788)	(22 800)
(14)	(0)	(14)	N/A	(0)	(14)	0.0%	Net Contribution	(14)	(0)	(14)	N/A	(0)	(14)	0.0%	(14)	0	(2)
(0.3%)	(0.0%)		(0.3%)	(0.0%)		(0.3%)	Contribution Margin (Gross)	(0.3%)	(0.0%)		(0.3%)	(0.0%)		(0.3%)	(0.0%)	0.0%	(0.0%)
(1.3%)	(0.0%)		(1.3%)	(0.0%)		(1.3%)	Contribution Margin (Net)	(1.3%)	(0.0%)		(1.3%)	(0.0%)		(1.3%)	(0.1%)	0.0%	(0.0%)
603,097	594,133	8,964	1.5%	594,389	8,708	1.5%	Covers	603,097	594,133	8,964	1.5%	594,389	8,708	1.5%	7,367,436	7,358,472	7,214,689
\$7.38	\$7.13	\$0.25	3.5%	\$7.18	\$0.20	2.7%	Gross Revenue per Cover	\$7.38	\$7.13	\$0.25	3.5%	\$7.18	\$0.20	2.7%	\$7.33	\$7.31	\$7.47
47.3%	47.0%		(0.3%)	45.9%		1.4%	Labour as a % of Gross Revenue	47.3%	47.0%		(0.3%)	45.9%		1.4%	45.9%	45.9%	44.1%
23.2%	23.1%		(0.1%)	22.9%		0.3%	COS as a % of Gross Revenue	23.2%	23.1%		(0.1%)	22.9%		0.3%	23.4%	23.4%	23.3%
91.2%	89.7%		1.5%	89.6%		1.6%	Comp Revenue % of Gross Revenue	91.2%	89.7%		1.5%	89.6%		1.6%	90.1%	90.0%	90.1%
							F&B Administration										
10	25	(16)	(61.2%)	200	(190)	(95.1%)	Gross Revenue	10	25	(16)	(61.2%)	200	(190)	(95.1%)	284	300	4,233
0	0	0	N/A	0	0	N/A	Discount Expense	0	0	0	N/A	0	0	N/A	0	0	0
10	25	(16)	(61.2%)	200	(190)	(95.1%)	Net Revenue	10	25	(16)	(61.2%)	200	(190)	(95.1%)	284	300	4,233
673	684	11	1.6%	615	(58)	(9.4%)	Labour Costs	673	684	11	1.6%	615	(58)	(9.4%)	8,136	8,147	7,264
(69)	(96)	(27)	(28.1%)	(103)	(34)	(32.8%)	Cost of Sales	(69)	(96)	(27)	(28.1%)	(103)	(34)	(32.8%)	(1,125)	(1,152)	(1,130)
466	385	(81)	(21.0%)	365	(101)	(27.7%)	Other Expenses	466	385	(81)	(21.0%)	365	(101)	(27.7%)	5 848	5 492	5 466
(1,060)	(947)	(113)	(11.9%)	(677)	(383)	(56.5%)	Net Contribution	(1,060)	(947)	(113)	(11.9%)	(677)	(383)	(56.5%)	(12,574)	(12,187)	(7,366)

			RENT MONT				Crown Melbourne				AR TO DATE					FULL YEAR	
Actual	Budget	Variar		Actual	Variance	Variance	Monthly Performance Review	Actual	Budget	Varian		Actual	Variance	Variance	Forecast	Budget	Actual
Jul 18	Jul 18	F/(U)	F/(U)	Jul 17	F/(U)	F/(U)		Jul 18	Jul 18	F/(U)	F/(U)	Jul 17	F/(U)	F/(U)	F19	F19	F18
\$'000	\$'000	\$'000	%	\$'000	\$'000	%	Period 1, F19	\$'000	\$'000	\$'000	%	\$'000	\$'000	%	\$'000	\$'000	\$'000
							5. FOOD & BEVERAGE (Continued)										
							Total Food & Beverage										
20,904	20,770	134	0.6%	20,751	153	0.7%	Gross Cash Revenue	20,904	20,770	134	0.6%	20,751	153	0.7%	271,955	271,821	264,254
3,590	3,445	(145)	(4.2%)	3,408	(182)	(5.3%)	Discount Expense	3,590	3,445	(145)	(4.2%)	3,408	(182)	(5.3%)	43,400	43,255	43,348
17,314	17,325	(11)	(0.1%)	17,343	(29)	(0.2%)	Net Cash Revenue	17,314	17,325	(11)	(0.1%)	17,343	(29)	(0.2%)	228,555	228,566	220,906
5 752	5 213	539	10.3%	5 243	508	9.7%	Net Comp Revenue	5 752	5 213	539	10.3%	5 243	508	9.7%	67 845	67 306	67 500
23,066	22,538	528	2.3%	22,586	480	2.1%	Net Revenue	23,066	22,538	528	2.3%	22,586	480	2.1%	296,399	295,871	288,405
12,098	11,776	(323)	(2.7%)	11,520	(579)	(5.0%)	Labour Costs	12,098	11,776	(323)	(2.7%)	11,520	(579)	(5.0%)	147,428	147,105	141,915
7,209 (382)	7,077 (243)	(133) 139	(1.9%) 57.0%	7,045 (155)	(164) 227	(2.3%) 146.1%	Cost of Sales Other Expenses	7,209 (382)	7,077 (243)	(133) 139	(1.9%) 57.0%	7,045 (155)	(164) 227	(2.3%) 146.1%	92,189 (2,119)	92,056 (2,255)	89,039 (910)
4,140	3,929	212	5.4%	4,177	(37)	(0.9%)	Net Contribution	4,140	3,929	212	5.4%	4,177	(37)	(0.9%)	58,902	58.965	58,361
4,140	3,323	212	3.4 /6	4,177	(37)	(0.9 %)	Net Contribution	4,140	3,323	212	3.4 /6	4,177	(37)	(0.9 %)	30,902	30,303	30,301
							Less Costs Allocated										
388	421	33	7.8%	402	14	3.5%	Maintenance	388	421	33	7.8%	402	14	3.5%	5 017	5 050	5 208
3,752	3,508	244	7.0%	3,775	(23)	(0.6%)	Adjusted Contribution	3,752	3,508	244	7.0%	3,775	(23)	(0.6%)	53,885	53,915	53,154
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14.1%	13.5%		0.6%	14.5%		(0.4%)	Contribution Margin (Gross)	14.1%	13.5%		0.6%	14.5%		(0.4%)	15.9%	15.9%	16.0%
16.3%	15.6%		0.7%	16.7%		(0.4%)	Contribution Margin (Net)	16.3%	15.6%		0.7%	16.7%		(0.4%)	18.2%	18.2%	18.4%
1,214,568	1,183,346	31,222	2.6%	1,165,309	49,259	4.2%	Covers	1,214,568	1,183,346	31,222	2.6%	1,165,309	49,259	4.2%	14,771,810	14,740,588	14,332,578
\$21.95	\$21.96	(\$0.01)	(0.0%)	\$22.31	(\$0.36)	(1.6%)	Gross Revenue per Cover	\$21.95	\$21.96	(\$0.01)	(0.0%)	\$22.31	(\$0.36)	(1.6%)	\$23.00	\$23.01	\$23.15
45.4%	45.3%		(0.1%)	44.3%		(1.1%)	Labour as a % of Gross Revenue	45.4%	45.3%		(0.1%)	44.3%		(1.1%)	43.4%	43.4%	42.8%
27.0%	27.2%		0.2%	27.1%		0.1%	COS as a % of Gross Revenue	27.0%	27.2%		0.2%	27.1%		0.1%	27.1%	27.1%	26.8%
21.6%	20.1%		1.5%	20.2%		1.4%	Comp Revenue % of Gross Revenue	21.6%	20.1%		1.5%	20.2%		1.4%	20.0%	19.8%	20.3%
							5.2 The Palms										
							Revenue The Palms Showroom										
133	239	(107)	(44.6%)	262	(130)	(49.4%)	Cash Revenue	133	239	(107)	(44.6%)	262	(130)	(49.4%)	2,632	2,739	3,185
121	0	121	N/A	0	121	N/A	Comp Revenue	121	0	121	N/A	0	121	N/A	1 229	1 108	1 081
254	239	14	5.9%	262	(9)	(3.3%)	Total Revenue - The Palms Entertainment	254	239	14	5.9%	262	(9)	(3.3%)	3,861	3,847	4,266
134	97	37	38.5%	78	56	71.1%	Revenue Palms Bar	134	97	37	38.5%	78	56	71.1%	1 319	1 282	1 412
387	336	51	15.3%	340	47	13.7%	Total Revenue	387	336	51	15.3%	340	47	13.7%	5,180	5,129	5,678
139	117	(22)	(18.9%)	121	(18)	(14.6%)	Payroll	139	117	(22)	(18.9%)	121	(18)	(14.6%)	1,464	1,442	1,474
26	23	(3)	(11.4%)	17	(9)	(56.1%)	Cost of Sales	26	23	(3)	(11.4%)	17	(9)	(56.1%)	312	309	333
55 36	39 56	(16)	(40.7%)	62 17	7 (19)	11.9%	Advertising & Marketing	55 36	39 56	(16)	(40.7%)	62 17	7	11.9%	507	491 1 335	1,088
132	101	20 31	36.4% 30.8%	124	(19)	(112.2%) 6.8%	Other Expenses Net Contribution / (Cost)	132	101	20 31	36.4% 30.8%	124	(19)	(112.2%) 6.8%	1 315 1.582	1.551	1 157 1,626
132	101	31	30.8%	124	8	6.8%	Net Contribution / (Cost)	132	101	31	30.8%	124	8	6.8%	1,582	1,551	1,626
							Key Financial Performance Indicators										
34.1%	30.0%		4.0%	36.3%		(2.2%)	Contribution Margin	34.1%	30.0%		4.0%	36.3%		(2.2%)	30.5%	30.2%	28.6%
31	30.0%	1	3.3%	30.370	1	3.3%	Davs in Use	31	30.070	1	3.3%	30	1	3.3%	362	361	364
28	38	(10)	(26.3%)	38	(10)	(26.3%)	Number of Events	28	38	(10)	(26.3%)	38	(10)	(26.3%)	355	365	375
\$8,179	\$7,978	\$200	2.5%	\$8,743	(\$564)	(6.5%)	Average Revenue per Day in Use	\$8,179	\$7,978	\$200	2.5%	\$8,743	(\$564)	(6.5%)	\$10,665	\$10,655	\$11,720
\$9,055	\$6,299	\$2,756	43.8%	\$6,902	\$2,153	31.2%	Average Revenue per Event	\$9,055	\$6,299	\$2,756	43.8%	\$6,902	\$2,153	31.2%	\$10,875	\$10,539	\$11,376
100.0%	96.8%		3.2%	96.8%		3.2%	Occupancy Rate	100.0%	96.8%		3.2%	96.8%		3.2%	99.2%	98.9%	99.7%
							Total Food 9 Downson										
3,752	3,508	244	7.0%	3,775	(23)	(0.6%)	Total Food & Beverage Food & Beverage Contribution	3,752	3,508	244	7.0%	3,775	(23)	(0.6%)	53,885	53,915	53,154
132	101	31	7.076	124	(23)	6.8%	The Palms	132	101	31	7.070	124	(23)	6.8%	1 582	1 551	1 626
3.884	3,609	275	7.6%	3,899	(14)	(0.4%)	Net Contribution	3,884	3,609	275	7.6%	3.899	(14)	(0.4%)	55.467	55,467	54,780
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		CUF	RRENT MONT	н			Crown Melbourne			YE	AR TO DATE					FULL YEAR	
Actual	Budget	Varia	nce	Actual	Variance	Variance	Monthly Performance Review	Actual	Budget	Variar	nce	Actual	Variance	Variance	Forecast	Budget	Actual
Jul 18	Jul 18	F/(U)	F/(U)	Jul 17	F/(U)	F/(U)	·	Jul 18	Jul 18	F/(U)	F/(U)	Jul 17	F/(U)	F/(U)	F19	F19	F18
\$'000	\$'000	\$'000	%	\$'000	\$'000	%	Period 1, F19	\$'000	\$'000	\$'000	%	\$'000	\$'000	%	\$'000	\$'000	\$'000
							6. HOTEL OPERATIONS										
							6.1 CROWN TOWERS										
							Rooms Division (Levels 5 28)										
3,483	3,131	352	11.2%	3,015	468	15.5%	Room Revenue - Non Gaming	3,483	3,131	352	11.2%	3,015	468	15.5%	42,659	42,307	40,854
1,484	1,659	(176)	(10.6%)	1,703	(219)	(12.9%)	Room Revenue - Gaming	1,484	1,659	(176)	(10.6%)	1,703	(219)	(12.9%)	20,377	20,552	19,775
649	665	(16)	(2.4%)	759	(110)	(14.5%)	Other Revenue	649	665	(16)	(2.4%)	759	(110)	(14.5%)	8,183	8,199	8,145
(249)	(151)	(98)	(65.3%)	(147)	(103)	(69.9%)	Package Costs	(249)	(151)	(98)	(65.3%)	(147)	(103)	(69.9%)	(2 146)	(2 048)	(2 354)
5,366	5,304	62	1.2%	5,330	36	0.7%	Total Revenue	5,366	5,304	62	1.2%	5,330	36	0.7%	69,073	69,011	66,420
1,608	1,601	(7)	(0.5%)	1,556	(52)	(3.3%)	Payroll & On Costs	1,608	1,601	(7)	(0.5%)	1,556	(52)	(3.3%)	19,025	19,018	18,373
2,912	889 2.815	42 97	4.8% 3.4%	1,011 2,763	164 149	16.3% 5.4%	Operating Expenses Sub Total	847 2.912	889 2.815	42 97	4.8% 3.4%	1,011 2,763	164 149	16.3% 5.4%	10,906 39,142	10,948 39.045	10,554 37,493
2,912	2,615	91	3.4%	2,763	149	5.4%	Sub Total	2,912	2,615	97	3.4%	2,763	149	5.4%	39,142	39,045	37,493
73	77	(3)	(4.3%)	77	(3)	(4.2%)	Mini Bar	73	77	(3)	(4.3%)	77	(3)	(4.2%)	943	946	891
478	466	12	2.5%	468	10	2.1%	Revenue	478	466	12	2.5%	468	10	2.1%	5,609	5,597	5,547
(286)	(265)	21	8.0%	(247)	39	16.0%	Labour	(286)	(265)	21	8.0%	(247)	39	16.0%	(3,424)	(3,402)	(3,313)
(209)	(193)	16	8.1%	(199)	10	4.9%	Other Expenses	(209)	(193)	16	8.1%	(199)	10	4.9%	(2,261)	(2,246)	(2,249)
(17)	8	(25)	(317.2%)	22	(39)	(176.6%)	Crown Spa	(17)	8	(25)	(317.2%)	22	(39)	(176.6%)	(76)	(51)	(15)
56	85	(28)	(33.4%)	99	(43)	(43.1%)	Mini Bar & Spa Net Contribution	56	85	(28)	(33.4%)	99	(43)	(43.1%)	867	895	876
2,968	2,900	69	2.4%	2,862	106	3.7%	Crown Towers Net Contribution	2,968	2,900	69	2.4%	2,862	106	3.7%	40,009	39,941	38,369
							Key Financial Performance Indicators										
9.215	8.325	890	10.7%	8.119	1.096	13.5%	Occupied Room Nights - Non Gaming	9.215	8.325	890	10.7%	8,119	1.096	13.5%	103.009	102.119	101.098
4,333	5,200	(867)	(16.7%)	5,493	(1,160)	(21.1%)	Occupied Room Nights - Gaming	4,333	5,200	(867)	(16.7%)	5,493	(1,160)	(21.1%)	56,283	57,150	56,779
13,548	13,525	23	0.2%	13,612	(64)	(0.5%)	Occupied Room Nights - Total	13,548	13,525	23	0.2%	13,612	(64)	(0.5%)	159,292	159,269	157,877
97.3%	97.2%		0.2%	97.8%		(0.5%)	Occupancy Rate % (available rooms)	97.3%	97.2%		0.2%	97.8%		(0.5%)	97.2%	97.2%	96.4%
97.3%	97.2%		0.2%	97.8%		(0.5%)	Occupancy Rate % (physical rooms)	97.3%	97.2%		0.2%	97.8%		(0.5%)	97.2%	97.2%	96.3%
\$377.96	\$376.09	\$1.88	0.5%	\$371.30	\$6.66	1.8%	Average Room Rate - Non Gaming	\$377.96	\$376.09	\$1.88	0.5%	\$371.30	\$6.66	1.8%	\$414.13	\$414.29	\$404.11
\$342.41	\$319.09	\$23.32	7.3%	\$309.99	\$32.42	10.5%	Average Room Rate - Gaming	\$342.41	\$319.09	\$23.32	7.3%	\$309.99	\$32.42	10.5%	\$362.04	\$359.62	\$348.29
\$366.59	\$354.17	\$12.42	3.5%	\$346.56	\$20.03	5.8%	Average Room Rate Total	\$366.59	\$354.17	\$12.42	3.5%	\$346.56	\$20.03	5.8%	\$395.72	\$394.67	\$384.03
\$357	\$344	\$13	3.7%	\$339	\$18	5.3%	Revenue Per Available Room	\$357	\$344	\$13	3.7%	\$339	\$18	5.3%	\$385	\$384	\$370
30.0%	30.2%		0.2%	29.2%		(0.8%)	Payroll % Revenue	30.0%	30.2%		0.2%	29.2%		(0.8%)	27.5%	27.6%	27.7%
\$119	\$118	(\$0)	(0.3%)	\$114	(\$4)	(3.8%)	Payroll Cost Per Room Night	\$119	\$118	(\$0)	(0.3%)	\$114	(\$4)	(3.8%)	\$119	\$119	\$116
55.3%	54.7%		0.6%	53.7%		1.6%	Contribution Margin %	55.3%	54.7%		0.6%	53.7%		1.6%	57.9%	57.9%	57.8%

		CUF	RRENT MONT	н			Crown Melbourne			YE	AR TO DATE					FULL YEAR	
Actual	Budget	Variar	nce	Actual	Variance	Variance	Monthly Performance Review	Actual	Budget	Varian	ice	Actual	Variance	Variance	Forecast	Budget	Actual
Jul 18	Jul 18	F/(U)	F/(U)	Jul 17	F/(U)	F/(U)		Jul 18	Jul 18	F/(U)	F/(U)	Jul 17	F/(U)	F/(U)	F19	F19	F18
\$'000	\$'000	\$'000	%	\$'000	\$'000	%	Period 1, F19	\$'000	\$'000	\$'000	%	\$'000	\$'000	%	\$'000	\$'000	\$'000
							6.1 CROWN TOWERS (Continued)										
							Villas & Crystal Club										
755	612	142	23.3%	752	2	0.3%	Room Revenue - Non Gaming	755	612	142	23.3%	752	2	0.3%	9,735	9,592	8,972
186 99	295 90	(109)	(36.8%) 10.4%	286 90	(100)	(35.0%) 9.3%	Room Revenue - Gaming Other Revenue	186 99	295 90	(109)	(36.8%) 10.4%	286 90	(100)	(35.0%) 9.3%	4,015 1,141	4,123 1,132	4,329 1,172
1.040	996	43	4.3%	1.129	(90)	(7.9%)	Total Revenue	1.040	996	43	4.3%	1.129	(90)	(7.9%)	14.890	14.847	14.473
450	440	(9)	(2.1%)	409	(40)	(9.9%)	Pavroll & On Costs	450	440	(9)	(2.1%)	409	(40)	(9.9%)	5,475	5,465	5,154
175	167	(9)	(5.3%)	176	(10)	0.2%	Operating Expenses	175	167	(9)	(5.3%)	176	0	0.2%	2 138	2 129	2 122
414	389	25	6.4%	544	(130)	(23.8%)	Net Contribution	414	389	25	6.4%	544	(130)	(23.8%)	7,278	7,253	7,197
3,383	3,289	94	2.8%	3,406	(23)	(0.7%)	Total Crown Towers Contribution	3,383	3,289	94	2.8%	3,406	(23)	(0.7%)	47,287	47,193	45,566
							Villas Key Financial Performance Indicators										
566	520	46	8.8%	526	40	7.6%	Occupied Room Nights - Non Gaming	566	520	46	8.8%	526	40	7.6%	6,270	6,224	6,107
114	140	(26)	(18.6%)	136	(22)	(16.2%)	Occupied Room Nights - Gaming	114	140	(26)	(18.6%)	136	(22)	(16.2%)	1,869	1,895	1,917
680	660	20	3.0%	662	18	2.7%	Occupied Room Nights - Total	680	660	20	3.0%	662	18	2.7%	8,139	8,119	8,024
68.7%	66.5%		2.2%	67.1%		1.6%	Occupancy Rate % (available rooms)	68.7%	66.5%		2.2%	67.1%		1.6%	69.7%	69.5%	69.5%
68.5%	66.5%	0455.00	2.0%	66.7%	(007.05)	1.8%	Occupancy Rate % (physical rooms)	68.5%	66.5%	0455.00	2.0%	66.7%	(007.05)	1.8%	69.7%	69.5%	68.7%
\$1,333.16	\$1,177.17	\$155.99 (\$472.24)	13.3%	\$1,430.41	(\$97.25) (\$472.24)	(6.8%)	Average Room Rate (Non Gaming) Average Room Rate (Gaming)	\$1,333.16	\$1,177.17	\$155.99 (\$472.24)	13.3%	\$1,430.41	(\$97.25) (\$472.24)	(6.8%) (22.4%)	\$1,552.56	\$1,541.15 \$2.175.84	\$1,469.07 \$2,258.18
\$1,632.19 \$1,383.29	\$2,104.43 \$1,373.86	(\$472.24) \$9.43	(22.4%) 0.7%	\$2,104.43 \$1,568.87	(\$472.24) (\$185.58)	(22.4%) (11.8%)	Average Room Rate (Gaming) Average Room Rate (Total)	\$1,632.19 \$1,383.29	\$2,104.43 \$1,373.86	(\$472.24) \$9.43	(22.4%) 0.7%	\$2,104.43 \$1,568.87	(\$472.24) (\$185.58)	(22.4%) (11.8%)	\$2,148.03 \$1,689.30	\$2,175.84 \$1,689.29	\$2,258.18 \$1,657.59
\$948	\$914	\$34	3.7%	\$1,047	(\$99)	(9.4%)	Revenue Per Available Room	\$948	\$914	\$34	3.7%	\$1,047	(\$99)	(9.4%)	\$1,177	\$1,174	\$1,139
43.2%	44.2%	ψ01	0.9%	36.2%	(\$00)	(7.0%)	Pavroll % Revenue	43.2%	44.2%	401	0.9%	36.2%	(400)	(7.0%)	36.8%	36.8%	35.6%
\$661	\$667	\$6	0.9%	\$618	(\$43)	(7.0%)	Payroll Cost Per Room Night	\$661	\$667	\$6	0.9%	\$618	(\$43)	(7.0%)	\$673	\$673	\$642
39.9%	39.1%		0.8%	48.2%	(, ,	(8.3%)	Contribution Margin %	39.9%	39.1%	•	0.8%	48.2%	(, -,	(8.3%)	48.9%	48.9%	49.7%
							Total Crown Towers Key Financial Performance Inc										
9,781 4.447	8,845 5.340	936 (893)	10.6% (16.7%)	8,645 5,629	1,136 (1,182)	13.1%	Occupied Room Nights - Non Gaming Occupied Room Nights - Gaming	9,781 4,447	8,845 5.340	936 (893)	10.6% (16.7%)	8,645 5.629	1,136 (1,182)	13.1%	109,279 58.152	108,343 59.045	107,205 58.696
4,447 14.228	5,340 14.185	(893)	(16.7%)	14,274	(1,182)	(21.0%)	Occupied Room Nights - Gaming Occupied Room Nights - Total	4,447 14.228	5,340 14.185	(893)	(16.7%)	5,629 14,274	(1,182)	(21.0%) (0.3%)	58,152 167.431	59,045 167,388	165,901
95.4%	95.1%	43	0.3%	95.8%	(40)	(0.3%)	Occupancy Rate % (available rooms)	95.4%	95.1%	43	0.3%	95.8%	(40)	(0.3%)	95.4%	95.3%	94.6%
95.4%	95.1%		0.3%	95.7%		(0.3%)	Occupancy Rate % (available rooms)	95.4%	95.1%		0.3%	95.7%		(0.3%)	95.4%	95.3%	94.5%
\$433.24	\$423.18	\$10.06	2.4%	\$435.74	(\$2.50)	(0.6%)	Average Room Rate (Non Gaming)	\$433.24	\$423.18	\$10.06	2.4%	\$435.74	(\$2.50)	(0.6%)	\$479.45	\$479.02	\$464.77
\$375.47	\$365.90	\$9.58	2.6%	\$353.34	\$22.13	6.3%	Average Room Rate (Gaming)	\$375.47	\$365.90	\$9.58	2.6%	\$353.34	\$22.13	6.3%	\$419.44	\$417.91	\$410.66
\$415.18	\$401.62	\$13.57	3.4%	\$403.25	\$11.94	3.0%	Average Room Rate (Total)	\$415.18	\$401.62	\$13.57	3.4%	\$403.25	\$11.94	3.0%	\$458.60	\$457.47	\$445.63
\$396	\$382	\$14	3.7%	\$386	\$10	2.6%	Revenue Per Available Room	\$396	\$382	\$14	3.7%	\$386	\$10	2.6%	\$437	\$436	\$421
34.8%	35.8%		1.0%	34.1%		(0.7%)	Payroll % Revenue	34.8%	35.8%		1.0%	34.1%		(0.7%)	31.9%	32.0%	31.8%
\$145	\$144	(\$1)	(0.5%)	\$138	(\$7)	(5.0%)	Payroll Cost Per Room Night	\$145	\$144	(\$1)	(0.5%)	\$138	(\$7)	(5.0%)	\$146	\$146	\$142
47.9%	47.1%		0.7%	47.9%		(0.0%)	Contribution Margin %	47.9%	47.1%		0.7%	47.9%		(0.0%)	51.2%	51.2%	51.3%

		CUE	RENT MONT				Crown Melbourne			YE	AR TO DATE					FULL YEAR	
Actual	Budget	Varia		Actual	Variance	Variance	Monthly Performance Review	Actual	Budget	Varian		Actual	Variance	Variance	Forecast	Budget	Actual
Jul 18	Jul 18	F/(U)	F/(U)	Jul 17	F/(U)	F/(U)	,	Jul 18	Jul 18	F/(U)	F/(U)	Jul 17	F/(U)	F/(U)	F19	F19	F18
\$'000	\$'000	\$'000	%	\$'000	\$'000	%	Period 1, F19	\$'000	\$'000	\$'000	%	\$'000	\$'000	%	\$'000	\$'000	\$'000
							6.2 CROWN PROMENADE										
							Rooms Division (Levels 5 23)										
2.619	2.632	(14)	(0.5%)	2.565	54	2.1%	Room Revenue - Non Gaming	2.619	2.632	(14)	(0.5%)	2.565	54	2.1%	33,206	33,220	31.684
412	444	(31)	(7.1%)	425	(13)	(3.0%)	Room Revenue - Gaming	412	444	(31)	(7.1%)	425	(13)	(3.0%)	5,955	5.987	5,758
164	175	(11)	(6.3%)	182	(18)	(9.8%)	Other Revenue	164	175	(11)	(6.3%)	182	(18)	(9.8%)	1,910	1,921	2,156
(192)	(178)	(15)	(8.3%)	(176)	(17)	(9.5%)	Package Costs	(192)	(178)	(15)	(8.3%)	(176)	(17)	(9.5%)	(1,926)	(1,911)	(1,938)
3,003	3,074	(71)	(2.3%)	2,997	6	0.2%	Total Revenue	3,003	3,074	(71)	(2.3%)	2,997	6	0.2%	39,145	39,216	37,660
747	774	28	3.6%	729	(18)	(2.5%)	Payroll & On Costs	747	774	28	3.6%	729	(18)	(2.5%)	9,014	9,041	8,582
524	471	(53)	(11.3%)	459	(65)	(14.2%)	Operating Expenses	524	471	(53)	(11.3%)	459	(65)	(14.2%)	5 507	5 454	5 214
1,732	1,829	(96)	(5.3%)	1,809	(77)	(4.3%)	Rooms Division Net Contribution	1,732	1,829	(96)	(5.3%)	1,809	(77)	(4.3%)	24,624	24,721	23,864
							Mini Bar & Leisure Centre										
17	40	(0)	(44.40()	14	3	19.8%	Mini Bar & Leisure Centre Mini Bar	17	40	(0)	(44.40()	14	3	19.8%	255	257	235
(37)	19 (42)	(2)	(11.1%) 13.9%	(35)	(2)	(5.3%)	Leisure Centre	(37)	19 (42)	(2)	(11.1%) 13.9%	(35)	(2)	(5.3%)	(492)	(498)	(465)
(19)	(23)	4	16.2%	(20)	(2)	5.0%	Net Contribution	(19)	(23)	4	16.2%	(20)	(2)	5.0%	(237)	(241)	(230)
(19)	(23)		10.2 /6	(20)		3.0 /6	Net Contribution	(13)	(23)	-	10.2 /6	(20)		3.0 /6	(231)	(241)	(230)
1,713	1,806	(93)	(5.1%)	1,789	(76)	(4.3%)	Crown Promenade Net Contribution	1,713	1,806	(93)	(5.1%)	1,789	(76)	(4.3%)	24,387	24,480	23,634
1,713	1,806	(93)	(5.1%)	1,789	(76)	(4.3%)	Total Crown Promenade Contribution	1,713	1,806	(93)	(5.1%)	1,789	(76)	(4.3%)	24,387	24,480	23,634
							Key Financial Performance Indicators Rooms Division (Levels 5 23)										
11,294	11,613	(319)	(2.7%)	11,453	(159)	(1.4%)	Occupied Room Nights - Non Gaming	11,294	11,613	(319)	(2.7%)	11,453	(159)	(1.4%)	130,912	131,231	129,350
2,269	2,550	(281)	(11.0%)	2,524	(255)	(10.1%)	Occupied Room Nights - Gaming	2,269	2,550	(281)	(11.0%)	2,524	(255)	(10.1%)	29,769	30,050	30,443
13,563	14,163	(600)	(4.2%)	13,977	(414)	(3.0%)	Occupied Room Nights - Total	13,563	14,163	(600)	(4.2%)	13,977	(414)	(3.0%)	160,681	161,281	159,793
94.2%	98.3%		(4.0%)	97.2%		(2.9%)	Occupancy Rate % (available rooms)	94.2%	98.3%		(4.0%)	97.2%		(2.9%)	94.7%	95.0%	94.3%
94.1%	98.3%		(4.2%)	97.0%		(2.9%)	Occupancy Rate % (physical rooms)	94.1%	98.3%		(4.2%)	97.0%		(2.9%)	94.7%	95.0%	94.1%
\$231.86	\$226.66	\$5.20	2.3%	\$223.96	\$7.90	3.5%	Average Room Rate (Non Gaming)	\$231.86	\$226.66	\$5.20	2.3%	\$223.96	\$7.90	3.5%	\$253.65	\$253.14	\$244.95
\$181.74	\$174.00	\$7.74	4.4%	\$168.42	\$13.32	7.9%	Average Room Rate (Gaming)	\$181.74	\$174.00	\$7.74	4.4%	\$168.42	\$13.32	7.9%	\$200.05	\$199.22	\$189.14
\$223.47	\$217.18	\$6.30	2.9%	\$213.93	\$9.54	4.5%	Average Room Rate (Total)	\$223.47	\$217.18	\$6.30	2.9%	\$213.93	\$9.54	4.5%	\$243.72	\$243.09	\$234.32
\$210	\$213 25.2%	(\$3)	(1.5%)	\$207	\$3	1.4%	Revenue Per Available Room Payroll % Revenue	\$210	\$213 25.2%	(\$3)	(1.5%) 0.3%	\$207	\$3	1.4%	\$231 23.0%	\$231	\$221
24.9%		(60)	0.3%	24.3% \$52	(60)	(0.6%)	Payroll % Revenue Payroll Cost Per Room Night	24.9%	25.2% \$55	(\$0)		24.3%	(\$3)	(0.6%)		23.1% \$56	22.8% \$54
\$55 55.9%	\$55 57.6%	(\$0)	(0.7%)	\$52 58.5%	(\$3)	(5.6%)	Contribution Margin %	\$55 55.9%	\$55 57.6%	(\$0)	(0.7%) (1.7%)	\$52 58.5%	(\$3)	(5.6%) (2.7%)	\$56 61.1%	\$56 61.2%	\$54 61.5%
55.9%	57.0%		(1.7%)	56.5%		(2.1%)	Continuation Margin %	55.9%	57.0%		(1.7%)	56.5%		(2.1%)	01.1%	01.2%	01.5%

		CHE	RRENT MONT				Crown Melbourne			VE	AR TO DATE					FULL YEAR	
Actual	Budget	Varia		Actual	Variance	Variance	Monthly Performance Review	Actual	Budget	Varian		Actual	Variance	Variance	Forecast	Budget	Actual
Jul 18	Jul 18	F/(U)		Jul 17	F/(U)	F/(U)	Worthly Ferformance Review	Jul 18	Jul 18	F/(U)	F/(U)	Jul 17	F/(U)	F/(U)	F19	F19	F18
			F/(U)				Period 1. F19					\$'000					
\$'000	\$'000	\$'000	%	\$'000	\$'000	%		\$'000	\$'000	\$'000	%	\$.000	\$'000	%	\$'000	\$'000	\$'000
							6.3 CROWN METROPOL										
							Rooms Division										
4,422	4,033	388	9.6%	3,885	537	13.8%	Room Revenue - Non Gaming	4,422	4,033	388	9.6%	3,885	537	13.8%	56,417	56,029	53,136
346	642	(297)	(46.2%)	656	(310)	(47.3%)	Room Revenue - Gaming	346	642	(297)	(46.2%)	656	(310)	(47.3%)	5,433	5,730	5,805
263	237	26	11.1%	246	17	6.9%	Other Revenue	263	237	26	11.1%	246	17	6.9%	2,754	2,727	2,998
(420)	(325)	(95)	(29.4%)	(318)	(102)	(31.9%)	Package Costs	(420)	(325)	(95)	(29.4%)	(318)	(102)	(31.9%)	(3,971)	(3,875)	(3,855)
4,611	4,588	23	0.5%	4,469	142	3.2%	Total Revenue	4,611	4,588	23	0.5%	4,469	142	3.2%	60,634	60,611	58,083
1,070	1,052	(18)	(1.7%)	1,021	(49)	(4.8%)	Payroll & On Costs	1,070	1,052	(18)	(1.7%)	1,021	(49)	(4.8%)	12,651	12,633	12,353
736	707	(29)	(4.1%)	749	12	1.7%	Operating Expenses	736	707	(29)	(4.1%)	749	12	1.7%	8 519	8 490	8 233
2,804	2,829	(24)	(0.9%)	2,699	105	3.9%	Net Contribution	2,804	2,829	(24)	(0.9%)	2,699	105	3.9%	39,463	39,488	37,497
							Mini Bar & Leisure Centre										
20	30	(10)	(32.6%)	32	(12)	(37.8%)	Mini Bar	20	30	(10)	(32.6%)	32	(12)	(37.8%)	346	355	329
-6	6	1	13.2%	5	1	19.6%	Revenue		6	1	13.2%	5	1	19.6%	81	81	79
(13)	(20)	(7)	(36.8%)	(22)	(9)	(42.6%)	Labour	(13)	(20)	(7)	(36.8%)	(22)	(9)	(42.6%)	(237)	(245)	(296)
(40)	(39)	1	3.6%	(45)	(4)	(10.0%)	Other Expenses	(40)	(39)	1	3.6%	(45)	(4)	(10.0%)	(468)	(467)	(457)
(46)	(53)	7	12.7%	(61)	15	24.4%	Pool, Gym & Spa	(46)	(53)	7	12.7%	(61)	15	24.4%	(624)	(631)	(675)
(26)	(23)	(3)	(12.8%)	(29)	3	9.4%	Net Contribution	(26)	(23)	(3)	(12.8%)	(29)	3	9.4%	(279)	(276)	(346)
2,778	2,805	(27)	(1.0%)	2,670	108	4.0%	Crown Metropol Contribution	2,778	2,805	(27)	(1.0%)	2,670	108	4.0%	39,185	39,212	37,151
							Key Financial Performance Indicators										
17.578	15,848	1.730	10.9%	15,372	2.206	14.4%	Occupied Room Nights - Non Gaming	17.578	15,848	1.730	10.9%	15,372	2.206	14.4%	202.398	200.668	197.320
1,695	3,417	(1,722)	(50.4%)	3,622	(1,927)	(53.2%)	Occupied Room Nights - Gaming	1,695	3,417	(1,722)	(50.4%)	3,622	(1,927)	(53.2%)	24,882	26,604	27,902
19,273	19.265	8	0.0%	18,994	279	1.5%	Occupied Room Nights - Total	19,273	19,265	8	0.0%	18,994	279	1.5%	227,280	227,272	225,222
94.5%	94.4%		0.0%	93.1%		1.4%	Occupancy Rate % (available rooms)	94.5%	94.4%		0.0%	93.1%		1.4%	94.6%	94.6%	93.8%
94.5%	94.4%		0.0%	93.1%		1.4%	Occupancy Rate % (physical rooms)	94.5%	94.4%		0.0%	93.1%		1.4%	94.6%	94.6%	93.8%
\$251.55	\$254.50	(\$2.95)	(1.2%)	\$252.70	(\$1.15)	(0.5%)	Average Room Rate (Non Gaming)	\$251.55	\$254.50	(\$2.95)	(1.2%)	\$252.70	(\$1.15)	(0.5%)	\$278.74	\$279.21	\$269.29
\$203.98	\$188.00	\$15.98	8.5%	\$181.15	\$22.83	12.6%	Average Room Rate (Gaming)	\$203.98	\$188.00	\$15.98	8.5%	\$181.15	\$22.83	12.6%	\$218.36	\$215.37	\$208.03
\$247.37	\$242.71	\$4.66	1.9%	\$239.06	\$8.31	3.5%	Average Room Rate (Total)	\$247.37	\$242.71	\$4.66	1.9%	\$239.06	\$8.31	3.5%	\$272.13	\$271.74	\$261.70
\$234	\$229	\$5	2.0%	\$223	\$11	5.0%	Revenue Per Available Room	\$234	\$229	\$5	2.0%	\$223	\$11	5.0%	\$258	\$257	\$245
23.2%	22.9%	**	(0.3%)	22.8%	***	(0.4%)	Payroll % Revenue	23.2%	22.9%	**	(0.3%)	22.8%	***	(0.4%)	20.9%	20.8%	21.3%
\$56	\$55	(\$1)	(1.7%)	\$54	(\$2)	(3.3%)	Payroll Cost Per Room Night	\$56	\$55	(\$1)	(1.7%)	\$54	(\$2)	(3.3%)	\$56	\$56	\$55
59.2%	60.0%	(+.)	(0.8%)	58.6%	(4-)	0.6%	Contribution Margin %	59.2%	60.0%	(+-)	(0.8%)	58.6%	(4-)	0.6%	63.5%	63.6%	62.9%
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		CUF	RENT MONT	н			Crown Melbourne			YE	EAR TO DATE					FULL YEAR	
Actual	Budget	Varia	nce	Actual	Variance	Variance	Monthly Performance Review	Actual	Budget	Varia	nce	Actual	Variance	Variance	Forecast	Budget	Actual
Jul 18	Jul 18	F/(U)	F/(U)	Jul 17	F/(U)	F/(U)		Jul 18	Jul 18	F/(U)	F/(U)	Jul 17	F/(U)	F/(U)	F19	F19	F18
\$'000	\$'000	\$'000	%	\$'000	\$'000	%	Period 1, F19	\$'000	\$'000	\$'000	%	\$'000	\$'000	%	\$'000	\$'000	\$'000
							6.4 HOTEL SERVICES										
							Laundry & Valet										
(239)	(239)	(1)	(0.2%)	(239)	(1)	(0.2%)	Laundry & Valet Expense	(239)	(239)	(1)	(0.2%)	(239)	(1)	(0.2%)	(2,603)	(2,602)	(2,519)
281	273	8	3.0%	254	27	10.7%	Laundry Recovery	281	273	8	3.0%	254	27	10.7%	3,252	3,244	3,200
41	34	8	22.2%	15	27	177.6%	Net Contribution	41	34	8	22.2%	15	27	177.6%	650	642	681
							Hotel Administration Expenditure										
0	21	(21)	(100.0%)	0	0	N/A	Revenue	0	21	(21)	(100.0%)	0	0	N/A	229	250	0
210	213	(4)	(1.7%)	202	7	3.5%	Labour	210	213	(4)	(1.7%)	202	7	3.5%	2,289	2,292	2,528
56	100	(44)	(43.8%)	238	(182)	(76.3%)	Other Expenses	56	100	(44)	(43.8%)	238	(182)	(76.3%)	1,460	1,464	1,218
(266)	(293)	27	9.1%	(441)	175	39.6%	Net Contribution	(266)	(293)	27	9.1%	(441)	175	39.6%	(3,519)	(3,506)	(3,746)
							Sales & Marketing Expenditure										
0	0	0	N/A	0	0	N/A	Revenue	0	0	0	N/A	0	0	N/A	0	0	0
206	219	(13)	(6.1%)	215	(9)	(4.2%)	Labour	206	219	(13)	(6.1%)	215	(9)	(4.2%)	2,545	2,558	1,924
290	308	(19)	(6.1%)	265	25	9.3%	Other Expenses	290	308	(19)	(6.1%)	265	25	9.3%	3,591	3,609	3,493
(495)	(528)	32	6.1%	(480)	(15)	(3.2%)	Net Contribution	(495)	(528)	32	6.1%	(480)	(15)	(3.2%)	(6,136)	(6,168)	(5,417)
(720)	(786)	66	8.4%	(906)	186	20.5%	Total Hotel Services Cost	(720)	(786)	66	8.4%	(906)	186	20.5%	(9,005)	(9,032)	(8,481)

		CUF	RENT MONT	Н			Crown Melbourne			YE	AR TO DATE					FULL YEAR	
Actual	Budget	Variar	nce	Actual	Variance	Variance	Monthly Performance Review	Actual	Budget	Varian	ice	Actual	Variance	Variance	Forecast	Budget	Actual
Jul 18	Jul 18	F/(U)	F/(U)	Jul 17	F/(U)	F/(U)		Jul 18	Jul 18	F/(U)	F/(U)	Jul 17	F/(U)	F/(U)	F19	F19	F18
\$'000	\$'000	\$'000	%	\$'000	\$'000	%	Period 1, F19	\$'000	\$'000	\$1000	%	\$'000	\$'000	%	\$'000	\$'000	\$'000
							6.5 TOTAL HOTEL OPERATIONS										
3,383	3,289	94	2.8%	3,406	(23)	(0.7%)	Crown Towers Contribution	3,383	3,289	94	2.8%	3,406	(23)	(0.7%)	47,287	47,193	45,566
1,713	1,806	(93)	(5.1%)	1,789	(76)	(4.3%)	Crown Promenade Contribution	1,713	1,806	(93)	(5.1%)	1,789	(76)	(4.3%)	24,387	24,480	23,634
2,778	2,805	(27)	(1.0%)	2,670	108	4.0%	Crown Metropol Contribution	2,778	2,805	(27)	(1.0%)	2,670	108	4.0%	39,185	39,212	37,151
(720)	(786)	66	8.4%	(906)	186	20.5%	Hotel Services Cost	(720)	(786)	66	8.4%	(906)	186	20.5%	(9 005)	(9 032)	(8 481)
7,154	7,114	40	0.6%	6,959	195	2.8%	Net Contribution	7,154	7,114	40	0.6%	6,959	195	2.8%	101,854	101,854	97,870
							Key Financial Performance Indicators										
38,653	36,306	2,347	6.5%	35,470	3,183	9.0%	Occupied Room Nights - Non Gaming	38,653	36,306	2,347	6.5%	35,470	3,183	9.0%	442,589	440,242	433,875
8,411	11,307	(2,896)	(25.6%)	11,775	(3,364)	(28.6%)	Occupied Room Nights - Gaming	8,411	11,307	(2,896)	(25.6%)	11,775	(3,364)	(28.6%)	112,803	115,699	117,041
47,064	47,613	(549)	(1.2%)	47,245	(181)	(0.4%)	Occupied Room Nights - Total	47,064	47,613	(549)	(1.2%)	47,245	(181)	(0.4%)	555,392	555,941	550,916
94.7%	95.8%		(1.1%)	95.1%		(0.4%)	Occupancy Rate % (available rooms)	94.7%	95.8%		(1.1%)	95.1%		(0.4%)	94.9%	95.0%	94.2%
94.7%	95.8%		(1.1%)	95.0%		(0.4%)	Occupancy Rate % (physical rooms)	94.7%	95.8%		(1.1%)	95.0%		(0.4%)	94.9%	95.0%	94.1%
\$291.77	\$286.69	\$5.08	1.8%	\$288.03	\$3.74	1.3%	Average Room Rate (Non Gaming)	\$291.77	\$286.69	\$5.08	1.8%	\$288.03	\$3.74	1.3%	\$320.88	\$320.61	\$310.33
\$288.65	\$268.86	\$19.79	7.4%	\$260.74	\$27.91	10.7%	Average Room Rate (Gaming)	\$288.65	\$268.86	\$19.79	7.4%	\$260.74	\$27.91	10.7%	\$317.19	\$314.54	\$304.74
\$291.21	\$282.45	\$8.76	3.1%	\$281.23	\$9.98	3.6%	Average Room Rate (Total)	\$291.21	\$282.45	\$8.76	3.1%	\$281.23	\$9.98	3.6%	\$320.13	\$319.35	\$309.15
\$282	\$281	\$1	0.5%	\$280	\$2	0.7%	Revenue Per Available Room	\$282	\$281	\$1	0.5%	\$280	\$2	0.7%	\$314	\$314	\$302
27.6%	27.7%		0.1%	26.7%		(1.0%)	Payroll % Revenue	27.6%	27.7%		0.1%	26.7%		(1.0%)	25.1%	25.1%	25.2%
\$82	\$81	(\$1)	(1.4%)	\$79	(\$4)	(4.7%)	Payroll Cost Per Room Night	\$82	\$81	(\$1)	(1.4%)	\$79	(\$4)	(4.7%)	\$83	\$83	\$81
48.2%	48.1%		0.2%	47.3%		1.0%	Contribution Margin %	48.2%	48.1%		0.2%	47.3%		1.0%	52.5%	52.5%	52.5%

		CUI	RRENT MONT	н			Crown Melbourne			YE	AR TO DATE					FULL YEAR	
Actual	Budget	Varia	nce	Actual	Variance	Variance	Monthly Performance Review	Actual	Budget	Varia	nce	Actual	Variance	Variance	Forecast	Budget	Actual
Jul 18	Jul 18	F/(U)	F/(U)	Jul 17	F/(U)	F/(U)	,	Jul 18	Jul 18	F/(U)	F/(U)	Jul 17	F/(U)	F/(U)	F19	F19	F18
\$'000	\$'000	\$'000	%	\$'000	\$'000	%	Period 1, F19	\$'000	\$'000	\$'000	%	\$'000	\$'000	%	\$'000	\$'000	\$'000
							7. OTHER NON-GAMING OPERATIONS										
							TO THE REPORT OF THE PARTY OF T										
							Crown Retail										
	83 60	22	37.1%	54	28	52.3%	Revenue	83	60	22	37.1%	54	28	52.3%	831	809	895
	56 54	(3)	(5.3%)	44	(12)	(28.1%)	Labour	56	54	(3)	(5.3%)	44	(12)	(28.1%)	714	711	639
	39 30		(29.3%)	27	(12)	(45.6%)	Cost of Sales	39	30	(9)	(29.3%)	27	(12)	(45.6%)	494	485	499
	81 70		(15.1%)	55	(25)	(45.9%)	Other Expenses	81	70	(11)	(15.1%)	55	(25)	(45.9%)	1 678	1 667	1 972
	94) (94)	0	0.0%	(72)	(22)	(30.0%)	Net Contribution	(94)	(94)	0	0.0%	(72)	(22)	(30.0%)	(2,055)	(2,055)	(2,214)
							Tenancies										
							Revenue										
9	77 397	(20)	(5.0%)	426	(49)	(11.6%)	ATMs	377	397	(20)	(5.0%)	426	(49)	(11.6%)	4,496	4,516	4,790
	93 313		(6.6%)	276	17	6.0%	Cinemas / Entertainment	293	313	(21)	(6.6%)	276	17	6.0%	3,730	3.750	3,391
-	0 0		N/A	0		N/A	General Merchandise	0	0.0	0	N/A	0		N/A	0,700	0,700	0,001
	0 0	ő	N/A	ő	ő	N/A	General / Youth Fashion	0	Ö	ő	N/A	ő	0	N/A	0	0	0
6	01 521	80	15.3%	525	76	14.4%	Luxury Fashion	601	521	80	15.3%	525	76	14.4%	7.205	7.126	7.746
	78 609	(31)	(5.0%)	565	13	2.3%	Fast Food / Snacks	578	609	(31)	(5.0%)	565	13	2.3%	7,383	7,413	6,962
É	53 665	(12)	(1.8%)	703	(50)	(7.1%)	Restaurants - Tenants	653	665	(12)	(1.8%)	703	(50)	(7.1%)	8,345	8,357	7,924
1	47 166	(19)	(11.3%)	166	(19)	(11.6%)	Lifestyle Precinct	147	166	(19)	(11.3%)	166	(19)	(11.6%)	2,046	2,065	1,697
1	25 107	18	17.3%	92	33	35.9%	Wagering	125	107	18	17.3%	92	33	35.9%	1,539	1,521	1,461
1	40 129	10	8.0%	135	4	3.2%	Expense Recovery	140	129	10	8.0%	135	4	3.2%	1,582	1,572	1,764
	0 0		N/A	0	0	N/A	Rental Discount	0	0	0	N/A	0	0	N/A	0	0	0
	35 145		(6.6%)	161	(25)	(15.7%)	Sundry Revenue	135	145	(10)	(6.6%)	161	(25)	(15.7%)	1,584	1,593	2,041
3,0			(0.1%)	3,050	(2)	(0.0%)	Total Revenue	3,049	3,052	(3)	(0.1%)	3,050	(2)	(0.0%)	37,911	37,914	37,777
	43 42	(1)	(3.3%)	45	1	2.8%	Labour	43	42	(1)	(3.3%)	45	1	2.8%	494	492	473
	44 54	10	17.8%	51	7	13.6%	Marketing	44	54	10	17.8%	51	7	13.6%	945	954	821
	72 167	(5)	(3.1%)	162	(10)	(6.4%)	Other Expenses	172	167	(5)	(3.1%)	162	(10)	(6.4%)	2 017	2 012	2 059
2,7	89 2,789	0	0.0%	2,792	(4)	(0.1%)	Net Contribution	2,789	2,789	0	0.0%	2,792	(4)	(0.1%)	34,455	34,455	34,423
							Key Financial Performance Indicators										
							Revenue per Square Metre										
\$0	.00 \$24.66	(\$24.66)	(100.0%)	\$20.20	(\$20.20)	(100.0%)	Cinemas / Entertainment	\$0.00	\$24.66	(\$24.66)	(100.0%)	\$20.20	(\$20.20)	(100.0%)	\$22.70	\$21.19	\$20.68
\$0			N/A	\$0.00	\$0.00	N/A	General Merchandise	\$0.00	\$0.00	\$0.00	N/A	\$0.00	\$0.00	N/A	\$0.00	\$0.00	\$0.00
	.00 \$0.00		N/A	\$0.00	\$0.00	N/A	General / Youth Fashion	\$0.00	\$0.00	\$0.00	N/A	\$0.00	\$0.00	N/A	\$0.00	\$0.00	\$0.00
\$0	.00 \$162.01	(\$162.01)	(100.0%)	\$163.19	(\$163.19)	(100.0%)	Luxury Fashion	\$0.00	\$162.01	(\$162.01)	(100.0%)	\$163.19	(\$163.19)	(100.0%)	\$203.69	\$184.66	\$200.73
\$0			(100.0%)	\$312.42	(\$312.42)	(100.0%)	Fast Food / Snacks	\$0.00	\$336.61	(\$336.61)	(100.0%)	\$312.42	(\$312.42)	(100.0%)	\$370.95	\$341.45	\$320.68
\$0	.00 \$127.73		(100.0%)	\$135.12	(\$135.12)	(100.0%)	Restaurants	\$0.00	\$127.73	(\$127.73)	(100.0%)	\$135.12	(\$135.12)	(100.0%)	\$145.74	\$133.79	\$126.85
\$0	.00 \$46.83		(100.0%)	\$36.34	(\$36.34)	(100.0%)	Lifestyle Precinct	\$0.00	\$46.83	(\$46.83)	(100.0%)	\$36.34	(\$36.34)	(100.0%)	\$52.61	\$48.67	\$31.13
\$0	.00 \$1,068.16	(\$1,068.16)	(100.0%)	\$921.37	(\$921.37)	(100.0%)	Wagering	\$0.00	\$1,068.16	(\$1,068.16)	(100.0%)	\$921.37	(\$921.37)	(100.0%)	\$1,399.49	\$1,267.50	\$1,217.72
\$0	.00 \$114.88	(\$114.88)	(100.0%)	\$106.76	(\$106.76)	(100.0%)	Total Tenancies	\$0.00	\$114.88	(\$114.88)	(100.0%)	\$106.76	(\$106.76)	(100.0%)	\$119.66	\$110.42	\$110.31

_							Occurry Mally comma										
			RRENT MONT				Crown Melbourne				AR TO DATE					FULL YEAR	
Actual	Budget	Varia		Actual	Variance	Variance	Monthly Performance Review	Actual	Budget	Variar		Actual	Variance	Variance	Forecast	Budget	Actual
Jul 18	Jul 18	F/(U)	F/(U)	Jul 17	F/(U)	F/(U)		Jul 18	Jul 18	F/(U)	F/(U)	Jul 17	F/(U)	F/(U)	F19	F19	F18
\$'000	\$'000	\$'000	%	\$'000	\$'000	%	Period 1, F19	\$'000	\$'000	\$'000	%	\$'000	\$'000	%	\$'000	\$'000	\$'000
							7. OTHER NON-GAMING OPERATIONS (Co	ntinued)									
							Carpark Operations										
1,612	1,646	(34)	(2.0%)	1,679	(67)	(4.0%)	Revenue	1,612	1,646	(34)	(2.0%)	1,679	(67)	(4.0%)	20,410	20,443	20,660
219	224	5	2.0%	215	(4)	(2.0%)	Labour	219	224	5	2.0%	215	(4)	(2.0%)	2,757	2,761	2,556
323	353	31	8.7%	338	16	4.7%	Other Expenses	323	353	31	8.7%	338	16	4.7%	4 211	4 240	2 456
1,070	1,069	2	0.1%	1,125	(55)	(4.9%)	Net Contribution	1,070	1,069	2	0.1%	1,125	(55)	(4.9%)	13,442	13,442	15,648
							Key Financial Performance Indicators Cars Parked Multi level										
81,881	81,697	184	0.2%	81,697	184	0.2%	Cash Entries	81,881	81,697	184	0.2%	81,697	184	0.2%	982,566	982,382	962,612
59,205	61,724	(2,519)	(4.1%)	61,724	(2,519)	(4.1%)	Comp Entries	59,205	61,724	(2,519)	(4.1%)	61,724	(2,519)	(4.1%)	725,205	727,724	717,636
							Cars Parked Valet										
6,178	6,309	(131)	(2.1%)	6,259	(81)	(1.3%)	Cash Entries	6,178	6,309	(131)	(2.1%)	6,259	(81)	(1.3%)	73,347	73,478	69,734
8,214	9,587	(1,373)	(14.3%)	9,567	(1,353)	(14.1%)	Comp Entries	8,214	9,587	(1,373)	(14.3%)	9,567	(1,353)	(14.1%)	108,884	110,257	108,625
							Cars Parked Basement										
6,468	7,253	(785)	(10.8%)	7,253	(785)	(10.8%)	Cash Entries	6,468	7,253	(785)	(10.8%)	7,253	(785)	(10.8%)	91,357	92,142	80,215
107 392	107 899	(507)	(0.5%)	107 899	(507)	(0.5%)	Comp Entries	107 392	107 899	(507)	(0.5%)	107 899	(507)	(0.5%)	1 288 479	1 288 986	1 279 657
269,338	274,469	(5,131)	(1.9%)	274,399	(5,061)	(1.8%)	Cars Parked Total	269,338	274,469	(5,131)	(1.9%)	274,399	(5,061)	(1.8%)	3,269,838	3,274,969	3,218,479
\$5.99	\$6.00	(\$0.01)	(0.2%)	\$6.12	(\$0.13)	(2.2%)	Revenue per Car Parked	\$5.99	\$6.00	(\$0.01)	(0.2%)	\$6.12	(\$0.13)	(2.2%)	\$6.24	\$6.24	\$6.42
							Crown College International										
73	93	19	20.9%	2	(72)	(4,538.7%)	Revenue	73	93	19	20.9%	2	(72)	(4,538.7%)	1,275	1,295	476
(60)	(48)	12	24.8%	(23)	37	156.2%	Labour	(60)	(48)	12	24.8%	(23)	37	156.2%	(590)	(578)	(489)
(19)	43	62	143.3%	23	42	179.5%	Other Expenses	(19)	43	62	143.3%	23	42	179.5%	(685)	578	(12)
(5)	(5)	0	5.2%	0	5	#########	Total Crown College International	(5)	(5)	0	5.2%	0	5	##########	(0)	(0)	(501)
							Other Non Gaming Operations										
(94)	(94)	0	0.0%	(72)	(22)	(30.0%)	Crown Retail	(94)	(94)	0	0.0%	(72)	(22)	(30.0%)	(2,055)	(2,055)	(2,214)
2,789	2,789	0	0.0%	2,792	(4)	(0.1%)	Tenancies	2,789	2,789	0	0.0%	2,792	(4)	(0.1%)	34,455	34,455	34,423
1,070	1,069	2	0.1%	1,125	(55)	(4.9%)	Carpark Operations	1,070	1,069	2	0.1%	1,125	(55)	(4.9%)	13,442	13,442	15,648
(5)	(5)	(0)	(5.2%)	. 0		#########	Crown Co lege International	(5)	(5)	(0)	(5.2%)	0	(5)		(0)	(0)	(501)
3,760	3,758	111	0.0%	3,846	(86)	(2.2%)	Net Contribution	3,760	3,758	1	0.0%	3,846	(86)	(2.2%)	45,842	45,842	47,356

		CUF	RENT MONT	н			Crown Melbourne			YE	AR TO DATE					FULL YEAR	
Actual	Budget	Variar		Actual	Variance	Variance	Monthly Performance Review	Actual	Budget	Varia		Actual	Variance	Variance	Forecast	Budget	Actual
Jul 18	Jul 18	F/(U)	F/(U)	Jul 17	F/(U)	F/(U)		Jul 18	Jul 18	F/(U)	F/(U)	Jul 17	F/(U)	F/(U)	F19	F19	F18
\$'000	\$'000	\$'000	%	\$'000	\$'000	%	Period 1, F19	\$'000	\$'000	\$'000	%	\$'000	\$'000	%	\$'000	\$'000	\$'000
							8. MARKETING & ENTERTAINMENT										
162	283	121	42.7%	182	20	10.8%	Group Marketing Payroll (Net)	162	283	121	42.7%	182	20	10.8%	3,276	3,397	2,415
839	1.541	703	45.6%	785	(54)	(6.8%)	Marketing	839	1.541	703	45.6%	785	(54)	(6.8%)	14.817	15.519	12.846
60	11	(49)	(433.5%)	209	149	71.2%	Other Expenses	60	11	(49)	(433.5%)	209	149	71.2%	193	144	1.385
1,061	1,836	775	42.2%	1,176	115	9.8%	Total Costs (pre Allocations)	1,061	1,836	775	42.2%	1,176	115	9.8%	18,286	19,061	16,646
(6)	(39)	(33)	(83.6%)	(4)	2	47.8%	Allocations	(6)	(39)	(33)	(83.6%)	(4)	2	47.8%	(246)	(279)	(414)
1,054	1,796	742	41.3%	1,171	117	10.0%	Total Costs	1,054	1,796	742	41.3%	1,171	117	10.0%	18,040	18,782	16,232
							Customer Marketing										
620	711	91	12.8%	516	(105)	(20.3%)	Payroll (Net)	620	711	91	12.8%	516	(105)	(20.3%)	8,443	8,534	7,910
600	600	0	0.0%	1,549	949	61.3%	Marketing	600	600	0	0.0%	1,549	949	61.3%	9,557	9,557	8,977
116	186	70	37.6%	172	56	32.5%	Other Expenses	116	186	70	37.6%	172	56	32.5%	2 274	2 344	971
1,336 (2 229)	1,497 (2 222)	161 7	10.7% 0.3%	2,237 (2 157)	900 72	40.3% 3.3%	Total Costs (pre Allocations) Allocations	1,336 (2 229)	1,497 (2 222)	161 7	10.7% 0.3%	2,237 (2 157)	900 72	40.3% 3.3%	20,274 (37 578)	20,434 (37 571)	17,859 (36 891)
(893)	(725)	168	23.2%	(2 157) 79	972	1,224.3%	Total Costs	(893)	(725)	168	23.2%	(2 157) 79	972	1,224.3%	(17,305)	(17,137)	(19,033)
																	, ,
2		(0)			(0)		Events & Sponsorships	2		(0)			(0)				
1,671	0 675	(2) (996)	N/A (147.5%)	0 736	(2) (934)	N/A (126.9%)	Payroll (Net) Marketing	1,671	0 675	(2) (996)	N/A (147.5%)	0 736	(2) (934)	N/A (126.9%)	2 14,194	0 13,199	2 14,159
71	116	(996)	38.9%	141	(934)	49.8%	Other Expenses	71	116	(996)	38.9%	141	(934)	49.8%	3.193	3,199	6,448
1,744	791	(953)	(120.5%)	877	(867)	(98.8%)	Total Costs (pre Allocations)	1,744	791	(953)	(120.5%)	877	(867)	(98.8%)	17,389	16,437	20,609
(52)	0	52	N/A	0	52	N/A	Allocations	(52)	0	52	N/A	0	52	N/A	(842)	(790)	(1 909)
1,692	791	(901)	(113.9%)	877	(815)	(92.9%)	Total Costs	1,692	791	(901)	(113.9%)	877	(815)	(92.9%)	16,548	15,647	18,700
1,853	1,862	9	0.5%	2,128	274	12.9%	Total Marketing Costs	1,853	1,862	9	0.5%	2,128	274	12.9%	17,282	17,291	15,899
							Entertainment										
4	0	(4)	N/A	2	(3)	(130.4%)	Payroll	4	0	(4)	N/A	2	(3)	(130.4%)	4	0	21
271	245	(26)	(10.6%)	257	(15)	(5.8%)	Marketing	271	245	(26)	(10.6%)	257	(15)	(5.8%)	3,785	3,759	3,805
4	26	22	85.1%	24	20	84.2%	Other Expenses	4	26	22	85.1%	24	20	84.2%	315	336	407
280	271	(9)	(3.2%)	283	3	1.0%	Total Costs (pre Allocations)	280	271	(9)	(3.2%)	283	3	1.0%	4,104	4,095	4,233
0	0	0	N/A	0	0	N/A	Allocations	0	0	0	N/A	0	0	N/A	0	0	0
280	271	(9)	(3.2%)	283	3	1.0%	Total Costs	280	271	(9)	(3.2%)	283	3	1.0%	4,104	4,095	4,233
4.05-	4.00-	-	0.50	0.45-	o= :	40.00	Total Marketing & Entertainment	4.0	4.00-	_	0.55	0.45-		40.0	47.05-	47.00	45.05-
1,853	1,862	9	0.5%	2,128	274	12.9%	Marketing	1,853	1,862	9	0.5%	2,128	274	12.9%	17,282	17,291	15,899
280 2.133	271 2.133	(9) (0)	(3.2%)	283 2.410	277	1.0%	Entertainment	280 2.133	271 2.133	(9)	(3.2%)	283 2.410	277	1.0%	4,104	4,095 21,386	4,233
2,133	2,133	(0)	(0.0%)	2,410	2//	11.5%	Total Net Cost	2,133	2,133	(0)	(0.0%)	2,410	2//	11.5%	21,386	∠1,386	20,132
4,366	4,394	28	0.6%	4,632	266	5.7%	Gross Marketing Costs	4,366	4,394	28	0.6%	4,632	266	5.7%	59,208	59,236	57,222
0	0	0	N/A	(60)	(60)	(100.0%)	Payroll Allocation	0	0	0	N/A	(60)	(60)	(100.0%)	0	0	(208)
(6)	(39)	(33)	(83.6%)	(4)	2	47.8%	Intra-Marketing Allocation	(6)	(39)	(33)	(83.6%)	(4)	208	47.8%	(246)	(279) 58.957	(306)
4,360 (2 227)	4,355 (2 222)	(5) 5	(0.1%) 0.2%	4,568 (2 157)	208 70	4.5% 3.2%	Net Melbourne Marketing Costs Business Unit Allocation	4,360 (2,227)	4,355 (2 222)	(5) 5	(0.1%) 0.2%	4,568 (2 157)	208 70	4.5% 3.2%	58,962 (37 576)	58,957 (37 571)	56,707 (36 575)
2.133	2.133	(0)	(0.0%)	(2 157) 2.410	277	11.5%	Total Net Cost	2.133	2.133	(0)	(0.0%)	(2 157) 2.410	277	11.5%	21.386	(37 571) 21.386	20.132
2,133	2,133	(0)	(0.0 %)	2,410	4/1	11.3%	Total Het 005t	2,133	2,133	(0)	(0.0 /0)	2,410	2//	11.3%	21,300	21,300	20,132

		CUR	RENT MONTI	Н			Crown Melbourne			YE	AR TO DATE					FULL YEAR	
Actual	Budget	Varian		Actual	Variance	Variance	Monthly Performance Review	Actual	Budget	Variar		Actual	Variance	Variance	Forecast	Budget	Actual
Jul 18	Jul 18	F/(U)	F/(U)	Jul 17	F/(U)	F/(U)		Jul 18	Jul 18	F/(U)	F/(U)	Jul 17	F/(U)	F/(U)	F19	F19	F18
\$'000	\$'000	\$'000	%	\$'000	\$'000	%	Period 1, F19	\$'000	\$'000	\$'000	%	\$'000	\$'000	%	\$'000	\$'000	\$'000
							9. PROPERTY SUPPORT SERVICES							_			
2,477	2,478	1	0.0%	2,427	(51)	(2.1%)	Labour	2,477	2,478	1	0.0%	2,427	(51)	(2.1%)	29,707	29,707	28,970
2,958	489 2,967	9	1.8%	464 2,891	(16)	(3.5%)	Other Expenses Total Cost (pre allocations)	2,958	489 2,967	9	1.8%	2,891	(16)	(3.5%)	5 920 35,626	5 928 35,636	5 641 34,610
(1.902)	(1.911)	(9)	(0.5%)	(1.819)	83	4.6%	Allocations	(1.902)	(1.911)	(9)	(0.5%)	(1.819)	83	4.6%	(22,928)	(22,937)	(22,190)
1,056	1,056	0	0.0%	1,072	16	1.5%	Environmental Services	1,056	1,056	0	0.0%	1,072	16	1.5%	12,698	12,698	12,421
1,336	1,336	0	0.0%	1,091	(245)	(22.4%)	Labour	1,336	1,336	0	0.0%	1,091	(245)	(22.4%)	15,964	15,964	14,048
1 863	1 938	75	3.9%	2 026	162	8.0%	Other Expenses	1 863	1 938	75	3.9%	2 026	162	8.0%	23 173	23 248	23 673
3,199 (620)	3,274 (662)	75 (42)	2.3% (6.4%)	3,116 (698)	(82)	(2.6%)	Total Cost (pre allocations) Allocations	3,199	3,274 (662)	75 (42)	2.3%	3,116 (698)	(82) (78)	(2.6%)	39,137 (7 906)	39,212 (7 948)	37,721
2,579	2,612	33	1.3%	2,418	(161)	(6.6%)	Engineering & Maintenance	(620) 2,579	2,612	33	1.3%	2,418	(161)	(6.6%)	31,231	31,264	(7 518) 30,203
(388)	(421)	(33)	(7.8%)	(402)	(14)	(3.5%)	Less Costs Allocated	(388)	(421)	(33)	(7.8%)	(402)	(14)	(3.5%)	(5 017)	(5 050)	(5 208)
2,191	2,191	0	0.0%	2,016	(175)	(8.7%)	Adjusted Engineering & Maintenance	2,191	2,191	0	0.0%	2,016	(175)	(8.7%)	26,214	26,214	24,996
1,280	1,285	4	0.3%	1,479	199	13.4%	Electricity	1,280	1,285	4	0.3%	1,479	199	13.4%	15,790	15,794	16,807
653	659	6	0.9%	456	(197)	(43.2%)	Gas	653	659	6	0.9%	456	(197)	(43.2%)	6,700	6,706	4,448
986	989	3	0.3%	1,064	78	7.3%	Water	986	989	3	0.3%	1,064	78	7.3%	5,220	5,223	4,704
(124)	(138)	(13)	(9.7%)	(107)	18	16.7%	Other Expenses	(124)	(138)	(13)	(9.7%)	(107)	18	16.7%	(1 641)	(1 654)	(1 930)
2,795	2,795	0	0.0%	2,892	98	3.4%	Utilities	2,795	2,795	0	0.0%	2,892	98	3.4%	26,069	26,069	24,028
167	152	(14)	(9.4%)	140	(27)	(19.1%)	Labour	167	152	(14)	(9.4%)	140	(27)	(19.1%)	1,922	1,908	1,851
(1)	13	14	108.2%	40	41	102.7%	Other Expenses	(1)	13	14	108.2%	40	41	102.7%	167	182	93
165	165	0	0.0%	180	14	7.9%	Wardrobe	165	165	0	0.0%	180	14	7.9%	2,090	2,090	1,944
2	2	0	3.5%	2	0	8.1%	Labour	2	2	0	3.5%	2	0	8.1%	23	23	21
171	171	(0)	(0.0%)	169	(2)	(1.3%)	Other Expenses	171	171	(0)	(0.0%)	169	(2)	(1.3%)	2,055	2,055	1,983
173	173	0	0.0%	171	(2)	(1.2%)	Special Effects	173	173	-	0.0%	171	(2)	(1.2%)	2,078	2,078	2,004
124	116	(8)	(6.9%)	119	(5)	(4.0%)	Labour	124	116	(8)	(6.9%)	119	(5)	(4.0%)	1,872	1,864	1,802
23	25	2	6.5%	32	8	26.6%	Other Expenses	23	25	2	6.5%	32	8	26.6%	267	269	263
147 (54)	141 (48)	(6) 6	(4.6%) 13.3%	151 (64)	4 (10)	2.4% (15.0%)	Total Cost (pre allocations) Allocations	147 (54)	141 (48)	(6) 6	(4.6%) 13.3%	151 (64)	4 (10)	2.4%	2,139 (1.061)	2,133 (1.054)	2,065
93	93	(0)	(0.0%)	87	(6)	(6.9%)	Crown AV	93	93	(0)	(0.0%)	87	(6)	(6.9%)	1.079	1.079	1.037
73	78	5	6.9%	73	1	0.8%	Labour	73	78	5	6.9%	73	1	0.8%	935	940	802
(0)	0		345 660.0%	0	ò	108.2%	Other Expenses	(0)	0		345 660.0%	0	Ö	108.2%	(0)	(0)	1
73	78	5	7.0%	74	1	1.4%	Total Cost (pre allocations)	73	78	5	7.0%	74	1	1.4%	934	940	802
(73)	(78)	(5)	(7.0%)	(74)	(1)	(1.4%)	Allocations	(73)	(78)	(5)	(7.0%)	(74)	(1)	(1.4%)	(934)	(940)	(802)
0	0	(0)	N/A	0	0	68.9%	Capital Projects	0	0	(0)	N/A	0	0	68.9%	0	0	0
0	0	0	N/A	0	0	N/A	Revenue	0	0	0	N/A	0	0	N/A	0	0	0
0	0	(0)	N/A	0	(0)	N/A	Other Expenses	0	0	(0)	N/A	0	(0)	N/A	0	0	0
0	0	(0)	N/A	0	(0)	N/A	Crown Properties	0	0	(0)	N/A	0	(0)	N/A	0	0	0
							Total Property Support Services Cost										
9,510	9,593	83	0.9%	9,475	(35)	(0.4%)	Total Cost (pre allocations)	9,510	9,593	83	0.9%	9,475	(35)	(0.4%)	108,074	108,157	103,176
(2 650) 6,472	(2 700) 6,472	(51) (0)	(1.9%)	(2 656) 6,417	(6) (55)	(0.2%)	Allocations Total Net Cost	(2 650) 6,472	(2 700) 6,472	(51) (0)	(1.9%)	(2 656) 6.417	(6) (55)	(0.2%)	(32 829) 70,228	(32 880) 70.228	(31 538) 66,430
0,412	0,472	(0)	(0.0 %)	0,417	(95)	(0.5%)	rotal Net 505t	0,4/2	0,412	(0)	(0.076)	0,417	(35)	(0.3%)	10,220	10,220	00,430

26			CUF	RENT MONT	Ή			Crown Melbourne			YE	AR TO DATE					FULL YEAR	
Paried Fig. Paried Fig	Actual	Budget	Variar	nce	Actual	Variance	Variance	Monthly Performance Review	Actual	Budget	Varian	ice	Actual	Variance	Variance	Forecast	Budget	Actual
10. SECURITY, CAGE & OTHER SERVICES 343	Jul 18	Jul 18	F/(U)	F/(U)	Jul 17	F/(U)	F/(U)		Jul 18	Jul 18	F/(U)	F/(U)	Jul 17	F/(U)	F/(U)	F19	F19	F18
343 326 (17) (5.2%) 316 (28) (0.7%) (2.8%) (2.8) (0.7%) (2.8%) (0.7%) (1.2%) Frankers (2.8%)	\$'000	\$'000	\$'000	%	\$'000	\$'000	%		\$'000	\$'000	\$'000	%	\$'000	\$'000	%	\$'000	\$'000	\$'000
26								10. SECURITY, CAGE & OTHER SERVICES										
346 346 (0)																		3,820
2,768 2,778 2,789 4 (4) (0,2%) 2,362 (406) (17,7%) Libour 2,788 2,783 (4) (0,0%) 2,362 (406) (17,7%) 58,381 38,377 30,995 (2,788) 2,283 (4) (1,0%) 2,462 (137) (17,7%) 2,286 (138) 38,377 3,463 (138) 38,37																		
112 70 (42 (60.0%) 81 (31) (38.7%) 1072 1/300 59	309	309	(0)	(0.076)	302	(1)	(1.0%)	rinance	309	309	(0)	(0.076)	302	(1)	(1.0 %)	4,276	4,200	4,130
2,880 2,833 (46) (15%) 2,442 (437) (17.9%) Total Contigor allocations 2280 2,833 (46) (15%) 2,442 (437) (17.9%) 37.453 37.407 31.881 (27.9%) 2,747 2.678 0 0.0% 2,292 (380) (16.9%) 2,719 (27.19) 2.778 2,778 0 0.0% 2,292 (380) (16.9%) 34.894 34.994 28.877 2.778 2.																		30,992
Col (155) 46 29.9% (151) 51 33.8% Allocations Col (155) 46 29.9% (151) 51 33.8% (2.759) (2.713) (2.8																		
2,678 2,678 0 0.0% 2,292 388 (16.3%) Security 2,678 2,678 0 0.0% 2,292 388 (16.3%) 34,694 28,677																		
2000 2000 (0) (0.0%) (138) 62 45.% Revenue 2000 (200) (0) (0.0%) (138) 62 45.% (2.400) (2.400) (1.922) (2.005) (1.713) (2.92) (17.0%) (1.482) (3.12) (3.43%)																		
2,005 1,713 2,822 (17,07%) 1,492 (512 (34,3%) Labour 2,005 1,713 (262) (17,07%) 1,492 (512 (34,3%) 20,948 20,685 19,415 20,945 2,086 (409) (19,6%) 1,738 (757) (43,6%) 68,785 73 73 73 73 73 73 73 7					, .				,	, ,			, -					
690 573 11.77 20.5% 383 307 (80.0%) 6.0 fee Expenses 690 573 11.77 (20.5%) 383 307 (80.0%) 6.0 fee Expenses 690 573 (1.17) (20.5%) 383 307 (80.0%) 6.0 fee Expenses 680 573 (1.17) (20.5%) 383 307 (80.0%) 6.0 fee Expenses 680 573 (1.17) (20.5%) 6.0 fee Expenses 680 25.0 fee Expenses 25.0 fee Expen																		(1,922)
2,495 2,086 (409) (19,5%) 1,738 7577 (43,5%) 70al Cost (pre allocations) (923) (514) 409 79,0% (264) 660 229.11% (16,578)																		
G23 (514) 409 79.0% (264) 680 250.1% (6.578) (6.189) (6.578) (6.189) (6.578) (6.189) (6.578) (6.189) (6.578) (6.189) (6.578) (6.189) (6.578) (6.189) (6.578) (6.189) (6.578) (6.189) (6.578) (6.189) (6.578) (6.189) (6.578) (6.189) (6.578) (6.189) (6.578) (7.189)																		
1,572 1,571 (0) (0,0%) 1,474 (97) (6,6%) IT																		
(4) (4) 0 0 0.0% (4) 0 0.0% (53) (53) (53) (53) (53) (53) (53) (53)																		
614 739 125 16.9% 652 37 5.7% 8,694 8,004 119 76 (43) 6570% (76) (195) (256.2%) (256		.,	(0)			(0.)	(0.070)			.,	(0)	(0.070)		(0.7		10,040	10,040	10,422
119 76																		(53)
Type																		
(95) (178) (82) (46.3%) (81) 15 18.6% Allocations (95) (178) (82) (46.3%) (81) 15 18.6% (16.12) (16.94) (16.3%) (16.3%) (16.3%) (16.12) (16.94) (16.3%																		
633 633 (0) (0.1%) 491 (143) (29.0%) Human Resources 633 633 (0) (0.1%) 491 (143) (29.0%) 9,017 9,017 8,013 (16.3%) (1.1%																		
(67) (95) (27) (28.6%) (81) (13) (16.3%)																		
1,170	633	633	(0)	(0.1%)	491	(143)	(29.0%)	numan Resources	633	633	(0)	(0.1%)	491	(143)	(29.0%)	9,017	9,017	6,013
43 60 16 27.2% 64 20 31.9% 0 0 0 0 0 0 0 0 0		(95)	(27)					Revenue										(1,062)
1,146 1,146 0 0.0% 1,152 7 0.6% Cage & Count 1,146 1,146 0 0.0% 1,152 7 0.6% 14,160 13,244 469 472 4 0.8% 461 (7) (1,6%) Labour 469 472 4 0.8% 461 (7) (1,6%) County 5,534 5,538 5,518 104 100 (4) (3,6%) 93 (10) (11,0%) County 5,534 5,538 5,518 5,5																		13,494
469 472 4 0.8% 461 (7) (1.6%) Labour 469 472 4 0.8% 461 (7) (1.6%) 5.534 5.538 5.61 104 100 (4) (3.6%) 93 (10) (11.0%) 849 845 78 100 100 100 100 100 100 100 100 100 10																		811
104 100 (4) (3.6%) 93 (10) (11.0%) 649 845 798 772 572 572 0 0.0% 555 (18) (3.2%) 6.383 6.405 6.405 6.405 6.505	1,146	1,146	0	0.0%	1,152	7	0.6%	Cage & Count	1,146	1,146	0	0.0%	1,152	7	0.6%	14,160	14,160	13,244
572 572 0 0.0% 555 (18) (3.2%) Purchasing & Supply 572 572 0 0.0% 555 (18) (3.2%) 6,383 6,383 6,405 500 508 8 1.6% 458 (42) (9.2%) Labour 500 508 8 1.6% 458 (42) (9.2%) Other Expenses 67 58 (8) (14.3%) 53 (14) (27.2%) Other Expenses 67 58 (8) (14.3%) 53 (14) (27.2%) Other Expenses 67 58 (8) (14.3%) 53 (14) (27.2%) Other Expenses 67 58 (8) (14.3%) 53 (14) (27.2%) 800 792 715 566 566 (0) (0.0%) 510 (56) 6.95 6.955 6.43 6.43 6.43 458 (42) (0.2%) 6.965 6.965 6.43 458 (42) (0.2%) 6.965 6.965																		5,610
500 508 8 1.6% 458 (42) (9.2%) Labour 500 508 8 1.6% 458 (42) (9.2%) 6.165 6,173 5,711 67 58 (8) (14.3%) 53 (14) (27.2%) More 79 71 571 58 (8) (14.3%) 53 (14) (27.2%) 800 792 71 58 66 566 (9) (0.0%) 510 (56) (11.0%) 6,965 6,655 6,431 304 302 (2) (0.5%) 279 (25) (8.9%) Labour 304 302 (2) (0.5%) 279 (25) (8.9%) 3,633 3,633 3,633 3,633 3,633 3,633 3,633 3,633 3,633 3,634 3,02 (2) (0.5%) 279 (25) (8.9%) 171 172 144 14 2 10.8% 18 5 30.0% Other Expenses 317 317 <																		
67 58 (8) (14.3%) 53 (14) (27.2%) Other Expenses 67 58 (8) (14.3%) 53 (14) (27.2%) 800 792 711 566 566 (0) (0.0%) 510 (56) (11.0%) 560 (56) (11.0%) 510 (56) (11.0%) 6,965 6,965 6,965 304 302 (2) (0.5%) 279 (25) (8.9%) 18 5 30.0% Other Expenses 13 14 2 10.8% 18 5 30.0% 171 172 144 317 317 (0) (0.0%) 297 (19) (6.5%) Gest Services 317 317 (0) (0.0%) 297 (19) (6.5%) 3,804 3,804 3,804 258 252 (5) (2.2%) 154 (104) (67.9%) 18 (10.5%) 18 (10.5%) 18 (10.5%) 18 (10.5%) 18 (10.5%) 18 (10.5%) 18 (10.5%) 18 (10.5%) 18 (10.5%) 18 (10.5%) 18 (10.5%) 18 (10.5%) 18 (10.5%) 18 (10.5%) 18 (10.5%) 19 (1	572	572	0	0.0%	555	(18)	(3.2%)	Purchasing & Supply	572	572	0	0.0%	555	(18)	(3.2%)	6,383	6,383	6,405
566 566 (0) (0.0%) 510 (56) (11.0%) Surveillance 566 566 (0) (0.0%) 510 (56) (11.0%) 6,965 6,365 6,437 304 302 (2) (0.5%) 279 (25) (8.9%) 3,632 3,501 13 14 2 10.8% 18 5 30.0% Other Expenses 13 14 2 10.8% 18 5 30.0% 171 172 144 317 317 (0) (0.0%) 297 (19) (6.5%) Guest Services 317 317 (0) (0.0%) 297 (19) (6.5%) 3,804 3,841 258 252 (5) (2.2%) 154 (104) (67.9%) Labour 258 252 (5) (2.2%) 154 (104) (67.9%) 2,968 2,822 86 92 5 5.5% 86 (0) (0.5%) Other Expenses	500			1.6%		(42)	(9.2%)	Labour				1.6%		(42)		6,165		5,716
304 302 (2) (0.5%) 279 (25) (8.9%) Labour 304 302 (2) (0.5%) 279 (25) (8.9%) 3.633 3.632 3.500 13 14 2 10.8% 18 5 30.0% Chter Expenses 13 14 2 10.8% 18 5 30.0% 171 172 144 317 317 (0) (0.0%) 297 (19) (6.5%) Guest Services 317 317 (0) (0.0%) 297 (19) (6.5%) 3.604 3																		715
13 14 2 10.8% 18 5 30.0% Other Expenses 13 14 2 10.8% 18 5 30.0% 171 172 144 317 317 (0) (0.0%) 297 (19) (6.5%) 3,804 3,621 258 252 (5) (2.2%) 154 (104) (6.79%) 2,973 2,986 2,822 86 92 5 5,8% 86 (0) (0.5%) Other Expenses 86 92 5 5,8% 86 (0) (0.5%) Head Compliance, Risk & Assurance 344 344 (0) (0.0%) 240 (105) (43.7%) 4,263 3,682	566	566	(0)	(0.0%)	510	(56)	(11.0%)	Surveillance	566	566	(0)	(0.0%)	510	(56)	(11.0%)	6,965	6,965	6,431
13 14 2 10.8% 18 5 30.0% Other Expenses 13 14 2 10.8% 18 5 30.0% 171 172 144 317 317 (0) (0.0%) 297 (19) (6.5%) Guest Services 317 317 (0) (0.0%) 297 (19) (6.5%) 3,804 3,841 258 252 (5) (2.2%) 154 (104) (67.9%) Labour 258 252 (5) (2.2%) 154 (104) (67.9%) 2,932 2,824 86 92 5 5.8% 86 (0) (0.5%) 1,295 1,295 86 344 344 (0) (0.0%) 240 (105) (43.7%) 4,263 3,682	304	302	(2)	(0.5%)	279	(25)	(8.9%)	Labour	304	302	(2)	(0.5%)	279	(25)	(8.9%)	3,633	3,632	3,505
258 252 (5) (2.2%) 154 (104) (67.9%) Labour 258 252 (5) (2.2%) 154 (104) (67.9%) 2.973 2.968 2.822 (5) (2.2%) 154 (104) (67.9%) 2.973 2.968 2.822 (5) (2.2%) 154 (104) (67.9%) 2.973 2.968 2.822 (5) (2.2%) 154 (104) (67.9%) 2.973 2.968 2.822 (5) (2.2%) 154 (104) (67.9%) 2.973 2.968 2.822 (5) (2.2%) 154 (104) (67.9%) 2.973 2.968 2.822 (5) (2.2%) 154 (104) (67.9%) 2.973 2.968 2.822 (5) (2.2%) 154 (104) (67.9%) 2.973 2.968 2.822 (5) (2.2%) 154 (104) (67.9%) 2.973 2.968 2.822 (5) (2.2%) 154 (104) (67.9%) 2.973 2.968 2.822 (5) (2.2%) 154 (104) (67.9%) 2.973 2.968 2.822 (5) (2.2%) 154 (104) (67.9%) 2.973 2.968 2.822 (5) (2.2%) 154 (104) (67.9%) 2.973 2.968 2.822 (5) (2.2%) 154 (104) (67.9%) 2.973 2.968 2.822 (5) (5.2%) 154 (104) (67.9%) 2.973 2.968 2.822 (5) (5.2%) 154 (104) (67.9%) 2.973 2.968 2.822 (5) (5.2%) 154 (104) (67.9%) 2.973 2.968 2.822 (5) (5.2%) 154 (104) (67.9%) 2.973 2.968 2.822 (5) (5.2%) 154 (104) (67.9%) 2.973 2.968 2.822 (5) (5.2%) 154 (104) (67.9%) 2.973 2.968 2.822 (5) (5.2%) 154 (104) (67.9%) 2.973 2.968 2.822 (5) (5.2%) 154 (104) (67.9%) 2.973 2.968 2.822 (5) (5.2%) 154 (104) (67.9%) 2.973 2.968 2.822 (5) (5.2%) 154 (104) (67.9%) 2.973 2.968 2.822 (5) (5.2%) 154 (104) (67.9%) 2.973 2.968 2.822 (5) (5.2%) 154 (104) (67.9%) 2.973 2.968 2.822 (5) (5.2%) 154 (104) (67.9%) 2.973 2.968 2.822 (5) (5.2%) 2.973 2.968 2.822 (5) (5.2%) 2.973 2.968 2.822 (5) (5.2%) 2.973 2.968 2.822 (5) (5.2%) 2.973 2.968 2.822 (5) (5.2%) 2.973 2.968 2.822 (5) (5.2%) 2.973 2.968 2.822 (5) (5.2%) 2.973 2.968 2.822 (5) (5.2%) 2.973 2.968 2.822 (5) (5.2%) 2.973 2.968 2.822 (5) (5.2%) 2.973 2.968 2.822 (5) (5.2%) 2.973 2.968 2.822 (5) (5.2%) 2.973 2.968 2.822 (5) (5.2%) 2.973 2.968 2.822 (5) (5.2%) 2.973 2.968 2.822 (5) (5.2%) 2.973 2.968 2.822 2.			2								2			J				142
86 92 5 5.8% 86 (0) (0.5%) Other Expenses 86 92 5 5.8% 86 (0) (0.5%) 1.290 1.295 866 344 344 (0) (0.0%) 240 (105) (43.7%) Legal, Compilance, Risk & Assurance 344 344 (0) (0.0%) 240 (105) (43.7%) 4,263 4,263 3,682	317	317	(0)	(0.0%)	297	(19)	(6.5%)	Guest Services	317	317	(0)	(0.0%)	297	(19)	(6.5%)	3,804	3,804	3,647
86 92 5 5.8% 86 (0) (0.5%) Other Expenses 86 92 5 5.8% 86 (0) (0.5%) 1.290 1.295 86. 344 344 (0) (0.0%) 240 (105) (43.7%) Legal, Compliance, Risk & Assurance 344 344 (0) (0.0%) 240 (105) (43.7%) 4.263 4.263 3.662	258	252	(5)	(2.2%)	154	(104)	(67.9%)	Labour	258	252	(5)	(2.2%)	154	(104)	(67.9%)	2,973	2,968	2,820
			5				(0.5%)	Other Expenses			5			(0)				862
9.407 9.407 (4) (0.09) 7.272 (9.34) (44.29) Talel Countily Cone 9.00 C	344	344	(0)	(0.0%)	240	(105)	(43.7%)	Legal, Compliance, Risk & Assurance	344	344	(0)	(0.0%)	240	(105)	(43.7%)	4,263	4,263	3,682
0,197 0,197 (1) (0.0%) 7,373 (024) (11.2%) Total Security, Cage & Ottlet Services 0,197 (1) (0.0%) 7,373 (024) (11.2%) Total Security, Cage & Ottlet Services 0,197 (1)	8,197	8,197	(1)	(0.0%)	7,373	(824)	(11.2%)	Total Security, Cage & Other Services	8,197	8,197	(1)	(0.0%)	7,373	(824)	(11.2%)	102,410	102,411	92,870

		CUF	RENT MONT	н			Crown Melbourne			YE	AR TO DATE					FULL YEAR	
Actual	Budget	Varia	nce	Actual	Variance	Variance	Monthly Performance Review	Actual	Budget	Varian	ice	Actual	Variance	Variance	Forecast	Budget	Actual
Jul 18	Jul 18	F/(U)	F/(U)	Jul 17	F/(U)	F/(U)		Jul 18	Jul 18	F/(U)	F/(U)	Jul 17	F/(U)	F/(U)	F19	F19	F18
\$'000	\$'000	\$'000	%	\$'000	\$'000	%	Period 1, F19	\$'000	\$'000	\$'000	%	\$'000	\$'000	%	\$'000	\$'000	\$'000
						<u>-</u>	11. OTHER COSTS										<u>-</u>
204	157	(47)	(29.8%)	166	(37)	(22.4%)	Executive Office Management Labour	204	157	(47)	(29.8%)	166	(37)	(22.4%)	1,945	1,898	2,326
0	0	0	N/A	0	0	N/A	Executive Office Allocations	0	0	0	N/A	0	0	N/A	0	0	0
20	67	47	69.8%	131	111	84.6%	Executive Office Costs	20	67	47	69.8%	131	111	84.6%	442	489	354
2	2	0	0.0%	15	12	83.9%	Industry Associations & Consulting Costs	2	2	0	0.0%	15	12	83.9%	69	69	6
375	375	0	0.0%	542	167	30.8%	Crown Bonus Scheme	375	375	0	0.0%	542	167	30.8%	4,500	4,500	5,800
18	19	1	5.2%	29	11	37.0%	Chairmans's Office & Directors Labour	18	19	1	5.2%	29	11	37.0%	231	232	232
5	4	(1)	(23.8%)	(4)	(9)	(229.1%)	Chairmans's Office & Directors Costs	5	4	(1)	(23.8%)	(4)	(9)	(229.1%)	67	66	73
625	625		0.0%	879	254	28.9%	Executives & Directors	625	625	0	0.0%	879	254	28.9%	7,253	7,253	8,790
70	70	0	0.0%	67	(3)	(4.7%)	Community and Charity	70	70	0	0.0%	67	(3)	(4.7%)	838	838	834
12	11	(1)	(4.6%)	12	0	0.8%	Labour	12	11	(1)	(4.6%)	12	0	0.8%	139	138	146
48	48	1	1.1%	41	(7)	(16.8%)	Other Expenses	48	48	1	1.1%	41	(7)	(16.8%)	332	332	237
60	60	0	0.0%	53	(7)	(12.8%)	Corporate Affairs	60	60	0	0.0%	53	(7)	(12.8%)	471	471	382
104	108	4	3.3%	102	(2)	(2.4%)	Labour	104	108	4	3.3%	102	(2)	(2.4%)	1,308	1,311	1,318
16	13	(4)	(28.2%)	19	2	13.4%	Other Expenses	16	13	(4)	(28.2%)	19	2	13.4%	181	178	153
120	120	(0)	(0.0%)	120	0	0.0%	Responsible Gaming	120	120	(0)	(0.0%)	120	0	0.0%	1,489	1,489	1,471
0	0	0	N/A	(0)	(0)	N/A	Labour	0	0	0	N/A	(0)	(0)	N/A	0	0	(0)
(0)	0	0	N/A	o o	o	N/A	Other Expenses	(0)	0	0	N/A	o o	0	N/A	(0)	0	o
(0)	0	0	N/A	(0)	(0)	N/A	Crown Resorts Ltd	(0)	0	0	N/A	(0)	(0)	N/A	(0)	0	0
(0)	(4)	2	59.0%	(3)	2	59.4%	Other Corporate Revenue	(0)	(4)	2	59.0%	(2)	2	59.4%	(44)	(42)	(167)
(6) (142)	(144)	(2)	(1.4%)	(333)	(192)	(57.5%)	Other Corporate Costs	(6) (142)	(144)	(2)	(1.4%)	(3)	(192)	(57.5%)	(1 781)	(1 783)	(4 760)
(147)	(147)	(0)	(0.0%)	(337)	(190)	(56.3%)	Other Corporate Costs / (Revenue)	(147)	(147)	(0)	(0.0%)	(337)	(190)	(56.3%)	(1,825)	(1,825)	(4,927)
728	728	(0)	(0.0%)	782	55	7.0%	Total Other Costs	728	728	(0)	(0.0%)	782	55	7.0%	8.225	8,225	6.550
120	720	(0)	(3.070)	702	- 33	7.070		120	720	(0)	(3.070)	702	- 33	7.078	0,223	3,223	3,330

Crown Melbourne Capital Expenditure as at June 2018	F17 Actual	F18 Actual	F19 Forecast	F20 Forecast	F21 Forecast	Total F17-F21
Cashflow	\$'000	\$'000	\$'000	\$'000	\$'000	\$'000
Base Capital - Melbourne	63,110	61,609	85,000	65,000	65,000	339,719
Major Projects						
Melbourne:						
Main Gaming Floor Refurbishment (Retentions)	380					380
Pre Commitment/Service Window	34					34
Marketing / IT - Loyalty, Websites, Mobile	154					154
Nightclub / Premium Restaurant Upgrade (Long Chim / Club 23)	3,657					3,657
Metropol F&B Precinct	50					50
Sub-total Melbourne Major Capex	4,275	0	0	0	0	4,275
Total Capex Cashflow	67,385	61,609	85,000	65,000	65,000	343,994

CROWN LIMITED

COMPANY / DIVISION : CROWN MELBOURNE LIMITED

Balance Sheet as at 30-Jun-2018

	\$'000
Current Assets	CURRENT MONTH
Cash / bank overdraft	171,121
Receivables	88,709
Investments in controlled en ities - other	0
Inventories	11,539
Other current assets	21,622
Total Current Assets	292,991
Non Current Assets	
Investments in controlled en ities - other	0
Property plant, equipment	1,586,450
Future income tax benefits	101,714
Licences and Mas heads	449,656
Intangibles	148,928
Advances to related companies	656,080
Other non current assets	48,326
Total Non Current Assets	2,991,154
Total Assets	3,284,145
Current liabilities	., . , .
Creditors	249,826
Borrowings - Other	18,109
Provisions	183,403
Total Current Liabilities	451,338
Non Current Liabilities	,
Creditors	163,000
Provisions	10,158
Deferred income tax liability	111,309
Advances from related companies	0
Total Non Current Liabilities	284,468
Total Liabilities	735,806
Net Assets	2,548,339
	_,,
Shareholder Equity	
Share capital	1,411,823
Reserves	.,,626
Foreign currency translation reserves	(3,343)
Retained profits - See below *	1,139,860
Shareholder equity attributable to members	1,100,000
of the holding company	2,548,339
Minority shareholders' interest in subsidiaries	2,540,559
willonly shareholders interest in subsidiaries	0
Total Shareholder Equity	2,548,339
Total Shareholder Equity	2,346,339
Retained Profits	
Retained Profits Retained profits as at 30 June 2017	822,421
•	·
Prior year adjustments	922.421
Retained profits as adjusted at 30 June 2017	822,421
Retained profits year to date	317,439
Transfers (to) from reserves	
Dividends	
Detained Bus 6th Coming Library	4 400 000
Retained Profits Carried Forward	1,139,860

 $Note: 'Advances to/from\ related\ companies'\ is\ representative\ of\ net\ amounts\ owing\ to/from\ Crown\ Ltd,$ $Crown\ Group\ Finance\ Limited\ \&\ Publishing\ and\ Broadcasting\ (Finance)\ Ltd.$



CROWN MELBOURNE LIMITED F18 CASH FLOW

	Jul 17 Actual \$'600	Aug 17 Actual 4'000	Sep 17 Actual \$1600	Oct 17 Actus 2'006	Nov 17 Actual \$1000	Dec 17 Actual \$1000	Jan 18 Actual \$000	Feb 18 Actusi \$1000	Mar 16 Actual \$'600	Apr 18 Actual \$1600	Msy 16 Actual \$'060	Jun 18 Actual \$1006	F16 Actual \$1000	F16 Budget	Variance \$1000
Theoretical ESITDA	49,185	54,270	49,135	52,973	57,568	58,740	56,979	52,480	59,964	45,480	53,564	55,622	660,161	610,162	50,000
Variance from Theoretical Reported EBITDA	(6.942) 42,244	(6,685) 47,585	(1,583) 47,251	(9,007) 53,966	(21,697) 35,872	(23,396) 35,342	15,530 72,509	1,775 54,255	39,043	(23,305) (24,675	(4,676) 48,888	6.763 63,565	(94,946) 565,215	610,162	(94,946 (44,946
Movement in Working Capital													7.0		
Debtor Working Capital Timing	(8,370)	(2.717)	(7.716)	(17,522)	13,645	(21,870)	33,533	(49,560)	55,434	(13,886)	37,265	8,932	27,168	(17,869)	45,037
Other Working Capital Timing	13,320	11,318	7,900	51,600	(33,291)	67,198	(35,967)	21,353	(19,836)	23,947	(23,771)	(13,114)	70,661	12,403	56,259
SignMeant Items Timing Total	(1,262)	(3,080)	(2,697)	(2,139)	(2,527)	(5,833)	(3,856)	(236)	(582) 35,016	(1,163) 8,898	13,006	(3,366)	73,035	(17,512)	96,013
Total	2,000	3,221	(2,513)	21,939	(22,173)	39,493	(3,000)	(25,443)	30,010	0,090	13,000	(7,548)	73,038	(22,978)	30,013
Capital Expanditure													100		
Base	(4,179)	(4.107)	(4,715)	(4,812)	(4,932)	(4.495)	(4.073)	(4,330)	(5.584)	(2,592)	(5,148)	(12,641)	(61,603)	(63,600)	1,991
Major	0	0	0	.0	0	0	0	D.	0	0	0	0	.0	0	- 0
Total Operational Capex Ligence Extension	(4,179)	(4,107)	(4.716)	(4,812)	(4,932)	(4,495)	(4,073)	(4,330)	(5,584)	(2,592)	(5,148)	(12,641)	(61,609)	(63,600)	1,991
Jeta Refurbishment		0	0.			0	0	0		0		0	0	0	
Total	(4,179)	(4,107)	(4.716)	(4,812)	(4,532)	(4,495)	(4,073)	(4,330)	(5,584)	(2,592)	(5,148)	(12,641)	(61,609)	(63,600)	1,991
Proceeds from sale of PPAE	10	10	0	12	7	2	O	ō	3	Q	0	4	35	.0	35
Cash Flow (Pre Interset and tax)	41,763	45,005	40,023	81,095	8,774	70,345	64,580	21,483	€8,475	30,361	56,746	43,357	575,677	523,584	53,033
interest	(64)	76	(918)	(31)	(33)	10	(4)	(15)	(41)	5	(31)	41	(1,005)	(5,968)	4,962
Finance Lease Payments	0	0	(105,723)	0	0	0		0.	0	0	- G	D	(105,723)	(2,269)	(103,454
Inter-co Loan / Payments net of borrowings	(41,113)	(6,803)	20,276	(28,468)	(35,636)	(588,16)	(30,301)	(94,425)	(34,056)	(60,022)	(48,538)	(95,215)	(487,185)	0	(487,185
Net Cash flows	585	42,283	(46,343)	52,537	(26,895)	36,471	34,274	(72,958)	34,381	[29,036]	0,177	(52,777)	(17 238)	515,24	[532 583
Cash at the beginning of the month/year	188,357	188,948	231,231	104,887	237,484	210,509	249,050	283,334	210,37€	244,758	215,721	223,898	188,357	189,357	
Cloning cash carried forward	189.545	231,231	164,683	237,484	210.583	249.000	283,334	210.376	244.758	215,721	223,898	171,121	171.121	03, 03	(532,582

Cash flow assumptions .

1. Assumes no further cash advances are provided to Crown Resorts Limited in P16



AGENDA ITEM 3:

Current Issues



Crown Melbourne Limited

Current Issues - 8 August 2018

Business Overview

- The Melbourne local business achieved its F18 budget target with Table Games and Hotels the best performers offset by softer results in Gaming Machines and Food & Beverage.
- Table Games exceeded budget by \$1.9m or 0.6% and was up 5.5% on the prior year despite poor hold (bad luck) impacting contribution by \$6.7m for the year. Hotels was in line with budget and up 4.0% on last year with occupancy levels across all three hotels tracking above 94% for the year slightly offset by softer room rate results across the market. Gaming Machines contribution fell short of budget by 1.4% but, pleasingly, turnover was above budget by 1.4% and up on last year by 1.5% with the miss at contribution caused by the win rate tracking below budget for the year. Food & Beverage was down on budget by 3.6% but up on last year by 8.2% with the main issue throughout the year being softer Events & Conferencing business.
- Program Play business bounced back strongly from the lows of the previous year with theoretical contribution of \$99.7m, double the budget target of \$49.8m. The win rate was below budget for the year at 1.29% (budget 1.40%).
- July has started well with all Business Units except Gaming Machines achieving budget through the first four weeks of the year. Although Gaming Machines was slow to start, volumes have picked up in the last week. Program Play volumes are tracking slightly below budget YTD.

Property Specific Initiatives

The focus in Melbourne continues to be on driving the local gaming market with the following initiatives designed to grow visitation, spend and market share whilst presenting opportunities for on-spend across the rest of the property:

- Crown's installation of the very popular Lightning Link and Dragon Link gaming machine product
 sits at 560 units and remains the largest single site installation in the world. Both products
 continue to produce very positive financial returns. In addition, IGT's latest product (Crystal
 Curve) was recently launched at Crown and has performed above expectations with the
 installation currently sitting at 55 machines.
- Carded Lucky Rewards continues to drive strong incremental revenue where selected members
 are awarded random prizes at defined jackpot intervals (based on individual targets). Players
 can monitor progression to their target via the service window which also delivers the bonus via
 an interactive game. The initiative was recently expanded to include Black Tier members and is
 producing promising returns.

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- New marketing activities targeting identified opportunities: June saw the launch of multiple new test activities to the new opportunity groups by way of establishing how much of each opportunity is realisable and which activities are most effective. Initial tests went to approximately 50,000 members across the two properties and comprised 40+ offer types delivered to multiple customer segments. These test activities included promotions such as food & beverage vouchers, hotel rooms and gifts to inactive Gold to Black members, lower value food & beverage offers and a chance to win an ultimate Crown experience to mainstream segments. Initial results are encouraging with reactivation rates averaging 1.7% in Melbourne but ranging up to 10%+ for higher value segments with similar ranges in Perth.
- The "Chefs Harvest" food specials continue to be very popular across the Main Gaming Floor (MGF) food outlets with Riverside and Teak restaurants the most popular choices for Crown Rewards members.

The following initiatives are currently under development:

- Detailed scoping works continue on the project to introduce a Crown Resorts Wallet combining our multiple accounts into one for use within the property with a view to creating a cashless Crown. Crown is currently focusing on the technical, legal and compliance requirements and strategic options for implementation.
- Virtual Card Project development continues with the objective being to have a virtual card within the Crown Rewards App that will allow customers to use their phone to tap instead of the magnetic stripe card.
- The initiative to allow the electronic reserving of gaming machines is nearing completion and will
 shortly be available for Crown Rewards Members with a trial planned for September 2018. The
 functionality will allow reserving of machines for specific time periods configurable by Crown
 Rewards tier, gaming floor area and / or timeframe.

Development of the Teak Room non-smoking gaming machine area of approximately 64 machines has started and is scheduled for completion in late September 2018.

The first half of F18 saw a focus on a value message in Perth and the reengineering of promotional activities to improve impact and efficiency across both properties.

Development of a new marketing strategy commenced in January 2018 and implementation is progressing well. The strategy centres on using customer and market data to identify incremental revenue opportunities in market, creating new offers to realise these opportunities and taking them to market through new digital communication channels.

Progress across these three streams is summarised below:

<u>Identifying new opportunities:</u> Recent studies have revealed potential in inactive Rewards members and these opportunities are now being used to create and launch new, test activities to market (see below). The focus is now turning to investigate revenue upside opportunities in Crown's active member base.

<u>New activities targeting identified opportunities:</u> as described above, June saw the launch of multiple new test activities to the new opportunity groups by way of establishing how much of each opportunity is realisable and which activities are most effective.

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<u>Development of new channels:</u> Crown's one-to-one communication with mass customers is currently largely limited to direct mail and email however data and digital capability in market will allow this to expand to multiple digital channels (especially display and social) which will greatly increase the reach and effectiveness of these communications. A new technology platform from Salesforce has been delivered to enable this, with user training currently underway. Test campaigns are being launched in August ahead of a broader roll out through Q2.

In addition to initial delivery of the initiatives above, the business has continued to maintain a full program of activity across the year with key points outlined below:

Loyalty - New member acquisition remains strong and work is progressing to improve the value the program brings to both members and the business. As part of this, a new member on-boarding process was launched in May 2018 comprising multiple trigger-based communications with early results showing a significant increase in engagement with this communication method versus the previous non-trigger based process. Mark Kelly has joined Crown as General Manager Rewards & Loyalty from ANZ where he headed up their Rewards & Loyalty program. Prior to this, Mark was Head of Marketing Operations & Loyalty at Woolworths after a long stint as General Manager of a loyalty & rewards agency where he designed and managed loyalty and rewards programs for, among others, The Body Shop, Topshop, Just Jeans, Sheridan, McDonalds, Virgin, Caltex, and Mobil.

<u>Brand Tracking</u> – In the context of a subdued economy Perth's Value Strategy for F18 has successfully made Crown Perth accessible for many by lifting perceptions of value for money amongst members and non-members. The Value Guarantee campaign performed strongly due to relevance of the offer. Advertising awareness and member consideration both increased during the key campaign periods. Lack of a discretionary entertainment budget remains within the top three barriers to visitation, indicating the value offers should remain longer term while the above the line investment could be diverted to brand building activity. Spontaneous awareness was maintained throughout F18, with Perth's Fun and Entertaining campaign successfully engaging audiences by showcasing the breadth of experiences available at Crown and boosting intentions to visit among non-members.

In Melbourne, key campaigns including World of Entertainment and Lunar New Year (LNY) have helped to maintain and boost key brand metrics of spontaneous brand awareness and consideration to visit. The LNY campaign strongly resonated with audiences, attracting attention and engaging all audiences. Importantly the campaign had a positive impact on Asian audiences with two thirds of Asian members likely to visit as a result of seeing the campaign and the campaign helping to lift perceptions of understanding ('Crown understands the Asian community') and driving visitation into the future ('because of Crown's LNY festivities, I am more likely to visit Crown in the months to come'). The World of Entertainment campaign helped to boost perceptions of Crown being 'fun and exciting' and having a 'great atmosphere' during the campaign period (key drivers of consideration to visit Crown). After consecutive tactical campaigns towards the end of F18, brand awareness has fallen to a lower point in June, indicating ongoing brand building activity is required through F19. Concerns around distance have continued to improve among members, a strong positive given the strong competition posed by local venues in the Melbourne market.

<u>Digital & Social Media</u> - Melbourne and Perth website traffic continues to grow, with almost 14 million visits in F18 – an 8.4% increase compared to F17. The main drivers of traffic to the site continue to be improvements in Google natural search rankings (SEO), paid Google adverts, display advertising, email and social media. A greater emphasis on our promotional strategy has also proven successful in F18, which has included branding activity (World of Entertainment), tactical offer

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advertising, cross-sell marketing, and proximity targeting such as advertising at the stadium in Perth. Key activity in June included both the 'Live for the Story' brand campaign, which reached over 1m in Melbourne and 600k users in Perth and the FIFA World Cup campaign which recorded a 500k reach in Melbourne and 1.2m in Perth. Crown's social media footprint now covers 440,000 users on Facebook, 52,000 followers on Instagram and 22,800 on Twitter.

<u>Campaigns Melbourne</u> – The F18 gaming marketing calendar included a mix of strong performing campaigns from prior years plus the introduction of some new initiatives. Across the mainstream areas of the Main Gaming Floor, Riverside and Teak Rooms, standout campaigns included the new Viva Italia promotion where a Vespa was guaranteed to be won every day and staples such as the Big Guaranteed Cash Giveaway and The Big Guaranteed Car Giveaway all of which generated solid ROI results.

Premium areas and patrons were supported by a range of exclusive promotions such as the Pure Gold promotion offering members the chance to win a range of gold related prizes ranging from gold bullion and gold Rolex watches through to gold plated iPhones and iPads, Lucky Bounce and the ever popular Luxury Car promotion which combined to drive strong contribution across these key customer groups.

Crown's Colossal Cash Jackpot returned to the main casino floor in May 2018 (following a successful introduction in January 2018) and was followed by Crown's Big Car Guarantee running across the complex from June through to July which saw 18 cars given away over six weeks, delivering strong engagement results with over 69,500 entries from 20,800 unique patrons representing solid growth of almost 2,000 entries over the previous Cash Guarantee iteration in April 2018.

Across May and June in the local VIP space, Mahogany and Teak both saw two key promotions in each room. Teak featured Million Point Sundays in May, followed by the all-new Lucky Bounce Wall promotion in June, while Mahogany saw the popular Big Cash Jackpot return to the Platinum & Black Salons, followed by the \$50k Odd-or-Even promotion all of which delivered solid ROI (ranging from 71% to 204%) and incremental revenue.

Food & beverage in F18 focussed on creating new reasons to come to property and leveraging the success of Crown's signature restaurants in winning key accolades and reviews, notably Dinner by Heston Blumenthal securing Number 25 at The Australia 100 Awards held in Sydney, Australia in 2017. Crown's 2018 Melbourne Food & Wine Festival activation delivered 13 innovative food experiences across our Premium Dining portfolio including Dinner by Heston Blumenthal, Nobu, Long Chim and Bistro Guillaume. Events were executed both in venue and on the Riverwalk and delivered record crowds, reaching 11 million people in earned media and 3.7 million people through the PR campaign. Across Crown's Casual Dining portfolio, the seasonally refreshed gaming meals campaign, "Taste the Season" continues to perform strongly delivering year on year growth with its Chef and produce led creative, driving Crown's culinary credentials as the key point of difference to local venues.

Crown's bar offering and in-venue experience continued to evolve delivering market first and industry leading consumer experiences with key beverage partners including the Heineken Melbourne Grand Prix, Carlton Draught Front Bar across the AFL season, the activation of the globally renowned sports activation, Robokeeper with Hahn Super Dry, Budweiser, XXXX, Moet and Piper Heidsieck during major events including World Cup, State of Origin, Spring Racing Carnival and the Christmas period.

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June food & beverage activity centred around in-venue campaigns with increased media to drive foot traffic onto property using our key dining brands, the highlight of which was Bistro Guillaume 'Champagne Sundays' which drove a 24% increase in covers and 46% increase in revenue over the prior year. Following the success of the Nobu Champagne and Tacos promotion to capture the after work occasion, similar offers have launched across casual dining outlets such as San Antone, Merrywell and Gradi and are also proving successful.

The FIFA World Cup and State of Origin were hero campaigns across the bars portfolio in June which saw all of the bars come to life with theming and consumer promotions and helped support a strong revenue performance from these outlets through June and July.

<u>Campaigns Perth</u> - Perth Marketing for the year focused on the Value Guarantee brand campaign and associate offers, ensuring Crown Perth was positioned as an affordable and accessible integrated resort destination. The Value message was further supported by the key home of sports themes leveraging World Cup in June / July and also the launch of the Perth Optus Stadium from March 2018.

The main above the line campaign and key message in market continues to focus on the value proposition. Key offers supporting value have been refreshed leading into the winter season with a Winter Value Campaign including \$8 pints, Under \$20 menus, \$55 Ultimate Lunch and Dinner and \$299 Metropol stay which included \$100 credit and a bottle of sparkling. Brand health and campaign tracking continues to show that the value message is resonating with the Perth market.

Campaign activity to solidify Crown Sports Bar as the Home of Sport in Perth continues with a solid level of content supporting the positioning of Crown as the key entertainment destination pre and post-game Stadium days. The media partnership with Channel 7 for The Game, which broadcasts live from Sports Bar on Sunday stadium days, has been receiving exceptional reach with an average audience 120,000, peaking at 180,000 viewers for the Western Derby. KPIs on Stadium game days, with the exception of Gaming Machines volumes, show some positive movement when comparing against non-game days. Ranges vary significantly dependant on which team are playing at home and the time of the game. In order to arrest the negative impact seen with Gaming Machines, the business has implemented a number of protection initiatives to ensure high value customers continue to visit Crown on game days, including complimentary breakfasts, hotel stays and additional jackpots. The other major sporting activation has been FIFA World Cup which has seen the best sales performance for Crown Sports Bar to date.

Gaming promotions over the period continued to be entertainment-led and interactive. These promotions were layered with Gaming Machine jackpots and various bonuses to showcase chances to win amongst members.

F18 Q4 saw campaign activity maintain brand awareness and consideration among members and non-members. Sustained Value Guarantee activity has been effective in boosting perceptions around value for money over the past few quarters and assisting to overcome the expense barrier to visitation, particularly for non-members. With the opening of Optus Stadium, perceptions of crowding and parking difficulties are increasingly becoming barriers to visitation and are being monitored closely.

Australian Resorts HR Initiatives

Crown Community Week

Crown Community Week was launched across both properties in June 2018 which provided an opportunity to celebrate the inclusion of all employees at Crown and to particularly showcase the

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specific focus areas for inclusion such as Indigenous employment, CROWNability, Gender Equity and Crown Pride for the LGBTI+ community and its allies.

Indigenous Employment Program (IEP)

There are currently a total of 199 employees in the Crown Indigenous Employment Program (IEP) as of 24 July 2018, 90 at Crown Perth and 109 at Crown Melbourne.

Crown Community Week provided an excellent introduction and reminder for the NAIDOC celebrations which was celebrated across both properties from 8 – 15 July. 'Because of her we can' was the overarching theme, paying homage to influential Indigenous women within the community and their contribution. Engagement from employees with the activities for NAIDOC week was extremely high and the events included a flag raising ceremony outside Crown Towers, a panel discussion with some young Aboriginal women leaders and a range of educational and celebratory activities outside IDs (staff cafeteria).

Additionally, Crown employees' Jacinta Cubillo and Sharon Ninyette were invited to present at the National NAIDOC Aboriginal and Torres Strait Islander Woman's Conference in Sydney on 12 July. The presentation encompassed Crown's Indigenous Employment Program and both Jacinta's and Sharon's stories, which aligned with the NAIDOC theme for 2018 of "Because of her, we can". From a community perspective the respective state NAIDOC Balls were held at both Crown Melbourne and Crown Perth.

Crown's next RAP (Reconciliation Action Plan) is in development with both properties consulting closely with community Elders as well as within the business.

Workplace Gender Equity

An external pay gap validation review has been conducted by Mercer for all salaried roles below the Business Operations Team at Crown Melbourne and Crown Perth. The Mercer analysis utilised a validated predictive tool to analyse the pay data with consideration of all pay drivers to pinpoint any gender pay gaps and determine where corrections may be necessary. The review found that no meaningful gender pay gap existed for any of the salaried roles within the scope of the review.

The Gender Advisory Groups (both Melbourne and Perth) continue to work on their initiatives, specifically focussing on finalising and launching the Gender Action Plan.

Activities were also held as part of Community Week including a meet and greet and discussion with AFLW footballer Daisy Pearce.

CROWNability

There are currently a total of 240 employees in the CROWN*ability* program across both properties, encompassing 118 employees and 10 contractors at Crown Perth, with 102 employees and 10 contractors at Crown Melbourne. This represents a retention rate of 70% as at 17 July 2018.

As part of Crown Community week CROWNability hosted guests at the River Room for a special presentation from ambassador, Kurt Fernley who will continue to be the CROWNability ambassador for the next three years. Kurt shared his inspirational journey of winning Gold and Silver medals at the Commonwealth Games, followed by an event outside IDs with the team showcasing some of the latest technology in hearing and visual aids as well as a sign language stand.

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CROWNability is currently working with Crown's digital team to develop accessibility tools and resources for implementation on Crown's websites.

Work has commenced on finalising a wireframe (mock-up page) that showcases a variety of tools to be considered for potential use online. This initiative forms part of CROWNability's continued goal of improving accessibility in all areas, with further development of the following three websites being considered:

- Crown Careers Perth and Melbourne
- Crown College
- Crown Hotels

CROWNability pre-employment programs have proven successful in achieving outcomes for job-seekers with disability.

The pre-employment programs have been specifically designed for people with disability in the following business units:

- Housekeeping course in collaboration with AHS (external Housekeeping provider) and Crown's Food and Beverage department, with eight attendees having been placed into employment across Perth and Melbourne;
- Crown's Food and Beverage course, with seven attendees having been placed into employment across Perth and Melbourne.

CROWNability is now working closely with Learning and Development to develop a specific course for Hotels.

With the continued success and growth of the program, a CROWNability logo is currently being developed in line with a CROWNability style guide.

The CROWNability Group Manager is working closely with Crown's Property Development departments, to introduce accessible toilets and hoists for people with disability across both properties.

LGBTI Employee Network - Crown Pride

A number of events were held in Melbourne and Perth for Crown Pride Day, again as part of the Crown Community Week. In Melbourne, the day featured celebrities from the TV show *Gogglebox* as well as singer and performer Tim Campbell, a rainbow cake, Q&A with the guests, rainbow pins and lanyard giveaways and a stand with our partners Pride in Diversity. Alicia Gleeson has been accepted as an 'Executive Ally' in the Pride in Diversity formal external networking group. Whilst in Perth, the day featured drag queen performers in a specially built area in the staff dining room, a rainbow cake, and cup-cakes as well as the opportunity for employees to learn more about Crown Community in general with a focus on Crown Pride's purpose and initiatives. From a public perspective, Crown Metropol Perth was lit up in Rainbow Colours on 30 June as a fitting finale for pride month.

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Crown College (CC)

Crown Melbourne and Crown Perth have 1,000 employees currently undertaking accredited training and 77 employees completing an apprenticeship. During F18, 667 employees completed a qualification and 681 employees commenced a qualification. During F18 Crown College traineeship, apprenticeship and fee for service programs generated over \$2.1 million in revenue.

Crown College Institute of Higher Education (CCIHE)

The formal process to establish the Governance and Strategic Council (the Council) has been finalised with three external and three internal members being appointed to the Council. Rowena Danziger has accepted the Chair position for the Council.

Career Expo

On Friday 13 July, Crown Melbourne held its inaugural, internal Careers Expo. The expo took place over two sessions to enable attendance of shift workers and employees across all business units who were invited to learn more about opportunities for progression within Crown. A large number of employees attended. The expo included assistance from the recruitment team through résumé reviews and included career advice and demonstrations coordinated through the Human Resources team, while managers and supervisors across all business units spoke of their personal development journeys at Crown.

Industrial Relations

Negotiation of the Crown Melbourne Ltd Enterprise Area Manager Agreement is continuing with inprinciple agreement reached in relation to most non-monetary matters. Crown's offer is currently at 2.0% per year for each of three years.

Current Trading

Table Games contribution for F18 of \$346.4m was above budget by \$1.9m or 0.6% and above last year by \$18.1m or 5.5%. Lower than expected hold negatively impacted contribution by \$6.8m for the year.

Main Gaming Floor (excluding Poker and eTGs) volumes for F18 were down 2.8% to budget and marginally up on the prior corresponding period (pcp). A period of hold weakness in the early part of the financial year was offset with a stronger H2, with the end result being a hold in line with the pcp and slightly up on expectations. The greatest challenge through the year was a decline in patron hours to both budget and the pcp.

Electronic Table Games (eTGs) turnover for F18 was down 8.3% on budget and 1.5% on the pcp. The business commenced the year in a robust fashion but some ensuing softness within the Premium customer set compounded by H2 weakness in the underlying broader patron hours had a detrimental impact on this section of the business. The lower turnover was partially offset by a slight improvement in the win rate (vs theoretical and pcp), with revenues 6.0% below budget but 1.6% above the pcp.

Poker cash and tournament play continued to enjoy strong growth on the foundations built through F17. The quality of Poker tournaments conducted by Crown, the appeal of the poker cash jackpot and the online poker ban that was applied in early 2017 certainly contributed to assist the business to exceed budget expectations with revenue finishing 4.3% above budget and 6.4% up on the pcp.

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The twenty-first Aussie Millions Poker Championship set a new record this year for entrants into the main event, for the first time hitting the 800 mark.

Premium Table Games volumes for F18 finished up 3.3% on budget and up 5.1% on the pcp. While the combined hold of 19.7% was up on the pcp (19.4%), the business still fell slightly short of expectations (20.0%). Notwithstanding, revenue finished 1.8% above budget and 6.8% up on the pcp.

Main Floor Premium (MFP) volumes for the financial year were up 0.6% on budget and 5.1% on the pcp. The MFP area commenced the year well from a volume perspective, had a period of relative softness through the midpoint of H1 but from Lunar New Year (LNY) onwards, has provided a very strong foundation for the overall business with periods of strong volume growth and higher than expected hold. MFP continues to defy the overall patron hour trend with strength in this metric on both expectations and the pcp.

Mahogany Room volumes for F18 finished 6.9% up on budget and 5.0% up on the pcp. The year started very strongly with significant wins generated from the same group of customers who had negatively impacted the room through F17. But once again, the Mahogany Room encountered significant periods of softer than expected hold, driven largely by play from top tier Black patrons and Interstate customers. While the Mahogany hold percentage finished at 16.8%, at the local customer level the hold percentage closed out at 17.5%.

Table Games Interstate play strengthened again through F18 on the back of robust Jet driven initiatives and greater sales penetration into NSW and Queensland. The F18 turnover of \$6.5b was a record for Crown Melbourne and was underpinned by 32 Jet trips through the year, notably to four key customers. The year saw a marked shift of business mix away from Standard play and into Commission play, with the ratio shifting from 42/58 in F17 to 31/69 in F18. Theoretical contribution lifted 5.5% on the pcp and finished 9.6% up on budget.

Mainstream volumes and patron hours were both down 3% to budget while hold was almost 2 basis points below expectations. While the property has experienced increases in foot traffic, particularly through the recent World Cup games, this did not result in any discernible increase in gaming activity. Given both volumes and hold are currently softer, early F19 revenue is tracking 9% down on expectations although the conclusion of the World Cup has seen a more recent lift in both metrics.

Main Floor Premium started the year slowly, again on the back of the World Cup, but has recovered over the past week following the conclusion of this tournament. Volumes have followed a similar trend with the first fortnight very soft but stronger through week three.

Mahogany started the year extremely well with a massive day on July 1, but has become rather patchy of late. Volumes are down 8% to budget although a very strong hold of 26.5% is likely suppressing the overall volume number. A strong suite of customer event activity through the midmonth period provided a boost with patron hours broadly in line with expectations. A relay to Pit 26 has occurred realising additional Roulette product (+2 tables).

Interstate has commenced the year very strongly. The mid-July event activity noted above saw strong visitation from the broader Interstate group, while earlier than expected Jet visits from two top-end customers' generated significant activity. To date, turnover of \$594m is 91% above budget and 69% up on the pcp. Unfortunately, a poor win rate of 0.57% has impacted actual revenue.

Gaming Machines' F18 contribution of \$225.7m was \$3.1m or 1.4% below budget and \$1.4m or 0.6% below the pcp. Whilst turnover of \$5.6b was 1.4% above budget and 1.5% above the pcp, total

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revenue of \$449.9m was 1.4% below budget and a comparatively lower 0.2% above the pcp due to a softer than budgeted win rate (8.0% vs budget of 8.2%), costing \$8.3m in contribution versus budget. This result saw a full year decline in Crown's market share, with the Network improving 3.1% year-on-year, strongly supported by the Network cheque limit change from \$1k to \$2k on 13 December 2017.

Gaming Machines Local YTD turnover of \$4.8b was 0.8% above budget and 0.9% above the pcp, with strong growth from the Crown Rewards Black and Platinum tiers offset by softness in the Crown Rewards Gold and the infrequent unrated patron groups.

Gaming Machines Interstate and International business continues to outperform YTD expectations, with theoretical revenue of \$48.3m being 1.6% above budget and 3.3% above the pcp. International was the key performing market with both the number one and two players from North Asia driving the result.

The calendar of promotions and events for VIP Gaming Machine customers, both on and off venue, focused on driving increased visitation. Crown Melbourne and surrounding leisure assets continue to deliver memorable experiences through dinners, hotel stays, spa treatments and Capital Golf Days.

New member sign ups continue to focus on quality signups with a high majority over 80% opting in to digital marketing channels.

Customer service initiatives focused on seamless experiences across the property including Main Gaming Floor Drink Trolley service and coffee vending machines (over 1,300 vends per day) providing complimentary drinks to members. The focus on delivering premium room experiences across the MGF has proved popular and initiatives such as "Know Your Customer" (interacting with Platinum and Black tiers on the Main Gaming Floor) and "Surprise and Delight" (beverage service to high denomination rooms), continue to deliver improved the customer experience.

Food & Beverage's F18 result was \$2.0m or 3.6% below budget and \$4.1m or 8.2% above the pcp. The standout performance was from bars, growing \$1.5m or 4.7% on the pcp, while at an outlet level Koko, Bistro Guillaume, Silks and Nobu performed strongly. Events & Conferencing performed below expectations, with average spend on repeat business declining (mostly less attendees). July has started solidly, with the second half of the World Cup driving above-normal bar revenues. Events & Conferencing has started well, which has also provided solid on-spend in bars in particular.

Hotels' F18 result was in line with budget and \$3.7m or 4.0% above the pcp. Occupancy levels In Towers, Metropol and Promenade were 96.3%, 93.8% and 94.1% respectively, while combined occupancy of 94.1% was slightly below budget but 0.9% up on the pcp. By comparison, the Melbourne premium hotel market declined 1% (from 88.4% to 87.4%). Average rate growth was difficult with 2.4%, -2.5% and 0.6% recorded in Towers, Metropol and Promenade respectively with Villas growing 8% year on year. Total room revenue grew 2.0% compared to a market decline of 0.8%. The revenue shortfall was offset by tight cost control throughout the year. July has started positively, with good group activity driving combined occupancy above 95% (budget 96%, pcp 94%) and average rates up 3% over budget and in line with last year.

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Other Issues

Counter Terrorism - Risk Management and Escalation Plan

As previously reported, since the increase in Australia's National Terrorism Threat level in 2014, Crown Melbourne has progressively implemented a number of initiatives and strategies addressing the key terrorism risk scenarios affecting the property.

These initiatives and strategies have been articulated in the Crown Melbourne Counter Terrorism Escalation Plan (**Plan**), which outlines a broad range of recommended mitigation strategies applicable for the types of attacks which are considered to be the most likely and applicable to Crown Melbourne based on current intelligence. The Plan also contains a range of additional strategies to be considered for implementation in the event of the National Threat Level increasing to 'Expected' or 'Certain'.

An integral component of the Plan was the completion of a specific terrorism site risk assessment for the property. Overall, Crown Melbourne's framework (including training) was considered to be strong, with a good balance of proactive detection and security measures designed to deter, detect or delay terrorist activity at the property.

Using specific risk assessment criteria and incorporating advice from both Government and law enforcement agencies, the assessment of the terrorism risk level for Crown Melbourne after the application of a range of mitigation strategies was assessed as significant. Specific areas of vulnerability were identified, together with further preventative actions to reduce the vulnerability to certain types of attacks. However it is relevant to note that, as a 'Crowded Place' under the Australian New Zealand Counter Terrorism Committee's National Strategy, the implementation of these actions is unlikely to reduce the overall risk level for Crown Melbourne while the current National Threat Level remains at Probable.

The mitigation strategies identified through the development of the Plan have been incorporated within the broader Crown Melbourne Limited's Risk Management Plan and by way of update from previous reports, include:

- Presentation to the Crown Resorts Board on Crown Melbourne's response to the threat of terrorism and recommendations to fund two Protective Security Officers (PSO's) on a 24/7 basis and an expanded Facial Recognition system (approved);
- Preparations have commenced with a view to purchase and install the expanded Facial Recognition system;
- Victoria Police have been advised of the Crown Resorts Board approval for the funding and deployment of PSO's and will advise of next steps after consideration by Police Executive Command;
- Discussions have taken place with key stakeholders from the Department of Justice and Melbourne City Council regarding the replacement and upgrading of the current bollards in place on the Crown Riverside at Queensbridge and Clarendon Streets to a high level crash rating as mitigation against hostile vehicle attack (this includes the replacement of the pneumatically-operated access bollards at both ends of the Riverside). The bollard replacement program is funded jointly by the Department of Justice and Melbourne City Council as part of a citywide initiative however the timing of the installation has yet to be finalised;

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- Engaged external experts to review the Plan to ensure it encapsulates and addresses all current terrorism risks with appropriate mitigation strategies (draft report received in July 2018 for preliminary consideration and comment), and
- Preparations for possible escalation of the National Terrorism Threat Level or specific threats to Crown Melbourne continue.

Further, Crown Melbourne continues to maintain currency in anti-terrorism preparation and response through attendance at relevant conferences, the conduct of appropriate training, research of technology and representation on the Australian New Zealand Counter Terrorism Committee's National Business Advisory Group and the Victoria Police Crowded Places Strategic Advisory Group. Both entities provide access to the most up to date intelligence available and offer advice to the Australian and Victorian governments on security issues impacting Crowded Places.

The anti-terrorism mitigation strategies implemented in November 2017 and February 2018 as reported in previous board papers, continue. Of particular note is the positive impact of the introduction of random bag inspections and random metal detector screening (through the use of wands) of patrons at gaming floor entries.

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AGENDA ITEM 4:

Development Update



8 August 2018

Key Issues

The following key items are a management focus over the next 90 days:

Melbourne

- Prioritise and schedule the F19 Business Unit Base Capital projects delivery with key stakeholders.
- Continue onsite works for the Teak Room non-smoking expansion.
- Continue and complete Lessor works to the Level 1 retail precinct in preparation for the tenancy fitout works for the new 'Holey Moley' entertainment venue by Funlab.
- Commence Lessor works to the Level 3 Studio 3 venue, subject to liquor license variation approval, in preparation for the tenancy fitout works for the new 'Ocean 12 Club' karaoke venue by Golden Age Group.
- Commence refurbishment of the Crown Towers Deluxe and Executive Suites as part of the F19 Base Capital budget and commence procurement for the standard room refurbishment prototype and corridor carpet.
- Arrange authority power upgrade works to support the introduction of a new freezer room facility at the Sunshine warehouse for Procurement.

4.1



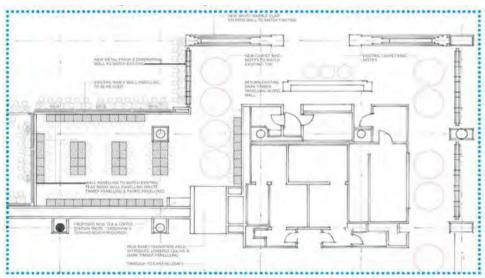
8 August 2018

CROWN MELBOURNE

Gaming

Teak Room Non Smoking Expansion, \$3m (F19 Base Capex)

- Design This project is to expand the existing Teak Room to add a ~180sqm dedicated non-smoking EGM room. This replaces the footprint of the existing screened off high limit EGM area servicing the Main Gaming Floor. The relocation of this offering remains subject to further review.
- As part of this project, the Teak Room EGM area and non-smoking expansion will be provided with its own dedicated access from reception linking through to the main room.
- Finishes and design of the expanded area will draw on the existing elements with carpet and feature lighting improvements to be undertaken throughout the entry area.
- Schedule Early works commenced 28 May 2018 and main site was established 25 June 2018 allowing completion of the works by the end of September 2018.



Teak Room Non-Smoking Expansion plan





Expanded Teak Room | Entry elevation



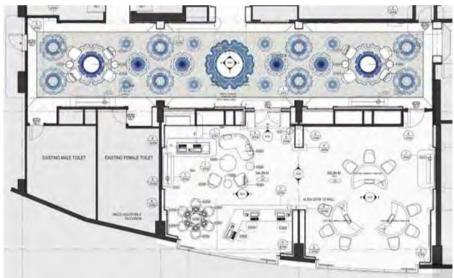
Teak Room Non-Smoking Expansion | Interior view



8 August 2018

Crown Towers Level 29 - Salons 80, 81 & Common Area Upgrades \$2.2m (F19 Base Capex)

- Design This project is to undertake improvements to Crown Towers Level 29 Salons 80, 81 and the adjacent common area or circulation space ahead of the occupation by Meg-Star junket. Wall treatments, carpet, feature lighting and furniture will be the key elements to be upgraded.
- The entries to the salons will be consolidated to provide a double door feature entry which opens into the lounge and dining area (previously Pit 81). Following these works, Pit 89 entry portal and main feature wall will be refurbished.
- Schedule Early works have been completed with the main works now underway, completion target end of September 2018.



Salons 80, 81 & Common Area | Upgrades Plan



Salons 80 & 81 | Render



8 August 2018

Retail

Level 1 Clarke Street Building Retail Precinct (By Tenant with \$1.8m F19 Base Capex contribution including Crown Lessor works)

- Design Funlab, will be introducing their 'Holey Moley' entertainment offer (including bars, mini-golf and escape/party rooms) into the combined northern bank of Level 1 Clarke Street Building tenancies being T121, T122, T123, T124 and T127 (which includes the Metropol footbridge). An initial spatial plan has been issued with presentation of the design proposal now expected in August 2018.
- The Lease document has been agreed with Retail.
- Other lease opportunities are being considered for the current southern bank of vacant tenancies.
- The necessary Lessor works to facilitate the tenancy requirements has been budgeted as part of the tenancy contribution.
- Schedule The Lessor works are underway with the Tenant's fitout program to start in November and completion due end of February 2019.



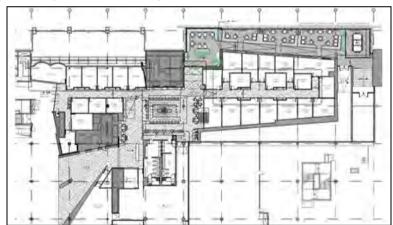
T127, 121, 122, 123 & 124 Level 1 Retail | Proposed 'Holey Moley' Spatial Plan



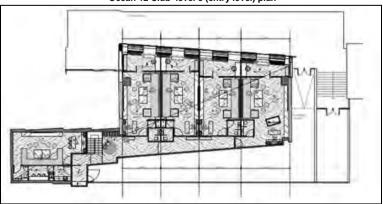
8 August 2018

Level 3 Studio 3 Redevelopment (By Tenant with \$1.75m F19 Base Capex contribution including Crown Lessor works)

- Design Golden Age Group Managing Director, Jeff Xu (proprietor of Man Tong Kitchen and Ten Miles), has proposed the conversion of Studio 3 into a karaoke venue, 'Ocean 12 Club'. Their concept design proposal was presented in March 2018 and updated in June 2018. The Town Planning package has been lodged with the Department of Environment, Land, Water and Planning (DELWP) which encompasses the external alterations.
- The proposed redevelopment includes the main Level 3 area (main bar and 25 karaoke rooms), expansion of the mezzanine above (5 VIP karaoke rooms) and back of house kitchen area. A main feature of the redevelopment will be the introduction of an undercover riverfront dining terrace which is currently underutilised due to fire engineering restrictions considering its prominent location in relation to the city and river aspect (subject to Town Planning approval).
- Lease terms have been agreed with Retail. The Liquor Licence transfer has been received, now awaiting approval of karaoke variation.
- The investigation of the necessary Lessor works to facilitate the tenancy requirements has been budgeted as part of the tenancy contribution.
- Schedule The Lessor works are underway with the current indication of Tenant's fitout program being 6 months following.



'Ocean 12 Club' level 3 (entry level) plan



'Ocean 12 Club' Mezzanine plan (VIP)





'Ocean 12 Club' level 3 main entry



'Ocean 12 Club' terrace development



'Ocean 12 Club' mezzanine VIP karaoke room



8 August 2018

Calatrava, Main Food Court (By Tenant)

Calatrava will be undertaking a refurbishment of their front of house areas as part of the
obligation in their lease. This predominantly involves new displays and signage. The
tenant is to confirm their program of works, currently planned to occur in F19.



Calatrava Refurbishment Concept

Louis Vuitton Expansion (By Tenant, \$2m F20 Base Capex contribution)

- Design Louis Vuitton have sought to expand their tenancy as part of exercising their option to extend their lease. Crown will be contributing \$2m from Base Capex as per the obligations of the lease.
- The proposed expansion will capture the existing Crown Towers group bookings desk area and space within the supporting back of house offices. The extended footprint will provide Louis Vuitton with a more prominent shopfront location within Crown Towers lobby as well as 'connecting' the existing ends of the current L-shaped footprint. Louis Vuitton will be undertaking a full refurbishment as part of the expansion, repurposing a portion of their back of house area to front of house.
- Program Louis Vuitton sought additional floor area in Crown Towers lobby in September 2017 as indicated below. Louis Vuitton is yet to confirm their store closure period, however have advised this project is postponed until late 2019.



Existing Footprint



Proposed Expanded Footprint

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8 August 2018

Hotels

Crown Towers Suites Refurbishment \$1.07m / \$980k (F18/19 Base Capex)

- Design The completion of the Suites refurbishment prototypes in F17 progressed to Base Capital being allocated to complete the scheme throughout the 2-bedroom Suites as the initial phase in F18. These works were completed in May 2018, main changes included soft furnishings, wallpaper, feature lighting, furniture and a new carpet design.
- The F19 Base Capital budget will capture the next phase of the refurbishment, being the Deluxe & Executive Suites to the premium floors, working from Level 28 down. These works will commence in September 2018 following procurement of long lead time items.
- Schedule The 2-Bedroom Suites were completed in May 2018. Deluxe and Executive Suites F19 program will commence September 2018.



Crown Towers 2-Bedroom Suite

Crown Towers Level 30 and 31 Villas Soft Refurbishment \$400k (F18 Base Capex)

- Design This project was to undertake a soft refurbishment of the Levels 30 and 31
 Villas to include a lighter and fresher colour palette throughout.
- Schedule The Villas refurbishment commenced 13 November 2017 and was completed at the end of F18 (with the exception of 3118 due to a long term resident).





Crown Towers Levels 30 and 31 Villas Refurbishment



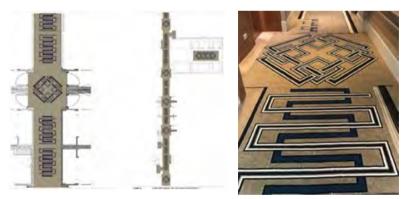
8 August 2018

Crown Towers Standard Room Prototype and Corridor Carpet \$500k (F18 Base Capex)

- Design This project is to complete the design and soft refurbishment of a current Crown Towers standard room and new corridor carpet design.
- Schedule The corridor carpet is due to commence implementation in October 2018 with progressive completion through to early 2019. Standard Rooms roll out will be subject to funding post prototyping phase.



Crown Towers Standard Room Prototype Renders



Crown Towers Corridors Design & Loom Trial Review

Procurement

Sunshine Warehouse Freezer Facility \$600k (F19 Base Capex)

- Design Procurement requested an offsite freezer facility which will accommodate up to 250 pallets. The pilot conducted with direct purchase of black cod, resulted in a 30% reduction in cost, coupled with assurances of supply and quality. Non-seafood opportunities in other frozen product lines will also be pursued.
- Schedule The program of works is subject to necessary authority upgrades to the incoming power supply in order to meet the increased freezer room demand. This upgrade has been applied for and completion is due 30 weeks from fee payment which has been processed.

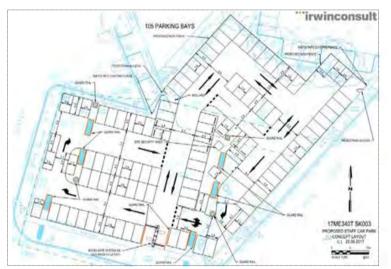


8 August 2018

Property Services

Staff Car Park, \$1.2m (potential F20 Base Capex)

- Design To support the existing staff car park assets and improve car park numbers overall, an additional parking facility (~105 bays) was being considered for the existing vacant Haig Street site leased by Crown (previously sub-leased to a car park operator). This would circumvent the shortfall in parking bays resulting from the 2017 freeway widening works and improve numbers overall from previous.
- Schedule The current proposal is subject to the resolution of ongoing lease discussions with the Department of Treasury & Finance and town planning consent, however following review of CAPEX funding, this project has now been postponed.

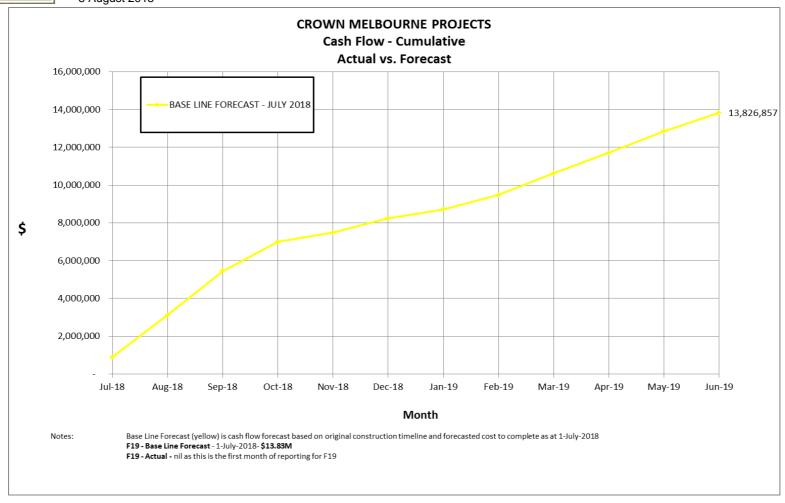


Proposed New Staff Car Park, 105 bays | Haig Street

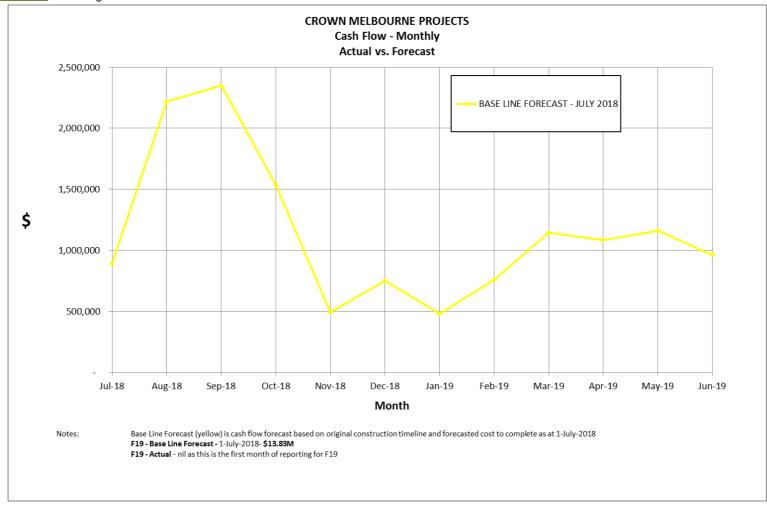
Crown Melbourne Cash Flow

■ The F19 baseline cash flow forecast for Crown Melbourne Projects Capex is \$13.44m, as represented in the following graphs.











AGENDA ITEM 5:

Audit and Compliance



Regulatory & Governance Update July 2018

1. AUSTRAC

1.1. All Compliance Assessments now closed

The two Compliance Assessments of 2017 have now been formally closed by AUSTRAC, with the earlier assessment (General and Junkets Assessment) closed on 18 May 2018, and the latter (EGMs Assessment) on 19 July 2018.

No non-compliances were identified by AUSTRAC in respect of the two assessments. There were however several recommendations made in each Assessment.

Crown Melbourne has made a number of changes to its AML/CTF Program to reflect AUSTRAC's recommendations from the General and Junkets Assessment and to reflect its ongoing compliance with the AML/CTF Act and AML/CTF Rules, which are currently being finalised for approval.

Crown Melbourne is currently working through implementing each of the recommendations from the EGMs Assessment. AUSTRAC has requested that we keep it abreast of any material changes to our Transaction Monitoring Program (TMP) as a result of the work currently underway by the specially-created project team on automation opportunities, as well as the results of the independent review that we will have conducted on our TMP - at AUSTRAC's recommendation - in advance of the contemplated joint program from Crown Perth and Crown Melbourne.



Crown has over a period of time and then more recently implemented a number of additional controls in respect of the Suncity Room, including all cash to be deposited at the Mahogany Cage, no more than \$300,000 cash per day to be deposited in the Cage on behalf of the CCW junket and the relocation of the junket from Pit 86 to Pit 38, a salon within the Mahogany Room.

REDACTED - SECRET INFORMATION

1.3. Fintel Alliance

Crown has been advised that it will be formally invited to join AUSTRAC's Fintel Alliance, a private-public partnership between AUSTRAC, law enforcement / government agencies and invited major entities (the big four banks, Macquarie, PayPal, Western Union, HSBC and representatives of the Fintech sector).



At a practical level, membership will involve Crown working alongside its reporting entity peers, including by seconding (at times) an employee into AUSTRAC to assist AUSTRAC in addressing financial crime and ML/TF issues.

This will enable better opportunities for information sharing between Law Enforcement and Regulatory agencies and Crown. It is also noted that we can expect AUSTRAC to gain a deeper understanding of how Crown operates and also, potentially, have more frequent access to our data. The Fintel Alliance opportunity is a positive step in Crown's ongoing focus of working in a proactive and productive manner with AUSTRAC.

1.4. AUSTRAC Reporting

In respect of Crown's obligation to report threshold transactions, international funds transfer instructions and suspicious matters to AUSTRAC:

- the AML team is investigating software available to it to enhance the existing quality
 assurance measures (specifically, by running another check over the data for completeness
 and accuracy in advance of uploading to AUSTRAC, as a supplement to the existing manual
 process);
- as foreshadowed in June, IFTI reporting at Crown Melbourne has moved to the AML team, with the Group General Manager – AML and the Cash Transactions Reporting Manager reviewing the IFTIs on a daily basis in advance of uploading the information to AUSTRAC. This change in process will align with Crown Perth's current processes;
- any IT change impacting AML across Crown is escalated for the approval of the Group General Manager AML and the Group Chief Information Officer; and
- the assurance process in respect of AUSTRAC reporting for Crown Melbourne (the end-to-end review of the manner in which Crown meets its threshold, international funds transfer and suspicious matter reporting obligations) has now commenced.

1.5. Joint Program

As previously reported, we continue to progress the work to align our Perth and Melbourne AML/CTF Programs into a joint program. The joint program will undergo an external review prior to being rolled out. The joint program will also include Crown Sydney in due course. AUSTRAC is supportive of this initiative.

1.6. General AUSTRAC relationship

Joshua Preston, Barry Felstead and Ken Barton are meeting with AUSTRAC's CEO (Nicole Rose) shortly to continue to build the relationship.



2. RISK MANAGEMENT

2.1. Corporate Risk Profile Review

Since the last report in June 2018, a number of internal and external events have materialised which have impacted the overall risk profile of Crown Melbourne, and particularly its material high risk exposures.

Key events that have taken place over the period include:

- The Victorian Commission for Gaming and Liquor Regulation (VCGLR) has finalised its report on the Section 25 Casino Licence Review. It is expected that the Report will be published shortly.
- The VCGLR is currently investigating new allegations raised by Mr Wilkie in April 2018 regarding plastic picks being used on continous play machines and multiple loyalty cards. The Gaming & Wagering Commission of Western Australia (GWC) is also assessing these matters in Perth.
- The VCGLR continues to investigate the China incident. The VIP structure has been reviewed and continues to be enhanced.
- AUSTRAC has issued Crown Melbourne with a letter closing out its June 2017 AML/CTF Compliance Assessment (which was a general assessment with a focus on junkets).
- AUSTRAC also issued a report addressing the 2017/2018 Assessment carried out on gaming machines as a result of the initial Wilkie allegations, in which it made no adverse findings, however provided 10 recommendations for Crown to consider. Crown responded to those findings and Austrac has now formally closed the matter.
- In its 2018 Federal Budget presentation, the Government announced a proposal to restrict cash transactions for goods and services to under \$10,000 to address its concerns around the black economy. All transactions over \$10,000 are proposed to be by electronic transfer only. This proposal is being considered as to the potential impact it may have on Crown with Crown, together with Star and Sky City lodging a submission with the Federal Treasury Department seeking an exemption from this proposal.
- Premium gaming turnover is materially over budget overall, although this is tempered by lower win rates in Melbourne in particular.
- Whilst changes in the VIP operating model have reduced credit risk, collection challenges continue to be worked through, particularly for China debts. Through F18 Crown Melbourne has increasingly taken a conservative approach to debt provisioning, materially increasing its provisioning to 75% of gaming debtors, up from 59% at the same time last year.

These events have not triggered any changes to the identification or rating of risks in the corporate risk profile for the period since the Board last met in June 2018.

The current risk map is provided in **Attachment 1** for information.



2.2. Update to the Risk Management Framework

As previously reported, as part of the review of the risk management framework, a number of steps have been taken to align the Perth and Melbourne processes, but also mature the existing framework to both pre-empt industry and regulatory expectations, but most importantly enhance the quality of risk management across the organisation.

The below changes are continuing to progress:

• Introduction of the CURA Enterprise Risk Management system to Crown Melbourne.

The CURA system, which has been used in Perth for the past 7 years, has been upgraded and moved to the "cloud" to allow multi-site access, including Melbourne. Post implementation validation is currently underway to ensure the upgrade was successful. Rollout will begin before the end of the calendar year, and further enhancement will take place along with the implementation in the Melbourne environment.

Other steps are still in progress and include:

 A set of seven (7) key risk categories has been created, that will form the underlying cornerstone of the risk management framework and ongoing reporting framework. These 7 categories are:

Financial
Reputational / Brand
Compliance / Regulatory
People

Customers / patrons Infrastructure Strategy / Business sustainability

- For each of these 7 categories, the Crown Resorts Board (through its Risk Sub Committee) will be engaged in a process to articulate its appetite in an overarching Risk Management Strategy (RMS) document that will be applicable to all reporting entities, including Crown Melbourne. This appetite will be translated into an updated risk matrix, which will operationalise the appetite, and make these categories and associated appetite relevant to the business.
- Once the risk matrix is finalised, departmental risk registers will be formalised where there
 are currently no stand-alone registers in place. This will be undertaken with each head of
 department, using the existing Perth profiles as a basis and in a workshop setting. This
 approach will again allow greater consistency, but also leverage off the work already in place.
- Following the development of departmental risk profiles, the corporate risk profile consolidation process will be reviewed and updated.
- In parallel, enhancements to risk reporting at both Board and Executive levels are underway.

Updates on the progress in terms of resourcing are as follows:

 Risk Analyst – the focus of this role will be to support the Risk function in its reporting responsibilities to management, Boards and Committees, creating risk dashboards from



operational data and analysing results for risk trends and emerging risks — An internal candidate accepted the role and will begin on 13 August.

- Three (3) Risk Managers located throughout the organisation, but reporting to the GGM R&A. They will be the risk champions available to key business areas for advice and support and will challenge the business on day-to-day operations. An offer has been made, and acceptance in pending, another candidate is in final stages of interview, and further interviews are underway for the third position.
- Recruitment of an Internal Audit Manager (Group) this role will manage both the Melbourne and Perth resources into a combined group focused function that will operate across all entities under the Strategic Audit Plan (Perth, Melbourne, Betfair and Resorts) and whose sole focus will be internal audit. Two strong candidates have been identified and are progressing through the interview process.

This new structure will provide greater depth of advice and challenge into the business and support more informed risk reporting to assist senior management in risk-based decision-making.

Ongoing updates will be provided to management, board and committees around the implementation of these elements and any further developments proposed to mature the framework.

3. REGULATORY AND COMPLIANCE

3.1. Compliance Framework Activities

The new Compliance Framework continues with the following business units currently utilising CURA as part of Crown Melbourne's compliance framework:

- 1) AML/CTF
- 2) Cage
- 3) F&B (8 individual survey's)
- 4) Finance
- 5) Gaming Machines
- 6) Gaming Machines Product
- 7) Hotels
- 8) Procurement
- 9) Property Services
- 10) Responsible Gaming
- 11) Security
- 12) Surveillance
- 13) Table Games
- 14) IT

The following business units are proposed to commence utilising CURA in the coming months (survey questions are currently being set):

- 1) Gaming Machines Technical (August 2018)
- 2) VIP International (August 2018)
- 3) Events and Conferencing (TBC)

5.1



- 4) Legal (TBC)
- 5) Regulatory and Compliance (TBC)
- 6) Projects (TBC)
- 7) Showroom (TBC)

3.2. Compliance and Regulatory Matters

3.2.1. China Matter

The VCGLR has not yet finalised its investigation into the China matter. The VCGLR has expressed concerns regarding the timeliness of providing documents to the investigations team, to which Crown and Minter Ellison have responded. Crown and Minter Ellison continue to be engaged with the VCGLR regarding this investigation.

The VCGLR continues to investigate the China matter.

These are still 2 senior China based staff that Crown has yet to settle with. Work in progress on reaching a settlement continues.

3.2.2. Button Panel Disciplinary Action

The VCGLR issued a Notice to Show Cause in relation to the replacement of several Gaming Machine buttons for blanking plates for two weeks on 17 machines, which the VCGLR has determined required regulatory approval (and which Crown did not apply for). Crown was issued with (and has paid) a \$300,000 fine.

Two additional consequences were imposed on Crown via a letter of censure. One is that within 6 weeks, Crown must arrange a meeting with the Commission officers to discuss whether amendments are required to the ICS to prevent a recurrence. This meeting has occurred and proposed wording framed for submission.

The second is for Barry Felstead and Joshua Preston to present to the VCGLR Commission within 6 months, on Crown's regulatory framework and the changes that have been made. Preparation of the Presentation is in progress.

3.2.3. April/May 2018 Wilkie Allegations

Allegations of compliance breaches were raised by Andrew Wilkie relating to the use of Crown issued picks to hold the EGM button down for continuous play and multiple cards issued to patrons.

Since the last Report, the VCGLR attended at Crown and requested (and was provided with) a number of linked Rewards Cards to test the functionality of continuous play and multiple accounts. Crown has not received any information or outcome resulting from the testing. Note – the 2007 VCGLR Rules for the Casino authorise the playing of up to three gaming machines at a time.

On 18 July 2018, the VCGLR provided Crown with a notice pursuant to s 26 of the Casino Control Act 1991 (Vic), requiring Crown to provide any authorisations it has in relation to the button picks by 27 July 2018; and a response on multiple enquiries (including, by way of



example: who manufactured the picks; why did Crown produce them; when were they manufactured etc.) by 10 August 2018. Crown has now responded to the first request advising the VCGLR that the original 1997 VCGLR Rules for the Casino (which were gazetted) specifically authorised the use of a device for the depressing of a gaming machine button in order to permit continuous gaming – this clause was removed from the Rules in the early 2000s.

It should be noted that Crown had already ceased the practice of issuing picks to patrons earlier in 2018 prior to Wilkie raising it. Crown has also taken legal advices on the issues raised by Wilkie.

3.2.4. Poker Tax

The VCGLR claims that Crown Melbourne is required to pay GGR gaming tax on the entry fee component of poker tournaments held at Crown. Crown Melbourne has disputed that entry fees are subject to gaming tax, primarily based on:

- > For the preceding years, the Rules for Poker Tournaments, approved by the VCGLR, specifically provided that GGR did not apply to the entry fee;
- ➤ The ATO has declared that the entry fee component is not a gambling supply and is therefore subject to GST;
- > The fee does not fit the definition of GGR or gambling, in that there is no possibility of a return from paying the fee, it is not wagered; and
- ➤ The VCGLR has determined that poker tournaments where the buy-in is returned to players as prizes: are permitted outside the casino, are not subject to gambling regulation or a casino licence and are not subject to a gaming tax.

The VCGLR has raised the matter periodically over 11 years and on 2 May 2018 served Crown Melbourne with a Notice under s 26 of the Casino Control Act to provide certain data for an assessment to be made. Crown Melbourne complied with the Notice on 30 June 2018, providing the data, along with a supporting cover letters to aid the reading of the data and outlining a number of set-offs. No response has been received to date. If required to pay the back-tax, the quantum to date is estimated to be approximately \$9M.

3.2.5. Proposal to Restrict Cash Transactions

The Treasury Department has recently issued a paper titled "Introducing an Economy-Wide Cash Payment Limit; Government Response to the Black Economy Taskforce Final Report dated 23 May 2018 inviting submissions from the public (which were due by 24 June 2018).

Included is a proposal to restrict cash transactions for goods and services to under \$10,000 to address its concerns around the black economy. All transactions over \$10,000 are proposed to be by electronic transfer only.

Crown has been engaging with a range of Federal politicians to seek an exemption for casinos from this requirement.

Crown prepared a submission with the The Star Group and Sky City to the Federal Treasury Department seeking an exemption to the \$10,000 proposal on the basis they are already



major reporters (with the banks and payment providers who are to be exempt) to AUSTRAC, and awaits an outcome.

3.2.6. Victorian Auditor-General (AG) Regulating Gambling and Liquor

As previously reported, on 8 February 2017 the AG released its audit report on regulating gambling and liquor. Specifically the report was critical of the VCGLR's diminished role and focus on Crown Melbourne — as well as the nature of the relationship between the organisations. As a result of the report, Crown Melbourne continues to experience an increase in attention from the on-site Government Inspectors and a more focused enforcement type attitude. Specifically, new audits have been created and/or dormant audits reactivated. Crown will continue to manage the relationship and monitor the level of VCGLR activity.

4. RSG

4.1. Crown Model

Crown Melbourne's Customer Analytics Team has developed a predictive data modelling tool entitled 'Crown Model' in conjunction with the Responsible Gaming team. A trial commenced on 25 June 2018. The tool uses data available from loyalty program members in the lead up to their self exclusion.

Details of this project have been discussed on several occasions with VCGLR representatives, including a VCGLR data subject matter expert. Discussions included the source data to build the Crown Model (the previous Chair, Dr Bruce Cohen, had provided comment that the use of loyalty program member play data available for persons who subsequently self exclude could provide the basis for predictive data modelling as a tool to assist in identifying potential problematic play in the general loyalty program member population) and the build and ongoing refinement of the Crown Model, which the VCGLR data subject matter expert was briefed on and supportive of.

4.2. Chill Gaming Products

The Minister has asked the Responsible Gambling Ministerial Advisory Council (**RGMAC**) to provide her with advice on any risks from a consumer protection or gambling-related harm perspective associated with emerging gambling products. The RGMAC established a Working Group to advise it on the risks associated with emerging gambling products.

Since late last year, over several meetings, the Working Group considered emerging products in three main areas: gaming machine products, wagering products and other products, including the potential risks that may be associated with the emerging products.

Several recommendations were developed as a result, and in relation to emerging gaming machine products, many achieved no consensus.

The findings of the Working Group may be relevant to products Chill Gaming products which are currently being developed.

The Final Working Group Report is expected to be presented to the RGMAC at its 26 July 2018.



4.3. Victorian Responsible Gambling Foundation (VRGF)

As previously reported the annual "Responsible Gambling Awareness Week" will change its name to "Gambling Harm Awareness Week" and this will be held 8 – 14 October 2018. The theme will centre around the call to action 'Talk. Share. Support', and new branding and collateral will be developed. Crown continues to work with the VRGF on this program.

4.4. Cross Property Self Exclusion

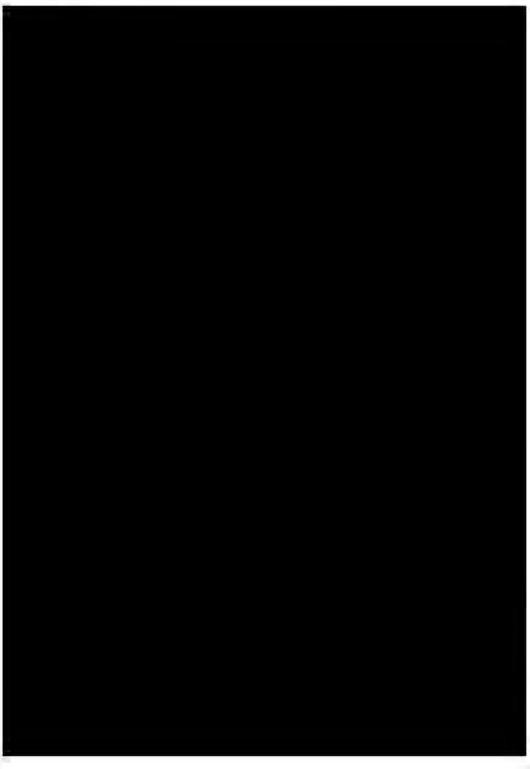
Crown Melbourne and Crown Perth have continued working towards a Cross Property Self Exclusion position. Crown Melbourne has applied for approval from the VCGLR to share self exclusion lists with Crown Perth.

The VCGLR has requested meetings to discuss the change and how it would be affected, and have raised a couple of concerns in relation to the concept of self exclusion across both properties. There have been two meetings, one in June and one in July. One concern relates to the concept of persons declining self exclusion as they do not wish to excluded from both properties for personal or business reasons. This has previously been assessed by Crown and has been addressed with an exception rule, whereby in special circumstances (to be approved at senior management levels), a person can be self excluded from one property only. The other concern relates to Privacy matters the VCGLR has raised in ensuring participants are fully informed. The Crown Privacy Officer has reviewed these concerns, and is satisfied that they are met, however, additional information will be included in the application form to assuage VCGLR concerns. We are currently working with the VCGLR in relation to their concerns and expect that the Cross Property Self Exclusion can be implemented within the next couple of months.

5. LEGAL

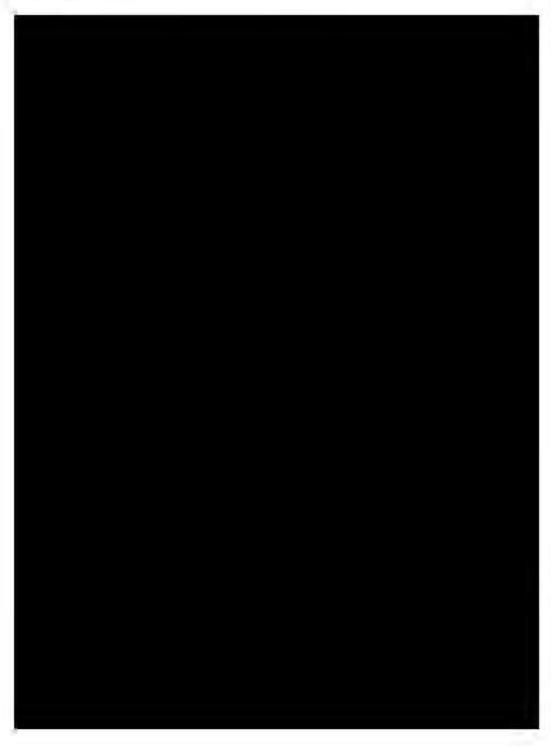






5.1

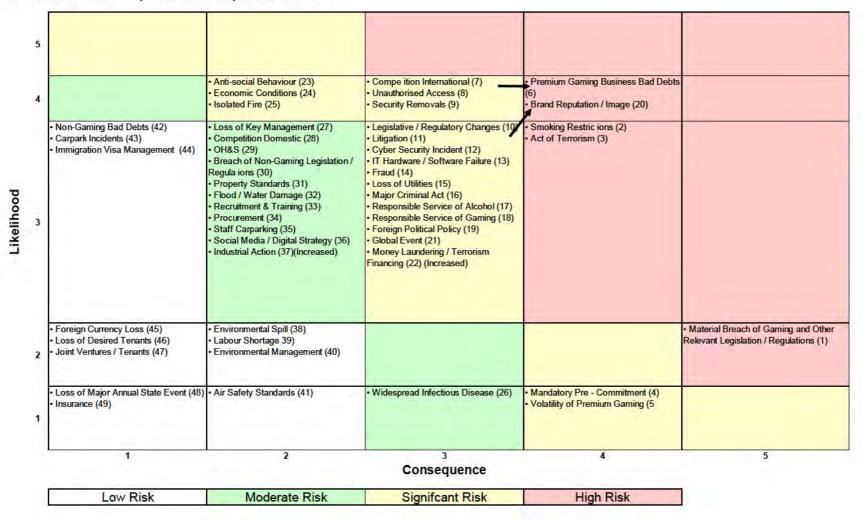




5.1

Attachment 1

Crown Melbourne Corporate Risk Map - June 2018





Memorandum

To: The Board of Directors

Copy: Mary Manos

From: Joshua Preston

Date: 3 August 2018

Subject: Crown Melbourne – Sixth Review of Casino Licence under Section 25 of the Casino

Control Act 1991 (Vic)

1. Background

As Board members are aware, the Victorian Commission for Gambling and Liquor Regulation (VCGLR) has now concluded its review of the Casino Operator and Licence, pursuant to section 25 of the *Casino Control Act* (Act), for the period covering 1 July 2013 to 30 June 2018.

This paper provides a formal summary for the Board of the review process and outcomes, noting that directors have all now had the opportunity to review the full section 25 Report. A copy of the full Report has therefore not been included in these papers.

2. Review Process

The Act requires the VCGLR to undertake a section 25 review no less frequently than every five years. This was the sixth review since the Melbourne casino licence was granted, with the last review being completed in June 2013.

Section 25 of the Act requires the VCGLR to investigate and form an opinion as to whether Crown Melbourne Limited remains a suitable person to continue to hold the casino licence, is complying with the Act and the various agreements with the State regarding the operation of the casino and it is in the public interest that the casino licence should remain in force.

The VCGLR commenced its investigations and review almost 12 months ago and was undertaken by a team headed by Robert Chappell, ex-CEO of the South Australian Gaming Regulator. The process involved:

- > Presentations from relevant business units of Crown Melbourne;
- Interviews with directors, senior executives and frontline employees;
- Information requests and the provision of large amounts of information to the VCGLR; and
- > The calling for public submissions.

The investigation and review of Crown Melbourne Limited's suitability extended to the investigation and review of the suitability of "associates" of Crown Melbourne Limited, which includes Crown Resorts Limited and its other subsidiaries and business associates, as well as the Crown Resorts Limited and Crown Melbourne Limited directors and senior management.

3. Completion of Licence Review and Report content

The VCGLR formed the opinion that:

- > Crown Melbourne Limited, remains a suitable person to hold a casino licence;
- Crown Melbourne Limited, is complying with the Casino Control Act 1991, the Casino (Management Agreement) Act 1993, the Gambling Regulation Act 2003 and the regulations made under any of those Acts;
- Crown Melbourne Limited is complying with:
 - a. the Transaction Documents, and
 - any other agreements between the Melbourne Casino Operator and the State, or a body representing the State, that impose obligations on the casino operator in relation to gaming; and
- it is in the public interest that the casino licence should continue in force, having regard to the creation and maintenance of public confidence and trust in the credibility, integrity and stability of casino operations.

Crown was provided with a draft of the VCGLR section 25 Report which was reviewed by a range of internal staff, directors and MinterEllison with various submissions, both written and verbal, made to the VCGLR challenging several of the findings and the language used in various parts of the draft Report.

A final version of the Report, which included a range of amendments, made as a result of Crown's submissions, was provided to Crown in late June 2018.

It is also noted that a full copy of the Report has been provided to all directors and management appreciates the input provided by the directors throughout the process.

The Report is detailed in its findings and makes positive and negative comments on various areas of Crown's business.

The Report (as anticipated) had a significant focus on Responsible Gaming and Crown's Risk, Governance and Compliance processes/frameworks. In this respect there was a clear focus on three key disciplinary matters that occurred during the period (the PlaySafe issues associated with FATGs, the Junket process matter and the blanking button matter) and related those matters to weaknesses in risk and compliance.

The Report also covered the outcome of the VCGLR's investigation of the Wilkie allegations, finding that (aside from the Blanking Plate matter), all allegations were unfounded and/or misconceived.

It should be noted that the VCGLR China investigation is referenced in the Report and provides commentary on factual matters only. The VCGLR China investigation remains open.

Crown provided a formal response to the Report which:

- highlighted the positive findings in the Report;
- recited the twenty recommendations of the Report and articulated Crown's responses to those recommendations; and
- provided some high level information regarding Crown's contributions to tourism, employment and the economy.

The recommendations (20 in total) cover corporate governance, risk, responsible gaming (the majority of the recommendations), money laundering, applications for approvals and exclusion orders.

A copy of Crown's formal response to the Report is attached for reference.

4. Next steps and Conclusion

The VCGLR's Final Report and Crown's formal response was provided to the Minister for Consumer Affairs, Gaming and Liquor Regulation, The Hon. Marlene Kairouz MP (Minister), on or about 30 June 2018. It is expected that the Minister will release the Report (which will include Crown's formal response) to the public shortly. Significant media attention generally follows the public release of the Report.

Upon release of the Report, Crown Resort Limited plans to make a short ASX Announcement, notifying the market of the release of the Report, summarising the outcome and attaching Crown Melbourne's formal response.

Overall, the result of the section 25 review of the Crown Melbourne licence and findings of the Report is a positive one with Crown remaining suitable to continue to hold the casino licence, in compliance with the Act and the various agreements with the State regarding the operation of the casino and that it is in the public interest that the casino licence should remain in force.

Crown management has commenced work to address the recommendations set out in the Report. The matter will be included as a standing item on the Agendas of both the Crown Resorts Responsible Gambling Committee and this Board during the implementation phase of the recommendations.

Kind regards

Joshua Preston

Chief Legal Officer - Australian Resorts



Annexure – Crown Melbourne letter to VCGLR dated 2 July 2018



2 July 2018

Ms Catherine Myers
Chief Executive Officer
Victorian Commission for Gambling and Liquor Regulation
Level 3, 12 Shelley Street
RICHMOND VIC 3121

By email and mail

Dear Ms Myers

Sixth Review of the Casino Operator and Licence

Thank you for your letter dated 28 June 2018, enclosing the final draft of the Commission's Report (Report) on the Sixth Review (Review) of the Casino Operator and Licence of Crown Melbourne Limited (Crown).

Crown would like to acknowledge the work of Commissioners, Commission staff and consultants in relation to the Review.

Commission's conclusions

Crown welcomes the Commission's conclusions that:

- (a) Crown remains a suitable person to hold a casino licence;
- (b) Crown is complying with the Casino Control Act 1991, the Casino (Management Agreement) Act 1993, the Gambling Regulation Act 2003 and the regulations made under those Acts;
- (c) Crown is also complying with:
 - (i) the Transaction Documents, and
 - any other agreements between Crown and the State, or a body representing the State, that impose obligations on Crown in relation to gaming, and
- (d) it is in the public interest that the casino licence should continue in force, having regard to the creation and maintenance of public confidence and trust in the credibility, integrity and stability of casino operations.

The Commission's conclusions reflect Crown's substantial investment in the Melbourne Casino complex and its operations. Crown has spent approximately \$447 million on upgrading and expanding the complex during the 5 year period of the Review (Review Period). More than 13,000 people are employed in the Melbourne Casino complex, making the complex the largest



single-site workplace in Victoria. The complex also houses over 1.600 hotel rooms with suites and luxury villas, spa facilities, swimming pools, high end retail outlets, signature restaurants, a convention centre and live entertainment venues. This is valuable tourism infrastructure for the City of Melbourne and the State of Victoria, attracting over 21 million visits each year, making the complex one of Australia's most visited tourist attractions.

Crown also delivers extensive training programs in its \$10 million purpose-built training facility and over 5,900 apprentices and trainees have graduated since the training facility opened.

During the Review Period, Crown has received many awards across all facets of its business including hotel operations, diversity, training, employment, indigenous training and employment, restaurants and luxury spas.

Commission's recommendations

The Report contains 20 recommendations (Recommendations) concerning Crown's operations which Crown accepts, subject to the matters set out in the attached response to the individual Recommendations.

Basis for Commission's conclusions

Crown also welcomes the stated basis of the Commission's conclusions, being:

- (a) Crown has a satisfactory corporate structure and is financially sound;
- (b) Crown's directors and executives have substantial experience in business and other matters, especially the management and operation of a casino;
- no matters have emerged which would reflect negatively on Crown or its (c) associates having regard to honesty, integrity or financial aspects;
- Crown's ASX-listed parent company, Crown Resorts Limited, has adopted a (d) conservative approach to capital management which will ensure that Crown's operations are not financially stressed by the finance required to complete Crown Sydney and the One Queensbridge development;
- the Melbourne Casino complex has been maintained at the required international (e) standard;
- Crown has complied with its financial covenants over the Review Period; and (f)
- Crown has demonstrated over an extended period its ability to manage and (g) effectively run a successful casino.

Responsible gaming

Crown is proud of its responsible gaming program, including the operation of its Responsible Gaming Support Centre which operates 24 hours per day, seven days a week.

Crown has made improvements to its responsible gaming program during the course of the Review Period and will continue to make improvements in the future in accordance with Crown's response to the Commission's Recommendations.

Crown recognises the importance of responsible gaming measures to the future of the industry and is committed to further engagement with relevant stakeholders and development and



refinement of its responsible gaming program informed, as far as possible, by research and expert opinion.

Anti-Money Laundering (AML) / Counter Terrorism Financing (CTF)

Crown has a strong history of compliance with its AML/CTF obligations and attends to its AML/CTF compliance with commitment and rigour. No adverse findings were made against Crown as a result of AUSTRAC assessments during the Review Period. Some areas for improvement were identified and have been addressed.

Corporate governance and risk management

Crown strives to ensure that its corporate governance framework and risk management measures accord with best practice in the industry.

These are areas for continuous improvement for all major companies with extensive operations. The Commission observed Crown's commitment to such improvement and strengthening of its compliance function by the addition, during the Review Period, of executive capacity at the Crown group level across risk and audit, regulatory and AML/CTF compliance.

The quality of governance, risk management and compliance depends in significant measure on the executives and staff involved in day-to-day operations. In this regard, Crown notes the Commission's observations that:

- (a) Crown's business units are led by well qualified and competent personnel with relevant and extensive experience, ranging from 17 to 30 years, and with relevant formal qualifications;
- (b) some executives have had previous experience at other Crown casinos, Australian competitor casinos and international casinos; and
- (c) senior executives and management have on the whole demonstrated sound management ability, reflected by the ability of the staff below the executive and management level.

Crown also notes the positive assessment of its risk management framework by PricewaterhouseCoopers, who were retained to undertake an independent review for the Commission.

Compliance

Crown endeavours at all times to comply fully with its legal and regulatory obligations and to operate in accordance with guidance provided by regulators.

When human errors occur, as they can in a business the size and complexity of Crown's, the response of Crown is to work hard to rectify any underlying issues and improve on relevant systems and operating procedures, where appropriate.

There have been three disciplinary matters in recent times. They involved:

 (a) operational issues with the replacement of Crown's pre-commitment system by the State-wide system, 'Your Play' in 2015, in connection with which there was extensive consultation at the time;



- (b) omission of information (which was otherwise recorded) from six forms relating to junket operations, illegible handwriting in six further forms and a failure by an employee to notify the Commission of a new junket operator in 2013. The Commission described the breaches as generally administrative in nature but considered them to be significant because of the importance of an audit trail for junket operations; and
- (c) a three week trial of 'blanking' plates on 17 of 2,628 gaming machines in 2017 without prior Commission approval. The Commission found that the decision not to seek prior approval was made by a small group of Crown staff who did not believe that approval was required. The Commission has previously approved the use of blanking plates on many other machines, and not just on a trial basis. Moreover, as the Commission noted, Crown acted quickly to cease the trial following a complaint and Crown has no history of disciplinary action being taken in relation to electronic gaming machines.

The blanking plate trial referred to above did not constitute improper manipulation of gaming machines of the kind alleged by Mr Andrew Wilkie, Member of the House of Representatives for Denison under Parliamentary Privilege in October 2017. Importantly, the blanking plates did not affect the return to player. Crown notes that a wide range of other allegations made by Mr Wilkie were investigated by the Commission and were found to be either misconceived or not substantiated.

Crown further notes the Commission's observation that the fines imposed in relation to these disciplinary matters and Crown's follow-up actions should deal with the regulatory breaches involved.

Conclusion

Crown looks forward to working with the Commission and its staff to implement the Recommendations and to continue to enhance the operation of the Melbourne Casino in accordance with all regulatory requirements.

Yours sincerely

John Alexander

Chairman

Crown Melbourne Limited



Crown's response to individual Recommendations

Recommendation Number	Commission's Recommendation	Crown's Response
1	The VCGLR recommends that, by 1 January 2019, Crown develop, and submit to the VCGLR for approval, a change program to fully engage its independent directors in proactive strategic oversight of the operations of the Melbourne Casino. Particular consideration should be given to— • formulating a charter for the Crown Melbourne board • fully documenting, for visibility to the VCGLR, the reporting and decision making relationships between all of the boards, committees and executive meetings with responsibility for, or oversight of, Melbourne Casino functions, and • elevation of governance to the group board and committees. The submission should identify any changes to regulatory frameworks and how these will be addressed.	Recommendation accepted. Crown will, in conjunction with its parent company, review its governance framework, taking into account the matters recommended by the Commission for consideration. A new framework for reporting has already been designed and is being worked through. Crown will continue to review its corporate structure moving forward with any proposed changes brought to the attention of the Commission. We also note that the current Crown Melbourne Framework has been considered by the Commission in times past, with some of the current structures in place as a result of regulatory obligations.
2	The VCGLR recommends that, by 1 January 2019, Crown undertake a review of the required qualifications for committee chairs set out in the charters, and ensure that the appointees' actual qualifications match.	Recommendation accepted.
<u>3</u>	The VCGLR recommends that, by 1 July 2019, Crown assess the robustness and effectiveness of its risk framework and systems, including reporting lines in the chain of command, and upgrade them where required. This assessment should be assisted by external advice.	Recommendation accepted. It should be noted that the risk framework has already been reviewed and an enhanced framework is currently being implemented, which is supported by an IT based reporting, recording and management framework. Also, a Group General Manager – Risk and Audit was appointed in 2017 to oversee the group function of risk and audit. Additional resources have also been committed to support the enhanced framework.
4	The VCGLR recommends that, by 1 July 2019, Crown undertake a robust review of internal controls to ensure that Crown's regulatory and compliance department is aware of all projects and works in progress for which regulatory approvals might be relevant.	Recommendation accepted. In this respect, a new business-wide compliance framework has been designed and the roll out has commenced across the business. Further a new process has been implemented to address any proposed changes to the regulatory environment.

<u>5</u>	The VCGLR recommends that Crown convene annual roundtable sessions briefing key internal staff on the VCGLR's risk-based approach to regulation, with a particular focus on how that approach relies on the integrity of Crown's internal processes.	Recommendation accepted.
<u>6</u>	The VCGLR recommends that, by 1 January 2020, Crown Melbourne review its allocation of staffing resources to increase the number of work hours actually available to responsible gambling and intervention with patrons. This might be achieved by training more gambling staff to undertake assessments and then approach patrons identified as at risk, without the need to contact a RGLO. However, this will only be effective if those staff have sufficient time aside from their gambling duties.	Recommendation accepted. Crown has already commenced the process of employing an additional five Responsible Gaming staff members. Additionally, there will be a review of training for gaming and other related staff.
Z	The VCGLR further recommends that Crown Melbourne use observable signs in conjunction with other harm minimisation measures such as data analytics to identify patrons at risk of being harmed from	Recommendation accepted. A new data analytics trial has commenced in relation to carded players.
<u>8</u>	The VCGLR recommends that Crown Melbourne proceed with development and implementation of comprehensive data analytics lools for all petrons, to proectively identify for intervention patrons at risk of harm from gambling. These tools would utilise both historical data (with parameters developed from the second player model), and real-time monitoring of play periods. Crown Melbourne should look to models in other jurisdictions, and consult with external data analytics experts, with a view to implementing world-class, proactive approaches with real-time (or near-real time) operational effectiveness. In particular— (a) for carded play (that is, player activity which can be systematically tracked), Crown Melbourne will have in operation a comprehensive real-time player data analytics tool by 1 January 2020, and (b) for uncarded play (that is, all other player activity), Crown Melbourne will, by 1 January 2019, commence a comprehensive study of all the practical options for a real time player data analytics tool, with a view to reporting in detail (including legal, technical and methodological issues) to the VCGLR by 1 January 2020 and the lool being in operation by 1 July 2022.	Recommendation accepted. As referenced above, Crown has commenced a data analytics trial in relation to carded players. Further, work will be undertaken on systems to explore and implement real-time concepts by 1 January 2020, Crown also supports reviewing the extent to which further data analytics tools might enhance the framework into the future. In this respect, the use and reliability of data from uncarded play is new ground for the land based gaming industry which is not yet supported by reliable research and evidence. Crown will commit to carrying out a study of the options available and assess and analyse the research and expert evidence available with a view to exploring appropriate tools and options available to it for uncarded play.

9	The VCGLR recommends that Crown Melbourne arrange, at its expense, for an independent assessment of the real-time player data enalytics tool for carded play (see Recommendation 8(a)), to be completed 12 months after implementation of the tool. The independent assessment is to be undertaken by a person approved by the VCGLR, after consultation with Crown.	
<u>10</u>	The VCGLR recommends that, by 1 July 2019, Crown Melbourne undertake a comprehensive review of its policy for the making and revocation of voluntary exclusion orders under section 72(2A) of the Casino Control Act. The comprehensive review should be undertaken in conjunction with the VCGLR, VRGF and other relevant external stakeholders. The review should be undertaken with a view to implementing policies that facilitate: • Crown Melbourne issuing short term exclusion orders for 3, 6, 12 or 24 months under section 72 of the Casino Control Act, considering the specific circumstances of the person and their preferred time period for exclusion, and conditional on the person undertaking to comply with the order and with other matters (such as obtaining treatment), and • Crown Melbourne reviewing voluntary exclusion orders which are more than 10 years old to consider whether the continued operation of these orders serves a useful purpose, with a view to relaining only those orders that are beneficial to the persons who are subject to them, and can be adequately enforced. The VCGLR further recommends that the review of such orders occurs in an orderly manner between 1 July 2019 and 30 June 2020.	Recommendation accepted.
11	The VCGLR recommends that, by 1 July 2019, Crown Melbourne develop and implement a policy and procedure to facilitate Crown Melbourne issuing involuntary exclusion orders under section 72(1) of the Casino Control Act at the request of family members and friends in appropriate cases. The policy and procedure should be developed in conjunction with the VCGLR, VRGF and other external stakeholders. Crown Melbourne should include information about this option in all its responsible gambling publications, website and regularly provide information to relevant	



	stakeholders, such as Gambler's Help and other similar organisations, about this option.	
<u>12</u>	The VCGLR recommends that, by 1 July 2019, Crown Melbourne expand facial recognition technology to cameras on all entrances to the casino and that Crown Melbourne provide written updates on a quarterly basis on its effectiveness to the VCGLR.	Recommendation accepted. Crown notes that it has already expanded its facial recognition capabilities and proposes to continue to do so in FY20.
13	The VCGLR recommends that, as part of developing a new responsible gambling strategy, by 1 July 2019, Crown Melbourne rebrand or refresh its responsible gambling messaging and publish new responsible gambling messages throughout the casino, in all Crown Melbourne publications, including online and social media platforms.	Recommendation accepted:
14	The VCGLR recommends that, by 1 July 2019, Crown Melbourne develop and implement a responsible gambling strategy focusing on the minimisation of gambling related harm to persons attending the casino. The strategy should address: • early proactive intervention initiatives • player data analytics • proactive engagement with precommitment • intervening with local players with continuous play based on shorter timeframes which are more reflective of responsible gambling • the role of all staff in minimising harm • the effective use and monitoring of exclusion orders • integrating responsible gambling into proposals for trialling or introduction of new products and equipment • performance measures to assess the performance of the RGLOs, RGSC and casino staff in relation to harm minimisation • the roles of the Crown Resorts Responsible Gambling Committee and the Responsible Gambling Committee and the Responsible Gambling Indiving them prevention strategies based on world's best practice	Recommendation accepted.

	to minimising harm to patrons, and	
	 the responsible service of gambling as a fundamental core business consideration when making strategic decisions regarding casino operations. 	
<u>15</u>	The VCGLR recommends that, within three months of implementing the new responsible gambling strategy (Recommendation 14), there is regular reporting to the Crown Resorts Responsible Gambling Committee for it to maintain oversight of Crown Melbourne's harm minimisation strategy for responsible gambling. Regular reports every two months should include numbers and types of interventions and other harm minimisation activities of RGSC and other staff, details of the number and nature of referrals to external service providers, exclusion orders, breaches, revocation and appeals, as well as results from player data analytics and other initiatives to minimise gambling related harm. These reports should also be made available to the VCGLR for monitoring purposes. (The VCGLR intends to share this information, as appropriate, with the VRGF).	Recommendation accepted.
<u>16</u>	The VCGLR recommends that within three months of implementing the strategy, a charter is developed for the Crown Melbourne Responsible Gambling Management Committee (staff committee) which includes reference to the role and responsibility of driving a harm minimisation culture.	Recommendation accepted.
<u>17</u>	The VCGLR recommends that, by 1 July 2019, Crown undertake a robust review (with external assistance) of relevant internal control statements, including input from AUSTRAC, to ensure that anti-money laundering risks are appropriately addressed.	Recommendation accepted
18	The VCGLR recommends, in all future submissions by Crown Melbourne to the VCGLR for approvals under the Casino Control Act or Gambling Regulation Act, that Crown document: 36 the purpose obligations under relevant provisions of legislation, the Transaction Documents, and existing approvals what changes the grant of the approval would make to products, rules and procedures, etc 4	Recommendation accepted.



	and how they will be treated how responsible gambling considerations have been taken into account in the process and the measures Crown will implement to mitigate the risk of gambling related harm, and 8 which areas of Crown will be responsible for managing implementation.	
<u>19</u>	The VCGLR recommends that, by 1 July 2019, Crown Melbourne implement a policy to make an exclusion order under section 72 of the 12 Casino Control Act in appropriate cases where a person has engaged in significant unacceptable conduct in the casino or is the subject of serious criminal charges.	Recommendation accepted. Crown notes that it has had a policy in place to issue Exclusion Orders for unacceptable behaviour for over ten years and does issue Exclusion Orders for this purpose in appropriate circumstances. Crown also notes that it issues withdrawal of licence notices to persons in appropriate circumstances, as it is entitled to do as a common law right, as those notices cover broader areas of the Crown property than the more limited area covered by Exclusion Orders.
<u>20</u>	The VCGLR recommends that, between November 2019 and March 2020, VCGLR Commissioners and directors of the Crown Resorts board meet to review the implementation of the recommendations set out in this report.	Recommendation accepted

5.3

MINUTES CROWN MELBOURNE LIMITED AUDIT COMMITTEE

HELD AT THE CHAIRMAN'S OFFICE, LEVEL 3, CROWN TOWERS WEDNESDAY 1 AUGUST 2018 5:00PM

IN ATTENDANCE

Committee: Ms Rowena Danziger (Chair)

Professor John Horvath

Mr Ken Barton

Mr Joshua Preston (Secretary)

By Invitation: Mr Barry Felstead (CEO Australian Resorts)

Mr Alan McGregor (CFO Australian Resorts)

Ms Anne Siegers (GGM Risk & Audit Crown Resorts)

Mr Michael Collins (Ernst & Young) Ms Alison Parker (Ernst & Young) Mr Justin Law (Ernst & Young)

Apologies Ms Mary Manos

Minutes of Meeting Held On 15 November 2017: The Minutes of the Meeting held on 13 February 2018 were approved.

Matters Arising: No matters arising.

Financial Results; Full Year Ending 30 June 2018 Mr McGregor spoke to Agenda Item 5 Financial Results noting the following:

- Local Business achieved budget for the year and was up 1.4% on the prior year.
- Table Games was a key contributor, despite having a poor year in hold.
- Gaming Machines missed budget and was slightly down on last year impacted by a poor hold.
- Food & Beverage missed budget by 3.6% but was up 8.2% on last year. Key impacts on F&B performance were as follows:
 - Softer conferencing and events business;
 - o Premium restaurants were not as strong as expected; and
 - The months of April and May in particular were softer across all of Food & Beverage.
- Hotels made budget which was a pleasing result with occupancy at 94% or above for all three hotels. The issue during the year was rate which was subdued due to market conditions.
- Support department costs were well controlled.
- VIP was the best performer for the year with a strong recovery from the lows of the last financial year with theoretical contribution double budget and significantly up on the prior year. The only issue was a softer win rate of 1.29%."

The Committee noted the report.

Page 2

Audit Charter

Committee

Ms Siegers noted that a review will be undertaken of the Audit Committee Charter, in the context of a broader governance review to be undertaken within the next 12 months of the Melbourne governance documents, including the constitution and overall charters. With that in mind, minimal changes were proposed to the Charter at this point in time.

The independence of the external auditors was discussed, noting that the total value of additional service provided by Ernst & Young to Crown Melbourne was minimal, and consistent with prior years.

The independence of the internal audit was noted.

Internal Audit Charter

Ms Siegers noted that work had been undertaken to confirm alignment of the Charter with the Internal Audit Internal Control Statement (**ICS**), as Crown has requested that the Internal Audit ICS be deleted on the grounds of duplication between the two documents. Although the review noted alignment, some wording adjustments were proposed to eliminate possible mis-interpretation.

The Committee approved the updated charter.

Ernst & Young Closing Report

Mr Collins presented the Ernst & Young Closing Report for the full year ending 30 June 2018, which was taken as read.

Mr Collins noted the following from the Closing Report:

- Consistently with previous reviews, the area of focus for this review was debtors and associated provision for doubtful debts.
- The total provision levels increased from 59% to 75%, with a net debtor position decreasing from \$121M to \$71M
- ➤ A conservative position had been adopted by Crown, noting that the Unadjusted Audit Differences section on page nine included an apportionment of debt provisions held at the Resorts level with a net effect to the Melbourne result of \$100k, which was not material to the financial statements.

Mr. Barton noted that as at 30 June 2018, Crown had absorbed both the impact of the China incident (October 2016), as well as the effect of some historical credit decisions that had gone bad resulting in a clean Melbourne balance sheet moving forward into F19.

The Committee noted the report.

Internal Audit Report February – July 2018

Ms Siegers presented the Internal Audit Report: February – July 2018, noting 8 audits completed in the review period, with a majority of 'excellent' and 'good' ratings, which is a very positive outcome.

The 'satisfactory' audit was discussed, with a focus on actions taken to address the issue identified.

Ms Siegers also pointed to the strong track record of the business in addressing internal audit findings with only 3 long outstanding 'moderate'

5.3

Crown Melbourne Limited Audit Committee Meeting 1 August 2018

Page 3

items noted.

The summary of the activity for the year highlighted the descoping of some audit reviews on the basis of staffing levels and additional work requested during the year. Descoped reviews have either been rescheduled in FY19, or if there were recurring reviews, have been descoped out of FY18 with the understanding they were undertaken in FY19.

The Committee noted the report.

Strategic Internal Audit plan F19-21

Ms Siegers presented the new format for this paper, explaining the focus on demonstrating the alignment of the audit activity with the high risk areas identified in the corporate risk profile.

The plan was discussed, as well as the changes to the resourcing model to deliver more effective assurance to the committee.

The Committee noted the report.

Risk Management Update

The paper was taken as read and Ms Siegers noted the key changes that were being contemplated, including the progress of the implementation of CURA in the Melbourne environment.

Ms Danziger noted that she and Ms Siegers had met and discussed at length the proposed changes to the risk framework. Ms Danziger suggested that a comprehensive overview be provided at the next Committee meeting, where a number of initiatives will be further progressed.

Mr Preston referred to the PWC report, which was commissioned by the VCGRL as part of the s25 Review, in particular highlighting positive comments made on the existing framework and the alignment between the items identified by PWC as improvement opportunities, and the changes that were being proposed above.

Other Business:

Mr McGregor noted that the VCGLR had amended the submission process for the financial statements that will need to be lodged by 31 October 2018. The financial statement will be presented to and approved by the Board at a meeting scheduled for 5 September 2018 requiring accounts to be finalised by 31 August 2018 at the latest.

The meeting closed at 5:30pm

MINUTES CROWN MELBOURNE LIMITED COMPLIANCE COMMITTEE

Held At The Chairman's Office, Level 3, Crown Towers WEDNESDAY, 1 AUGUST 2018 4:00 PM

IN ATTENDANCE:

Committee: Professor John Horvath (Chairman)

> Rowena Danziger John Alexander

Barry Felstead (CEO - Australian Resorts) Joshua Preston (Co-Company Secretary)

Apologies: Mary Manos (Co-Company Secretary)

Minutes of Meeting: The minutes of the meeting of the Compliance Committee held

on 13 February 2018 were approved.

Compliance **Committee Charter:** Mr Preston spoke to the annual review of the Compliance Committee Charter and advised that no amendments were proposed to the Charter at this point in time. The Committee

noted the paper.

Mr Preston also noted that the Compliance Committee Charter would undergo a complete review in concert with a review of the Crown Melbourne Limited Constitution which Ms Manos and Mr Preston would be undertaking during the financial year.

Compliance and **Regulatory Update:** The Compliance and Regulatory Update was taken as read.

Mr Preston noted that the format of the Compliance and Regulatory Update and other papers within the Compliance Committee papers would continue to evolve as the various governance frameworks were being enhanced in the business. Further, the papers would continue to develop in a manner reflecting the reporting that was coming through from the business units. The Committee noted that the format and content of the papers was progressing in a very positive manner.

Mr Preston spoke to the Update and noted the following matters:

Group Compliance Framework

The business wide compliance framework in Crown Melbourne was continuing to be rolled out across all business units with more than half of the business units now integrated into the CURA system.

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The Compliance Officers had embraced the framework well and there had been strong support from business unit managers.

The first Crown Melbourne Executive Risk and Compliance Committee meeting had been held, which was an important step in progressing the overarching governance framework at Crown Melbourne.

The roll-out of the business wide compliance framework would continue across the business over F19.

The Committee noted that it was pleased with the progress of the project.

Compliance Issues

It was noted that the Aussie Millions Poker Tournament had an issue regarding the terms and conditions relating to the tournament being held on the casino gaming floor. The VCGLR had advised that part of the tournament was held in the Convention Centre which is where it has historically occurred which was not defined as casino gaming floor. This matter is currently being investigated. The Committee discussed whether this would be a material issue for the business. Management advised the Committee that with the VCGLR's current focus of enforcement in relation to compliance matters, it was difficult to predict where this or other compliance related matters would end. Mr Felstead informed the Committee that work was continuing with respect to building relationships with the Commission and VCGLR Officers so that any compliance issues, which do occur from time to time, were managed in a balanced manner between Crown and the VCGLR.

Mr Felstead and Mr Preston were scheduled to appear before the full Commission to present on the progress on the business wide compliance framework as a result of an obligation that the Commission put on Crown during the blanking buttons matter. It was expected that meeting would take place in October 2018.

Crown had provided a response to the VCGLR regarding the plastic picks issue that Andrew Wilkie had raised in April 2018. In this respect Mr Preston advised the Committee that the gazetted 1997 VCGLR Rules specifically provided for a device to be used to hold down buttons on continuous play machines. That specific rule came out of the Rules in approximately 2002. Crown's position in any event is that no approval or authorisation is required for the provision of a pick to hold down a button. Crown continues to work with the Commission and is responding to their enquiries for information pertaining to the plastic picks and multiple cards being used on continuous play machines.

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It was noted that there had been a small number of incidents where it was alleged that staff misused data in that they had transferred Crown information to their personal email addresses with a view to using it in future employment. The Committee indicated that appropriate IT solutions should be pursued to monitor and reduce the risk of this occurring. It was noted that IT were working on a project to enhance their current framework.

The proposal to implement a health monitoring program for staff working in designated smoking areas is progressing.

Serious Security & Surveillance Matters

The patron who set himself alight in the Responsible Gaming Information Centre was now in rehab. The patron had also been charged by Police and had been detained in custody. Crown staff members involved in the incident have all returned to work except for one final Security Officer who was expected to return to work shortly. The Committee noted the brave efforts of the staff involved in that incident. Mr Felstead noted that senior management had taken the relevant staff members and their partners out to dinner to thank them for their efforts.

Work is continuing to have Crown approved as a "designated area" to facilitate armed officers being onsite at Crown. This proposal is as a result of the terrorism incident that occurred in March 2018. Crown remains engaged with senior police on the progress of this matter. It was also noted that further facial recognition technology was to be installed around the perimeter of Crown during F19.

Mr Preston noted that there had been an increase in various security statistics during the month of June. Management advised that this was as a result of activities surrounding the World Cup and much of that activity was in the late hours of the evening / early hours of the morning due to the game times.

Regulatory Matters

Mr Preston spoke to the Section 25 Review and advised that Crown's formal response to the Section 25 Review Report had been provided to the VCGLR and referred the Committee to Crown's response which formed part of the Committee papers. It was expected that the Report and our response would be published shortly, as is the usual practice, and that media coverage would follow.

Mr Preston also noted that work on the recommendations had already commenced in advance of the report being published.

China Matter

Mr Preston noted that the VCGLR China investigation

remained open. Mr Preston expected to receive correspondence from the VCGLR shortly enquiring as to the status of documentation searches and other matters including the prospect of re-interviewing some staff on questions related to the documents that were provided post interviews. Mr Preston indicated that Richard Murphy and himself would continue to remain engaged with the VCGLR in this process.

Poker Tax

The various information regarding the amount of entry fees that have been received by Crown for Poker Tournaments and other tournaments had been provided to the VCGLR for its consideration. It was noted that the estimate of the potential tax payable by Crown is between \$8m and \$9m.

Gaming Initiatives Form

The Gaming Initiatives Form, which was included as part of the Committee papers, had been implemented across the gaming and regulated environment as a result of the blanking buttons matter. The Gaming Initiatives Form requires sign-off from all relevant departments, which will reduce the risk of compliance failures occurring.

Proposal to restrict Cash Transactions

A joint submission was prepared by Crown, Star and Sky City and provided to the Federal Treasury Department responding to the proposal to restrict cash transactions of \$10,000 and above. Mr Preston, Mr Felstead and Mr Barton continued to engage with Government and Department Taskforce officers on this matter.

Litigation Report:

The Litigation Report was taken as read.

Mr Preston spoke to the Report and noted the following:



Anti Money Laundering/Counter Terrorism Financing – Update: The AML/CTF Update was taken as read.

Mr Preston spoke to the Update and noted the following:

AUSTRAC Compliance Assessments

Both Assessments, being the General and Junkets Assessment from early 2017, and the EGMs/Wilkie

5.4

5.4

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Assessment from late 2017 had formally been closed out with AUSTRAC. The various recommendations out of each assessment were continuing to be worked through with the majority of them complete and others currently in progress and planning stages.

AUSTRAC Suncity enquiries

Mr Preston advised that no further correspondence had been received from AUSTRAC following Crown's response to AUSTRAC's enquiries on Suncity activities. Mr Preston advised the Committee that all measures that had been committed to regarding Suncity had been implemented including movement of the Suncity room to a dedicated salon in the Mahogany Room.

Fintel Alliance

It was expected that our invitation would be received shortly. The proposed invitation was being considered by the existing Fintel Alliance members together with AUSTRAC's CEO. Mr Preston, Mr Barton and Mr Felstead were scheduled to meet AUSTRAC's CEO in August at which point in time they would be discussing the proposal to join the Fintel Alliance.

AUSTRAC Reporting

Various reviews of the reporting process continued to be undertaken in a proactive manner including the implementation of a "software gate". The software gate will be run against reports in advance of them being lodged to identify any exceptions. It was also noted that:

- the responsibility to review IFTIs before lodgement with AUSTRAC had been moved from the VIP team to the AML team;
- all IT changes that were related to AML reporting were now required to be escalated for approval by the Group General Manager AML and the Chief Information Officer; and
- a full end to end review of reporting procedures was being undertaken.

Joint Program

The joint program continues to be developed with a draft expected to ready for end of the calendar year.

Card Play Extra

The Chairman enquired as to card play extra. Mr Preston explained that card play extra was a function where money

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could be loaded onto a Rewards Card and used for example when transferring between machines. For this function to be activated and available to Crown Rewards members, Appropriate ID is required on a patron's Crown Rewards membership. The AML team, together with the Compliance team, are carrying out audits and checks on Rewards cards with card play extra being activated to identify any issues regarding Appropriate ID and taking any necessary steps to resolve issues identified.

AML Sentinel Project

The AML team continues to work with IT to pursue automation opportunities for transaction monitoring and also understanding the nature of the information that can be obtained from Table Games and Gaming Machines. This will assist with revisiting the current manual processes associated with transaction monitoring and also the functionality of transaction monitoring generally. This is a project that AUSTRAC has requested they be kept informed of so it can understand any automation opportunities that Crown has.

Media Coverage: The Committee noted the recent media coverage.

Other Business: Mr Preston suggested that for future meetings Michelle

Fielding, Group General Manager Regulatory & Compliance should be invited to attend. The Committee supported Mr

Preston's proposal.

Closure: The meeting closed at 5:00pm.

Chairman



AGENDA ITEM 6:

Responsible Gaming



Responsible Gaming Committee

Minutes of a Meeting of the Committee held at Level 3, Crown Towers, 8 Whiteman Street, Southbank, Victoria on 1 August 2018 at 2.50pm

Members Present: John Horvath (Chair)

John Alexander Toni Korsanos

Mary Manos (Secretary)

By Invitation: Ken Barton (Crown Resorts Limited)

Sonja Bauer (Crown Melbourne/Australian Resorts)

Barry Felstead (CEO – Australian Resorts) Lauren Harris (Crown Resorts Limited)

Kevin Hong (Manager – Strategy) (Agenda Item 3 only)

Leon Pillai (RG Operations Manager)
Josh Preston (CLO – Australian Resorts)
David Skene (Betfair) (by telephone)

Melanie Strelein (Crown Perth) (by telephone)

Apologies:

BUSINESS

Opening Business: John Horvath thanked Toni Korsanos for agreeing to act as a

member of the Committee and welcomed Toni to her first meeting

as a Committee member.

Minutes of Meeting held on 10

April 2018:

It was **RESOLVED** that the Minutes of the Responsible Gaming Committee Meeting held on 31 May 2018 be approved.

Matters Arising:

The Matters Arising paper was taken as read.

Sonja Bauer noted that:

- the first three matters arising would be dealt with at Agenda Item 5; and
- FOCAL has offered to present to the Committee at its November meeting.

John Horvath requested that the November Committee meeting be scheduled for 1.5 hours to allow for a 30 minute presentation by FOCAL.

In relation to the proposed suspension for promotional mailing to patrons identified as having potential problem gambling behaviours:

- the Committee agreed that a minimum three month suspension period should be considered with longer periods on a discretionary basis based on the interaction with the patron;
- it was noted that it may take several months to automate an IT system solution to ensure that the Marketing Team is notified of the imposition of a suspension and that implementation of the proposed suspension should only occur once the system is properly developed; and
- the Committee requested that a document setting out the proposed marketing restriction process be developed and shared with Tim Costello, Stephen Mayne and Anna Bardsley.

Crown Melbourne Data Analytics – Crown Model:

The paper with respect to this item was taken as read.

Josh Preston advised the Committee of the following in relation to the Crown Model (the **Model**):

- the Model was developed following the closing out of the Responsible Gaming data trial recommendation arising from the Victorian Commission for Gambling and Liquor Regulation's (VCGLR) fifth review of the Crown Melbourne casino operator and licence in 2013;
- in developing the Model, Crown Melbourne has consulted with the VCGLR;
- a 12-month trial of the Model commenced in late June 2018 with the initial observations on its results to be available shortly;
- the Analytics Team together with the Responsible Gaming Team will analyse the data produced in the results reports; and
- the Committee will receive updates at its meetings on the progress and findings of the trial.

The Committee discussed the Model's validation results noting the low percentage of self-excluded patrons identified through the Model. It was reinforced that the Model, based on the validation results, cannot be used as a standalone identification tool and that observation of behaviours and other relevant information remains an important tool.

Kevin Hong joined the meeting.

At the request of the Committee, Kevin Hong outlined how the Model was built and noted the following in relation to the Model:

- as the Model is now in the trial phase, there will be an opportunity to determine the predictive accuracy of the Model;
 and
- it is expected that the Model will be modified over time as results are considered and lessons learnt.

The Committee discussed the need for the Responsible Gaming Team to consider how to approach identified individuals.

It was noted that, as the Company collects more data, the Model may become a more effective tool in identifying potential problem gambling behaviours.

Kevin Hong left the meeting.

The Chair requested that Kevin Hong be invited to attend a Committee meeting in six months to determine how the Model has been refined.

Betfair Responsible Gaming Report:

The Betfair Responsible Gaming Report was taken as read.

David Skene noted the following:

- during the FIFA World Cup which took place in Russia between 14 June – 15 July 2018, Betfair ran a responsible gaming campaign during the tournament;
- in early July 2018, a 'weekly deposit limit' option was placed on Betfair's customer registration page and new customers are unable to register without setting a weekly deposit limit or specifically selecting to not choose a limit;
- as a member of Responsible Wagering Australia, Betfair was required to email an online survey to 2,000 (randomly selected) active customers which was prepared by Dr Sally Gainsbury and it is expected that a number of recommendations may be made following Dr Gainsbury's analysis of the results;
- the National Consumer Protection Framework is expected to be finalised by September 2018;

- the Responsible Gambling webpage visits for June 2018 were greater than those for June 2017; and
- the number of customers using deposit limits and loss limits has increased.

It was **RESOLVED** that the Betfair Responsible Gaming Report be noted

Australian Resorts Responsible Gaming Report:

The Crown Melbourne and Crown Perth Responsible Gaming Report was taken as read.

Amongst other matters in the report, Sonja Bauer advised the Committee of the following:

- the VCGLR has raised concerns regarding patron privacy in relation to the proposed cross property self-exclusion initiative;
- when Crown Sydney opens, Crown Sydney and The Star Sydney will be required to share self-exclusion information;
- Management is considering the use of an IT platform called 'Splunk' to monitor play periods from a responsible gaming perspective;
- the draft Customer Advisory Panel Charter has been submitted to Barry Felstead for review.

The Chair requested that:

- the Charter make clear that it is an advisory panel only and it will not have the ability to make recommendations to the Company; and
- the Charter contain confidentiality provisions and that each member of the Customer Advisory Panel be required to sign a confidentiality agreement.

Mary Manos offered to assist with the review of the Customer Advisory Panel Charter.

The Committee discussed the composition of the Customer Advisory Panel and agreed that the Panel should be lead by Anna Bardsley and that Anna should select the additional Panel members.

It was **RESOLVED** that the Australian Resorts Responsible Gaming Report be noted.

Crown Melbourne Licence Review Update:

The Crown Melbourne Licence Review Update paper was taken as read.

Josh Preston noted the progress made against each Responsible Gaming recommendation.

The Committee discussed the list of proposed members for the Responsible Gaming Advisory Panel to support the Company's Responsible Gaming Framework. The Committee requested that John Horvath approach Alex Blaszczynski in the first instance to discuss the proposed role of the Panel and to explore appropriate additional members including an international member.

It was noted that detailed plans are being developed by the Responsible Gaming Team in relation to each recommendation.

The Chair noted that he is carefully monitoring the progress against each recommendation with a further meeting scheduled with Management in two weeks.

Gaming Environment Scan:

The Gaming Environment Scan paper was taken as read.

It was **RESOLVED** that the Gaming Environment Scan be noted.

Future Meetings:

The 2018 Committee meeting dates were noted.

Closure:

There being no further business, the meeting was declared closed at 4.00pm.

Signed

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Chair

John Horvath



AGENDA ITEM 7:

Occupational Health & Safety Report



Crown Resorts Limited
Occupational Health and Safety Committee Report
August 2018



A. MATTERS ARISING

- 1. The Quarterly Occupational Health and Safety Report will include information pertaining to Crown Sydney, Capital Club and Betfair.
 - Capital Club and Betfair have provided summary reports and are now included in the quarterly Board Committee paper. Future papers will also include Crown Sydney activity.
- The Crown Melbourne Limited and Burswood Limited Boards will receive a copy of the Quarterly Occupational Health and Safety Report.
 Completed and ongoing.
- 3. Tony Graham will establish a relationship with his counterpart at Crown Aspinalls for information sharing purposes in relation to work health and safety risks.
 - Communication between the properties has been established for OHS matters. It has been agreed to share any relevant safety information, learnings etc between us. Further opportunities will be explored.
- 4. John Horvath requested that he be provided with a copy of the Health Monitoring Q&A before it is finalised.
 - The Employee Health Assessments FAQs document was distributed at the last Committee meeting. No further amendments were made to the document.
- 5. Karl Bitar to be briefed on the introduction of the health monitoring regime at Crown Melbourne.
 - Karl Bitar was fully briefed in early June on the introduction of the health monitoring regime at Crown Melbourne. As a result, the communication strategy was agreed for the initial notification to employees.
- 6. Crown Melbourne to prepare a WHS Program for Betfair.
 - An audit and review of the Betfair Health & Safety Management System will be completed by December 2018. Progress reports will be included in future Committee papers.
- 7. WHS Due Diligence Training to be re-offered to senior managers and directors who have not yet participated (including Capital Club and Betfair).
 - Further WHS Due Diligence Awareness sessions are planned for November and will be offered to key personnel who have not recently participated.



CROWNSAFE SCORECARD - JUN 2018

	PERFORMANCE MEASURES			CROV	VN MELBO	DURNE					CF	OWN PE	ктн				CRC	OWN RESC	ORTS	
		FY15	FY16	FY	17		FY18		FY15	FY16	FY	/17		FY18		F	/17		FY18	
		1112	1110	YTD	FY	R12	YTD	TAR	1123	1120	YTD	FY	R12	YTD	TAR	YTD	FY	R12	YTD	TAR
	Lost Time Injuries (LTIs)	35	31	28	28	43	43		13	6	8	8	18	18		36	36	61	61	
Ě	Medical Treatment Injuries (MTIs)		471	379	379	293	293			163	150	150	164	164		529	592	457	457	
SAFETY	Lost Time Incident Frequency Rate 4 (LTb per Imillion hours worked)	3.5	3.0	2.7	2.7	4.3	43	2.5	2,2	1.1	1.4	1.4	3.2	3.2	2.0	2.2	2.2	3.9	3,9	2.4
	Total Recordable Frequency Rate # (MTIs +LTIs per1million hours worked)		48.0	39.6	39.6	33.5	33.5	35.6		29.5	26.7	26.7	32.5	32.5	40.0	34.9	34.9	33.1	18.1	100
INJURY MGMT	Average Days Lost / LTI	8.8	4.4	13.2	13.2	20.5	20.5		8.5	4.8	12.3	12.3	14.3	14,3		13.0	13.0	18.6	18.6	
INJURY	Median Days Lost / LTI		3.0	1.9	1.9	3.0	3.0			3.5	3.7	3.7	4.9	4.9		2.1	2.1	3.2	3.2	
	Average Claims / 1000 head count	16.5	14.6	9.0	9.0	13.1	13.1		29.8	12.2	12.9	12.9	14.8	14.8		10.5	10.5	13.8	13.8	
CLAIMS	Claims Received*																			
CLA	Claim Payments* (\$m)																			
	Claims Closure Rate* (Claims Closed Claims Received)	74.1	73.5	42.2	42.2	28.1	28.1		93.9	86.7	54.8	54.8	63.5	63.5		50.9	50.9	43.4	43.2	
HAZARDS	Hazards Reported		394	469	469	475	475			281	262	262	268	268		731	731	743	743	
HAZ	Hazard Closure Rate* (%) (Hazards Closed / Hazards Received)		90.1	93.8	93.8	92.2	92.2			73.3	81.7	81.7	82.5	85.1		89.5	89.5	88.7	90.0	

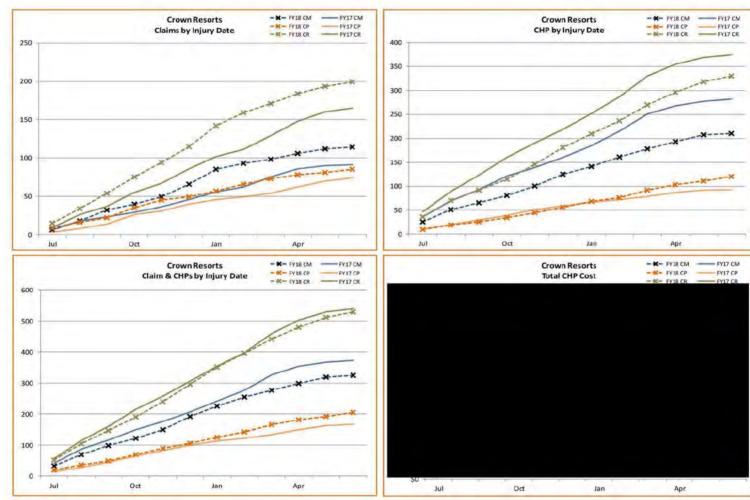
^{*} Previous FY updated to reflect recent activities

REVER HEALTH & SAMEYERS



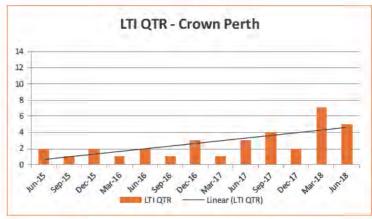


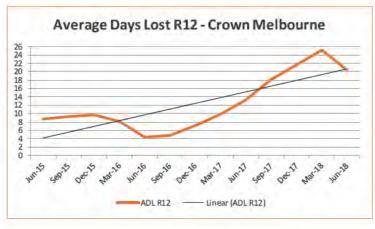


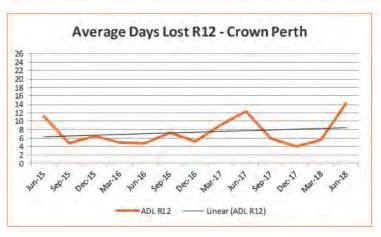














B. HEALTH & SAFETY PERFORMANCE

OVERALL PERFORMANCE

There were mixed results in health and safety performance across properties in relation to the frequency and severity of injuries during FY18.

In Crown Melbourne, whilst there was a 15% decrease in the overall number of injuries and CHP claims, the number of LTIs and WC claims received has increased. Average cost of claims has decreased by 7.1% when excluding the impact of the three (3) significant claims (Security and F&B back injuries, Security PTSD from RSG incident). The renewal of the self-insurance approval in Victoria, due to expire in December 2018 continues to progress.

Although Crown Perth's health & safety performance has deteriorated during FY18, it was able to achieve improved renewal terms for workers compensation for FY19 with its lowest recorded premium rate following consistent health and safety performance over a number of years.

A number of key projects continued during Q4 including the finalisation of the review into health monitoring for CM employees working in the smoking areas and the commencement of the Mental Health Awareness sessions for all managers and supervisors.

At the request of the Committee, summary performance reports from Capital Club and Betfair are included in this paper.

Further details are provided throughout the paper. As in previous years, a more detailed statistical analysis and report of FY18 performance is also provided.

CROWN MELBOURNE (CM)

CM Q4FY18 ended with 43 Lost Time Injuries (LTI) 15 more than same period last year.

The increase has had a direct impact on the Lost Time Frequency Rate of 4.3 against a target of 2.5. The business units who experienced variation in LTI's from FY17 were Table Games (+8) Gaming Machines (+6), Security (+6) and F&B (-5).

Due to the occurrence of 3 significant claims, the average days lost has increased to 20.5 from 13.2 last year.

Medical Treatment Injuries have improved by 22% with 293 MTIs against same period last year of 379. As a result the Total Recordable Frequency Rate (TRFR) has improved by 15% to 33.5 against last year result of 39.6.

Hazard reporting was consistent with the previous year with 475 hazards reported against same period last year of 469.

CROWN PERTH (CP)

CP ended FY18 with 18 Lost Time Injuries (LTI) resulting in a Lost Time Injury Frequency Rate (LTIFR) of 3.2, against a target of 2.0. This represents an increase of 10 LTIs compared to the FY17 result of 8 LTI's. The increase was consistent across the four largest business units with Table Games, F&B, Hotels and Property Services all recording an average increase of 2 LTI's each.

Improved performance was experienced by Conventions with no LTI's recorded in FY18 compared to 1 LTI in FY17.

The FY18 Average Days Lost result was 14.3 compared to the F17 result of 12.3, representing a 16% increase. The Total Recordable Frequency Rate (TRFR) at the end of FY18 was 32.5 against the target of 30. MTI's increased marginally with 164 MTI's recorded in FY18 compared to 150 in FY17.

Hazard reporting was consistent with the previous year with 268 hazards reported in FY18 compared to 262 in FY17. The end of year hazard closure rate increased from 81.7% in FY17 to 85.1% in FY18.



C. WORKERS COMPENSATION PERFORMANCE & INITIATIVES

CROWN MELBOURNE

Workers Compensation Performance

The following performance is reported for FY18:

- During FY18, Workers Compensation claims have increased 26%, CHP Claims have reduced by 25%; overall a 13% reduction in WorkCover & CHP Claims received.
- Common law settlement costs have increased by 6%. These, together with costs associated with the 3 significant claims contributed to a 14% increase in FY18 costs of \$7.1m, up on FY17 (\$6.3m).
- Average cost of claims during FY18 has decreased by 7.1% to from FY17 of when excluding the impact of the three (3) significant claims.
- . Claim finalisation rates have remained steady at 96%.

Crown Melbourne Health Program

Incident Year	Incident Count	Total Paid	Average Cost
FY15	315		
FY16	309		
FY17	282		
FY18	210		

Self-Insurance Annual Audit Program

The Self Insurance Self Audit for Claims Management has been finalised. There were 6 noncompliances identified out of the 238 components audited. An action plan has been prepared and completed to address the findings prior to WorkSafe's submission date of 31 August 2018.

Long Term Claim Review

The review of claims open greater than 12 months was finalised in June 2018. Of the 100 claims identified and included in the review, 31 have now been finalised.

CROWN PERTH

Workers Compensation Performance

The following performance is reported for FY18:

- . There has been a 15% increase in claims received from 73 in FY17 to 84 in FY18.
- Average cost per claim is compared to compared to representing a 39.96% decrease on the same time last year.
- The claim closure rate is 63% with 31 claims remaining open. Claims open for previous
 policy years are as below FY17 10 |5 closed since Q3), FY16 01 (same as Q3), FY15 –
 01 (1 closed since Q3).
- . CHP numbers and average costs have increased to an average cost at

Crown Perth Health Program

Incident Year	Incident Count	Total Paid	Average Cost
FY15	59		
FY16	95		
FY17	99		
FY18	119		

Workers Compensation Claims Management

In line with our drive for further improvement, a meeting between Crown and the insurance broker, Locktons has been scheduled for early August to commence a project to focus on active claims exceeding 2 years.

There are currently 5 claims open that fall within the above classification, and discussions will develop strategies to ensure finalisation within a reasonable timeframes.



Actuarial Assessment

In line with self-insurance requirements, an independent Actuary was appointed to undertake an actuarial assessment of Crown's Victorian workers compensation liabilities at June 2018.

In the June 2017 report, the Actuary forecast a 0.7% decrease in the Outstanding Liabilities during FY18. At June 2018, an increase of 11.5% against forecast was identified.

Actuarial Provision 30 June 2017	\$18.26m
Forecast Actuarial Provision at 30 June 2018 (By Actuary)(-0.7%)	\$18.13m
Final Actuarial Provision at 30 June 2018 (+10.7%)	\$20.22m
Movement against Forecast Workers Compensation Provision (+11.5%)	\$2.09m

The 3 significant claims contributed \$1.63m of this \$2.09m (11.5%) increase. Other contributing factors included minor changes due to the increase in claims numbers and the negative impact of revised economic assumptions.

The Actuary has projected the FY19 provision at \$20.32m.

FY19 Workers Compensation Premium

Crown has successfully renewed workers compensation arrangements in Perth obtaining a 14.5% reduction in premium rate for FY19. Details:

FY18 Maximum & Final Policy Premium (Exc GST)	\$1,909,000
FY18 Full Policy Rate (% of Wages)	0.795%
FY19 Maximum & Final Policy Premium (Exc GST)	\$1,646,555
FY19 Full Policy Rate (% of Wages)	0.68%
Movement in % Wage Rate - Reduction	14.5%



D. KEY CROWN PROPERTY WIDE INITIATIVES

Crown's Mental Health Awareness & Support Project

CM recently launched the new Mental Health Awareness Program for managers. This is one of the key outcomes from the project that commenced in November and aims to increase the capability and confidence of Crown Managers and Supervisors in managing high risk and general mental health situations. The CP program will be launched in coming weeks.

In addition, CM First Aid and CP Medics are completing specific training to enhance Crown's mental health First Aid response capabilities.

Manual Handling Project (EMMAH)

CM Phase 2 EMMAH sensor assessments in Table Games were completed with all 31 participants completing both the initial baseline and final assessments for Blackjack. At completion, interventions put in place clearly resulted in an overall improvement in the movement risk with a 9% improvement in risk scores being measured. As a result of these Blackjack assessments the HSW team will work with the business unit to streamline the existing EMMaH Visual assessment guidelines for Managers to include key principles only (i.e. technique / posture / movement) to support ease in recognising and reinforcing technique with their dealers.

CP Phase 2 EMMAH sensor assessments focused on a number of different departments to draw on interest, knowledge and awareness across the business of the EMMAH tool and task based risks. An analysis was undertaken to identify specific positions and tasks that were incurring a high frequency of musculoskeletal injuries from the previous 6 months, and targeted these areas to demonstrate the benefits of the program. Theatre, Bell Services (CTP), Environmental Services, Warehouse & Gaming Machines participated and employee feedback indicated a definite awareness, change and overall improvement in their postures and techniques.

The Health and Safety team continue to build the EMMaH brand and working closely with business unit managers to influence and embed good manual handling practices.

FY18 cross property EMMaH benchmark

- 352 EMMaH Sensor assessments completed across both properties CM 237 over 7 business units, CP 115 over 7 business units
- 8825 EMMaH Online Training has been completed
- 1239 EMMaH On-board training for new frontline employees
- 360 EMMaH Onsite individual specific training delivered
- 917 Desk based employees completed Online Workstation Ergonomics

In EMMaH's launch year, the participation in this program across both properties is an extremely encouraging start toward creating a positive manual handling culture.

Health Monitoring Project

In June, Crown Melbourne announced to employees working in smoking areas, plans for the implementation of the new health monitoring program to be introduced during FY19. Since the announcement, the consultation process has commenced with presentations to health and safety committees. In line with the implementation plan, preliminary discussions have been held with potential medical providers whilst the drafting of documentation (procedures etc) continues.

The new health monitoring arrangements are expected to commence in Oct/Nov 2018.

Health & Safety Executive Steering Committee

The combined HSW Executive Steering Committee met on Monday, 30 July 2018 to review FY18 health & safety performance and agree on key initiatives for FY19.



Awareness Campaigns

A key outcome of the CrownSAFE Management System has been the promotion of consistent safety messages to employees at both properties, targeting initiatives and safety awareness campaigns.

Throughout FY18 a number of H&S awareness campaigns have been presented to the business eg: R U OK Day, Men's Health, Employee Assistance Program and, Smart Eating. A number of Safety Alerts were released to the business targeting specific hazards to improve awareness and understanding. Sit/Stand desks were also introduced to assist those employees affected by working within a sedentary role encouraging movement and change of posture has been a positive addition.

Crown Melbourne also celebrated the 1st anniversary of EMMaH.

Awareness campaigns will continue throughout FY19 seeking innovative ways to enhance safety awareness and an improved safety culture.



E. HEALTH & SAFETY INITIATIVES

CROWN MELBOURNE

High Risk Audit

The High Risk Audit was conducted in May and involved a review of 8 identified hazards within CrownSAFE CS502 Compliance & Assurance Program. The hazards reviewed included:

- Electrical
- Confined Space
- · Fixed Plant Mobile Equipment
- Hot Works
- High Voltage
- Pool Safety
- Traffic and Pedestrians
- · Storage and Warehousing

Improvements were noted across all areas audited with no non-conformances recorded. Opportunity however exists for increased monitoring, training and awareness of the specifics associated with CrownSAFE to ensure ongoing continuous improvements.

Health, Safety & Wellbeing Digital Apps

To further support employees who have sustained an injury at work a series of videos have been developed to assist in the explanation of the complex world of compensation and injury management. The videos help to explain the process and what the employee may experience during their injury and recovery periods with a priority and focus on a positive return to work.

The video/app series include:

- So you've had an injury...
- · You're injured at work. How can we help?
- Claiming Workers Compensation
- What is an Independent Medical Examination (IME)?
- Weekly payments. How are they calculated?

These videos will be provided to the injured employee via Apps and will also be available on the Crown Intranet.

If successful, consideration will be given to extending the series to include controls of common workplace hazards.

CROWN PERTH

Chemical Audit

ChemAlert were engaged to conduct a site chemicals audit for Crown Perth in June 2018. The audit included a review of storage and placarding requirements for all chemicals used onsite including hazardous substances. The audit identified 1100 unique chemical substances stored throughout the complex. Opportunities for improvement were as follows;

- Risk Assessments Review risk assessment for identified hazardous substances
- Safety Data Sheets Replace out of date SDS's
- Placards Remove redundant placards
- Safety Equipment Review the need for an eye wash station in an identified area
- Training Conduct further training for staff on the use of Chemalert

An action plan has been developed and distributed to relevant business units for action.

Noise Survey

A site noise survey was conducted in June to identify and confirm designated noise areas/locations and review associated controls. The survey covered both industrial and entertainment noise over two days. The report is due to be received in Q1F19.

Employee Assistance Provider Promotion

Crown's Employee Assistance provider, Benestar, was promoted in the staff canteen over a day in May to create awareness about the services they provide. A number of activities were conducted to encourage staff to download and use the Benestar app.

High Risk Audit

A high risk audit has been scheduled for Crown Perth in November as part of the CrownSAFE Compliance and Assurance Program. Meetings are being held with business unit representatives to ensure outstanding actions items have been close out.



F. OTHER CROWN ENTITIES

CAPITAL CLUB

		FY17	FY:	18
	r	Full Year	Quarter	YTD
Workplace Injuries	Lost Time	0		0
	Medical Treatment	1		1
	First Aid	1		0
WorkCover	Number of Claims	1		1
	Cost of Claims (\$)			
Health & Safety	Incident Reports Lodged	1		1
	Hazard Reports Lodged	0		D
	Worked Hours	24,249		24,092

Commentary

FY17: Employee suffered sprain/strain to their lower leg following a fall from height.

The employee slipped while getting off a trailer. Following investigation it was identified that the employee was using a mobile phone while performing the task.

Administrative controls were implemented relating to education on the correct descending techniques while accessing mobile plant and increased communications with employees on correct manual handling techniques.

Further awareness was reinforced relating to remaining focussed on the task at hand and avoiding distractions like mobile phones while completing tasks.

FY18

Employee suffered sprain/strain to lower back after leaning into an irrigation hole to conduct maintenance.

A review was conducted on the process of accessing difficult locations for maintenance purposes and as a result Capital employees have commenced undergoing Manual Handling

BETFAIR

		FY17	FY	18
	1	Full Year	Quarter	YTD
Workplace Injuries	Lost Time	0	0	0
	Medical Treatment	1	0	0
	First Aid	O	0	D
WorkCover	Number of Claims	0	0	0
	Cost of Claims (\$)	0	0	0
	Cost of Premium			
Health & Safety	Incident Reports Lodged	1	0	0
	Hazard Reports Lodged	1	2	3
	Worked Hours	149,867		174,734

Commentary

FY17

In FY17, an incident occurred where a staff member attempted to open a door whilst carrying a large box, and he suffered a minor back injury. The injury was managed by Crown OH&S with physiotherapy sessions being undertaken. The staff member made a full recovery with no lost time.

The hazard noted in FY17 was a lounge chair blocking direct access to the defibrillator in the Melbourne office.

FY18

The hazards that occurred in FY18 were: (a) 2 instances of excessive rain water entering the Hobart office causing minor water damage to flooring; and (b) a whiteboard placed in a way that it was blocking an emergency exit door.



Training to increase awareness and provide strategies to improve manual handling techniques.

Components of Crown's EMMaH program have been introduced at Capital to raise awareness around correct manual handling. This includes participating in stretches and warm up exercises and the display of "Fit and Ready" posters for all employees.

Safety messages along with Safety Alerts will continue to be provided and discussed at employee briefings to further awareness and education.

Health & Safety Management System

Following the recent Self-Insurance Renewal Audit, a number of non-conformances were identified for Capital Golf.

As a result, Capital continues to work closely with Crown Melbourne Health and Safety team to assist in the review and implementation of the revised Capital Health and Safety Management System in order to meet our obligations under the self-insurance arrangements.

WorkSafe will return to review the updated management system and implemented procedures in August 2018.

Betfair cont.

Initiatives and plans for FY19

The following initiatives will be rolled out in FY19:

- A 'Spring into Spring' wellness campaign will be conducted in September 2018, to support employee wellbeing through different onsite initiatives;
- In November 2018, Betfair's Melbourne office will relocate to new premises. As
 part of this move, office chairs will be replaced and ergonomic assessments will be
 conducted to ensure all staff are working safely in their new environment;
- A new App will be rolled out to, and accessed by, Betfair staff. This App will frequently refresh knowledge of all our compliance modules including OH&S;
- Betfair will be rolling out a Crown Ergonomics module in Crown Learn to all Betfair staff;
- Betfair will promote the Benestar App to all staff; and
- Resilience training will be incorporated into Betfair's Learning and Development Framework, which will help customer-facing and sales staff to deal with pressure and difficult customers.

In addition, Betfair regularly engages Crown OH&S to conduct ergonomic assessments across all locations (most recently in Melbourne and Darwin), all our staff are required to complete annual OH&S training, we provide free flu shots for staff, and we have recently moved our Darwin office and have provided all staff with the option to work either seated or standing.



G. CROWN MELBOURNE - Q4FY18 NOTIFIABLE/SERIOUS INCIDENTS, REGULATOR INVOLVEMENT

DATE	DETAIL	OUTCOME
10 May 2018	Provisional Improvement Notice (PIN) Table Game HSR issued a PIN under Sec 21 (1) of the Act relating to consecutive swings on a Roulette table.	HSR withdrew the PIN Crown facilitated a 3 rd party review and analysis of the biomechanics involved in the task. The results indicated a low risk associated with consecutive Roulette swings.
10 May 2018	Provisional Improvement Notice (PIN) Table Games HSR issued a PIN under Sec.21 (2) (a) of the Act relating to consecutive swings on Roulette.	HSR withdrew the PIN Crown facilitated a 3 rd party review and analysis of the biomechanics involved in the task. The results indicated a low risk associated with consecutive Roulette swings.
18 May 2018	Provisional Improvement Notice (PIN) Table Games HSR issued a PIN under Sec. 21(1) (2)(e) of the Act relating to a failure to have procedures, policies, risk assessments relating to Occupational Violence and Bullying	WorkSafe were satisfied with Crown's training, assessments and processes and cancelled the PIN. No further action
20 May 2018	Provisional Improvement Notice (PIN) Table Games HSR issued a PIN under Sec. 21 (1) (2)(e) of the Act relating to the control and assessment of Occupational Violence	WorkSafe were satisfied with Crown's training, assessments and processes and cancelled the PIN. No further action
8 May 2018	Provisional Improvement Notice (PIN) Table Games HSR issued a PIN under Sec 71 of the Act relating to a list of HSR's pinned on a notice board that was out of date.	Crown confirmed that printed copies are uncontrolled and an accurate list is found on the CrownSAFE intranet site. In order to continue to meet the request for up to date list of HSR's it was agreed to remove any printed copies of HSR list and have the intranet as the source of this information. The PIN was withdrawn by the HSR. No further action.
23 May 2018	Notifiable Incident Approximately 6 granite façade panels on the side of the Gas Brigades fell approx.6 meters to the ground below. No person was in the vicinity at the time.	The area was made safe and WorkSafe notified. Works commenced to repair the panels and identified a suitable replacement material approved by WorkSafe. No further action
18 June 2018	Notifiable Incident Chef was slicing beef and sustained a deep laceration to left hand palm	Employee required surgical intervention to repair the laceration. WorkSafe notified. No further action



H. CROWN MELBOURNE - Q4FY18 LOST TIME INJURIES

Date	Business Unit	Injury	Description	Days Lost	Job Related or Not Job Related	wc
17/04/2018 2:30:00 PM	Crown Food & Beverage	Hands	staff member was using pot for cooking and staff member grab the handle without kitchen towel and got burn on the right hand	18	JR	٧
21/04/2018 8:54:00 AM	Table Games	Back - Lower	The dealer was dealing baccarat and felt pain in the lower on the left side. The dealer stopped dealing immediately and spoke with the Area Manager. The Assistant Casino Manager attended and called security to arrange for a wheelchair in the meantime, the dealer was seated away from the table. The dealer was then taken by wheelchair to first aid. A heat pack was applied.	1	JR	N
24/04/2018 4:00:00 AM	Security & Services	Knee	Whilst I was waiting for the tugs to escort the soft drop trolleys I was kicked/struck in the back of the RIGHT knee with another colleagues foot, in which I immediately felt pain and a "twang" sensation to the knee, and my leg buckled. I don't believe the colleague meant to cause harm. I was immedaitely seated and was then transported to the first aid office in a wheelchair, where my knee was iced. Shortly after I was transported to the Epworth Hospital. The A & E decided that I required an MRI, which due to hospital needs I was not deemed to be urgent and was seen at approximately 1445hrs.	1	NIR	Y
25/04/2018 1:00 PM	Crown Food & Beverage	Sprains and Strains	XXX was working as a food runner for an exclusive event, this event took place over a two hour period in the B1 downstairs restaurant, his duty was as a food runner. XXX worked the entire lunch shift without alerting management to any pain or concerns, then returned for dinner shift and took an EO. XXX called sick for a two week period following this and upon his return informed us that this was due to muscle strain in his lower back that he believe he sustained during the lunch service on Wednesday 25th April.	7	JR	Y
22/05/2018 1:05 PM	Crown Hotels / Laundry	Shoulder	Whilst pulling doona cover sudden crack on left shoulder	4	JR.	Y
25/05/2018 4:09 PM	Crown Hotels / Villas	Shoulder	XXX started to feel numbness through her right hand side shoulder, all the way down her arm. Another employee escorted XXX to First Aid who took her blood pressure which was fine. First Aid advised that she could have pinched a nerve and advised XXX to go see her GP tonight or tomorrow. XXX was ok to return but was told to just do light duties until her shift finishes at 6pm.	2	JR	N



25/05/2018 6:50 PM	Crown Food & Beverage	Head	"Staff member was on break, walked down the stairs in the corridor and slipped on the last step, resulting a fall to which his head was knocked on the side wall. Staff member had a gash on the top of his head"	2	NJR	N
26/05/2018 11:00 PM	Crown Hotels / Villas	Fingers	"when finished my afternoon shift last night i put on my jacket, somehow, unknowingly, my right hand ring finger got twisted by the door handle cavity/door knob (it is where the housekeeping put their hand/face/bath towels, the door was open). I apply some of the Chinese medicine (especially formulated for muscle pain and bone related pain) When I woke up this morning I found it is red/swollen, and a little bit bent."	1	NJR	Y
2/06/2018 2:00 AM	Security & Services	Head	At the above date and time, security was escorting two males and a female to the western entry after being refused at Lagerfield entry. Surveillance was notified and coverage was confirmed. The males and female were asked to leave and were both escorted to the western entry, this is when they became argumentative towards security and refused to leave the complex. The main offender whose details were obtained by the police was verbally abusive towards security officer ####, after asking him to leave repeatedly the male refused and kept pushing through the entry and towards security. The male then pushed past the female and male friend and punched XXX on the right side of the head , this is when we paired and try to physically restrain the male for assaulting a security officer. He punched security officer XXX three times on the right side of the head next to the ear are before he was physically restrained and safely taken to the ground where he was to be put in hand restraints. The males female friend and male friend were also physically restrained and put in handcuffs due to interfering with the removal. Security service manager then advised for Victorian Police to attend. On arrival they obtained the male details and also took a statement from XXX. And all three from the party were escorted offsite after reviewing the footage and Police then proceeded to go ahead with their procedures. No further security action at this stage.	15	JR	Υ
3/06/2018 1:00 AM	Table Games	Elbow	Employee was passing through the security gates behind Velvet Bar when the gates abruptly closed. This resulted in the employee getting trapped, and their left elbow being hit. Employee didn't notice immediate pain, but as shift progressed began to notice soreness and pain.	1	NJR	N
17/06/2018 10:04 AM	Table Games	Back - Lower	After a full shift dealing poker employee suffered lower back pain	5	JR	N



18/06/2018 5:15 PM	Crown Food & Beverage	Hands	Employee was taking off the fat from the beef, and cut his left palm while doing it.	5	JR	Y
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I. CROWN PERTH - Q4FY18 NOTIFIABLE/SERIOUS INCIDENTS, REGULATOR INVOLVEMENT

DATE	DETAIL	OUTCOME
17 April 2018 VIP Gaming	Worksafe Attendance Worksafe attend site to investigate an anonymous complaint in relation to working conditions for VIP Hosts. The complaint was in relation to concerns with hours of work, duties performed, equipment used, interaction with patrons and security.	WorkSafe attended the site, inspected the work area and spoke to employees. No further action from Worksafe.



J. CROWN PERTH - Q4FY18 LOST TIME INJURIES

Date	Business Unit	Injury	Description	Days Lost	Job Related or Not Job Related	wc
16/04/2018 9:30:00 PM	Hotels (CMP Bell Services)	Knee	An employee was returning from a break in the staff canteen. Whilst traversing up the BOH stairs he experienced a 'pop' sensation in his right knee. The employee did not attend the medics nor report the incident to his Supervisor/Manager at the time. The employee attended a medical provider the following day. Own GP	3	NJR	WC Declined
24/04/2018 10:30 PM	Food & Beverage FOH (Staff Canteen)	Ankle	An employee was filling the fruit bowls in the staff canteen. As the employee turned to walk away she slipped on the damp floor, twisting her ankle and falling over. Own GP	3	JR	WC Accepted
30/05/2018 3:30 PM	Table Games	Shoulder	First noticed pain in my left shoulder while dealing in a poker tournament for 3 consecutive days. After having a couple of days off work and returning to regular duties the pain had progressively worsened and I realised that I needed to get treatment. Own GP	6	JR	WC Declined



K. INJURY YEAR REPORT* (CROWN MELBOURNE) - JUN 2018

Injury Year	17/18	16/17	15/16	14/15	13/14	12/13	11/12	10/11 & PRIOR	TOTAL
Claim Received by Injury	Year	,							
Claim Received Year									
FY18	114	30	8	3	1	1		6	163
FY17		91	25	1	2			2	121
FY16			138	23	5	2			168
FY15				151	28	4	3	1	187
FY14					133	24	4	4	165
FY13						138	17	7	162
FY12							296	47	343
FY11 & PRIOR								4505	4505
Total Received	114	121	171	178	169	169	320	4572	5814
Open	82	51	32	18	18	5	4	15	225
Closure rate	28.07%	57.85%	81.29%	89.89%	89.35%	97.04%	98.75%	99.67%	96.13%



Total Cost : Remunera	ation by I	Injury Year"									
Remun (\$m)	5	488	\$ 471	\$ 468	\$ 457	\$ 402	\$ 376	5	371	N/A	\$ 3,033
Total Cost of Claims											
% of Remuneration		0.649%	0.465%	0.905%	0.754%	1.435%	1.041%		2.136%	N/A	1.010%

^{*} Includes Rejected Claims * YTD Remuneration and YTD Total Costs



L. INJURY YEAR REPORT* (CROWN PERTH) - JUN 2018

Injury Year	17/18	16/17	15/16	14/15	13/14	12/13	11/12	10/11 & PRIOR	TOTAL
Claim Received by Injury	Year								
Claim Received Year									
FY18	84	7	0	1	0	0	0	0	92
FY17		73	5	0	0	0	0	0	78
FY16			69	3	0	0	0	0	72
FY15				160	21	0	0	0	181
FY14					215	11	0	1	227
FY13						203	15	0	218
FY12							167	9	176
FY11 & PRIOR								1453	1453
Total Received	84	80	74	164	236	214	182	1463	2497
Open	31	10	1	1	0	0	0	0	43
Closure rate	63.10%	87.50%	98.65%	99.39%	100.00%	100.00%	100.00%	100.00%	98.28%



Total Cost : Remun	eration by	Injury Year#									- 1
Remun (\$m)	\$	240	5	245	\$ 241	\$ 229	\$ 232	\$ 216	\$ 43	N/A	\$ 1,446
Premium Paid											
Premium Rate		0.795%		1.062%	1.193%	1.246%	1.247%	0.314%	5.628%	N/A	1.152%

^{*} Includes Rejected Claims * Full Year Remuneration and Total Premium Payable



AGENDA ITEM 8:

Other Business



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LEGAL & INSURANCE DEPARTMENT CONFIDENTIAL MEMORANDUM

To:

Crown Melbourne Limited Directors

From:

Joshua Preston

Date:

3 August 2018

Subject:

Dear Directors

8.1

